

Precambrian

4,600 Proterozoic

2,500 Archean

545 Cambrian

490 Ordovician

443 Silurian

417 Devonian

354 Carboniferous

295 Permian

Paleozoic

248 Triassic

205 Jurassic

144 Cretaceous

Mesozoic

65 Paleocene

55 Eocene

37 Oligocene

24 Miocene

5 Pliocene

1.8 Pleistocene

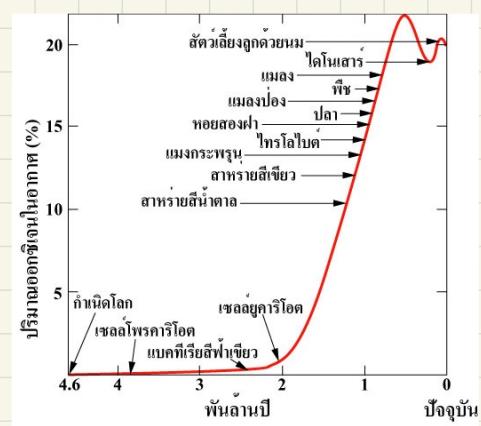
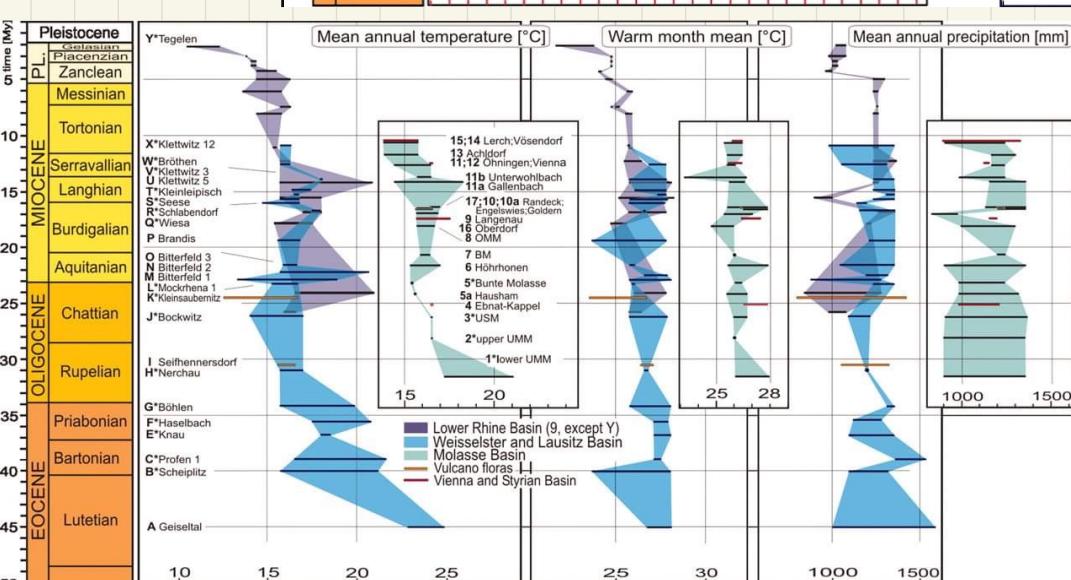
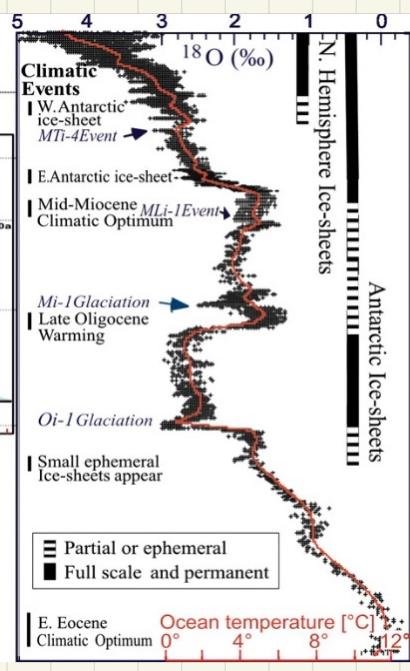
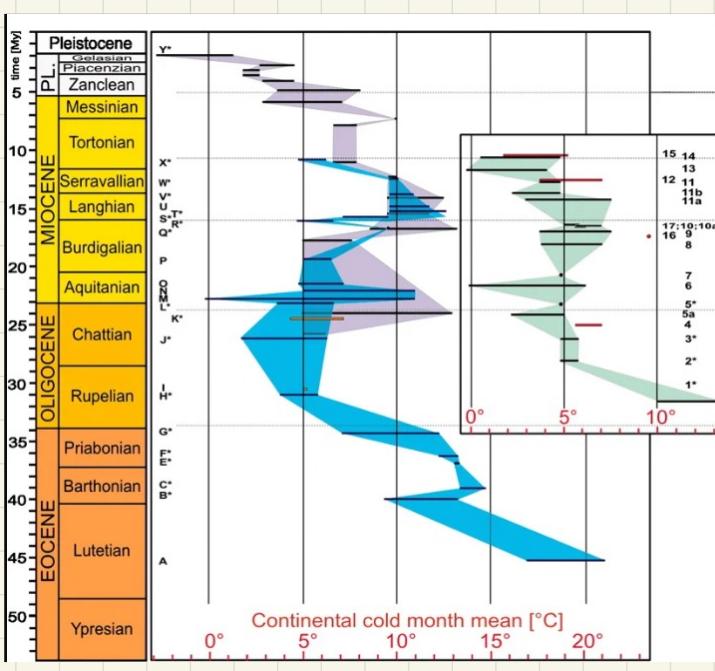
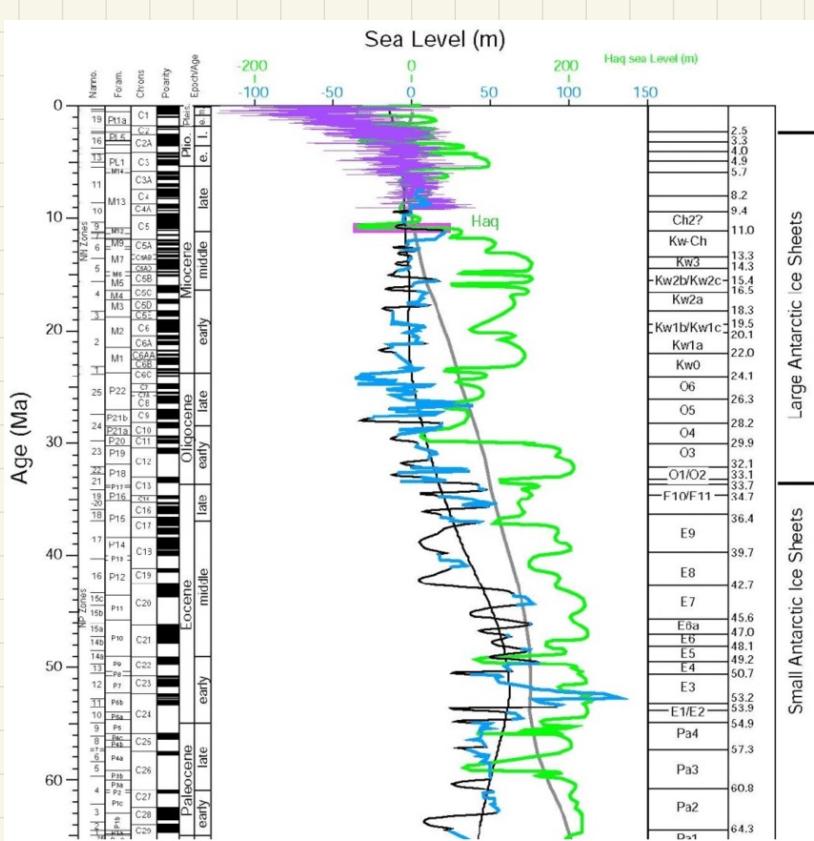
0.01 Holocene

