# What's in my BLAST results? A bioinformatics analysis tool.

Final Report for CS39440 Major Project

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Name Jakub Kawka

Date 20/04/2018

#### Consent to share this work

By including my name below, I hereby agree to this dissertation being made available to other students and academic staff of the Aberystwyth Computer Science Department.

Name Jakub Kawka

Date 20/04/2018

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## Abstract

Bioinformatics, alongside big data and machine learning – all of which feature a heavy overlap, is currently one of the fastest growing fields in computer science. [1] Nowadays there exist a multitude of various bioinformatics tools, yet due to their relative lack of maturity and the fact they are primarily written "by scientists, for scientists", many suffer from the common functionality and usability pitfalls that often besets research software. [2]

The Basic Localised Alignment Search Tool [3], more commonly known as BLAST, refers to both the algorithm as well as the tool itself, and is used to compare given nucleotide (DNA) and amino acid (protein) sequences with those indexed in an existing database. BLAST is one of the most commonly used tools in the field and forms a crucial cornerstone of modern bioinformatics.

Nevertheless, BLAST is an aged and monolithic piece of software and the results provided are fairly basic. A list of sequences that matched and their respective matches, as well as a handful of scores identifying match accuracy.

The aim of this project is to take existing BLAST data and augment it with additional useful information, starting off with some of the simpler enhancements before moving onto more advanced features such as overall statistics, phylogenetic breakdowns, isolating gene functions, or identifying protein domains. The results will be provided in the form of a text output, or ideally a web front-end visualisation.

In the end, not all of these features have been accomplished and the program still needs some quality-of-life polish, but the progress made so far has been promising and serves as a solid foundation to further expand upon.

## **Terminology**

Alignment – A found match between the query and the subject. Contains one or more hits/HSPs.

Bioinformatics – "Research, development, or application of computational tools and approaches for expanding the use of biological, medical, behavioral or health data, including those to acquire, store, organize, archive, analyze, or visualize such data." as defined by the National Center for Biotechnology Information [4]

Hit – Also known as High Scoring Pair(HSP). A particular high-scoring local match between the target and query sequences.

HSP – High Scoring Pair. Also known as a hit. A particular high-scoring local match between the target and query sequences.

NCBI – National Center for Biotechnology Information

Phylogenetics – A study of evolutionary history and relationships between living organisms.

Query – The biological sequence used in the BLAST comparison.

Subject – Also known as target. The biological sequence that a query has been compared and matched against.

Target – Also known as subject. The biological sequence that a query has been compared and matched against.

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## 1. Background, Analysis, And Process

#### **1.1.** BLAST

A comprehensive knowledge of bioinformatics and BLAST is not required, but nevertheless some background information needs to be established before one can delve into the main project. This shall be explained in relative layman terms, as explained by a layman, and does not constitute a fully accurate overview, though it will strive for a degree of relative accuracy.

For clarity, the algorithm itself, as well as, 'BLAST+' - the official National Center for Biotechnology Information(NCBI) software release of the algorithm, will both be referred to as BLAST.

## 1.1.1. FASTA & Biology Review

BLAST sequences are stored in FASTA file format. This stands for 'Fast-A', which further stands for 'Fast-All', in reference to the depreciated individual formats 'Fast-N' (Nucleotide) and 'Fast-P' (Protein) and the associated FASTA algorithm/tool that served as BLAST's predecessor. [5] FASTA has since gone on to become one of the few established bioinformatics standards.

Though a BLAST database first needs to be specifically pre-processed and indexed by the BLAST tool, both the query and target database are derived from a FASTA file. Given a pair of FASTA files, it is possible to run one against the other and vice versa.

FASTA and BLAST support both nucleotide and protein sequences.

Here is an example of a nucleotide sequence. A sequence identifier, beginning with '>', followed by a sequence of letters representing **A**denine, **C**ytosine, **G**uanine and **T**hymine which make up the four bases of DNA. When dealing with mRNA instead, Thymine is replaced with **U**racil. The sequence identifier can be anything, though most common databases tend to employ a consistent format – e.g. GenBank uses 'gb|accession|locus'

# >This is a random sequence taken from HIV genome GTAATTAGATCCGCCAATTTCACAGACAATACTAAAATCATAATAGTACAGCT

There are also some special characters such, as  $\bf R$  which stands for ' $\bf A$  or  $\bf G$ ' or  $\bf B$  which stands for "Not  $\bf A$ ', though they are relatively rare.

Here is a common example of a protein sequence. The letters of the alphabet correspond to 25 different amino acids with three additional special characters such as '\*' which indicates the end of a sequence.

>MCHU - Calmodulin - Human, rabbit, bovine, rat, and chicken ADQLTEEQIAEFKEAFSLFDKDGDGTITTKELGTVMRSLGQNPTEAELQDMINEVD ADGNGTIDFPEFLTMMARKMKDTDSEEEIREAFRVFDKDGNGYISAAELRHVMTN LGEKLTDEEVDEMIREADIDGDGQVNYEEFVQMMTAK\*

Of note, is the concept of 'codons' which means that a single amino acid will correspond to three consecutive nucleotide bases. A single amino acid can represent more than one set of bases. In the case of Glutamine, these are **CAA** and **CAG**. Thus, converting mRNA back to its base amino acids is a relatively trivial undertaking, but attempting to extrapolate a nucleotide sequence from a set of amino acids is considerably more difficult.

```
>NODE_1_length_180_cov_7.511111
CTCCCTCTTTTTTCGGATATGCTGGTGATTTGGCGACGAACAGTATCTGGGCAGCTCTAT
GGTTTGCCAGTTTCCTATCTGGTCGGATAAACTAGTGATTTGGCGACAGGCGGTATCGGG
TAAGCTTGTTTTATCCCGACGATCAGTGCCTGAAATACTGACAGATACTG
>NODE_3_length_74_cov_9.391891
ATTAAAAAGGGTGTAAATTGAATATTATAATATGTATAGGAGTCGGATAGTCGTGACCTA
GTTTGTCGTCTGGTCAACTGTTGACGAGAAGCGTGTAAAGAGATCGCGTGCTACACAA
TCGA
>NODE 9 length 70 cov 41.885715
ACGTGACGTCATGGAAGAATAAACACACAATAATAATAATAATATTGAATTAGATATAGTA
TAATATTGTAATTATTTTGAAATGTTTAATTTGGGTTTAAATTTGTCAATAAAATATTGT
>NODE_16_length_154_cov_11.662337
TGCCTATTACAGGTCTTTCTTTAGGCCTGAAATTTTATCTAAATTATTAAAGATACATTA
ATTAACATATCCAGACCATTAATGAACTCTCGATGTCTACACTAGCCTTTGATATTGACT
GATAATTAAATCAAAAAATGGATAATCGAAACTATGCTTGTTATTATACTGACTTTATTA
ATTTCTATTCCTTAATTCTTGGTt
>NODE 23 length 138 cov 4.391304
GTACCATCCAAAGTACTAGACATTGTTTCTTGTCAGACCCAATTTTACATCACTGATATG
GGGAAAGCAGATTAGAAAATTGGTGAGGACCTTTTCTCTGCCCATAGAGGAAAGGCAACC
GGGACCTTCTGGTAACTGTGCACCCCACCCTCCTCCTTTACTTATTAaacaggcatctac
taagttga
>NODE_32_length_78_cov_4.871795
TCCGAAATTCGAACTCATCCTTCCTTAGGGTGTAACGGTGATATAATCAAACGATTTTTT
AAATCGGa
>NODE 44 length 58 cov 20.120689
TCGAGAGATGGTTTCTTAAGTAAGGGCTTGATCAAAGCATGCTTGAATGGCTGTGGCACA
AAACCAGAGTTTAAGCTGTTATTAATGATGGCTGTCAGGATAGGTAAT
>NODE_45_length_126_cov_8.746032
TTCTGTTTAATCACGTTACGTAGTGAGGTATATGATCCTATTTTCCCAAAAGAACTCAAT
TATAAGCTGTCTATAATCTACCCTACCCACGTCTTGCAATTAGACCGAAATAACTTAATC
ATTTTTGAAATTAATATCGCACGTAACAAGTTCGGCCAGCTAATCTGAAAAACATT
>NODE_46_length_450_cov_12.680000
GTACCACGATCGAACGAAATAACAATATTATAGTGATTAATGCAGAACTGACGTGATGGA
AACTGACTGTCATAGATTTTTTTTCCAGTCTTATATCCGTGAGTAATCAAGCAACACTGC
AATAAAATAAAACAAAAAAACAACCCCCATACAATCTAAGGTTAATCACTGATGTGGGGTT
TCTATTACACAGAGTTAGTATAATGGGCTATTGATGATACGGTAGATAATGGAAAACGAG
AACGAAATTGTGCTTGTCTTTATACATCCTAAAGTTCAAACAATATGTCTAAAAGATTGC
AACCATTGTACTTGGGGAATGTCGGAAAGAAATGTTTTTCAGATTAGCTGGCCGAACTTG
TTACGTGCGATATTAATTTC
```

Figure 1. Sample contents of the contigs.faa file.

### 1.1.2. BLAST Algorithm

In very basic terms, the BLAST algorithm breaks down a query sequence into a set of 'words', which by default consists of three letters at the time. The sequences have no defined starting or finishing points and can be read both forwards and backwards.

Thus, a sequence like **ATTACC..** can be broken down into six possible combinations:

- [ATT][ACC]
- A[TTA]CC
- AT[TAC]C
- [CCA][TTA]
- C[CAT]TA
- CC[ATT]A

BLAST then compares those words against the target sequence. If it finds a matching hit, it will search in both direction for further possible matching neighbours (which, also by default, is three letters at a time). BLAST will score the results in a way where consecutive strongly matching sequences gain more points and carry on expanding, while sequences that begin developing too many gaps and mismatches are heavily penalized. Therefore, a strong match can maintain some level of instability that a weak match could not.

Due to both its localised and highly heuristic nature, BLAST is slightly less accurate than other, more optimal methods such as the Smith–Waterman algorithm but makes up for it through sheer performance when handling large amounts of data. [6]

#### 1.1.3. BLAST Tools

BLAST software comes with a variety of tools, the most notable of which include:

**Makeblastdb**, as the name implies, is responsible for creating an indexed BLAST database based on a FASTA file provided.

#### \$ makeblastdb -in database source.fsa -parse segids -dbtype nucl

In this example, the arguments passed are the location of the FASTA file, a flag specifying that the sequence identifiers should be treated as unique keys, and the type of the database to be created.

The core BLAST tools are broken down into **blastn** for nucleotide sequences, **blastp** for protein sequences, and **tblastn/blastx/tblastx** for running searches involving nucleotide-protein translations (see: Codons in **section 1.1.1**).

## \$ blastn -query query.faa -db database.faa -out blast\_results.txt -outfmt 0

While BLAST offers a wide plethora of command-line options [7], a basic search as the one above is often all that is necessary for reliable results. Of note, is the **-outfmt** parameter which specifies a specific format the results should be displayed in.

#### 1.1.4. BLAST Outputs

The official BLAST documentation currently states there are 11 different formats for outputting BLAST data. [7] This information appears to be slightly outdated as the new revised XML and JSON formats in the later version of BLAST bring that count up to 15. [8] The two most commonly used ones are 0, standing for pairwise, and 6 standing for tabular.

```
>Butyrivibrio_proteoclasticus_P6B7__gnl|X|DKKJKMFL_47
Length=1698
Score = 248 bits (134), Expect = 4e-64
Identities = 211/248 (85%), Gaps = 5/248 (2%)
Strand=Plus/Plus
Query 1
        GGCCCCGTCAATTCCTTTGAGTTTCAACCTTGCGGTCGTACTCCCCAGGCGGAGTGCTT
         639 GGTCCCCGTCAATTCCTTTGAGTTTCATTCTTGCGAACGTACTCCCCAGGTGGAATACTT
Query 61
        AATGCGTTAGCTGCGGCACTGAAGGGC--GGAAACCCTCCAACACCTAGCACTCATCGTT 118
         Sbict 699 ATTGCGTTAGCGACGGCACTGAGCCCCTATGGAA--C-CCAACACCTAGTATTCATCGTT 755
    119 TACGGCATGGACTACCAGGGTATCTAATCCTGTTCGCTACCCATGCTTTCGAGCCTCAGC 178
Query
         756 TACCGCGTGGACTACCAGGGTATCTAATCCTGTTTGCTCCCCACGCCTTCGAGCCTCAAC 815
Sbict
Query 179 GTCAGTTGCAGACCAGAGAGCCGCCTTCGCCACTGGTGTTCCTCCTAATATCTACGCATT 238
         Sbjct
    816 GTCAGTTGCTGTCCAGTAAGCCGCCTTCGCCACCGATGTTCCTCCTAATATCTACGCATT 875
Query 239 TCACCGCT 246
         Sbjct 876 TCACCGCT 883
>Butyrivibrio_sp._YAB3001__gnl|X|OEKOEDGL_56
Length=1269
Score = 248 bits (134), Expect = 4e-64
Identities = 207/243 (85%), Gaps = 1/243 (0%)
Strand=Plus/Minus
        CCCCGTCAATTCCTTTGAGTTTCAACCTTGCGGTCGTACTCCCCAGGCGGAGTGCTTAAT
Query 4
         Sbjct 925 ccccgtcaattcctttgagtttcattcttgcgaacgtactccccaggtggaatacttatt
Query 64
        GCGTTAGCTGCGGCACTGAAGGGCGGAAACCCTCCAACACCTAGCACTCATCGTTTACGG 123
         Sbict 865 GCGTTTGCGTCGGCACTGAAAACCTTTGGTCC-CCAACACCTAGTATTCATCGTTTACCG 807
Query 124 CATGGACTACCAGGGTATCTAATCCTGTTCGCTACCCATGCTTTCGAGCCTCAGCGTCAG 183
         806 CGTGGACTACCAGGGTATCTAATCCTGTTTGCTCCCCACGCCTTCGAGCCTCAACGTCAG 747
Sbict
Query 184 TTGCAGACCAGAGAGCCGCCTTCGCCACTGGTGTTCCTCCTAATATCTACGCATTTCACC 243
         Sbjct 746 TTGCTGTCCAGTAAGCCGCCTTCGCCACCGATGTTCCTCCTAATATCTACGCATTTCACC
Query 244 GCT 246
        -111
Sbjct 686 GCT 684
```

Figure 2. A typical BLAST pairwise output.

