Marco Acea

About

Pittsburgh Pennsylvania

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in marco-acea

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Programming Languages

Python Golang C

HTML/JS/CSS

System Verilog

Software/Frameworks

Selenium Slack API

Kubernetes

Google Firestore

Argo CD

Experience

Intuit

05/2020 - Present

Software Engineering Intern

 Developed new feature for the ArgoCD project that allows non-admin users to create Applications and Projects for themselves within a Kubernetes cluster.

 Built a Kubernetes custom resource and controller that utilizes admin configurations using regular expressions and the Kubernetes Role Base Access Control system to service non-admin activity.

23andMe

07/2020 - 09/2020

Software Engineering Intern

- Developed user interface for internal hosting service with the Application Infrastructure Team
- Built Flask app that uses Flask API endpoints to display information about applications (statuses, teams, owners, authentication tokens, etc.)

Carnegie Mellon University

01/2019 - 07/2020

Teaching Assistant

- Summer 2020 Reduced course staff response time from several hours to ~10 minutes on average and aided the response of 1,200+ replies across the course's most popular channels with the Parthean Notifications Slack Bot
- Co-taught daily recitations in Python, while teaching Go, HTML/CSS, and Javascript for the first time in our course's history. Hosted office hours answering questions about course concepts and debugging help
- Resulted in a median score above 90% in exams covering Go and our first successful semester teaching Go
- Summer 2019 Created lecture material/code using HTML/CSS/JS with Google Firestore's API

Projects

Parthean Notifications Slack Bot

05/2020 - 06/2020

Python Selenium Slack API

- Notifies Slack workspace about new threads/replies from students on Parthean (similar to Piazza)
- Reacts to original thread notifications, e.g

 for unresolved posts and

 for posts being responded to
- Scrapes website every minute using Selenium and Cron jobs, creates JSON models for the scraped information, and uses the Slack API to send messages

Education

Carnegie Mellon University

08/2018 - 05/2022

Bachelor's of Science in Electrical and Computer Engineering

- Structure and Design of Digital Systems
- Fundamentals of Programming and Computer Science
- Principles of Imperative Computing
- Logic Design and Verification
- Intro to Embedded Systems
- Intro to Computer Security