(Raster-)Tile-Server-Setup mit Tirex

FOSSGIS 2020

Freiburg, 12.3.2020

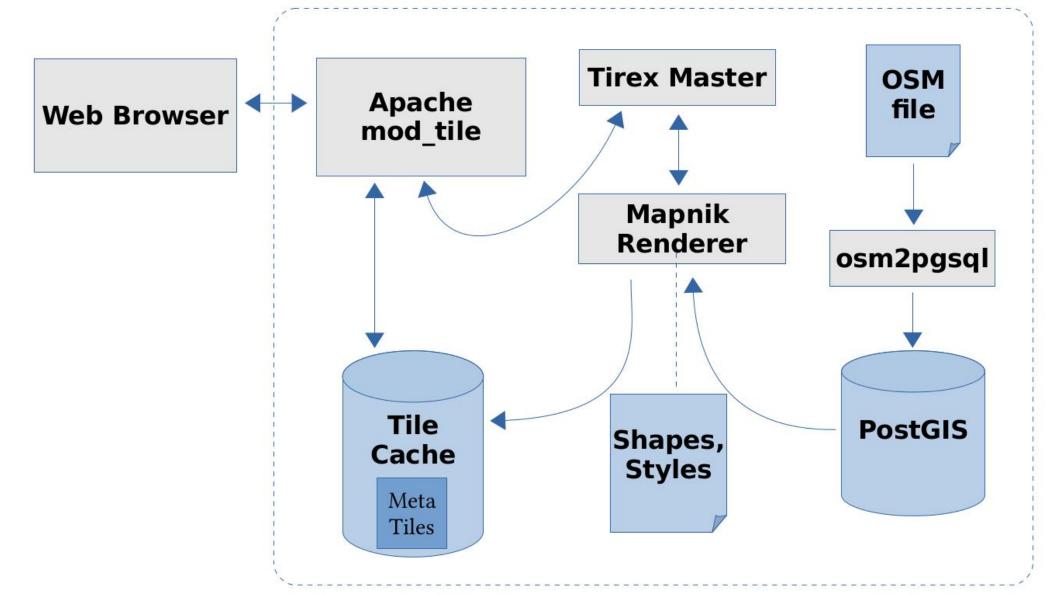
Frederik Ramm

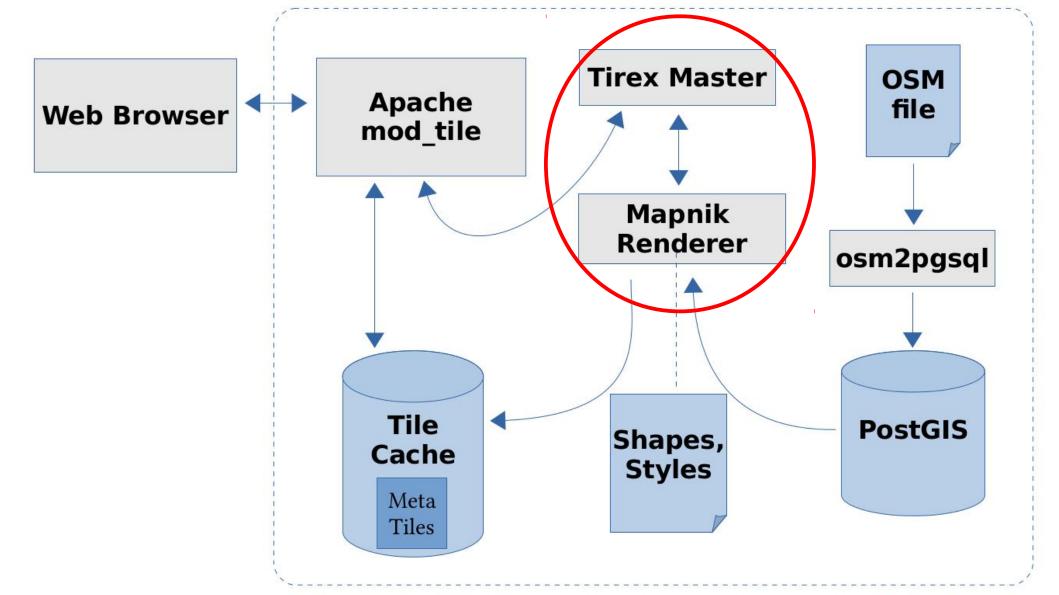
frederik.ramm@geofabrik.de

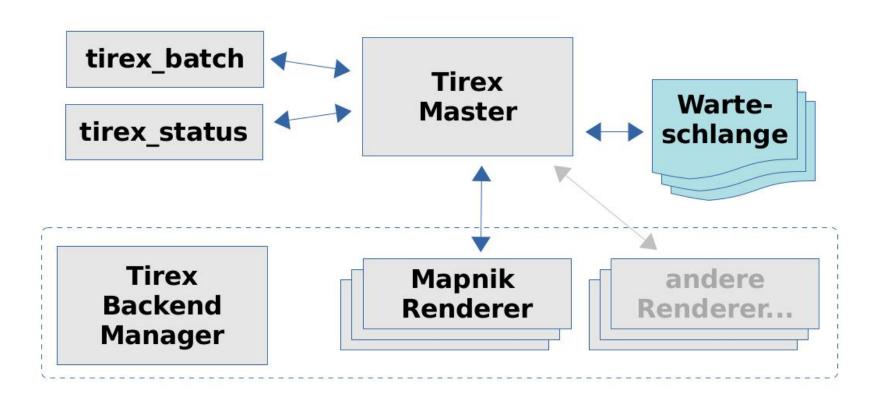
Tirex

- veröffentlicht 2010:
 github.com/openstreetmap/tirex
 (nicht: t-rex vector tile server)
- plug-in replacement für renderd:
 Queue-Management für Tileserver

Wie funktioniert ein Tileserver?







Tirex-Features

- Queues verschiedener Prioritäten
- "Seeding" mit tirex-batch
- Monitoring mit tirex-status
- verschiedene Backends
- kompatibel zu renderd/mod_tile

Konfiguration x3

- global (/etc/tirex/tirex.conf)
- pro Renderer
 (/etc/tirex/renderer/mapnik.conf)
- beim Mapnik-Renderer pro Stil (/etc/tirex/renderer/mapnik/osm.conf)

tirex-batch

tirex-batch

- -p *prio*
- -f filter

map=mapname bbox=links,unten,rechts,oben z=min-max

tirex-status

```
Tirex Master Status (updated=2020-03-11 18:15:14)
Master server:
 started=2020-03-11 18:03:58 pid=10807
Statistics:
 count error=0
 count expired=0
 count rendered [osm]=0, 0, 0, 0, 0, 0, 0, 0, 0, 2, 0, 0, 0, 1, 2, 2, 2, 4
 count requested=14
 count timeouted=0
 sum render time[osm]=0, 0, 0, 0, 0, 0, 0, 0, 0, 1:36.155, 0, 0, 0, 11.323, 12.189, 8.649, 8.304, 5.500
Oueue:
 Prio Size Maxsize
                                Age
                   1
  all
           0
                   1
Buckets: (load=0.76)
 Name
                      Priority Rendering MaxRend Maxload Active Can Queued
                                                                                         Age
 live
                       1- 9
                                                              yes yes
