

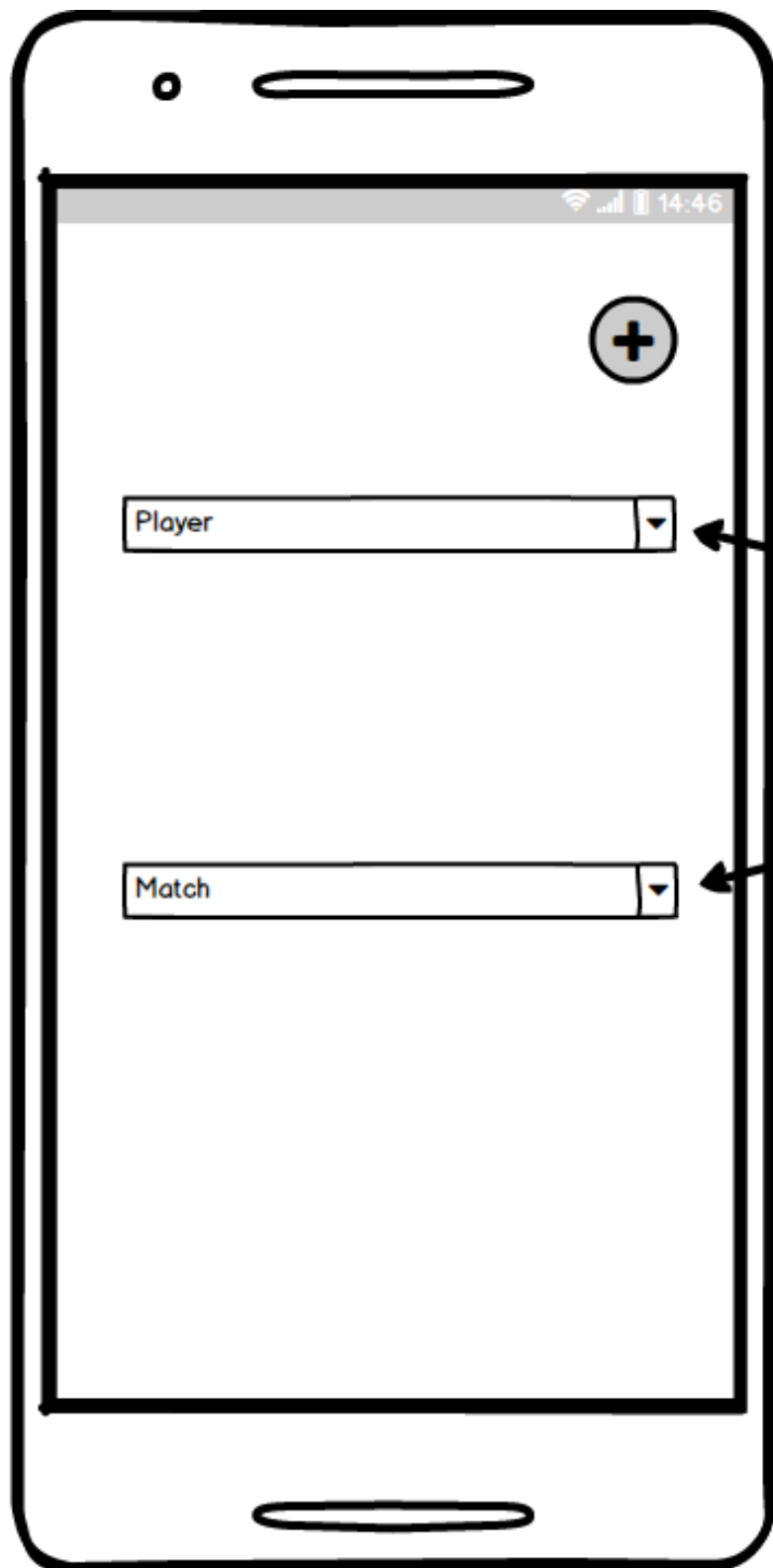
A hand-drawn sketch of a mobile application interface for a login screen. The sketch is contained within a rounded rectangle representing a phone. At the top, there is a small circle and a horizontal oval, likely representing a camera and a sensor. The main content area is a white rectangle with a black border. At the top right of this area is a status bar with a Wi-Fi icon, a signal strength icon, a battery icon, and the time "14:45". Below the status bar, the text "User" is followed by a rectangular input field. Below that, the text "Password" is followed by another rectangular input field. At the bottom center, there is a rectangular button with the text "Login". At the very bottom of the phone frame, there is another horizontal oval, likely representing a home button or a sensor.