The pairwise output provides some basic statistics and a quick visual representation of the match in question. Key features include:

- Left out from the top and bottom of the figure are the name and the length of the query, an upfront list of significant alignments with their bit score and expect values, and further H/K/Lambda score statistics. These only appear once per query.
- The name of the target sequence and its total length.
- Expect value a statistical indicator of how likely it is for the match to have happened by chance. Lower value indicates a better match.
- Score/bit score Similar to the expect value, the bit score is another statistical indicator of the quality of the match. Higher bit scores indicate a better match. While the expect value is database dependant, bit scores are normalised and can be compared with one another regardless of the source of the match.
- Identities the number of positive matches across a sequence
- Gaps the number of gaps introduced between the two matching sequences.
- Strand the direction of the sequence. Plus indicates that the sequence has been matched as is, minus indicates that the sequence has been matched backwards.
- The graphical representation of the match. The top and bottom lines represent the query sequence and subject sequence, with the middle line representing a quick overview of where the gaps and mismatches are. The sequence is broken down into sixty-character chunks for readability, and the numbers on the left and right represent where the particular chunk begins and ends with respect to the query and subject sequences. Gaps are represented by a hyphen in the query/subject string and can be prominently seen in the first example.

Due to the relative size and verbosity of the pairwise output, the compact tabular format is more commonly used.

```
NODE_78_length_5335_cov_124.731583 Clostridiales_bacterium_R-7_gnl|X|HMLLHILOM_15 100.000 5376 0 0 1 5376 5376 1 0.0 9928

NODE_78_length_5335_cov_124.731583 Clostridiales_bacterium_R-7_gnl|X|HMLLHILOM_15 100.000 104 0 0 5282 5385 5481 5378 5.03e-46 193

NODE_71442_length_51_cov_119.196075 Clostridiales_bacterium_R-7_gnl|X|HMLLHILOM_15 100.000 100 0 1 101 5427 5327 3.28e-46 197

NODE_11442_length_51_cov_119.196075 Clostridiales_bacterium_R-7_gnl|X|HMLLHILOM_15 100.000 10 0 1 101 5427 5327 3.28e-46 197

NODE_1481_length_51_cov_119.196075 Clostridiales_bacterium_R-7_gnl|X|HMLLHILOM_15 100.000 10 0 1 101 5427 5327 3.28e-46 197

NODE_5081_length_51_cov_95.058824 Clostridiales_bacterium_R-7_gnl|X|HMLLHILOM_15 100.000 10 0 1 101 12327 5427 1.53e-44 182

NODE_50641_length_51_cov_95.058824 Clostridiales_bacterium_R-7_gnl|X|HMLLHILOM_15 100.000 10 0 1 101 101 7.41e-13 76.8

NODE_50641_length_51_cov_95.058824 Clostridiales_bacterium_R-7_gnl|X|HMLHILOM_15 100.000 10 0 6 1 101 1 1 7.41e-13 76.8

NODE_50641_length_61_cov_95.058824 Clostridiales_bacterium_R-7_gnl|X|HMLHILOM_15 100.000 29 0 0 4038 4066 15414 1542 1.90e-04 54.7

NODE_50641_length_61_cov_95.058824 Selencmonas_ruminantium_AC2024_gnl|X|IFECOBAC_1 95.346 709 38 0 1 709 729320 20.0 1176

NODE_6089_length_655_cov_7.933222 Selencmonas_ruminantium_AC2024_gnl|X|IFECOBAC_1 95.346 709 38 0 1 709 729320 20.0 1116

NODE_6089_length_655_cov_7.933222 Selencmonas_ruminantium_AC2024_gnl|X|IFECOBAC_1 94.217 709 48 0 1 709 483878 454586 0.0 1099

NODE_6089_length_655_cov_7.933222 Selencmonas_ruminantium_AC2024_gnl|X|IFECOBAC_1 94.217 709 48 0 1 709 919283 918575 0.0 1079
```

Figure 3. A typical BLAST tabular output.

#### The information listed is as follows:

- The name of the query.
- The name of the subject sequence matched.
- The percentage of identical matches.
- The length of the alignment.
- The number of mismatches.
- The number of gap openings
- Start of the query alignment.
- End of the query alignment.
- Start of the subject alignment.
- End of the subject alignment.
- Expect value.
- Bit score.

## 1.2. Analysis

#### 1.2.1. Databases and Results

The particular databases used here were 'contigs.fa', which contained 'contiguous' DNA fragments attempting to replicate the contents of the gut of a blue-rayed limpet, matched against 'hungate.fa' – a 408 genome high quality 'gold-standard' database of organisms known to be found in rumen (cow's stomach). Due to the sheer amount of the data involved, small extracts from the 'contigs.fa' database were later used with the NCBI online BLAST implementation [9] to provide a faster, more practical dataset.

The two FASTA files were approximately 460 megabytes and 1.3 gigabyte respectively, with 730,724 sequences in 'contigs.fa' and 18,323 sequences in 'hungate.fa'. When matched, they provided 12,172 local hits/HSPs across 7582 subject sequences. This information will later come useful when assessing and extrapolating performance.

As seen, the BLAST results provided are fairly rudimentary. The pairwise output is far more readable but takes up vastly more space due to both the overall layout and graphical representation of the sequence, as well as the obligatory inclusion of every empty non-matching query searched.

The 'contigs\_0.txt' results file takes up over 185 megabytes of space, with the bulk of it containing only references to queries that received no matches, as compared to the 'contigs\_6.txt' results file which takes up 1.5 megabytes of space and contains only the relevant matches. The tabular output is much more efficient to an experienced bioinformatician, but the information is even more abstract than the already sparse pairwise output.

#### 1.2.2. Problem Domain

This project was somewhat unique in that it takes place within a particular, relatively fragmented and niche area of software engineering. In a way, the established technical aspects of the project are far more straightforward relative to the research required to get to that point. In fact, given the process at hand – to a certain extent, it could be argued that the research and analysis aspects of this project never stopped.

For someone with no prior experience with the field, a non-insignificant amount of time had to be devoted to just developing the familiarity with the BLAST software and the bioinformatic concepts involved, before even attempting to branch out into further research.

Further research was then hampered by the fact that, for better or worse, BLAST has become accepted as a core foundation of modern bioinformatics and as such, it is difficult to find many references or discussions regarding BLAST tools in terms of software engineering and usability, as opposed to 'generic' academic papers/tutorials/etc. Worse yet, 'blast' is a ubiquitous term with multiple meanings, which does it no favours when dealing with search engines or open-source repositories.

While it is not uncommon to hear some informal grumbling when discussing the topic with biology students or postgraduates, the vast majority of them lack the appropriate technical knowledge, language, and experience to properly express their gripes into constructive criticism. Likewise, it is also not uncommon to find online criticisms of science/bioinformatics software as a whole [2] [10] [11], yet those complaints prove far too broad to be of much use.

To date, Peter Cock's online blog "Blasted Bioinformatics!?" [12] is just about the only easily found source of detailed, software-oriented criticisms of BLAST. Peter Cock is one of the notable of developers of the Python Biopython library [13] and, while an interesting read, it is largely too thorough and detailed for the purposes of this project.

In the end, in spite of the research done, the bulk of requirements and other suggestion have been provided primarily by local experienced bioinformaticians namely my supervisor, with some help from one of the bioinformatics-focused research students.

#### 1.2.3. Similar Existing Software

There exists a variety of BLAST-related tools, both of various complexity and in various states of progress. Galaxy [14] is perhaps the most sprawling and comprehensive of bioinformatics software suites, though the BLAST features themselves do not seem to come with much expanded functionality beyond the ability to merely support BLAST as part of its general workflow web platform.

The next three seemingly most notable BLAST tools appear to be BlastViewer [15], JAMBLAST [16], and BLASTGrabber [17]. Out of the three, the first two appear to be largely amateur hobby projects, with BLASTGrabber holding the most potential as a published university-developed tool most closely resembling what this project is aiming for.

Nevertheless, all of the above tools are heavily GUI-based and primarily focused on improving the overall user experience. While usability is also of concern in this project, the bulk of bioinformatic work out there is still primarily carried out remotely on HCP (High-Performance Computing) clusters through the use of command line input, and this project intends to primarily focus on terminal-based interaction with improved graphical visualisation serving as a lesser/secondary priority task.

In terms of the more obscure open-source GitHub repositories, the overwhelming majority of BLAST-related software does not seem to extend much past basic BLAST interface wrappers for other languages and frameworks.

#### 1.2.4. Initial Proposed Features

As previously mentioned in **section 1.2.2**, attempting to analyse and come up with features for a bioinformatics tool without previous extensive experience with bioinformatics is a difficult task, and as such most of the suggestions have been provided by my supervisor.

Thus, an initial feature set has been established, with further scope and functionality being introduced as the original requirements are fulfilled:

## Counting individual gaps.

Referring back to the BLAST tabular output in **section 1.1.4**, the sixth of the columns provided is 'gaps open'. An example of gaps in a sequence can be seen in *Figure 4*. below.

Sequence gaps allow for short one-sided mismatches if an otherwise strongly matching pair of sequences has a few too many additional nucleotides/amino acids in one of the sequences. As minor gene mutations are relatively common, it is typically more convenient to consider a whole longer match with some gaps or mismatches than to break said match into smaller 'perfect' matches.

A large issue with the BLAST tabular output is that 'gaps open' only refers to the presence of gaps, regardless of their size or location. *Figure 4.* shows two gaps in the query sequence, followed by two gaps in the subject sequence, followed by another gap in the subject sequence, for a total of five individual gaps. If counting by open gaps alone, this same match would only have three gaps.

The pairwise output is slightly better in this regard as it will show the number of individual gaps alongside an actual output of the sequence in question (as seen above), but nevertheless there does not exist a compact way to quickly ascertain the number of gaps open, their sizes, and location, in a single output.

## Determining the total query coverage.

There is a famous adage stating that humans and chimpanzees share 99% of their respective genome. This same adage also serves to indicate a prevalent issue when comparing sequences using BLAST – organisms, on the whole, share a lot of common DNA with one another. Due to the algorithm's heuristic nature and focus on finding similar localised sequences, highly accurate matches may often be misleading as only a very small subset of the query is being matched. The diagram below better illustrates the problem.

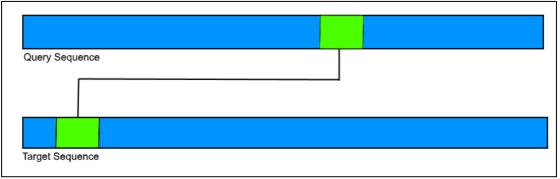


Figure 5. An illustration of what a 'misleading' match may look like. The green represents a 100% match.

In this hypothetical instance, a significant perfect match between the subject and the query could have potentially made for a very interesting result. A perfect match between a tenth of two sequences is significantly less interesting as it may just be an incredibly common and mundane set of proteins. By providing a quick way to establish of much of a particular query has actually been matched, one can make a better-informed judgement regarding the significance of a match.