Cenozoic

Tertiary

Niggolonic

→ Nego sepiian sepiian sepiian 2 1 -10
Chickulogytaps. 2 1 -10

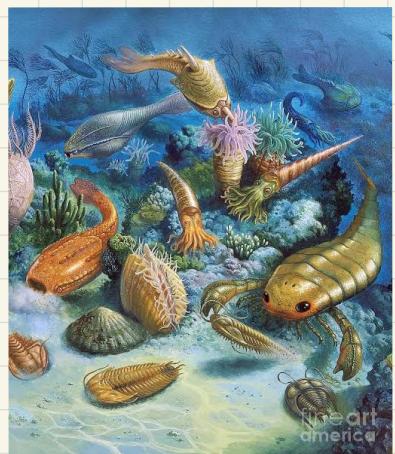


Cambrian Period. 545 - 490 million year ago.

High : ឧបនដុំដែលរៀងរាល់, តើម្រួលដែលរៀងរាល់

Creature

- Bacteria and green algae period.
- Trilobite
- Crinoid
- Annelid
- Martella
- velvet worm
- Aysheaia
- Hellycigenia
- Arthropod - *Caha despi's*
- Trilobite - *Olenoids*
- Arthropod - *Leanchoillia*
- Opabinia
- Anomalocaris
- Pikaia
- *Dinomischus*
- *ottoia*
- *Hallucigenia*
- *Wiwaxia*