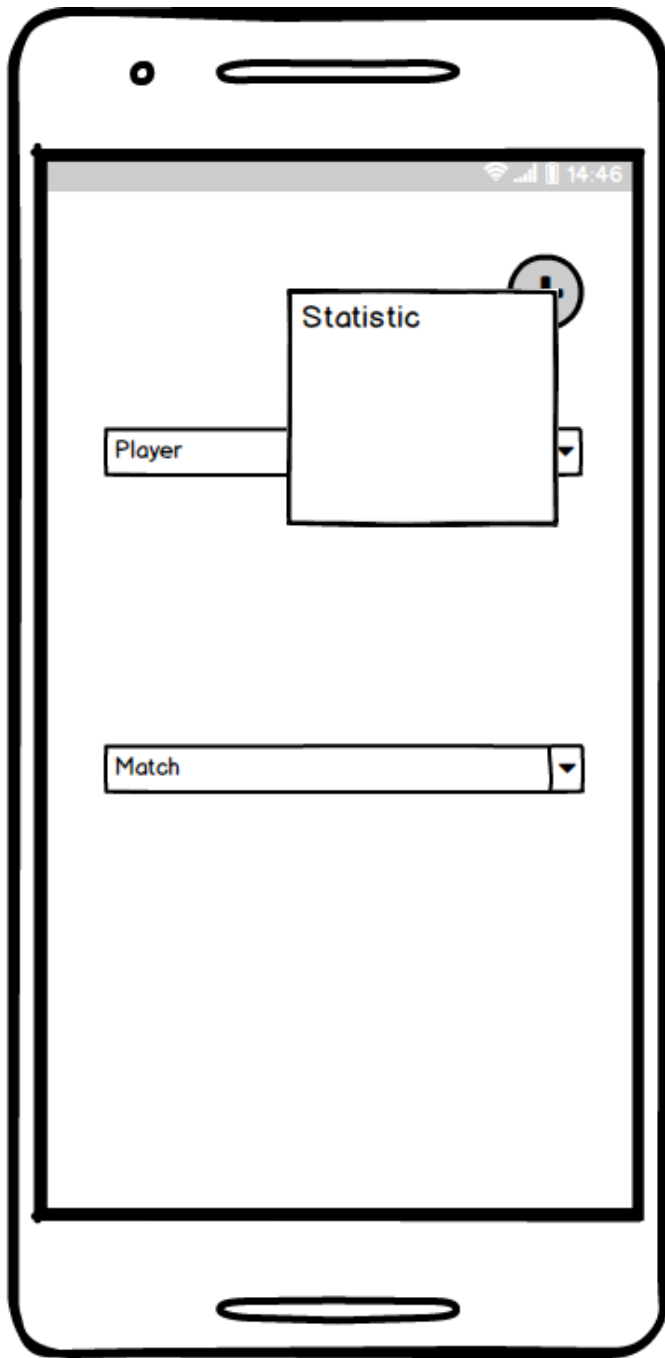
14:45

User

Password

Login



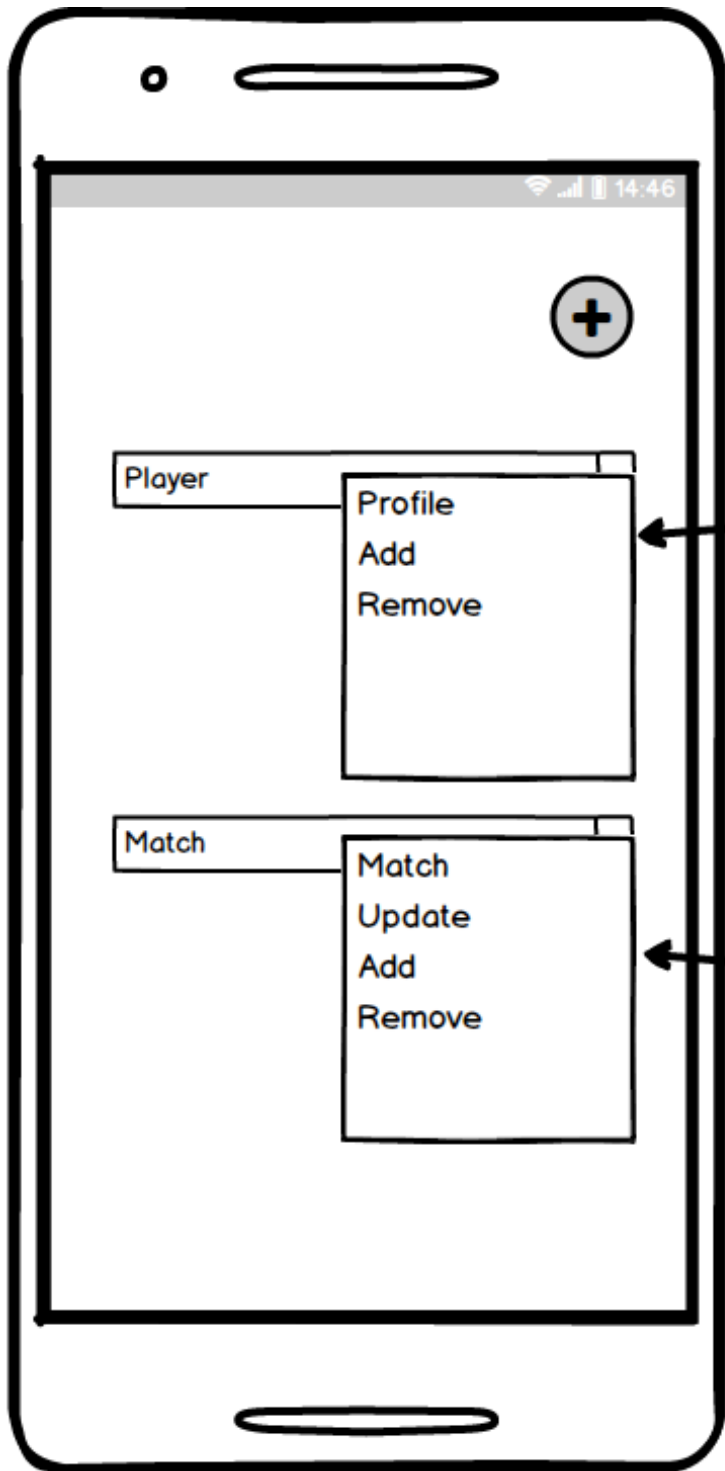