# Indexing the BLAST results and providing statistics on the most and least common matches.

As the amount of bioinformatics data and processing power have both increased exponentially, so has the ability to carry out larger BLAST searches. As previously mentioned in **section 1.2.1**, the two sequence sets provided were used to search over 700,000 queries against 18,000 subjects for a total of 12,000 results. This may sound like a lot, but it is not an uncommon amount - if anything, those two sets are relatively small compared to most of the common BLAST databases.

Default BLAST outputs are only capable of listing results by the order in which the queries have been searched, followed by their respective matches listed in the order of how accurate they were.

#### 1.3. Process

Given the problem domain and the design/requirements flexibility involved, a modified variant of Extreme Programming has been chosen as the most flexible solution. Based primarily on the WikiWikiWeb's "Extreme Programming For One" article and related sub-links [18], this adapted process primarily emphasizes uncertainty and the ability to rapidly respond to change.

The lack of strongly defined concrete requirements or long-term familiarity with the problem domain naturally emphasises a significant amount of iterative design with a heavy focus on prototype spike work, modularised components that can be largely integrated or decoupled at will, heavy amount of refactoring to arrive at a 'simple' design, and finally a consistent use of testing and continuous integration.

## 2. Design

## 2.1. Overall Architecture

The overall high-level architecture is a relatively straightforward data pipeline design.

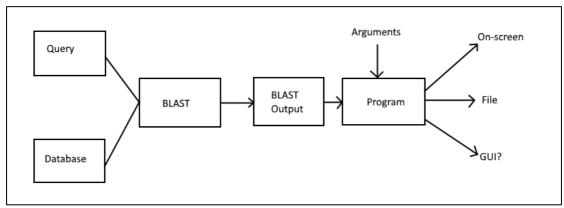


Figure 6. A high-level overview of the architecture.

The two FASTA files are used to perform a BLAST search, the results of which are fed into the program, augmented as specified by the command line arguments, and returned in the form of either terminal output, a text file, or a graphical display.

Considering the general fragmentation of the bioinformatics software ecosystem, some of the biggest design decisions revolved around handling of the BLAST input in the first place. While the overall design philosophy for the program itself was to keep the design simple and easily adaptable, having to first decide on a programming language as well as the appropriate BLAST output was a difficult choice as each of the options had its own advantages and downsides. The program was designed in a way that would potentially allow expanded input functionality with only slight modifications to the existing code, but in practice, picking one over the other would mean staying committed to that particular approach for the duration of the project.

## 2.2. Language Choice

As bioinformatics is a scientific field which involves a significant number of scientists with no previous programming backgrounds, there is a great deal of quality discussion regarding the most appropriate choice of a programming language for the tasks involved. [19] [20] [21]

Some of the common choices include:

- R R is a common favourite of scientists, statisticians and mathematicians worldwide due to its strengths with regards to developing statistical software and data analysis. It currently ranks 12<sup>th</sup> on the TIOBE popularity index [22] and offers some basic Bioinformatics resources at hand. [23]
- Python first developed in 1991, Python's design philosophy which emphasizes easy of use and readability, has made it yet another common favourite [22], particularly across various scientific communities. Python is arguably the most common language used in Bioinformatics and one with largest third-party support.
- C/C++ While hugely popular back in the old days of bioinformatics and still
  the best choice when one wants to create a robust platform with high
  performance, C's popularity has somewhat waned as processing power
  become more abundant and simpler languages have become much more
  common. Relatively poor in terms of third-party support.
- Java An overall middle ground between various common bioinformatics programming languages in just about every way, including performance, readability and third-party support.
- Perl Another old favourite. Perl carries a lot of clout due to its former legacy and ubiquity as the 'go to' scripting language back in an era where C and Perl were just about the only sensible choices at the time. Perl was notably used as part of the Human Genome Project. [24] Yet, as far as modern bioinformatics is concerned, Perl is rapidly losing ground to Python as the leading scripting language.

In the end, the choice largely came down to Python and Java. Python boasted easeof-use and a significant amount of third-party bioinformatics support, while Java came vastly ahead in terms of performance. It should also be noted that the developer in question was significantly more experienced with Java, compared to his little relative experience with Python.

Eventually, Python was chosen for its wide acceptance and support in the bioinformatics and general science communities, as well as the developer's own desire to branch out and expand their horizons. Python is also capable of integrating C and R modules, should performance ever become a bottleneck.

## 2.3. BLAST Output Formats

There are a lot of jokes regarding the file format ecosystem in bioinformatics. One such example is this seven-year-old 'Biostars' (A bioinformatics-focused StackOverflow-style forum) thread titled "Question: What Are The Most Common Stupid Mistakes In Bioinformatics?" [25] where the most upvoted answer is "Invent a new weakly defined, internally redundant, ambiguous, bulky fruit salad of a data format. Again."

While humorous, this observation is also somewhat accurate. BLAST alone boasts a total of 15 different outputs [8], including three different variations of the XML and JSON outputs – original JSON/XML, and the single/split file variations of the newly improved 'version 2.' formats. That is on top the standard pairwise output, tabular, CSV, SAM, and BLAST's own internal ASN.1 variant.

The initial idea was to parse in tabular output, therefore immediately making the program useful to the Aberystwyth IBERS department due to the sheer amount of existing tabular data on the servers. While promising, this design concept was dismissed rather soon on account of practical considerations. As the tabular output lacks a lot of the crucial information needed. further work would have had to be done accessing the original FASTA files in order to extract the exact sequences based on their lengths and start/end points. The locations of gaps and mismatches would then have to be inferred from the original sequences, which requires the exact copies of the FASTA files used. Not only is that approach cumbersome and very computationally intensive in terms of I/O, the algorithm itself would be very challening and error-prone as at that point one is, de facto, recreating a less robust implementation of the BLAST algorithm itself.

The JSON format did not fare much better. While it was capable of providing the necessary information about the gaps and mismatches, as calculated and inferred through the "starts" and "lens" sections, the overall layout was very obtuse and hard to work with.

The JSON2 format is a vast improvement, and in hindsight would have been heavily considered as choice of input for the project. Regrettably, due to the sheer number of formats available and the confusion between what JSON & JSON2 referred to, it simply was not noticed until the project was already well under way – which serves all the more to highlight the issue of BLAST having too many formats.

```
"num": 1,
"description": [
    "id": "gi|1353793167|gb|CP027077.1|",
    "accession": "CP027077",
"title": "Bos mutus isolate yakQH1 chromo
    "taxid": 72004,
    "sciname": "Bos mutus"
],
"len": 103782134,
"hsps": [
    "num": 1,
    "bit_score": 51.7806,
    "score": 56,
    "evalue": 0.0088711,
    "identity": 35,
    "query from": 61,
    "query_to": 97,
     "query_strand": "Plus",
    "hit_from": 93728900,
    "hit_to": 93728937,
    "hit_strand": "Plus",
    "align_len": 38,
    "gaps": 1,
    "qseq": "TTATCTCGAAGGCAGTTTATTTAATA-AAATA
    "hseq": "TTATCTCGAAGTCAGTTTTTTTAATATAAAT
    "midline": "||||||||| |||||||||||
```

Figure 7. JSON2 output example.

```
JSON output example:
"segs": {
        "denseg": {
         "dim": 2,
         "numseg": 7,
         "ids": [
            "local": {
             "str":
"Query_121825"
            }
           },
            "gi": 688521244
          }
          "starts": [
           101,
           8440,
           -1,
           8462.
           89,
           8466.
           87,
           -1,
           71,
           8478.
           69,
           -1,
           60.
           8494
         "lens": [
           22,
           4,
           12,
           2,
           16,
           2.
           9
          "strands": [
           "minus",
           "plus",
           "minus",
           "plus",
           "minus",
           "plus",
           "minus",
           "plus",
           "minus",
           "plus"
```

```
<BlastOutput_query-ID>Query_121825/BlastOutput_query-ID>
 <BlastOutput_query-len>230</BlastOutput_query-len>
 <BlastOutput param>
   <Parameters>
     <Parameters_expect>10</Parameters_expect>
     <Parameters_sc-match>2</Parameters_sc-match>
     <Parameters_sc-mismatch>-3
     <Parameters gap-open>5
     <Parameters gap-extend>2</Parameters gap-extend>
     <Parameters_filter>L;m;</Parameters_filter>
   </Parameters>
 </BlastOutput param>
<BlastOutput iterations>
<Iteration>
 <Iteration iter-num>1</Iteration iter-num>
 <Iteration_query-ID>Query_121825</Iteration query-ID>
 <Iteration_query-def>NODE_1_length_180_cov_7.511111/Iteration_query-def>
 <Iteration query-len>230</Iteration query-len>
<Iteration hits>
 <Hit num>1</Hit num>
 <Hit id>gi|1353793167|gb|CP027077.1|</Hit id>
 <Hit_def>Bos mutus isolate yakQH1 chromosome 9</Hit_def>
 <Hit_accession>CP027077</Hit_accession>
 <Hit_len>103782134</Hit_len>
     <Hsp num>1</Hsp num>
     <Hsp_bit-score>51.7806/Hsp_bit-score>
     <Hsp_score>56</Hsp_score>
     <Hsp evalue>0.0088711/Hsp evalue>
     <Hsp query-from>61</Hsp query-from>
     <Hsp_query-to>97</Hsp_query-to>
     <Hsp_hit-from>93728900</Hsp_hit-from>
     <Hsp_hit-to>93728937/Hsp_hit-to>
     <Hsp query-frame>1</Hsp query-frame>
     <Hsp hit-frame>1</Hsp hit-frame>
     <Hsp_identity>35</Hsp_identity>
     <Hsp_positive>35</Hsp_positive>
     <Hsp gaps>1</Hsp gaps>
     <Hsp align-len>38</Hsp align-len>
     <Hsp qseq>TTATCTCGAAGGCAGTTTATTTAATA-AAATATTGTGG</Hsp qseq>
     <Hsp_hseq>TTATCTCGAAGTCAGTTTTTTTAATATAAATATTGTGG</Hsp_hseq>
     <Hsp_midline>|||||||||||||||||||||||||||||||||//Hsp_midline>
```

Figure 8. BLAST XML output example.

```
<query-id>Query_121825</query-id>
<query-title>NODE_1_length_180_cov_7.511111</query-title>
<query-len>230</query-len>
 <Hit>
   <num>1</num>
   <description>
     <HitDescr>
       <id>gi|1353793167|gb|CP027077.1|</id>
       <accession>CP027077</accession>
       <title>Bos mutus isolate yakQH1 chromosome 9</title>
       <taxid>72004</taxid>
       <sciname>Bos mutus</sciname>
     </HitDescr>
   </description>
   <len>103782134</len>
       <num>1</num>
       <bit-score>51.7806</bit-score>
       <score>56</score>
       <evalue>0.0088711</evalue>
       <identity>35</identity>
       <query-from>61</query-from>
       <query-to>97</query-to>
       <query-strand>Plus</query-strand>
       <hit-from>93728900</hit-from>
       <hit-to>93728937</hit-to>
       <hit-strand>Plus</hit-strand>
       <align-len>38</align-len>
       <gaps>1</gaps>
       <qseq>TTATCTCGAAGGCAGTTTATTTAATA-AAATATTGTGG</qseq>
       <hseq>TTATCTCGAAGTCAGTTTTTTTAATATAAATATTGTGG</hseq>
```

Figure 9. BLAST XML2 output example.

The two XML outputs are superficially very similar with only some minor changes between the two. They are highly readable and provide all the necessary information. Unfortunately, they are also overly verbose and quite sizeable. The XML1 output of the previously mentioned 12,000 result BLAST file comes up to around 550 megabytes and is by far the largest of the outputs. The slightly more streamlined XML2 output has not been tested, due to the same issue of being accidentally glossed over as JSON2, but it is unlikely to be significantly smaller.

In the end, XML1 was chosen due to two important designs and maintainability considerations.

As part of the development, extra consideration was given towards the 'do the simplest thing that could possibly work' aspect of the Extreme Programming process. Reading in BLAST results from an XML output was the only format already supported by the BioPython library which saved the extra effort involved in 'reinventing the wheel' - either by writing a new parser from scratch or working with a generic JSON/XML parser.

Even more importantly, according to the BioPython Cookbook:

"As mentioned above, BLAST can generate output in various formats, such as XML, HTML, and plain text. Originally, Biopython had parsers for BLAST plain text and HTML output, as these were the only output formats offered at the time. Unfortunately, the BLAST output in these formats kept changing, each time breaking the Biopython parsers. Our HTML BLAST parser has been removed, but the plain text BLAST parser is still available (see Section 7.5). Use it at your own risk, it may or may not work, depending on which BLAST version you're using.