Name

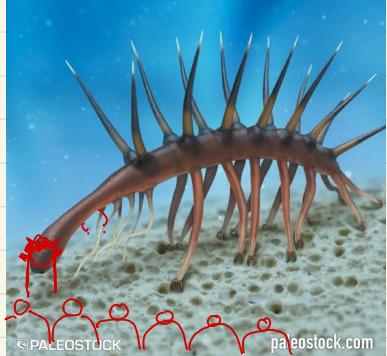




Dinomischus



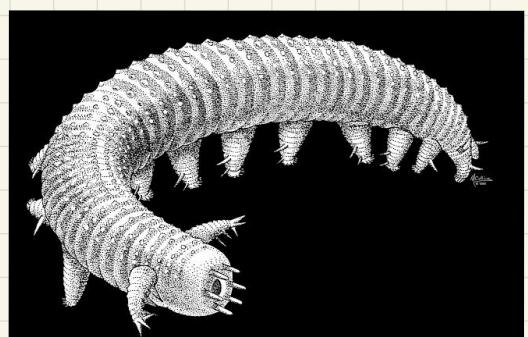
ottoia



Hallucigenia



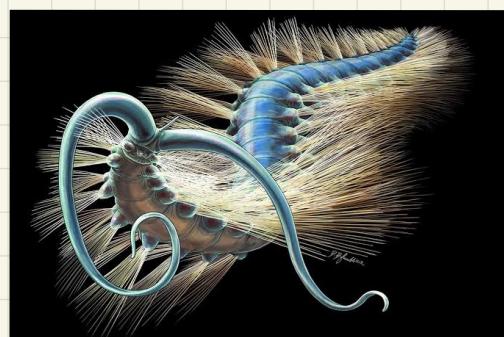
Wiwaxia



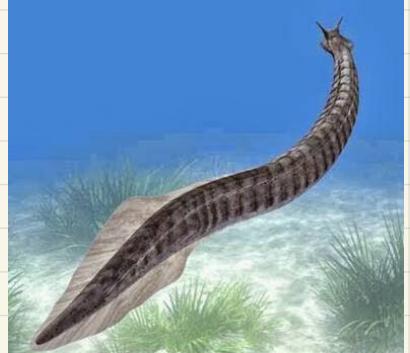
Velvet worm - Aysheaia



Arthropod Marrella



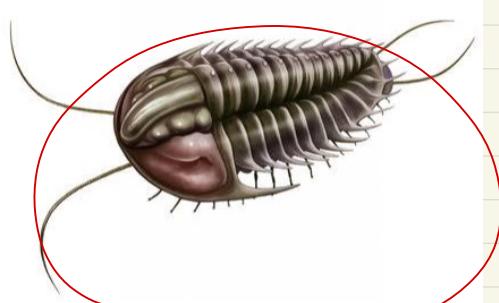
Annelid canadensis



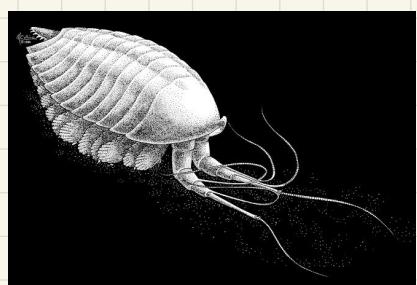
pikala



Arthropod canadaptilus



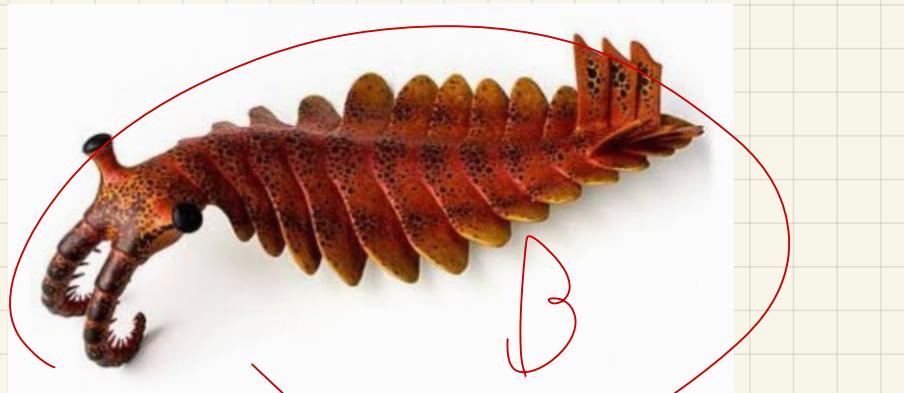
Trilobite aleioides



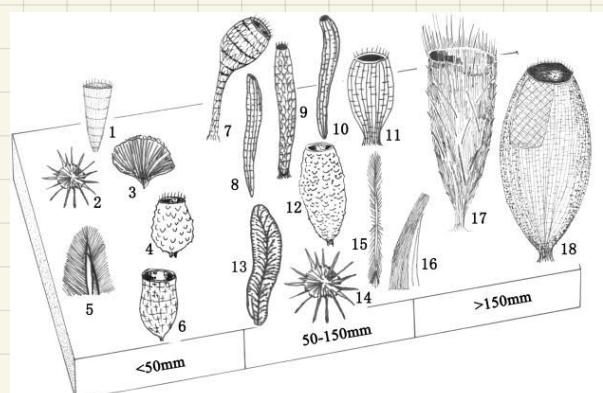
Arthropod leanchoilia



opabinia



Anomalocaris



Sponge

Ordovician Period 490 - 443 Million Year ago.

Highlight : සුදුමුදු ප්‍රායෝගික සාර්ථක ප්‍රාග්‍රැන්ඩ් සාර්ථක ප්‍රාග්‍රැන්ඩ්

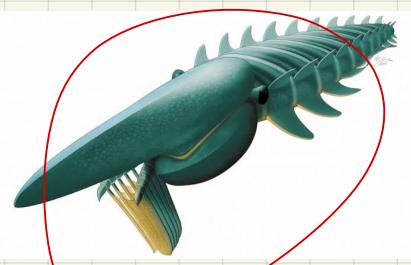
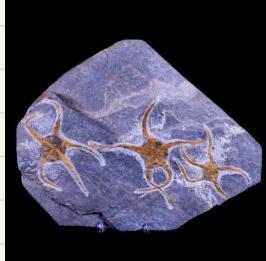
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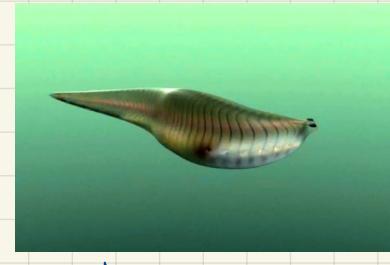
~~Nautiloidea~~