**Statistic... opens StatisticGUI(with
selected player and match)**

Go	Penalty	Headed	Headed Goal	Own G	Cucur

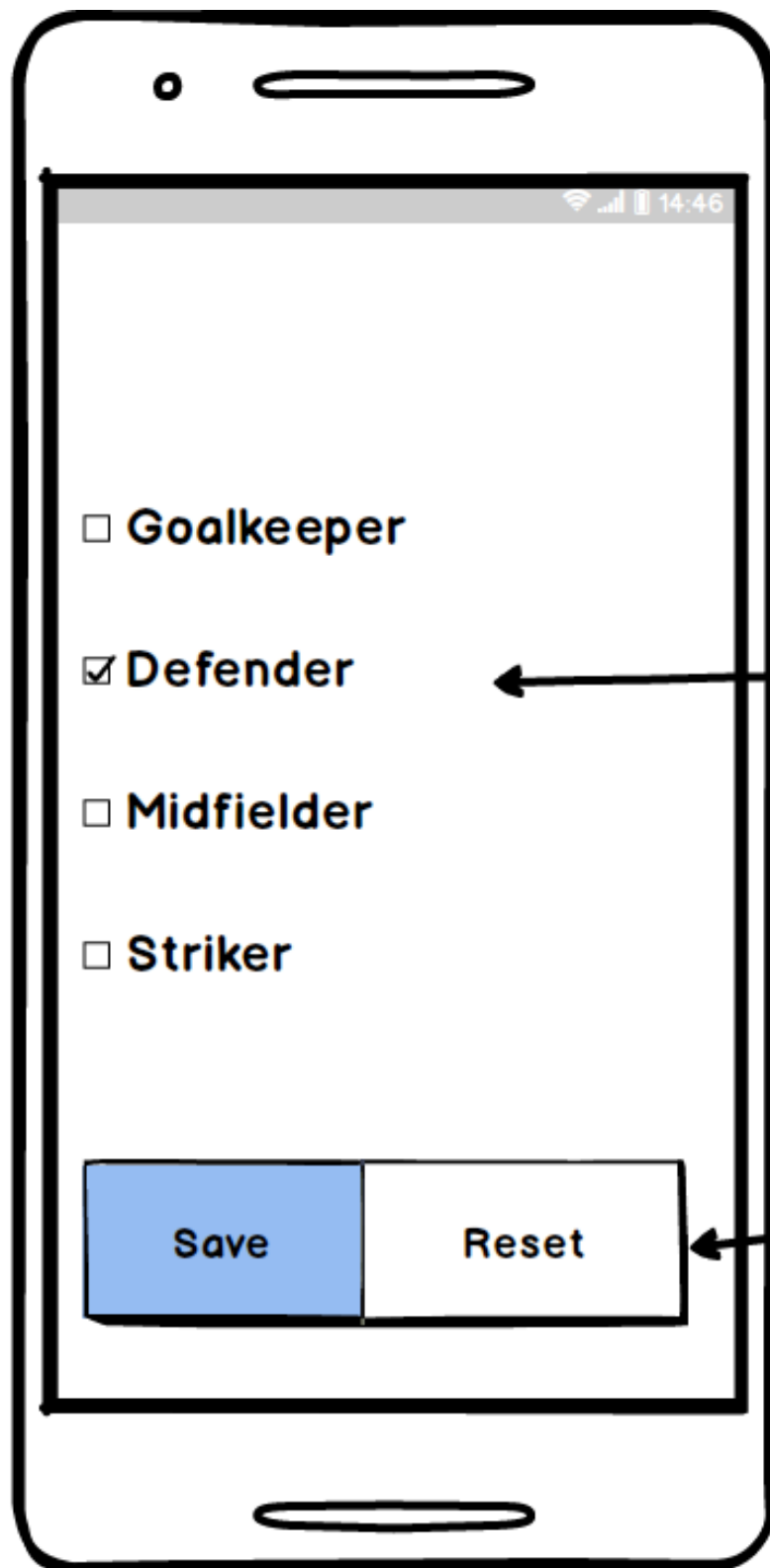
Save Changes

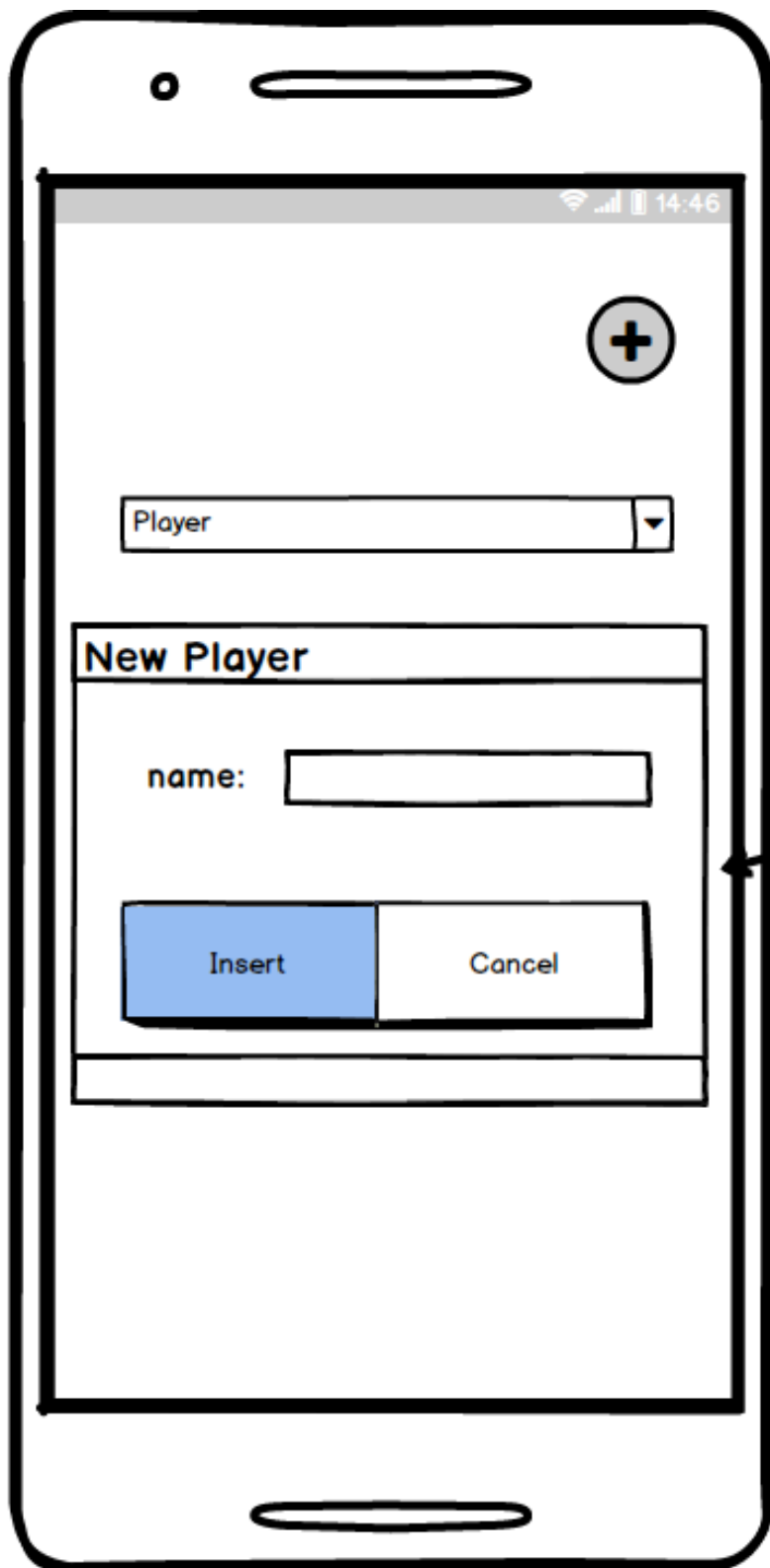
Columnheaders(on the left side) = name of player
Rowheaders = Goals, ..
table displays statistic
admin can edit everything
after editing "Save Changes"