As keeping up with changes in BLAST became a hopeless endeavor, especially with users running different BLAST versions, we now recommend to parse the output in XML format, which can be generated by recent versions of BLAST. Not only is the XML output more stable than the plain text and HTML output, it is also much easier to parse automatically, making Biopython a whole lot more stable." [26]

In other words, NCBI appears to be constantly tweaking and adjusting the other outputs to the point where even the largest unofficial bioinformatics Python library is unable to keep up with the parser breaking. Much as the XML file size remains a point of concern, it would appear to be by far the most stable solution that can be relied on still working a few years down the line.

## 2.4. User Interface

As previously mentioned, the general user interface concerns were relatively minor. The program would be primarily operated through a one-time execution using command line arguments, with the interface design primarily focused on sensible parameter names, input sanitization, and composing useful output. At the very least, the application would be expected to accept an XML input file path, and an optional output file path. Additional flags would exist for tweaking the output itself.

Further interface design would primarily revolve around making use of the Jupyter Notebook framework. [27] Jupyter is a set of tools and libraries that allows a developer to run Python and R code embedded within a HTML file. This code can be further edited by the user currently rendering the page and is commonly used for rendering various data visualisations.

As Jupyter Notebook is already heavily favoured by both the general scientific and bioinformatics communities, it would be relatively simple to write a web-based graphical layer that would interact with the program in a pseudo-MVC-pattern manner. While Jupyter Notebook would hardly be an appropriate graphical interface in the vast majority of circumstances, the nature of this particular project makes it possible to make that assumption about the target audience and take it for granted.

## 2.5. NCBI Taxonomy Database

Select resources from the NCBI taxonomy database were used as a 'gold standard' reference set for comparing BLAST XML results with existing species. [28] [29] The database consists of 13 distinct '.dmp' files, for a total size of 1.3 gigabytes.

The files appear to have been directly 'dumped' from the NCBI's online database (hence the 'taxdump' designation and the '.dmp' extension) and such act as a collection of indexed text files, forming a crude relational database between them.

The more specific details of the taxonomy database will be further covered in **section 3**, but it would be remiss not to briefly mention it in the context of **section 2.6**.

## 2.6. Indexing Most/Least Common Results

AT AT	Alignments Download GenBank Graphics Distance tree of results
	Desc
	Mouse DNA sequence from clone RP24-205E7 on chromosome X, complete sequence
	Mouse DNA sequence from clone RP23-257P3 on chromosome X, complete sequence
	Mouse DNA sequence from clone RP23-45G5 on chromosome X, complete sequence
	Mus musculus chromosome 6, clone RP24-315D19, complete sequence
	Mus musculus 6 BAC RP23-235P6 (Roswell Park Cancer Institute (C57BL/6J Female) Mouse BAC Library) complete sequence
	Mus musculus chromosome 6, clone 454 F 16, complete sequence
	Mus musculus chromosome 8, clone RP23-314N20, complete sequence
	Mus musculus BAC clone RP24-545J19 from chromosome 17, complete sequence
	Mus musculus chromosome 8, clone RP24-273M3, complete sequence
	Mus musculus BAC clone RP24-399I16 from chromosome 17, complete sequence
	Mus musculus chromosome 6, clone RP23-177J17, complete sequence
	Mus musculus BAC clone RP23-356C20 from chromosome 17, complete sequence
	Mus musculus BAC clone RP23-101K11 from chromosome 17, complete sequence
	PREDICTED: Mus musculus predicted gene, 41538 (Gm41538), transcript variant X2, ncRNA
	PREDICTED: Mus musculus predicted gene, 41538 (Gm41538), transcript variant X1, ncRNA
	Mus musculus targeted KO-first, conditional ready, lacZ-tagged mutant allele Tmsb15a:tm1a(EUCOMM)Wtsi; transgenic
	Mus musculus targeted non-conditional, lacZ-tagged mutant allele Tmsb15a:tm1e(EUCOMM)Wtsi; transgenic
	Mus musculus chromosome 17, clone RP24-238N14, complete sequence
	Mouse DNA sequence from clone RP23-250F8 on chromosome X, complete sequence

Figure 10. Results taken from analysing a piece of mouse DNA using the online NCBI BLAST tool.

This task was initially assumed to be relatively trivial. Instead, it soon became apparent it would go on to become the most complex and involved out of the three initial requirements. *Figure.10* shows the search results based on the default 'Nucleotide collection (nr/nt)' database.

As clearly seen, the same sets of results can end up quite varied and not very consistent. The human user can clearly extract the relevant aspects of the information as well as determine that 'Mouse' and 'Mus musculus' are one and the

same but attempting to reliably determine that through an algorithmic approach is a far more challenging task. The vast majority of the information shown, while useful to a bioinformatician, only acts as redundant noise when trying to cluster the results.

Worse yet, while various sequence databases do generally make the effort to keep the information organised in a consistent format (see: **section 1.1.1**) using a combination of ids, definitions and accessions, these are neither consistent with one another nor necessarily always required to be adhered to.

Figure 11. A comparison between the NCBI web-based BLAST results set, and results from the local 'contigs-hungate' search.

A more sophisticated method for determining relative string similarity was required.

## 2.6.1. Edit Distance Based Methods

One of the most common ways of matching approximate strings is through the use of edit distance. Levenschtein distance [30] is a common algorithm that counts the number of insertions, deletions and substitutions required to turn one string into another.

For example, 'cat' and 'hat' have a Levenshtein distance of 1, while 'bioinformatics' and 'biology' have a Levenshtein distance of 10.

Levenshtein and other related algorithms from that family were considered, however while edit distance algorithms excel when it comes to basic tasks such as spell checking individual words, they are largely at a disadvantage and impractical when it comes to dealing with long strings or strings of differing lengths.

Referring back to *Figure 10*. the results provided are far too varied and unreliable to provide a useful metric – as basic prototype demonstrations involving Levenshtein distance quickly proved.

There might be some merit in breaking down the strings into smaller subsets, then iteratively checking the distance against one another, though that might only be useful in the case of clustering similar local results against one another. In any case, this approach would still be unable to determine that 'Mouse' and 'Mus musculus' are of the same species and would be highly inefficient if combined with the taxonomy database approach used in the final product.

#### 2.6.2. N-Gram Based Approaches

As briefly discussed above, n-grams are a method of breaking down a string into individual 'grams' for the purposes of easier semantic analysis. The N in the name stands for the number of consecutive chunks a particular string is broken down into. These can be individual words, letters or syllables.

For a basic example, in the case of "the quick brown fox jumps over a lazy dog", the results would be as such:

N=1: Unigram	N=2: Bigram	N=3: Trigram
"the"	"the quick"	"the quick brown"
"quick"	"quick brown"	"quick brown fox"
"brown"	"brown fox"	"brown fox jumps"
"fox"	"jumps over"	"fox jumps over"
"jumps"	"over lazy	"jumps over lazy"

N-grams are a popular approach due to their customisability, ability to infer a degree of context with regards to word order, and the well-understood space/performance trade-offs involved.

Breaking down a title such as "Clostridiales\_bacterium\_R-7\_\_gnl|X|HMLLHLOM\_15" into ["Clostridiales bacterium", "bacterium R-7", "R-7 gnl|X|HMLLHLOM", "gnl|X|HMLLHLOM 15"] bigrams offers the obvious benefit of having at least one algorithmically legible word to make a comparison against.

The n-grams could then be compared against each other using a set-based method such as the Jaccard index.

A method for using unigrams and bigrams in order to compare the BLAST results against the taxonomy database was briefly prototyped, however it was soon dismissed due to unacceptable performance. Even ignoring further complexity introduced by individual n-gram comparisons, the program would have to iteratively compare one of 12,000 given results against over 1.8 million results in the database.

## 2.6.3. Bag-Of-Words Machine Learning

The bag-of-words approach is a popular natural language processing model, also known as the vector space model.

Bag-of-words collects all the individual words in a string (though again, letter and syllable n-grams are also acceptable) to form a matrix of extracted features that can be used for comparison.

For a very basic example, let us compare the previously used "the quick brown fox jumps over a lazy dog" string alongside two more: "I like the brown fox" and "I like a lazy dog".

A bag-of-words approach would first gather all the words across the three strings and count their combined occurrences.

```
Example: ["the":2, "quick":1, "brown":2, "fox":2, "jumps":1, "over":1, "a":2, "lazy":2, "dog":2, "l":2 "like":2]
```

The above matrix of total words can be more succinctly broken down into [2,1,2,2,1,1,1,2,2,2], which is also referred to as the 'vector space'.

The respective three matrices for the individual string would thus break down into String 1: [1,1,1,1,1,1,1,1,0,0],

String 2: [1,0,1,1,0,0,0,0,0,1,1], and String 3: [0,0,0,0,0,0,1,1,1,1,1].

Introducing a fourth string such as "I like **the** lazy dog" would result in a matrix of [1,0,0,0,0,0,1,1,1,1] which, when compared against other matrices, would most closely match to "I like a lazy dog".

It should be noted, that the approach used in the explanation above is one that makes use of "term frequency" which weighs the matrices based on most commonly occurring words. As some words are vastly more prevalent than others, it is reasoned that the more unique words would hold more semantic importance and, therefore, the term frequency—inverse document frequency (usually referred to as tf-idf) statistic is commonly employed to adjust the word weights to favour the less common terms over the more common ones.

Ultimately, it was decided for the program makes use of a bag-of-words model using the cosine similarity metric [31] as a comparison point. It was the only approach with any reasonable degree of performance.

## 2.7. Final Design

The final design of the program is broken down into three primary classes: **Main**, **TaxMatch** and **TaxTree**.

- The Main class is responsible for defining and handling the incoming command line arguments, parsing the BLAST XML results, and outputting them back in a tabular format with additional augmented information regarding gaps and coverage.
- The TaxMatch class takes in a list of subject match names and employs machine learning techniques to match the provided results to an NCBI taxonomy database, returning a series of Taxonomy IDs in the process.
- The TaxTree class takes in the Taxonomy IDs and cross-references them
  with the taxonomy database in order to build a taxonomy tree. This class also
  contains methods that use the aforementioned tree to calculate most/least
  common result sets, as well as visualise them.

In hindsight, those classes could stand to be further refactored into five or six distinct classes as further future functionality introduces further complexity, but being as they are right now, further breaking up of classes was deemed to introduce more clutter than be of any objective benefit.

Each of the classes currently requires the class preceding it in order to work, but they are otherwise capable of working fully independently. **Main** only requires an XML input, **TaxMatch** only requires a list of names, while **TaxTree** only requires an appropriate list of integer IDs.

#### 2.8. Other

#### 2.8.1. Developer Hardware

The development and testing primarily took place on the following machine:

CPU: Intel i5-3570k, overclocked to 4.0ghz

RAM: 16 Gigabytes, DDR3.

Motherboard: Gigabyte Z77X-3DH GPU: NVIDIA GeForce GTX 1070

Hard-Drive: 160GB SSD (Windows), 1TB HDD (Linux)

Operating Systems: Windows 10 (latest stable developer preview), Fedora 27 (kept

up to date daily)

#### 2.8.2. Developer Environment

The program was primarily developed using IntelliJ PyCharm Community Edition IDE. Python-configured Visual Studio Code and Notepad++ were also heavily used, though primarily while dealing with various text files more so than actual development.

#### 2.8.3. Backup And Version Control

The project was maintained using a Git repository set up on a Dropbox cloud and file syncing platform. While generally ill-advised when dealing with large groups of developers, due to the risk of corrupting the repository, this setup remained reliable when dealing with a single developer using multiple machines and operating systems.

## 2.8.4. Compatibility

The program is designed to work in Linux distributions running Python 3.6 and above. It is recommended for the program to be run in a Linux environment. Windows compatibility is possible, assuming all the required dependencies have been fulfilled, but not guaranteed - all the usual caveats of working with Python in Windows apply.

## 3. Implementation

## 3.1. Biopython

The open-source Biopython [32] library proved a massive benefit when streamlining the application. With nothing more than:

from Bio.Blast import NCBIXML blastRecords = NCBIXML.parse(filepath)

The program was capable of dynamically parsing the XML file using the SAX approach and automatically converting the results into an iterable object. This convenient availability of easily-organised data limited the amount of work required to reformat the same data into the tabular output and the use of a SAX parser alleviated performance concerns when dealing with large XML files.