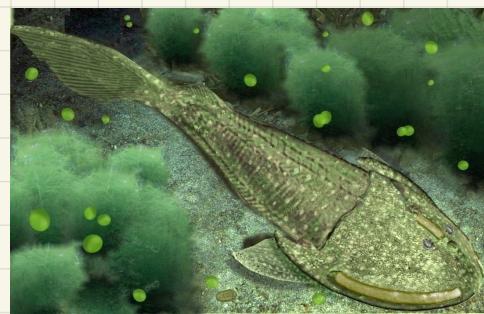
starfish



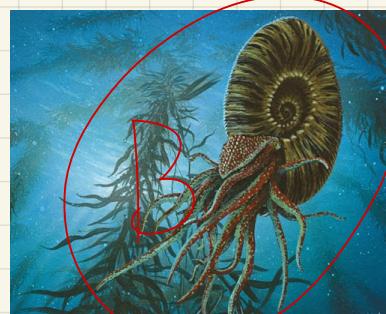
~~Belemnite~~



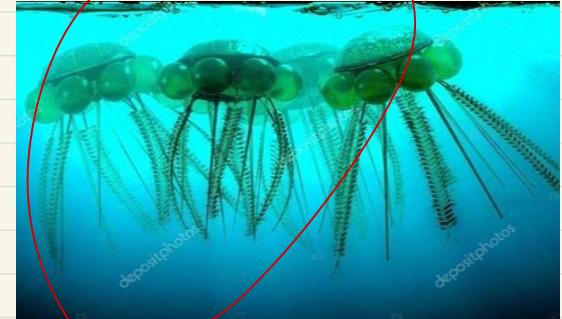
metaspriggina walcotti



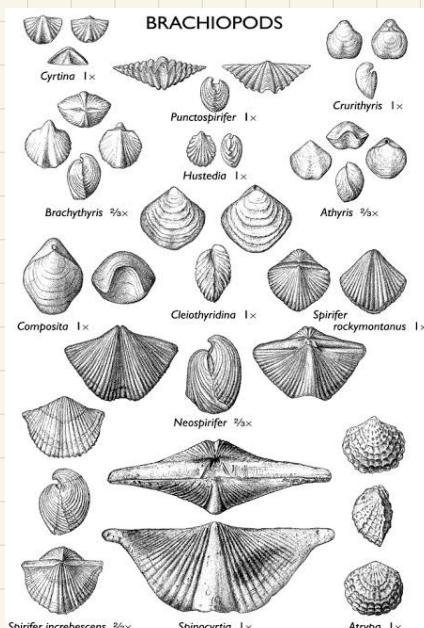
Ostracoderms



Ammonites



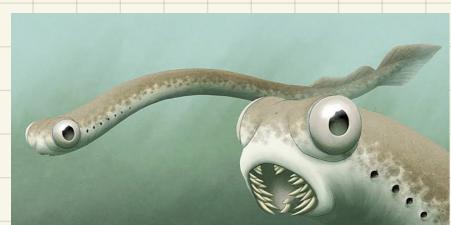
Graptolites



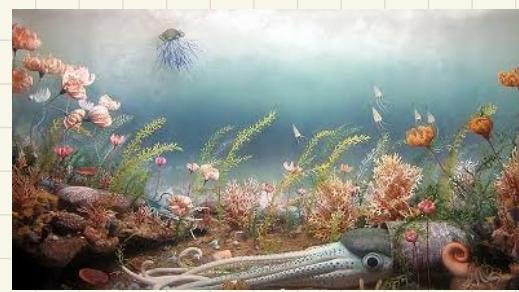
Brachiopods



Trilobites



Conodonts



Coral

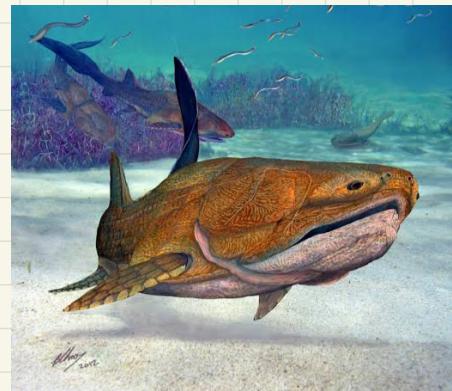
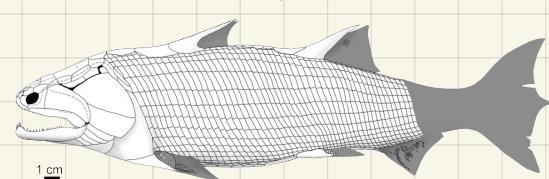