                                                                           0
 important
                      10- 19
                                                              yes yes
                                                                           0
                                       0
 background
                      20-
                                                              yes yes
                                                                           0
Currently rendering: (num=1)
 Map
                                         Y Z Prio
                                                      Age
                           8544
                                      5696 14
 osm
```

Setup auf Ubuntu 18.04

95.217.11.254

apt update apt install postgresql-10-postgis-2.4-scripts postgresql-10-postgis-2.4 osm2pgsql

su - postgres
createdb gis
createuser -s root
createuser -s tirex
psql gis -c "create extension hstore"
psql gis -c "create extension postgis"
exit

apt-get install git npm python3-distutils mapnik-utils cd /srv git clone https://github.com/gravitystorm/openstreetmap-carto

npm install -g carto
cd openstreetmap-carto
carto project.mml > project.xml
python3 scripts/get-shapefiles.py

cd /tmp

wget http://download.geofabrik.de/europe/germany/baden-wuerttemberg/freiburg-regbez-latest.osm.pbf

osm2pgsql freiburg-regbez-latest.osm.pbf -S /srv/openstreetmap-carto/openstreetmap-carto.style --tag-transform /srv/openstreetmap-carto/openstreetmap-carto.lua -d gis --hstore

add-apt-repository -y ppa:osmadmins/ppa add-apt-repository -y ppa:framm/tirex apt-get install libapache2-mod-tile tirex-core tirex-backend-mapnik