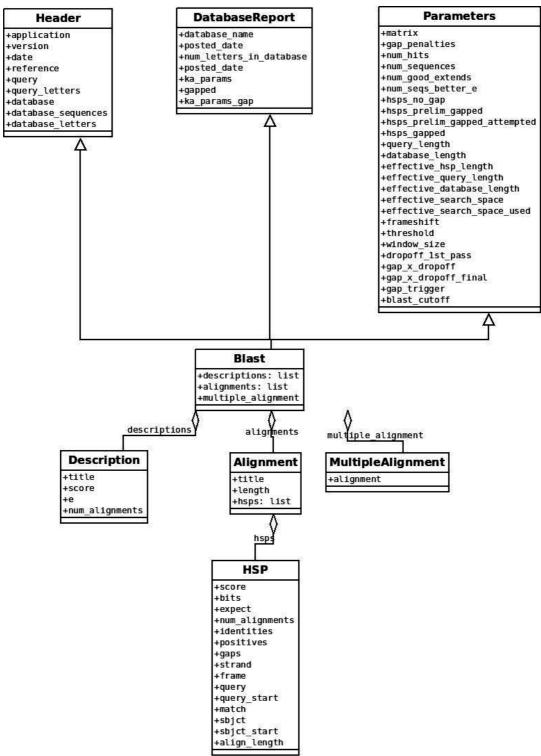


Figure 12. The BLAST Record class diagram, taken from the Biopython Cookbook, section 7.4. [13]

```
blast_record = {Blast} < Bio.Blast.Record.Blast object at 0x0B43CD30>
  ▼ 掲 alignments = {list} < class 'list'>: [<Bio.Blast.Record.Alignment object at 0x0B43CDD0>]
     ▼ = 0 = {Alignment} Clostridiales_bacterium_R-7_gnl|X|HMLLHLOM_15 No definition line\n
           accession = {str} 'Clostridiales_bacterium_R-7_gnl|X|HMLLHLOM_15'
           M hit_def = {str} 'No definition line'
           M hit_id = {str} 'Clostridiales_bacterium_R-7_gnl|X|HMLLHLOM_15'
        ▼ ¦ hsps = {list} < class 'list'>: [<Bio.Blast.Record.HSP object at 0x0B43CF70>, <Bio.Blast.Recor
            = 0 = {HSP} Score 5376 (9928 bits), expectation 0.0e+00, alignment length 5376\nQuery:
                 align_length = {int} 5376
                 M bits = {float} 9928.71
                 89 expect = {float} 0.0
              ▶ $\frame = \{\text{tuple}\} < \text{class 'tuple'>: (1, -1)}
                 3 gaps = {int} 0
                 In identities = {int} 5376
                 Inum_alignments = {NoneType} None
                 M positives = {int} 5376
                 query = {str} 'CTCTCACGTTGGCTGACGACCGATTAGAGGCGTTTTATGATAATCCC
                 M query_end = {int} 5376
                 guery_start = {int} 1

■ sbjct = {str} 'CTCTCACGTTGGCTGACGACCGATTAGAGGCGTTTTATGATAATCCCA

                 sbjct_end = {int} 1
                 I sbjct_start = {int} 5376
                 Score = {float} 5376.0
              ► $\frac{1}{22}$ strand = {\tuple} < class 'tuple'>: (None, None)
           ► = 1 = {HSP} Score 104 (193 bits), expectation 5.0e-46, alignment length 104\nQuery:
```

Figure 13. A live example of a BLAST record object.

## 3.2. Recreating The Tabular Output

Although most of the information was readily available within the parsed XML file, a couple of the columns had to be recalculated based on the information available. Notable examples include the number of mismatches, the number of open gaps and the total match percentage. Those figures have some slight differences in the rounding or the number of significant figures and have not been adjusted in a timely enough manner to allow for an automated comparison between the original BLAST results and the parsed XML results.

Still, a brief visual comparison reveals the two outputs to be virtually indistinguishable.

## Original:

NODE\_78\_length\_5335\_cov\_124.731583 Clostridiales\_bacterium\_R-7\_\_gnl|X|HMLLHLOM\_15 100.000 5376 0 0 1 5376 5376 1 0.0 **9928** 

## **Output:**

NODE\_78\_length\_5335\_cov\_124.731583 Clostridiales\_bacterium\_R-7\_\_gnl|X|HMLLHLOM\_15 No definition line 100.000 5376 0 0 1 5376 5376 1 0.0 **9929** 

### Original:

## **Output:**

## 3.3. Total Query Coverage

This task proved surprisingly trivial to implement, using a single line of code to return the percentage value of a number of positive identities (individual matched nucleotides) in a high-scoring pair, divided by the total size of the query.

## 3.4. Counting Individual Gaps

A somewhat more involved algorithm, the individual gaps are counted in each sequence.

The algorithm iterates through a sequence, keeping track of the previous letter in the sequence.

If it finds a new gap, it notes its location relative to the sequence as well as notes 1 as its size. If the gap has already existed based on the value of the previous letter in the sequence, the algorithm instead increases the current gap by count by 1.

After the entire sequence has been iterate through, the algorithm returns a list of relative gap locations and their individual sizes.

Figure 14. The gap counting algorithm.

The then program uses the sequences' starting and end positions to determine if the match is a normal (left-to-right) or mirrored sequence. It then uses that information to calculate the actual gap locations in the sequence.

The final output is shown in *Figure 15*.

Figure 15. A sample program output. The rest of the tabular output has been cropped out of view.

The labelling system is fairly straightforward. It denotes whether the sequence is a query or a subject, followed by the gap sizes and their locations.

In the top-most instance, the output can be read as Query: 1 gap at 55, 1 gap at 89, 1 gap at 108, Subject: 2 gaps at 59, 1 gap at 84. The query-subject coverage then indicates that only 86.772% of the total query was matched.

In the event one of the sequence has no gaps, S/Q: None is displayed. In the event neither of the sequences have any gaps, only the query-subject coverage is shown.

## 3.5. Bag-Of-Words Matching

This aspect of the program was a major roadblock as various attempts to research how to efficiently handle a bag-of-words implementation in Python were either too focused on the broad strokes approach, or hyper-specialised with regards to a specific task. Likewise, the documentation for various libraries or frameworks was generally rather obtuse and acting more as a quick reference for someone already familiar with the general approach. In the end, credit would like to be extended to one particular blog [31] which really helped.

## 3.5.1. The Taxonomy Database

As previously mentioned in **section 2.5**, the official NCBI taxonomy database dump was used as a reference point for species name. It its current iteration it holds over 1.8 million species. The full details regarding the database can be found in the taxdump\_readme.txt file [29], but of note are the 'names.dmp', 'rankedlineage.dmp' and 'fullnamelineage.dmp' files.

The 'names.dmp' file contains all the known English names of all the known species, alongside their associated taxonomy IDs. Note that multiple rows will refer back to the same ID.

```
orang utan
                         orang utan <Pongo pygmaeus> | common name |
9600
          Pongo pygmaeus
                            Pongo pygmaeus | scientific name |
9601
          orang utan
                         orang utan <Pongo abelii> | common name |
9601
          Orang-utan
                         Orang-utan <Sumatran orangutan>
                                                         common name
                                                        common name
9601
          Orangutan
                        Orangutan <Sumatran orangutan>
9691
          Pongo abelii
                        | Pongo abelii | scientific name |
          Pongo pygmaeus abelii |
9691
                                    Pongo pygmaeus abelii
                                                             svnonvm
          Pongo pygmaeus abeli
9601
                                   Pongo pygmaeus abeli
                                                             synonym
9601
          Sumatran orangutan | Sumatran orangutan | genbank common name |
9602
          Pongo pygmaeus pygmaeus | Pongo pygmaeus pygmaeus | scientific name |
          Pongo sp. | Pongo sp. | scientific name |
9603
9603
                                      synonym |
          Pongo spp. | Pongo spp. |
          great apes | great apes | genbank common name |
9604
          Hominidae Gray, 1825 | Hominidae Gray, 1825
9604
                                                             authority
          Hominidae | Hominidae | scientific name |
9694
9694
          Pongidae
                       Pongidae
                                       synonym
9605
          Homo | Homo | scientific name |
                              Homo Linnaeus, 1758 |
9605
          Homo Linnaeus, 1758
                                                      authority
9605
          humans | humans | common name |
9606
          Homo sapiens | Homo sapiens
                                               scientific name |
9606
          Homo sapiens Linnaeus, 1758 | Homo sapiens Linnaeus, 1758 |
                                                                     authority
9606
          human | human | genbank common name |
9606
          man | man | common name |
9608
          Canidae | Canidae | scientific name |
9608
          dog, coyote, wolf, fox
                                   dog, coyote, wolf, fox
                                                             genbank common name
9611
          Canis | Canis | scientific name |
9612
          Canis lupus | Canis lupus | scientific name |
9612
          Canis lupus Linnaeus, 1758
                                      Canis lupus Linnaeus, 1758
                                                                     authority
9612
          gray wolf | gray wolf | genbank common name |
          grey wolf
                         grey wolf
                                  common name
9612
          Canis latrans | Canis latrans
                                          | scientific name |
9614
          coyote | coyote | genbank common name |
9614
9615
          beagle dog | beagle dog |
                                       includes
9615
          beagle dogs
                        beagle dogs
                                       includes
9615
          Canis canis | Canis canis |
                                      synonym
9615
          Canis domesticus | Canis domesticus
                                                      synonym
9615
          Canis familiaris
                            | Canis familiaris
                                                      svnonvm
9615
          Canis lupus familiaris | Canis lupus familiaris | scientific name |
9615
          dog | dog | genbank common name
9615
                            common name
          dogs
                 dogs
```

Figure 16. A sample of 'names.dm'p file.

In order for the results to be more usable and to cut down on the file size, this file has been pre-processed and all of the redundant data has been removed until just the names and their respective taxonomy IDs remained.

9600	orang utan
9600	Pongo pygmaeus
9601	orang utan
9601	_
9601	Orangutan
9601	Pongo abelii
9601	Pongo pygmaeus abelii
9601	Pongo pygmaeus abeli
9601	Sumatran orangutan
9602	Pongo pygmaeus pygmaeus
9603	Pongo sp.
9603	Pongo spp.
9604	great apes
9604	Hominidae Gray, 1825
9604	Hominidae
9604	Pongidae
9605	Homo
9605	Homo Linnaeus, 1758
9605	humans
9606	Homo sapiens
9606	Homo sapiens Linnaeus, 1758
9606	human
9606	man
9608	Canidae
9608	dog, coyote, wolf, fox
9611	Canis
9612	Canis lupus
9612	Canis lupus Linnaeus, 1758
9612	gray wolf
9612	grey wolf
9614	Canis latrans
9614	coyote
9615	beagle dog
9615	beagle dogs
9615	Canis canis
9615	Canis domesticus
9615	Canis familiaris
9615	Canis lupus familiaris
9615	dog
9615	dogs

Figure 17. A sample of the names-trimmed.txt file, found in bin/databases.

#### 3.5.2. Cleaning The Results

In order to improve the match accuracy, the method 'format\_results' attempts to remove most of the 'noise' by getting rid of common terms such as "complete", "sequence", "scaffold", "chromosome", "DNA", "group", "linkage", "assembly", "strain", etc., as well as most of the common special characters.

Thus, a string such as "gi|551368999|emb|BX284682.8| Zebrafish DNA sequence from clone DKEYP-74C5 in linkage group 22, complete sequence" can be reduced to "gi551368999embBX284682 8 Zebrafish DKEYP-74C5 22" which should aid both the performance and the accuracy of bag-of-words matching.

While the hit/definition/accession issue mentioned in **section 2.6** cannot be resolved, reducing "**gi|551368999|emb|BX284682.8|**" to a single word before feeding it into vector space should vastly reduce any mismatches that it might cause.

#### 3.5.3. Matching The Results

The algorithm for matching the results, first reads in the contents of namestrimmed.txt and splits them up into a list of indexes and a list of species names.

The species names are then fed into the scikit-learn [33] TF-IDF vectorizer which generates a Numpy [34] csr\_matrix representing the bag-of-words matrix for the overall NCBI taxonomy, using the fit and transform approach which makes the data act as a training set.

The same vectorizer is then used on the cleaned-up BLAST subject names, but this time it is only fitted to the existing model. The vectorizer then returns another matrix representing the subject names.

As a side note, while loading in the list of species only takes about 2 seconds, the process of creating the two matrices will last about 20-30 seconds on the hardware used – particularly when it comes to the taxonomy matrix. Attempts have been made to keep the taxonomy matrix and/or the trained vectorizer stored as a serialised file and loaded into the program, but the two objects seem particularly picky about being freshly generated and there does not exist a simple non-convoluted way of loading them in.

The subject matrix is then iterated through, running cosine similarity comparisons between the particular entry in the subject matrix (representing one BLAST subject match) and the taxonomy matrix.