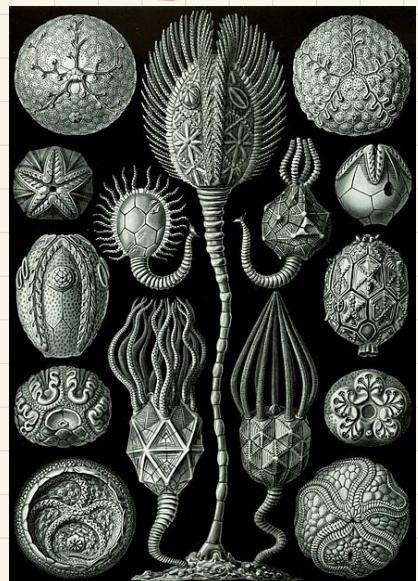
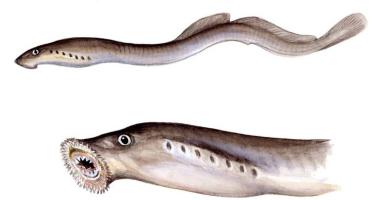
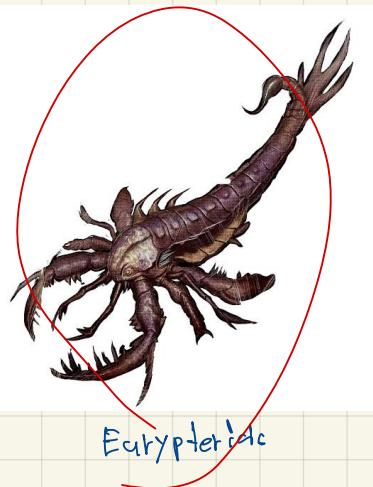
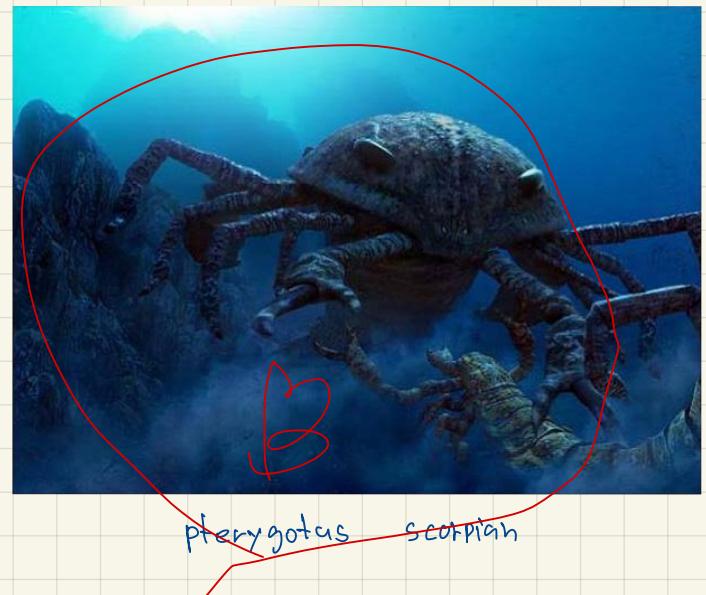
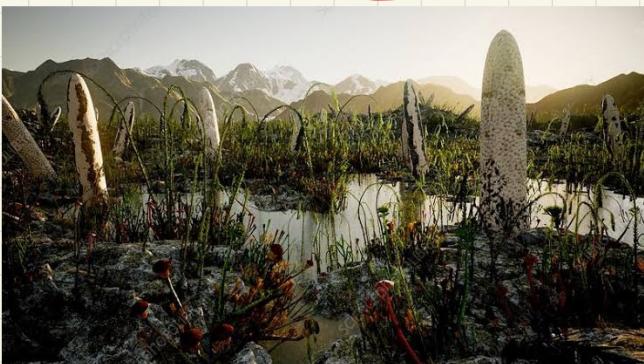
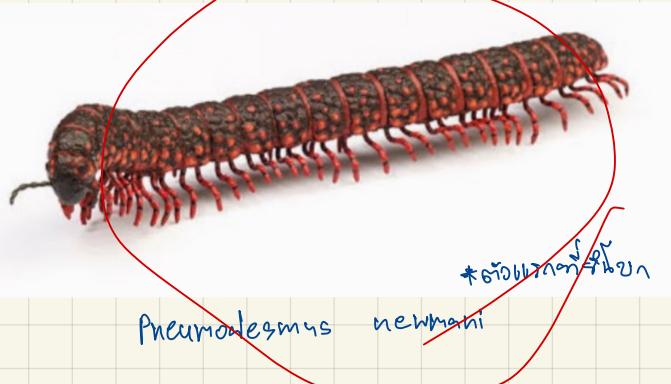


Cryolithus

Silurian Period 413 - 447 million year ago.

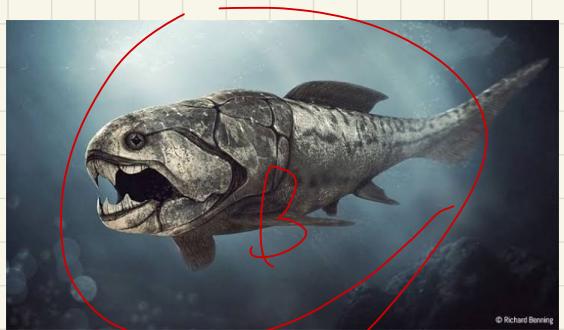
Highlight : ဆုတေသန၊ ဆုတေသန၊ ဆုတေသန

* ဆုတေသန

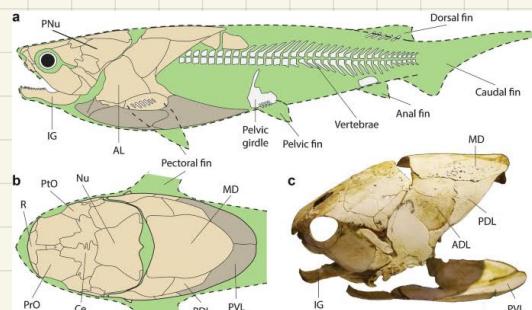


Devonian Period 417 – 359 million year ago.