- apache add tile config, socket, restart
- vi /etc/tirex/renderer/mapnik.conf
- /etc/tirex/renderer/mapnik/osm.conf
- name=osm
- tiledir=/var/lib/tirex/tiles/osm
- mapfile=/srv/openstreetmap-carto/project.xml
- maxz=18
- install -o tirex -d /var/lib/mod_tile/osm
- a2ensite
- a2dissite
- minus:
- alles als root
- alte versionen

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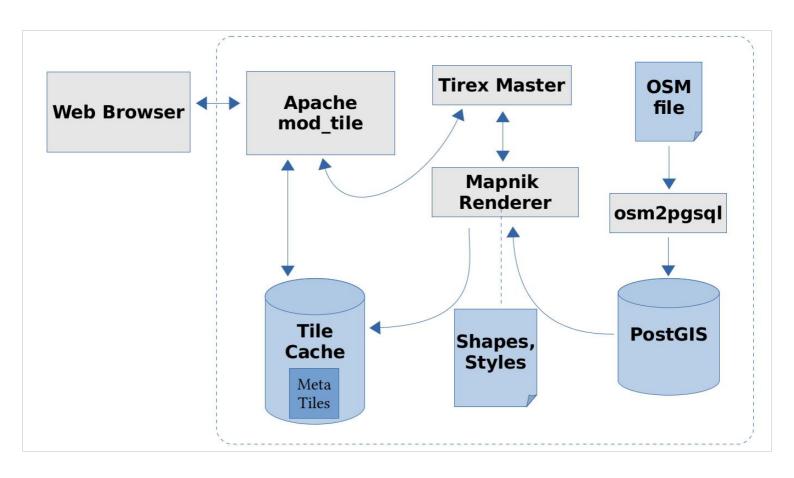
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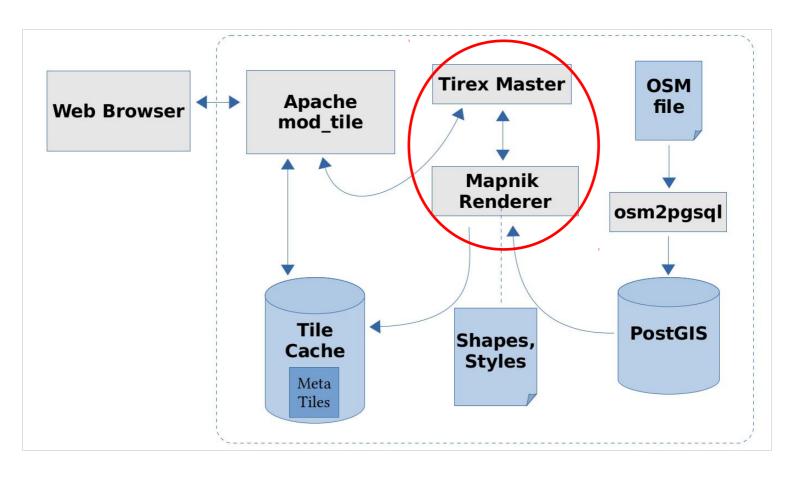
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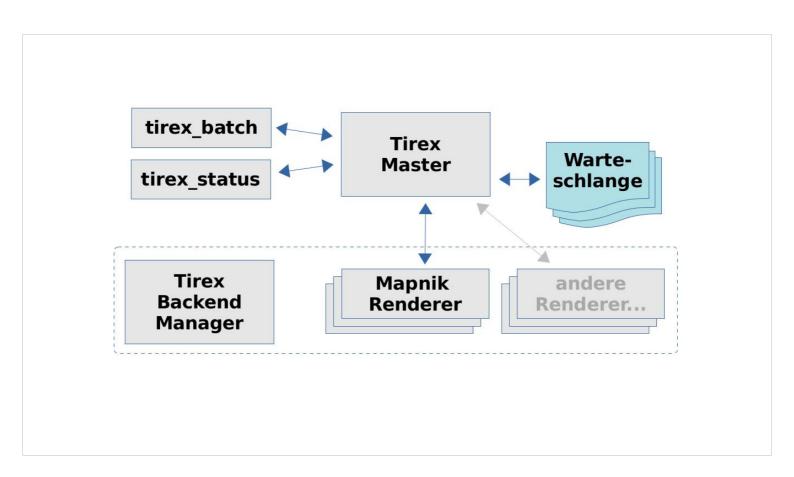
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