The returned matrix contains the cosine similarity between the subject in question and all the entries in the taxonomy matrix. The results are sorted by the highest cosine similarity, with the top five returned as a list – for debugging purposes.

```
2 out of: 1005 Here's a list of likely matches for gi|551368999
           zebrafish
7955
0.87246530267703
1331678 zebrafish metagenome
0.7160340051988083
1286775 zebrafish nervous necrosis virus
0.5896698423757607
1764017 bacterium s-22
0.43254416088064224
1379890 bacterium r-22
0.43254416088064224
3 out of: 1005 Here's a list of likely matches for gi|690048999
387005 onchocerca flexuosa
0.8425444361959824
864677 ulva flexuosa subsp. flexuosa
0.6834418635487401
241016 calceolaria flexuosa subsp. flexuosa
0.6713409555698597
592601 chamaecrista flexuosa var. flexuosa
0.671192176118465
           tylophora flexuosa var. flexuosa
0.6595286230219238
```

Figure 18. A debug output indicating the top five matches for each subject.

The cropped strings are "gi|551368999|emb|BX284682.8| Zebrafish DNA sequence from clone DKEYP-74C5 in linkage group 22, complete sequence" and "gi|690048995|emb|LM563677.1| Onchocerca flexuosa genome assembly O\_flexuosa\_Cordoba ,scaffold OFLC\_scaffold0004583", respectively.

Since the matrices are only labelled in the form of indexes, the algorithm uses the tax\_indexes list, originally created when loading in the taxonomy file, in order to convert the matrix index values into 'true' NCBI taxonomy database indexes.

The NCBI taxonomy indexes are then returned for further processing.

#### 3.5.4. Performance

The matching algorithm is a relatively slow process. Discounting the negligible BLAST parsing times and subtracting the time it took to compute the matrices, the program took 385 seconds to process 1005 hits, for an average of 0.383 seconds per match. The 12,000 result XML set takes around 1.5 hours in order to be fully matched. It is unclear if and how the performance could be improved.

#### 3.5.5. Accuracy

Using a very crude testing method, which merely checks whether the suggested string is part of the original string, the accuracy of the two smaller provided result sets is around 90%. The actual value is likely to be slightly higher as the method used is not very subtle and prone to false negatives.

Likewise, a recurring failing match will vastly drive the overall accuracy down. One such example is the model's consistent mislabelling of "Hepatitis B" as "Hepatitis C", which while understandable, makes up a vast majority of the 'sample.xml' mismatches.

def check\_accuracy(original, matched):

a = original.lower() b = matched.lower()

b = " ".join(b.split())

if b not in a: return True return False

The 12,000 result 'contigs.xml' set could not be used as the naming convention e.g. "Clostridium mangenotii LM2 gnl|X|KEDLAHPD 1" automatically failed 99% of the results.

Common examples of the types of false negatives include:

- Arabis alpina genome assembly vs. arabis alpina I.
- Myroides profundi strain D25 vs. myroides sp. d25
- Gallus gallus BAC clone CH261-166B3 from chromosome z, complete sequence vs. gallus gallus gallus

Some examples the genuine failed matches include:

- Bos taurus BAC CH240-105A12 (Children's Hospital Oakland Research Institute Bovine BAC Library (male)) complete sequence vs. bacillus sp. bac
- Mouse DNA sequence from clone RP23-118K22 on chromosome 2, complete sequence vs glomus sp. rp23
- Mus musculus 7 days neonate cerebellum cDNA, RIKEN full-length enriched library, clone:A730010G01 product:unclassifiable, full insert sequence vs.
- expression vector full-length t7 tnap
- Mouse DNA sequence from clone DN-29B18 on chromosome 1, complete sequence vs pseudomonas sp. dn-2
- Hepatitis B virus isolate s04007149 S protein gene, complete cds vs. hepatitis c virus isolate h

Some of the mismatches such as Hepatitis B vs C are reasonable, but it seems as though the model particularly struggles with single word species names. It is unclear what could be done to improve the accuracy, though attempting to use the same bag-of-word model without employing if-idf might be worth exploring.

In the second example, it is highly likely that "Mouse" was a much more common term than "RP23" and therefore matching "glomus sp. **rp23**" to "**RP23**-118K22" was more favoured by the model. In any case, the objective correct match is almost always within the top five matches found.

Nevertheless, the fact that the model still achieved a 90% accuracy rate based on what is possibly the least robust accuracy testing methods, indicates good results with regards to further analytics.

## 3.6. Generating Lineages

The program takes in the IDs, previously acquired in TaxMatch, and uses them to generate full taxonomy trees.

One of the benefits of using the NCBI taxonomy database IDs as the identifiers was the ability to access additional information from the database to greatly enhance the output. It also quickly became apparent that given a number of tax IDs, it only took a little more effort to generate a full ranked taxonomy, and the act doing so would vastly streamline the rest of the design.

This was a relatively challenging, but enjoyable part of the development.

The program was originally based around the full lineages contained in the "fullnamelineage.dmp" file (See **appendix 4.1.4**), with parsing and tree generation fully implemented. However, it soon became apparent that this approach lacked an easy way to scrape any useful information about the complete results set.

Consequently, the program and existing code was repurposed to instead make use of the "rankedlineage.dmp" file which contained a slightly abridged version of the data, but made up for it by being ranked according to the Superkingdom-Kingdom-Phylum-Class-Order-Family-Genus-Species. (See appendix **4.1.5**)

### 3.7. Ranked Lineages

Handling the rankedlineage.dmp input was fairly easy to understand, but fairly awkward to implement. The file is split into ten separated values indicating in order:

# Tax Name | Name | Species | Genus | Family | Order | Class | Phylum | Kingdom | Superkingdom |

An example of that is the "Homo sapiens neanderthalensis" row which is as follows:

# 63221 | Homo sapiens neanderthalensis | Homo sapiens | Homo | Hominidae | Primates | Mammalia | Chordata | Metazoa | Eukaryota |

Issues arose from the fact that the name column carried multiple meanings depending on the overall context of row. For a clearer, related example:

# 9606 | Homo sapiens | | Homo | Hominidae | Primates | Mammalia | Chordata | Metazoa | Eukaryota |

In the previous instance, Homo sapiens neanderthalensis indicated a sub-species of Homo Sapiens. In this instance, the species column is empty, thereby indicating that Homo Sapiens is the species.

More so, in some cases it is possible for a species to skip some of the immediate ranks as is the case with the example below.

# 889948 | Candidatus Nanosalina sp. J07AB43 | | Candidatus Nanosalina | | | Nanohaloarchaea | Candidatus Nanohaloarchaeota | | Archaea |

Candidatus Nanosalina sp. J07AB43 is a species with no family, order or kingdom.

Thereby, as the rows are retrieved and parsed, they need to be processed as follows:

- 1. The tax ID needs to be stripped.
- 2. Each of the remaining columns needs to be assigned its respective rank.
- 3. The name column needs to overwrite the right-most consecutive empty column.
- 4. The remaining empty columns must be removed.

A relatively simple process once explained, but in practice it made for some obtuse looking code (see **appendix 4.1.6**)

The corrected lineage is then added to the dynamically-built taxonomy tree.

## 3.8. Taxonomy Tree

The Taxonomy Tree is a relatively standard custom tree data structure. It holds the information about the name of the node, the rank of the node, the parent node, and the children nodes.

The two notable features it has, is its ability to recursively count the total number of children under each node and further from there, use that information to report the most and least common sets of results in a given rank.

### 3.9. Most/Least Common Results

By entering a command line parameter in the form of "[rank][number of results]", e.g. -m "Species 20 Phylum 3 Genus 7" for most common, the user can be provided with an output from the taxonomy tree. There is also the "All [Number]" option which will print out the provided number of results for every rank.

The arguments are first passed through a rigorous set of syntax checks in Main.check\_indexing\_args, before then being passed onto TaxTree. There, they are separated into pairs and ran iteratively through the *calculateCommonnessByRank* method.

#### 3.9.1. The Algorithm

The algorithm iterates through the entire tree, checking the nodes by each rank. Upon finding a node of the specified rank, it will count the total amount of children it has relative to the total amount of children in the master root node. The name of the node and the percentage of the total tree this node makes up are then added to a list. After the entire tree has been traversed, the list is returned and sorted based on the Boolean value specified – either ascending or descending. In the event that the total number of results in that particular rank is less than the number of results specified, all of the results available will be printed out.

```
The most commonly occurring values for Species are:
5.9405940594059405 % - Cucumis melo
5.9405940594059405 % - Mycoplasma hyorhinis
4.9504950495049505 % - Cyprinus carpio
4.9504950495049505 % - Oryzias latipes
4.9504950495049505 % - Vigna angularis
3.9603960396039604 % - Danio rerio
2.9702970297029703 % - Gossypium hirsutum
2.9702970297029703 % - Solanum pennellii
1.9801980198019802 % - Apis florea
1.9801980198019802 % - Parasteatoda tepidariorum
1.9801980198019802 % - Cynoglossus semilaevis
1.9801980198019802 % - Dracunculus medinensis
1.9801980198019802 % - Wuchereria bancrofti
1.9801980198019802 % - Strongyloides stercoralis
1.9801980198019802 % - Arabis alpina
1.9801980198019802 % - Theobroma cacao
1.9801980198019802 % - Solanum lycopersicum
1.9801980198019802 % - Populus trichocarpa
1.9801980198019802 % - Plasmodium chabaudi
1.9801980198019802 % - Methanococcus maripaludis
The most commonly occurring values for Phylum are:
27.722772277227726 % - Streptophyta
21.782178217821784 % - Chordata
9.900990099009901 % - Nematoda
The most commonly occurring values for Genus are:
5.9405940594059405 % - Cucumis
5.9405940594059405 % - Mycoplasma
4.9504950495049505 % - Cyprinus
4.9504950495049505 % - Oryzias
4.9504950495049505 % - Vigna
4.9504950495049505 % - Solanum
3.9603960396039604 % - Danio
Finished in 80.35824179649353
```

Figure 19. An example of the output based on -m "Species 20 Phylum 3 Genus 7" and "shortsamples.xml"

### 3.10. Visualisations

A couple of different methods were tried for handling tree visualisations, including Graphviz [35] and NetworkX [36], as well a few more obscure open-source Newickformat [37] based libraries. Regrettably neither of those could handle significant amounts of data, such as more than 100 nodes.

A significant breakthrough was made towards the end, courtesy of ETE Toolkit [38], but the final result is a little rushed and not as polished as would have been preferable.

In particular it is likely that the existing taxonomy tree would have been refactored into a sub-class of the ETETree rather than the current implementation which involves first populating the taxonomy tree, then populating the ETETree with the data from the taxonomy tree.

#### 3.10.1. ASCII

```
\ Sinocyclocheilus - Sinocyclocheilus grahami
            Pleuronectiformes Cynoglossidae Cynoglossus - Cynoglossus semilaevis
           Cyprinodontiformes
Amphibia Anura Pipidae Xenopus - Xenopus laevis
                / Ovis - Ovis canadensis
                    /- Bos mutus
                     \- Bos taurus
                                 - Piliocolobus - Piliocolobus tephrosceles
                          / Cebus - Cebus capucinus
                          \ Callithrix - Callithrix jacchus
              ntia Bathyergidae
                   Spalacidae Nannospalax - Nannospalax galili
                  Caviidae Cavia - Cavia porcellus
         Carnivora Canidae Canis - Canis lupu
```

Figure 20. A zoomed-out section of the ASCII output.

The ASCII output is capable of providing a brief overview of the results, in terms of subject matches that have appeared and their respective taxonomy rankings. It can be displayed in the terminal, saved to a separate file or appended to the same file as the BLAST results. It lacks a lot of the crucial details but can be used for quick reference.

### 3.10.2. ETE Tree

The ETE visualisation is far more interesting as it comes with an interactive representation of the tree. The ranks are labelled and colour-coded and each node denotes the number of nodes under it.

Due to performance issues, the nodes are capped at "Species" as rendering all the leaves will generally either make the visualisation unusable or outright crash the program. The species nodes will, however, still denote the number of individual matches under them.

An attempt was made to have the thickness of the tree border increase in size based on areas where the results are heavily concentrated, though the results can be hit-ormiss and require further tweaking.

The interactive tree can be saved in Newick format, rendered as a whole in PDF, or have a section of it rendered in PDF.

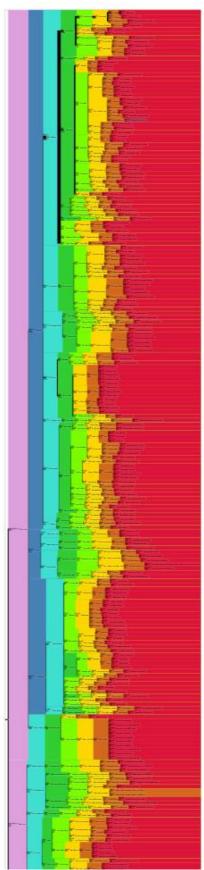


Figure 21. A zoomed-out example of a 1000 node tree.