Highlight : ~~ဆုတေသန ပုဂ္ဂနိုင်ဆေးသော ပုဂ္ဂနိုင်သူ~~
 + ~~ပုဂ္ဂနိုင်သူ ပုဂ္ဂနိုင်သူ ပုဂ္ဂနိုင်သူ~~



Dunkleosteus (Placoderm)



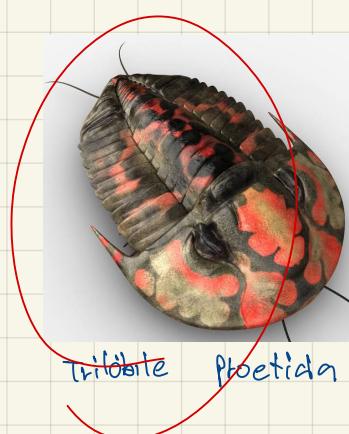
Placoderm



Ammonites



Trilobites



Trilobite Proetida



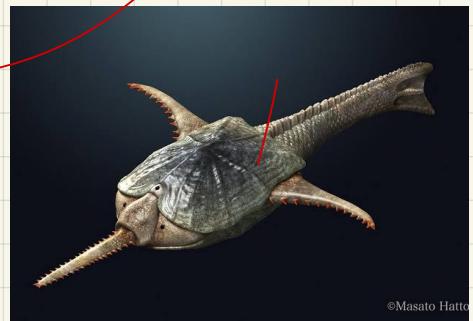
Ichthyostega cfish



Tiktaalik → crocodile



pterygotus scorpion



Dotyaspis



Millipede



centipede



Arachnid

Carboniferous Period 359 - 295 million years ago.

Highlight : ព្រៃនីតិវិការណីរីយ៍ [ដែល រាយ រាយ រាយ ខ្សែ] → ទំនើបជំនួយ
+ ឯកសារ ទីក្រុងការរំលែក និងការរំលែក នៃរាយ



Arthropleura



Meganeura



Carboniferous Arachnid



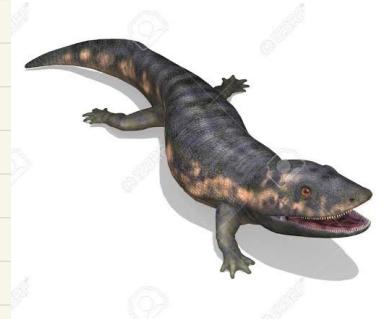
Palmonoscorpius



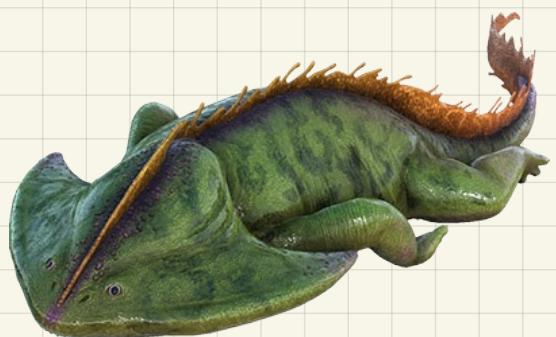
Tullymonstus



Anthropleura



Dendrerpeton



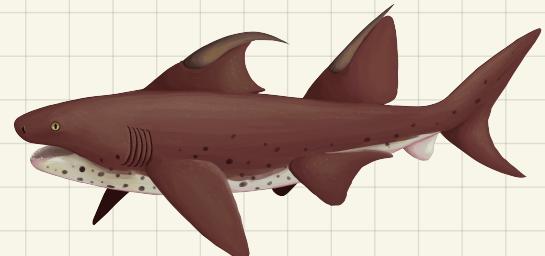
Diplocaulus



Hibbertopterus



Stethacanthus



Dracopteris

Permian

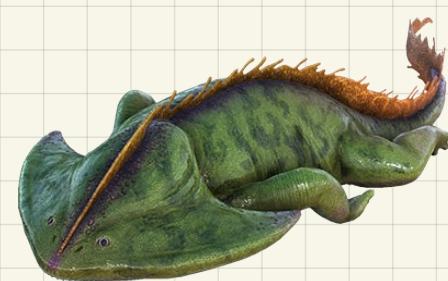
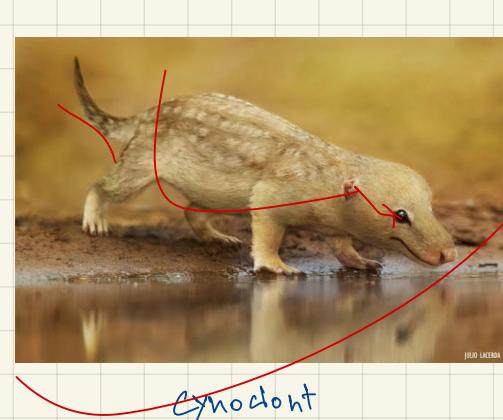
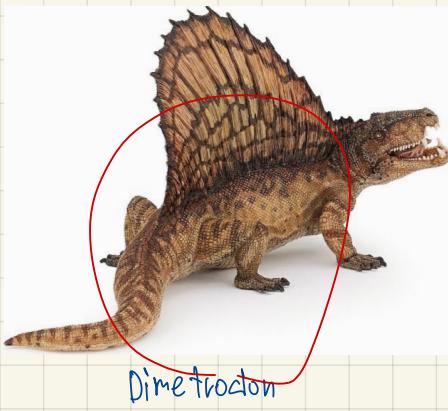
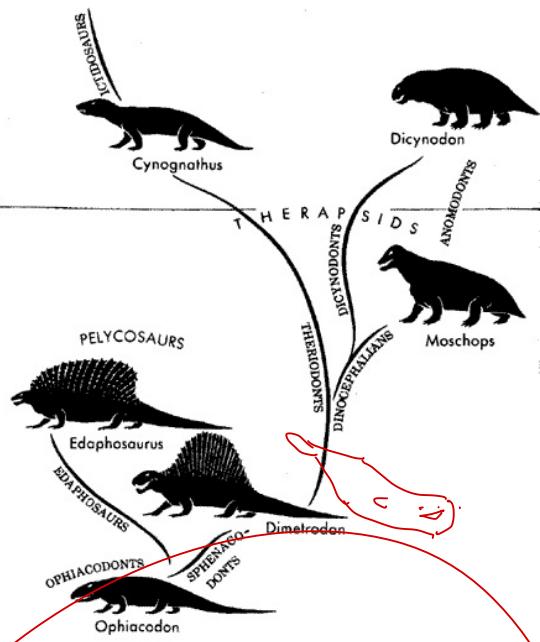
Period 295-268 million years ago.

