

邱江坤

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专业技能

自幼学习编程,9 年编程经验

NOIP 省一等奖

熟悉 C, C++, Java, Python, Rust

Able to write programs in JavaScript, HTML, PHP, C# and Bash as needed

Work on Linux and git on everyday basis for years

Understand operating system, network

Understand machine learning and deep learning

Education

Undergraduate Education

Hong Kong University of Science and Technology, China

Integrated System and Design(Programming) major

Since Sep 2020

Working Experiences

A quantitative trading company of digital currencies, under confidentiality agreement

Since Jul, 2020

Part-time Job

Developed, from scratch in Rust, a set of libraries to collect and process data from dozens of trading platforms.

Outperform Apache Benchmark, even with data processing

Awards and Certifications in Computer Science

China Computer Federation Certified Student Member

Since Jul 2019

First Prize in the High School Group of National Informatics Olympiad in Provinces

Nov 2017, Nov 2018

Gold Award of RoboCom2018 Global Championship

Jul 2018

First Prize in Personal Skills of RoboCom2018 Global Championship

Jul 2018

Best Programmer Prize of RoboCom2018 Global Championship

Jul 2018

Second Prize in 2017 Dengfeng Cup Data Mining Competition

Jul 2018

Second Prize in China Shandong Student Maker (CSSM) Competition

May 2017

National Computer Rank Examination Level 4, Network Engineer

Nov 2016

First Prize(6th) in the Middle School Group of National Informatics Olympiad in Provinces

Oct 2016

First Prize(1st) in national finals of 19th He Education Cup Computer Competition

Jul 2016

PROJECTS

WP Reliable-MD

Sep, 2018 - Oct, 2019

Collaborated Project

Introduced Tui-Editor, a Markdown editor, to WordPress Plugin Market

In charge of front-end coding

Escape Game

Feb 2020

Personal Project

A 2D bird-view shooting game designed as an AI playground.

Applied C++, Lua, ECS, Serialization, Ogre3D, Cocos2dx, Box2D, Meta Template Programming.