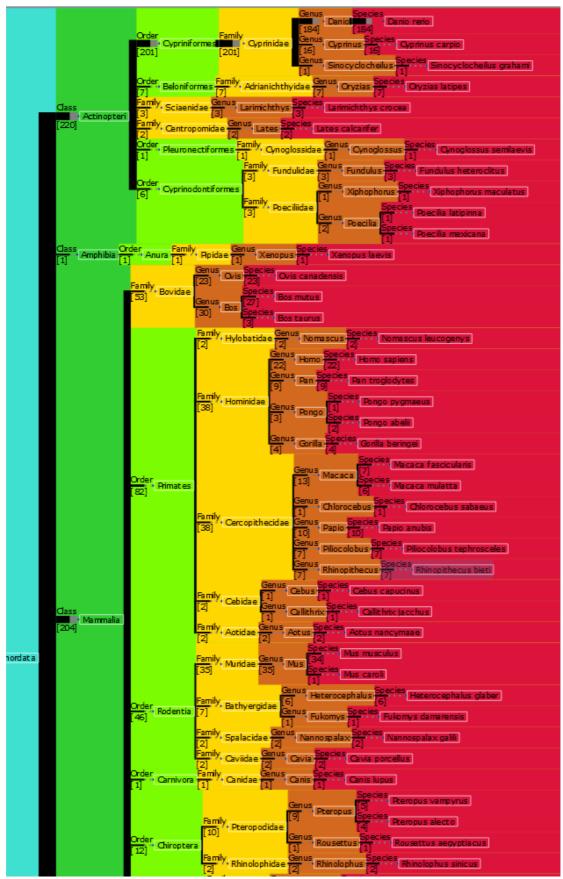


Figure 22. An up-close example of the same tree.

#### 3.11. Interface

The interface relies entirely on command-line input and has been rigorously tested and error-proofed.

The available commands are:

- --input or -i: the file path of the XML file acting as a source
- --output or -o: the file path of the output
- --verbose or -v: currently unimplemented, as for the purposes of demonstration, most of the debug output has been left enabled. Verbose mode would enable or disable active terminal output.
- --ascii or -at: renders the ASCII tree in terminal.
- --save\_ascii or -sa: Saves the ASCII tree to a specified file or appends it to
  the default output file if "default" is entered. Interestingly enough, one could
  not find a way to have this parameter be allowed to be left empty, hence
  having to type in "default".
- --most or -m: Show the most common results per rank, based on the syntax specified in **section 3.9**.
- --least or -l: Show the least common results per rank, based on the syntax specified in section 3.9.
- --visualise or -vt: Show a GUI-based visualisation of the tree.

Figure 23. Command-line parameter definitions.

#### 3.12. Final Thoughts

In terms of the initially outlined requirements, all of them have been fulfilled, and the feature scope was further expanded with the inclusion of visualised taxonomy trees.

The Jupyter Notebook based GUI approach was not touched upon, which is regrettable, as it seemed like an interesting technology to try out.

Overall, the final state of the product is functional and satisfactory, but there are a lot of minor quality-of-life improvements that could be introduced in terms of the interface and general usability, if only they were thought of slightly earlier.

Notable ideas include making some of the current debug output an option-toggleable feature, sorting the tree children nodes in order of how many total children they have, integrating BLAST API functionality directly into the program, actually implementing a Jupyter Notebook front end, etc.

## 4. Testing

The testing aspect is, admittedly, lacking some thoroughness. Although Extreme Programming typically encourages Test-Driven Development, a lot of the overall structure and design kept changing throughout the project, which meant prospective unit tests would keep having to be scrapped.

On top of that, due to the limited amount of inputs and outputs, relatively low technical complexity/intricacy, quick running times, and the fact the work was done by a single developer who was inherently familiar with the code, the vast majority of the time it was far easier and more convenient to keep iteratively stepping through new methods using the in-built IDE debugger to make sure everything was in order, than it was to write out and run unit tests.

This approach did cause some issues further down the line as some methods needed to be refactored due to being more coupled than was convenient (and TaxTree still needs some further refactoring), but ultimately the program does have some degree of automated unit/integration testing for the most barebones forms of troubleshooting, even if the bulk of the testing was still done through a manual blackbox approach.

Due to the fact a lot of the data structures involved were relatively complex, a lot of the unit tests rely on serialised data originally just "grabbed" through pickle and then unpickled for the purposes of the tests.

Seeing how this approach was done in a really ad-hoc manner at the time, and the data structures will likely have to re-pickled if their functionality changes significantly, a specific script that runs the program and creates new copies of serialized data (after said data has been verified to be correct, of course) would likely be a useful addition.

## 4.1. Automated Tests

There are currently seven automated tests in the program, six of which are centred around the TaxTree class. Admittedly, the TaxTree class is where most of the future developments would take place and therefore where the tests are most crucial.

def test\_extract\_data(self) – ensures that the information parsed in from rankedlineage.dmp is correctly formatted into a list.

def test\_lineage\_fix(self) – ensures that the algorithm responsible for fixing up the taxonomy (as mentioned in **section 3.7**) is working as intended.

def test\_most & test\_least – ensures the correct output for counting most/least commonly occurring ranks

def test\_ETETree(self) - ensures the ETE Toolkit generated tree remains consistent. This method will eventually need reworking as due to the lack of an easy way to test a tree without a comprehensive method involving full traversal, the expected tree and the actual tree are currently just having Tree.describe() methods run on them, to provide some rudimentary statistics.

def tree\_integrity\_ascii(self) – Ensures that all the aspects of tree generation work as expected by ensuring the actual ASCII representation matches the expected ASCII representation.

def test\_name\_cleaning(self) – ensures the test dataset is correctly stripped of stop words and special characters as discussed in **section 3.5.2** 

## 4.2. Manual Test Cases

Test ID	Description	Steps	Inputs	Expected Result	Pass/Fail
Test 1	Correct XML file provided.	Launch the program with the parameters provided.	-i "xmlsamples/shortsample.xml"	The BLAST results start processing.	Pass
Test 2	Incorrect filename provided.	Launch the program with the parameters provided.	-i "xmlsamples/shortttsample.xml"	Unhandled Error	Pass
Test 3	Empty file provided	Launch the program with the parameters provided.	-i "xmlsamples/empty.xml"	Unhandled Error	Pass
Test 4	Save to output.	Launch the program with the parameters provided.	-i "xmlsamples/shortsample.xml" -o "output.txt"	Output.txt file created, containing BLAST tabular output and additional information.	Pass
Test 5	Enable verbose mode	Launch the program with the parameters provided.	-i "xmlsamples/shortsample.xml" -v	Should run as normal as the feature is not enabled.	Pass
Test 6	Empty input	Launch the program with the parameters provided.	-i	Unhandled Error	Pass
Test 7	Empty output	Launch the program with the parameters provided.	-0	Unhandled Error	Pass
Test 8	ASCII Tree	Launch the program with the parameters provided.	-i "xmlsamples/shortsample.xml" -at	An ASCII tree should be rendered in terminal at the end of the program, before the program exits.	Pass

Test 9	Save ASCII Tree to file.	Launch the program with the parameters provided.	-i "xmlsamples/shortsample.xml" -sa "tree_output.txt"	A new text file containing the ASCII tree should appear.	Pass
Test 10	Append ASCII to the existing output file	Launch the program with the parameters provided.	-i "xmlsamples/shortsample.xml" -o "output.txt" -sa "default"	The ASCII tree is appended to the end of the existing output file.	Pass
Test 11	Toggle the GUI visualisation.	Launch the program with the parameters provided.	-i "xmlsamples/shortsample.xml" -vt	The GUI interface appears.	Pass
Test 12	No input for most/least	Launch the program with the parameters provided.	-i "xmlsamples/shortsample.xml" -m	Handled Error	Semi-Fail [1]
Test 13	Empty input for most/least	Launch the program with the parameters provided.	-i "xmlsamples/shortsample.xml" -m " "	Handled Error	Semi-Fail [2]
Test 14	Incorrect number of arguments for most/least	Launch the program with the parameters provided.	-i "xmlsamples/shortsample.xml" -m "Species 5 Genus 2 Family"	Handled Error	Pass
Test 15	Incorrect spelling of a rank for most/least.	Launch the program with the parameters provided.	-i "xmlsamples/shortsample.xml" -m "Species 5 Gennus 2 Family 5"	Handled Error	Pass
Test 16	Not a digit for most/least	Launch the program with the parameters provided.	-i "xmlsamples/shortsample.xml" -m "Species A Genus 2 Family 5"	Handled Error	Pass
Test 17	Correctly parses "All"	Launch the program with the parameters provided.	-i "xmlsamples/shortsample.xml" -m "All 5"	Most common statistics for 5 of each rank are provided.	Pass

<sup>[1] –</sup> The argument was set to 'None' which is the same as the default state. It therefore passed through the safety checks as the existing safety checks were coded to just ignore it. As the functionality did not trigger, none of the behaviour changed which is technically fine, but it is an unexpected outcome.

[2] Parsed as an empty list. There was supposed to be a check for

if len(list) % 2 is not 0: throw error, but since 0/2 = 0, it passed.

The program will still crash as the code is trying to access an empty list, but this is still an unexpected outcome.

## 5. Critical Evaluation

Overall, the final outcome of this project has been satisfactory in terms what has been accomplished. A part of me feels as though I could have definitely done more and the initial requirements provided were laid out with the expectations of more to come, even beyond the implemented expanded features.

Yet at the same time, neither the technical submission nor this final report seem particularly lacking relative to the work of my student contemporaries, so I guess perhaps I am just slightly unsure as to what is typically expected from a major project.

## 5.1. Objectives

In terms the initial outlined functionality and overall usability, all the requirements have been met and even in its current state, the project should be capable of being of an immediate use to any possible bioinformatician, even in spite of some of the minor existing shortcomings. I am particularly pleased with the way the tree visualisations turned out in spite of the fact it took a while to find a framework that could properly handle it and, as such, the final implementation is somewhat rushed.

I will say however, that as fascinating as it was to explore a scientific field I have previously had no experience in and was able to solve real practical problems with regards to, the fact I was and still am fundamentally a little out of my depth with regards to the Bioinformatics occasionally made it a frustrating experience when attempting to simultaneously learn it, design and implement at what often felt like the same time. Which goes back to the problem domain issues, originally noted in **section 1.2.2**.

I still would have likely picked this project if I had the choice to choose again, but at times I did wish I had picked one with a more transparent structure and goals that could be more easily "waterfalled", so to speak.

#### 5.2. Process

While the various technical practices of Extreme Programming have worked out extremely well in terms of the overall design - particularly going for the simplest implementation possible, iterating from there, and refactoring back to basics, I feel as though the actual planning/managerial aspect of this "one-man XP variant" has failed on account of being just a bit too lax.

It seems like a lot of students, myself included, are lured by XP's hyper-agile approach to software engineering and a relative lack of "boring management paperwork to grind through", but in practice Extreme Programming has to either be adhered to all the way, or not at all. There are no half-measures here, and I now feel as though one of the primary benefits of pair programming is just having a fellow person on your back to keep you sharp and focused.

While the project started off fairly strong, I ended up falling victim to a really bad flu around March which left me bedridden for little under two weeks, with another two weeks to properly recover - at which point it was already Easter. Coupled with some existing development roadblocks at the time, this really took the wind out of me and killed all of my momentum, which made me partly disappear and detach myself for a while there with regards to the overall project.

I feel as though I definitely brought it back in the end, but my biggest regret is not getting in touch with my supervisor more in order to get back on track. While I cannot say for sure, I think combining some of the XP practices with the largely overlying aspects of Scrum or Kanban would have vastly helped with staying on top of things.

### 5.3. Tools

One of the biggest upsides to this project is my newly found love of Python. Python has always been one of those languages I would promise myself I would learn, but it always ended up being put on the backburner on account of its simplicity. I reasoned I could always pick it up over a couple of days, so I never got around to it.

While the lack of a proper 2D array structure is rather annoying and an issue that has come up a couple of times during the project, I am glad I decided to challenge myself and chose Python over Java as the language is simply delightful – though the fact PyCharm is an absolutely excellent tool (as is most IntelliJ software, to be fair) hugely contributed to my workflow and overall enjoyment of the language.

As a big fan of machine learning module, I enjoyed being able to utilise it as part of this project – even if that particular feature was one of the more annoying aspects.

#### 5.4. Future Work

Before focusing on any future features, I would first like to carry on polishing up and further refactoring the existing code. While I would argue that the overall quality is good, there are some particular areas that could stand to be improved.

After the initial further refactoring, I would primarily focus on developing some proper form a test harness to really stress the system and greatly expand the test functionality.

Most of the issues have been mentioned throughout this report, but generally speaking, the entire TaxTree class is far more clunky than I would have liked due to way the absolute rootNode of the tree needs to be passed onto multiple methods in order for them to work. This was essentially an ad-hoc fix that was deemed good enough at a time and should absolutely be refactored into something slightly more sensible.

