On the Subject of Base-1

"I don't know what you're talking about... it is NOT a tally mark system!" - Anonymous.

- This module consists of 9 buttons and a screen.
- The buttons consists of numbers between 1-9.
- The screen will display a number between 1-9 in Base-1.
- Add all the ones in the display to turn a number from Base-1 to Base-10.
- To solve the module, press the button that has the decimal digit of the number shown in Base-1.
- Pressing an incorrect button will cause a strike.

How to turn a number from Base-1 to Base-10:

- 1. Find a power of one that works.
- 2. Cry.