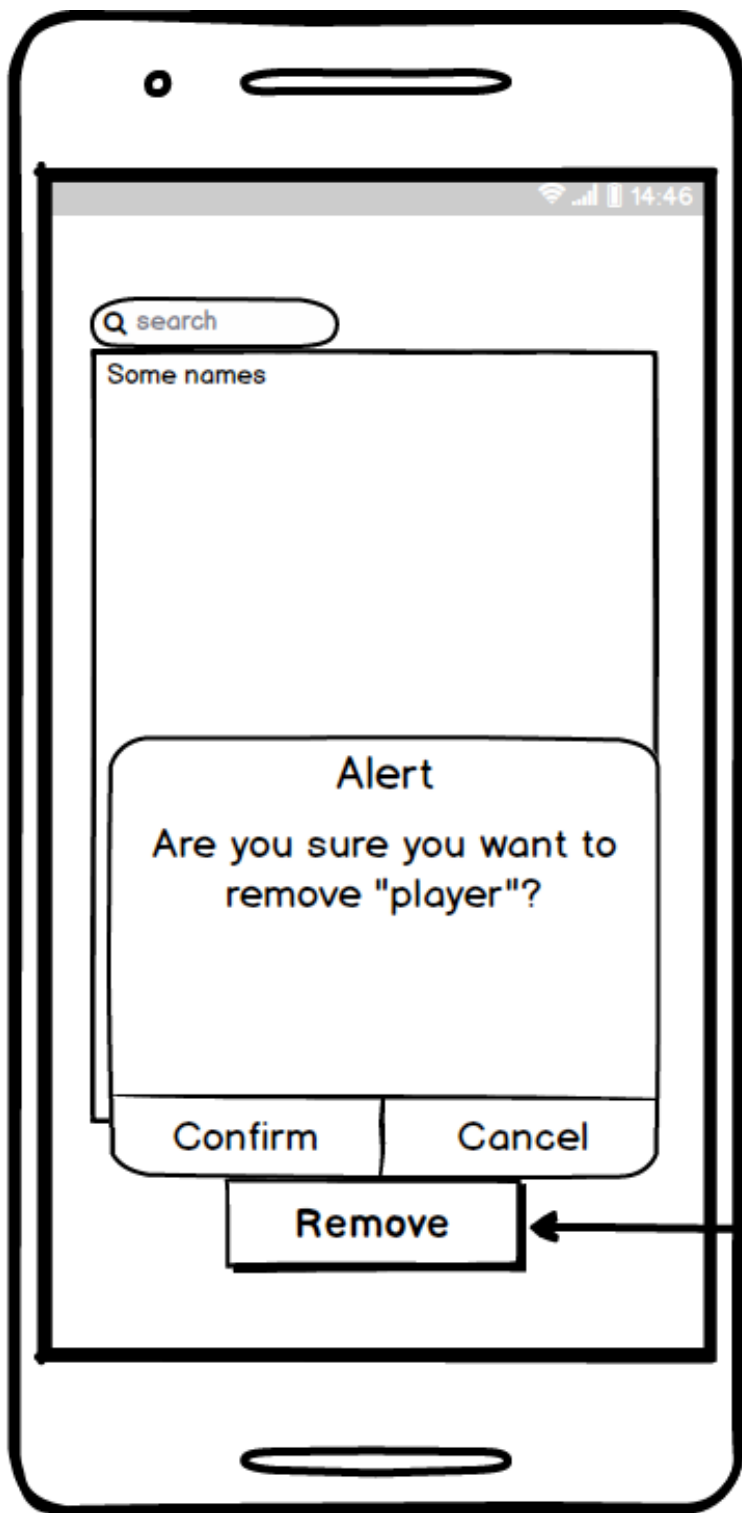


Profile.. opens ProfileGUI
Add... opens new Dialog (insert playername)
Remove... opens RemovePlayerGUI

Match... opens MatchGUI
Update... opens UpdateGUI
Add... adds a new match with current date
Remove... opens RemoveMatchGUI