The code relating to the ETE Toolkit library is also rather "messy" as that particular library was a relatively addition, following a bunch of other approaches that did not work. The current tree visualisation features certainly need to be tweaked and I am considering further enhancing the existing interface to perhaps make it possible to interact with the nodes. For example, clicking on an individual node could display all of the BLAST results associated with it.

I would, also, like to explore further methods of machine learning to further improve the existing accuracy.

## 6. Appendices

## 6.1. Third-Party Code, Libraries And Technologies Used

[1] C. S. Perone, "Machine Learning:: Cosine Similarity for Vector Space Models (Part III) | Terra Incognita," 12 September 2013. [Online]. Available: http://blog.christianperone.com/2013/09/machine-learning-cosine-similarity-for-vector-space-models-part-iii/. [Accessed 3 May 2018].

Code is perhaps a bit of a stretch as the examples cited are only about five lines, but nevertheless for the sake of disclosure, it should be included. This was my primary reference point for how to implement a tf-idf vectorizer in Python.

[2] "Biopython · Biopython," [Online]. Available: http://biopython.org/. [Accessed 3 May 2018].

This library has been used for parsing the BLAST XML files.

As per the license agreement located at https://github.com/biopython/biopython/blob/master/LICENSE.rst

"Permission to use, copy, modify, and distribute this software and its documentation with or without modifications and for any purpose and without fee is hereby granted, provided that any copyright notices appear in all copies and that both those copyright notices and this permission notice appear in supporting documentation, and that the names of the contributors or copyright holders not be used in advertising or publicity pertaining to distribution of the software without specific prior permission."

No changes to the BioPython library have been made.

[3] "scikit-learn: machine learning in Python — scikit-learn 0.19.1 documentation," [Online]. Available: http://scikit-learn.org/stable/. [Accessed 3 May 2018].

The website states that scikit-learn has a BSD license.

This library has been used for its machine learning tools.

The BSD license states:

- "Redistribution and use in source and binary forms, with or without modification, are permitted provided that the following conditions are met:
- 1. Redistributions of source code must retain the above copyright notice, this list of conditions and the following disclaimer.
- 2. Redistributions in binary form must reproduce the above copyright notice, this list of conditions and the following disclaimer in the documentation and/or other materials provided with the distribution.
- 3. Neither the name of the copyright holder nor the names of its contributors may be used to endorse or promote products derived from this software without specific prior written permission."

No changes to the scikit-learn library have been made.

[4] "ETE Toolkit - Analysis and Visualization of (phylogenetic) trees," [Online]. Available: http://etetoolkit.org/. [Accessed 3 May 2018].

This library has been used for its tree visualisation capabilities. This library has no been modified.

The bottom of the website states that "ETE is free software (GPL)". The actual full text of the GPL license is a bit of a handful and can be found under https://www.gnu.org/licenses/gpl-3.0.en.html.

ETE Toolkit may in some circumstances require an additional installation of PyQt 4/5 in order to work. PyQt 4/5 are also licensed under GPL.

I guess this technically renders my project part of the GPL license. I am not entirely sure what this means in practical terms, but I am willing to co-operate in any way necessary.

## 6.2. Code Samples

### 6.2.1. Iterating Over The BLAST Results

```
def blast_parse(blast_records):
    blast_total_processed = 0
    blast_results_matched = 0
    blast_individual_hits = 0
    match_names = []
    if args.out: file = open(args.out, 'w')
    start = time.time()
    for blast_record in blastXMLRecords:
         blast_total_processed += 1
         for alignment in blast_record.alignments:
                 blast_results_matched += 1
                  for hsp in alignment.hsps:
                      blast_individual_hits += 1
                      tab = compile_tab_output(blast_record, alignment, hsp)
                      print(tab)
                      stats = get_gaps_and_coverage(blast_record, hsp)
                      print(stats)
                      match_names.append(alignment.title)
                      if args.out:
                          file.write(tab)
                          file.write(stats)
    end = time.time()
    print("BLAST parsing finished in ", end - start)
print("BLAST results processed:", blast_total_processed)
    print("BLAST results with hits:", blast_results_matched)
    print("BLAST total hits:", blast_individual_hits)
    return match_names
```

### 6.2.2. Providing The Tabular Output

### 6.2.3. Cleaning The Results

# 6.2.4. Sample Of The FullNameLineage.dmp File

2012404   Rotylenchus sp. D9-5   cellular organisms; Eukaryota; Opisthokonta; Metazoa; Eumetazoa; Bilateria; Protostomia; Ecdysozoa; Nematoda; Chromadorea; Tylenchida; Tylenchomorpha; Tylenchoidea; Hoplolaimidae; Rotylenchulinae; Rotylenchus;						
290124   Rotylenchus sp. JH-2004   cellular organisms; Eukaryota; Opisthokonta; Metazoa; Eumetazoa; Bilateria; Protostomia; Ecdysozoa; Nematoda; Chromadorea; Tylenchida; Tylenchomorpha; Tylenchoidea;						
Hoplolaimidae; Rotylenchulinae; Rotylenchus;						
1497539   Rotylenchus sp. KD-sp15   cellular organisms; Eukaryota; Opisthokonta; Metazoa; Eumetazoa; Bilateria; Protostomia; Ecdysozoa; Nematoda; Chromadorea; Tylenchida; Tylenchomorpha; Tylenchoidea;						
Hoplolaimidae; Rotylenchulinae; Rotylenchus;						
364624   Rotylenchus sp. SAS-2006   cellular organisms;						
Eukaryota; Opisthokonta; Metazoa; Eumetazoa; Bilateria; Protostomia; Ecdysozoa;						
Nematoda; Chromadorea; Tylenchida; Tylenchomorpha; Tylenchoidea;						
Hoplolaimidae; Rotylenchulinae; Rotylenchus;						
984665   environmental samples   cellular organisms;						
Eukaryota; Opisthokonta; Metazoa; Eumetazoa; Bilateria; Protostomia; Ecdysozoa;						
Nematoda; Chromadorea; Tylenchida; Tylenchomorpha; Tylenchoidea;						
Hoplolaimidae;						
984641   Hoplolaimidae environmental sample   cellular						
organisms; Eukaryota; Opisthokonta; Metazoa; Eumetazoa; Bilateria; Protostomia;						
Ecdysozoa; Nematoda; Chromadorea; Tylenchida; Tylenchomorpha; Tylenchoidea;						
Hoplolaimidae; environmental samples;						
315429   Meloidogynidae   cellular organisms; Eukaryota;						
Opisthokonta; Metazoa; Eumetazoa; Bilateria; Protostomia; Ecdysozoa; Nematoda;						
Chromadorea; Tylenchida; Tylenchomorpha; Tylenchoidea;						
33285   Meloidogyninae   cellular organisms; Eukaryota;						
Opisthokonta; Metazoa; Eumetazoa; Bilateria; Protostomia; Ecdysozoa; Nematoda;						
Chromadorea; Tylenchida; Tylenchomorpha; Tylenchoidea; Meloidogynidae;						
189290   Meloidogyne   cellular organisms; Eukaryota;						
Opisthokonta; Metazoa; Eumetazoa; Bilateria; Protostomia; Ecdysozoa; Nematoda;						
Chromadorea; Tylenchida; Tylenchomorpha; Tylenchoidea; Meloidogynidae;						
Meloidogyninae;						
1929980   Meloidogyne aberrans   cellular organisms;						
Eukaryota; Opisthokonta; Metazoa; Eumetazoa; Bilateria; Protostomia; Ecdysozoa;						
Nematoda; Chromadorea; Tylenchida; Tylenchomorpha; Tylenchoidea;						
Meloidogynidae; Meloidogyninae; Meloidogyne;						
1965296   Meloidogyne africana   cellular organisms; Eukaryota;						
Opisthokonta; Metazoa; Eumetazoa; Bilateria; Protostomia; Ecdysozoa; Nematoda;						
Chromadorea; Tylenchida; Tylenchomorpha; Tylenchoidea; Meloidogynidae;						
Meloidogyninae; Meloidogyne;						
325750   Meloidogyne arabicida   cellular organisms;						
Eukaryota; Opisthokonta; Metazoa; Eumetazoa; Bilateria; Protostomia; Ecdysozoa;						
Nematoda; Chromadorea; Tylenchida; Tylenchomorpha; Tylenchoidea;						
Meloidogynidae; Meloidogyninae; Meloidogyne;						
288492   Meloidogyne ardenensis   cellular organisms;						
Eukaryota; Opisthokonta; Metazoa; Eumetazoa; Bilateria; Protostomia; Ecdysozoa;						
Nematoda; Chromadorea; Tylenchida; Tylenchomorpha; Tylenchoidea;						
Meloidogynidae; Meloidogyninae; Meloidogyne;						

## 6.2.5. Sample Of The RankedLineage.dpm File

#9606  Homo sapiens	Homo  Hominidae Primates  Mammalia Chordata
Metazoa	Eukaryota
#63221   Homo	sapiens neanderthalensis   Homo sapiens
Homo   Homiı	nidae   Primates   Mammalia
Chordata	Metazoa   Eukaryota
#741158   Homo	sapiens subsp. 'Denisova'   Homo sapiens
Homo   Homiı	nidae   Primates   Mammalia
Chordata	Metazoa   Eukaryota
#11676   Huma	n immunodeficiency virus 1
Lentivirus	Retroviridae
	Viruses
#7157   Culicidae	
Diptera  Insec	ta  Arthropoda   Metazoa
Eukaryota	
#842271   Lepid	optera sp. BOLD:AAE5441
	Lepidoptera   Insecta  Arthropoda
Metazoa	Eukaryota
•	edesmus sp. LUCC 015
Scenedesmus	Scenedesmaceae   Sphaeropleales
Chlorophyceae	Chlorophyta   Viridiplantae
Eukaryota	
#1289305   Chlore	ophyceae sp. WJT24VFNP4
	Chlorophyceae
Chlorophyta	Viridiplantae   Eukaryota
	domonas sp. 161(2013)
Pseudomonas	Pseudomonadaceae   Pseudomonadales
Gammaproteobacte	ria   Proteobacteria
Bacteria	
#1042   Erythrobacte	
Erythrobacteraceae	
Alphaproteobacteria	Proteobacteria    Bacteria
I	

#### 6.2.6. Processing The Ranked Lineage Data

### 6.3. Ethics Form

#### **AU Status**

Undergraduate or PG Taught

#### Your aber.ac.uk email address

jak30@aber.ac.uk

#### **Full Name**

Jakub Kawka

#### Please enter the name of the person responsible for reviewing your assessment.

Amanda Clare

# Please enter the aber.ac.uk email address of the person responsible for reviewing your assessment afc@aber.ac.uk

#### Supervisor or Institute Director of Research Department

cs

#### Module code (Only enter if you have been asked to do so)

CS39440

#### **Proposed Study Title**

MMP - What's in my BLAST results? A bioinformatics analysis tool

#### **Proposed Start Date**

02/02

#### **Proposed Completion Date**

04/05

#### Are you conducting a quantitative or qualitative research project?

Mixed Method:

### Does your research require external ethical approval under the Health Research Authority?

No

#### Does your research involve animals?

No

#### Are you completing this form for your own research?

10

#### Does your research involve human participants?

No

#### Institute

IMPACS

#### Please provide a brief summary of your project (150 word max)

One of the most common tasks for bioinformaticians is to take some DNA or protein sequence under investigation and find other sequences that are similar to this sequence, but come from known databases. There are several tools for conducting this sequence similarity search (BLAST, Diamond, USearch, etc). The results they provide are fairly basic - a list of identifiers of sequences that matched, and various scores that tell us how well they matched. We would like a tool that will take these results and add a whole load of further information: from which species/genera/families were the matching sequences? Were the matches whole matches or part matches? What functions did the matching sequences have? What protein domains did they

have? I'll explain all the biology terminology. You would be able to automatically process the data and match it to further online or local databases, providing a text based report, and ideally a web front end visualisation.

Where appropriate, do you have consent for the publication, reproduction or use of any unpublished material?

Not applicable

Will appropriate measures be put in place for the secure and confidential storage of data?  $Y_{es}$ 

Does the research pose more than minimal and predictable risk to the researcher?

No

Will you be travelling, as a foreign national, in to any areas that the UK Foreign and Commonwealth Office advise against travel to?

No

Please include any further relevant information for this section here:

If you are to be working alone with vulnerable people or children, you may need a DBS (CRB) check. Tick to confirm that you will ensure you comply with this requirement should you identify that you require one.

Yes

Declaration: Please tick to confirm that you have completed this form to the best of your knowledge and that you will inform your department should the proposal significantly change.

Please include any further relevant information for this section here:

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