Highlight:

* Isolation of continents Pangea
* End of Permian mass extinction



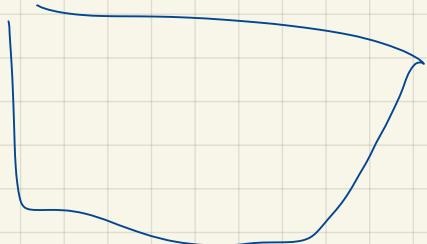
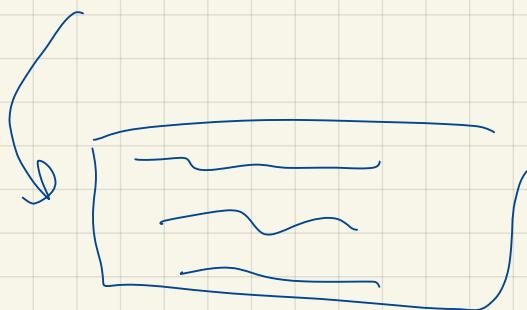
TRIASSIC
PERMIAN



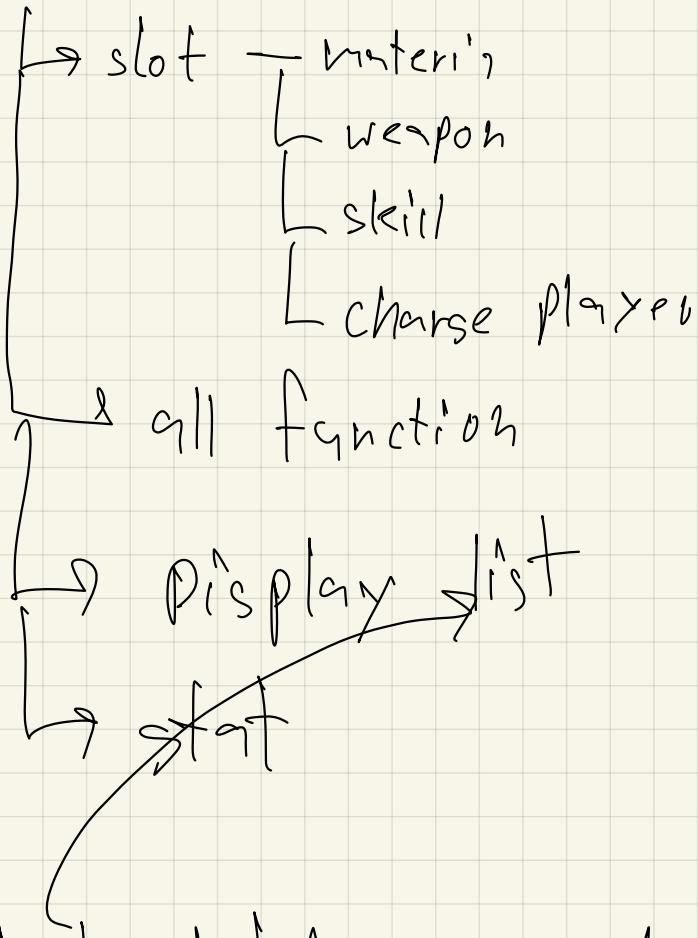
35 } 9090
450

35450 7100
28250

slot size 10



Item holder → player

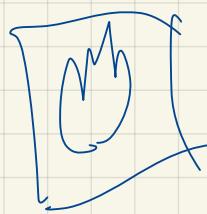


Display holder → player

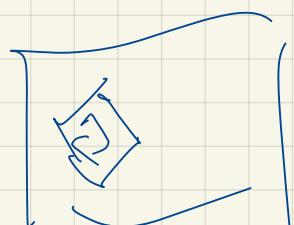
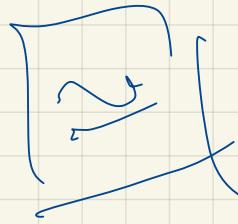
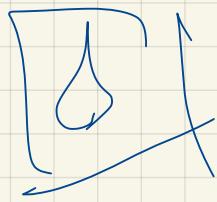
↳ All functions

fracture

fracture



Skid tree UI
SP



Pine



On surface

water



under water

freeze



both surface

Dirt



Fire រក្សាន → សំរាប់សំរាប់សំរាប់
សំរាប់សំរាប់

សំរាប់សំរាប់សំរាប់
សំរាប់សំរាប់សំរាប់

Damage over time

Water រក្សាន → សំរាប់សំរាប់សំរាប់
សំរាប់សំរាប់សំរាប់

freeze រក្សាន →

សំរាប់សំរាប់សំរាប់
សំរាប់សំរាប់សំរាប់
+ សំរាប់សំរាប់សំរាប់
សំរាប់សំរាប់សំរាប់
សំរាប់សំរាប់សំរាប់

rock រក្សាន → សំរាប់សំរាប់សំរាប់
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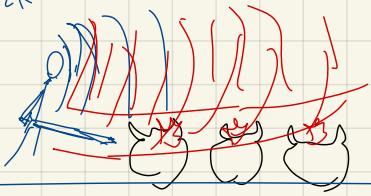
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Free Tree

