

Laboratory



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V1.0

Metadata Description Text

*Having 47 meshes

*Each model has an average of 5000 Triangles , Up to 20000 Triangles. All mesh total around 130000 Triangles

***Props:** window, door, laboratory table with sink ,stool , Cabinet type air conditioner , curtain , filing cabinet , computer , HangingTypeExhaustArm , Printe , socket , switch.

***Textures:** Most texture maps have a size of 2048 * 2048. Some materials have ao base color MetallicSmoothness normal texture

***UV:** Most models have good UV. Wall floor and other models have good lightmap UV

Asset Settings

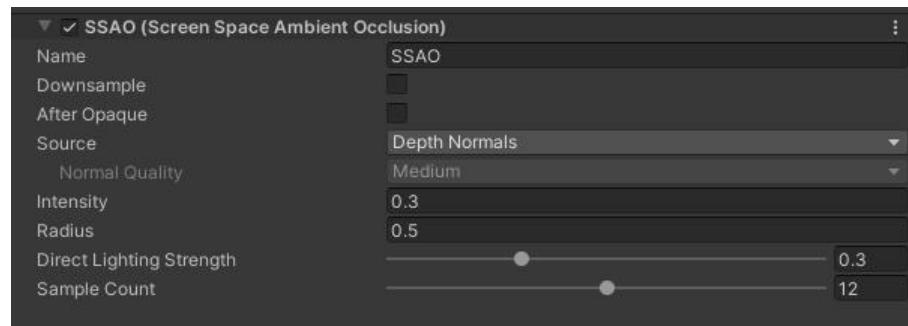
URP-HighFidelity-Renderer

The modification intensity is 0.3

The modification Radius is 0.5

The modification Direct Lighting Strength is 0.3

Modify these for better ao results



URP-HighFidelity-Renderer

The modification Max Distance is 600

Modifying this parameter can blur the Directional Light

