# **EDUCATION**

# **Auckland University of Technology**

Expected Graduation: Nov 2026

Bachelor of Computer and Information Sciences (Major in Software Development, Minor in Data Science)
Cumulative GPA: 7.2 (A-)

Sancta Maria College 2016 - 2022

NCEA Level 1 (Excellence Endorsement), Level 2 (Excellence Endorsement) and Level 3 (Excellence Endorsement)

#### **EXPERIENCE**

Software Developer Intern | TypeScript Next.js, Node.js, React, Tailwind CSS, Supabase

July 2024 - Present

## **A&A Accounting**

- Developing a Client Portal to automate over 30 mins of administrative work by streamlining client onboarding
- Collaborating closely with experienced Software Engineers to build robust software fit for the firm's needs
- Developed and implemented a custom document signing feature

#### **Shop Floor Assistant, Part-Time**

October 2021 - Present

#### The Warehouse

- Developed communication skills through customer service
- Assisting in customer inquiries and navigation throughout the store
- Managing store inventory and maintaining a clean shop floor

## **PROJECTS**

#### Connectly - EY Ideate and Innovate Challenge

Sept 2024

- Awarded MVP and 2nd place runner up in a team of 3 individuals
- A 2 day challenge focused on developing innovative and creative solutions to address pressing real-world problems
- Presented an engaging proposal and a comprehensive strategy to a panel of experienced Technology Consultants.
- Designed and created an interactive prototype to demonstrate core functionalities of the product

Auction Sphere | React, TypeScript, Vite, Firebase, Ether, Hardhat, Holesky Ethereum Testnet

Oct 2024

- Developed an auction web app that allows users to create and bid on auctions with Ethereum test tokens
- Implemented Blockchain technology to ensure secure and genuine transactions
- Demonstrated leadership by managing the project timeline and delegating tasks

## My Companion | Unity, C#, Android Studio, Java, Firebase

Oct 2024

- Led a team of 5 developers as the Scrum Master to develop a mobile game app aimed at reducing social media usage
- Monitors the user's social media usage on their phone to enhance their digital pet's wellbeing
- Effectively worked as a team to successfully meet all deliverables and project deadlines
- Developed a custom API to access social media app usage on Android devices

### **EXTRACURRICULAR**

#### WDCC, Web Development and Consulting Club | Software Developer

Feb 2024 - Present

- Attend club activities and events
- Participating as software developer for the UAVC project Building a platform to streamline event and member management for the UAVC (University of Auckland Volunteering Club)

## **UASC, Snowsports Club** | Member

Feb 2024 - Nov 2024

- Engaged and participated in club activities and events
- Fostered a sense of community

# **SKILLS**

JavaScript TypeScript, Java, SQL | React, Next.js, Vite, Tailwind CSS | Git/GitHub, Node.js, Vercel, Jira | Collaboration, Adaptability, Problem Solving