1: Fire attack



1 Burning dmg = 10% Atk, don't care enemy hit
All burn effect is 3 sec long
1 time hit

3 Hit target

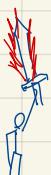
+ 2 burn

7 sec cooldown

3 burn = 1 fury
3 fury = inferno

1 burn = 10% smax
1 fury = 2% max
1 inferno = 100% 1 max

2: Fire blade

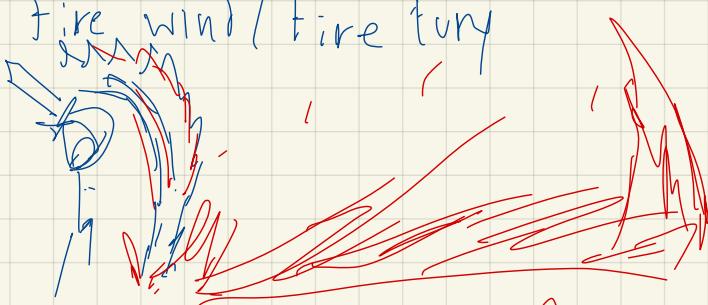


12 sec effect

10% burn + 1
+ 20% dmg

20 sec cooldown

3. Fire wind / Fire fury



Big Aoe 2 time hit

Aoe
+ 1 fury

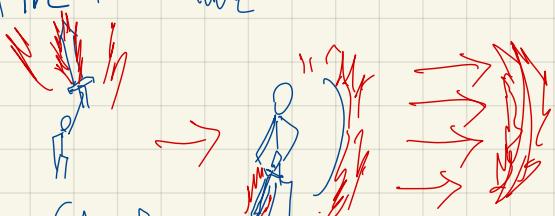
make ground burn with fire



Burning ground = 5 sec
+ 1 burn enemy sec

25 sec cooldown

4. Fire Air Globe



Destory object (Air globe) when hit 2 enemy

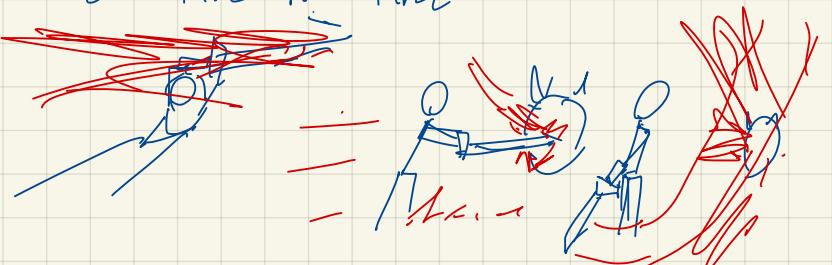
25% burn + 2

+ 35% dmg +
15 sec effect

25 sec cooldown

Summon (Air frame blade)

5. Fire Fists Dance



1 Hit target

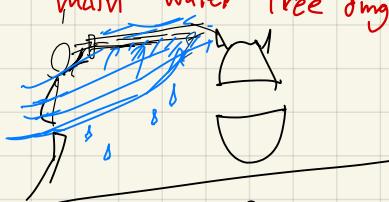
100% burn fury + 2
very hit damage

8 sec cooldown

if enemy die - 15 sec cooldown

Water tree

1. water splash



Water effect 1 stack = -10% Def
 "cancer" Max 5 stack = 50% Def
 1 Hit -1 stack in 5 sec
 mini AoE + give 1 stack
 2 Dmg 1 Normal Attack - 0.2s cooldown
 3 sec > cool down

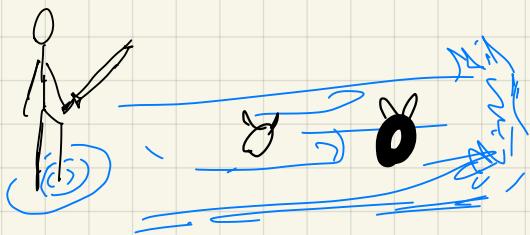
2. water flow



$\times 1.5 \rightarrow 3 \text{ sec}$ ATK speed
 - 10% Dmg

13 sec effect
 (slow in 1.5 → 2.0 sec)
 2 sec cooldown

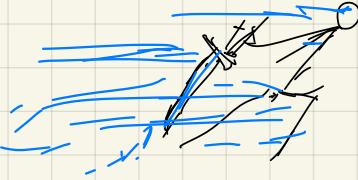
3. Flowing river



Dig AoE (small dmg)

create water field
 - take mini dmg every 1sec
 slow all enemy 50% 2sec, + 2s move speed
 give all enemy 1 stack
 7 sec effect
 20 sec cooldown

4. Flowing like a water on click



Normal Attack have 15% cancer effect

$\times 2.5 \text{ atk speed}$
 $\times 2 \text{ move speed}$
 + 50% dodge attack
 + max stack limit of "cancer" to 10

10 sec effect 30 sec cooldown

5 "Voltox"



Big AoE

Pull energy to center of the vortex

First Hit: Strong Dmg
 + take mini dmg every sec