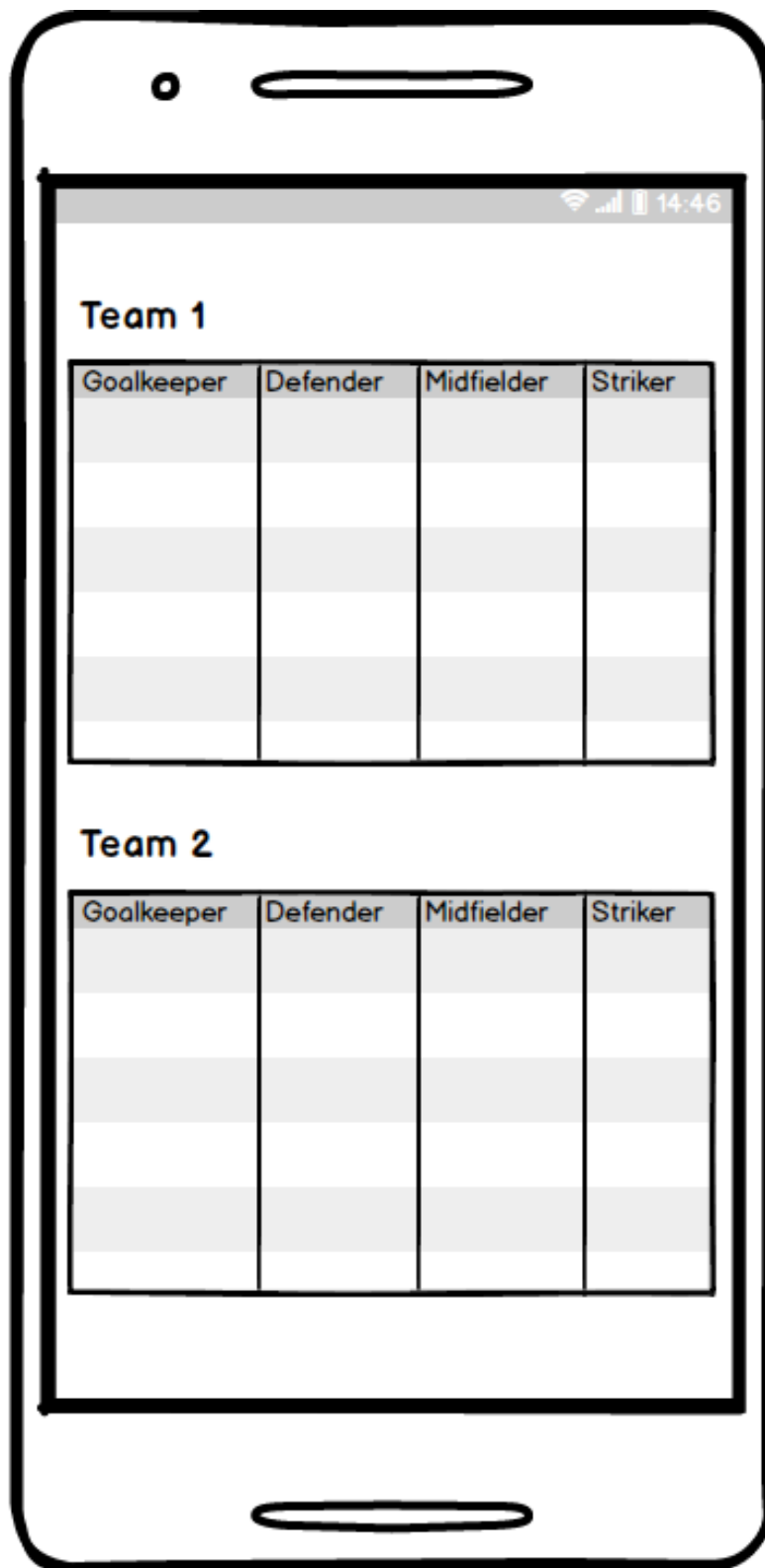




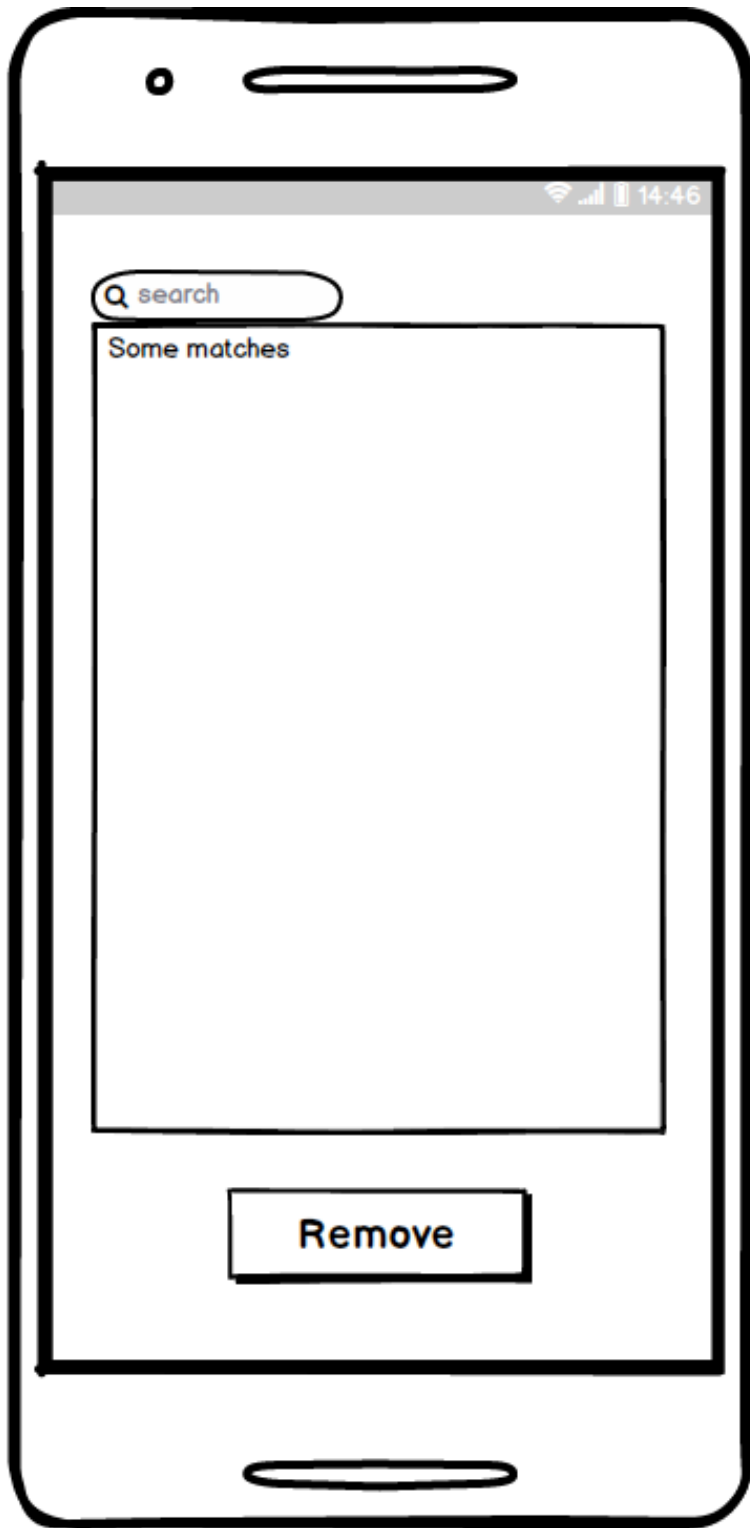


List of players
remove selected player
+search

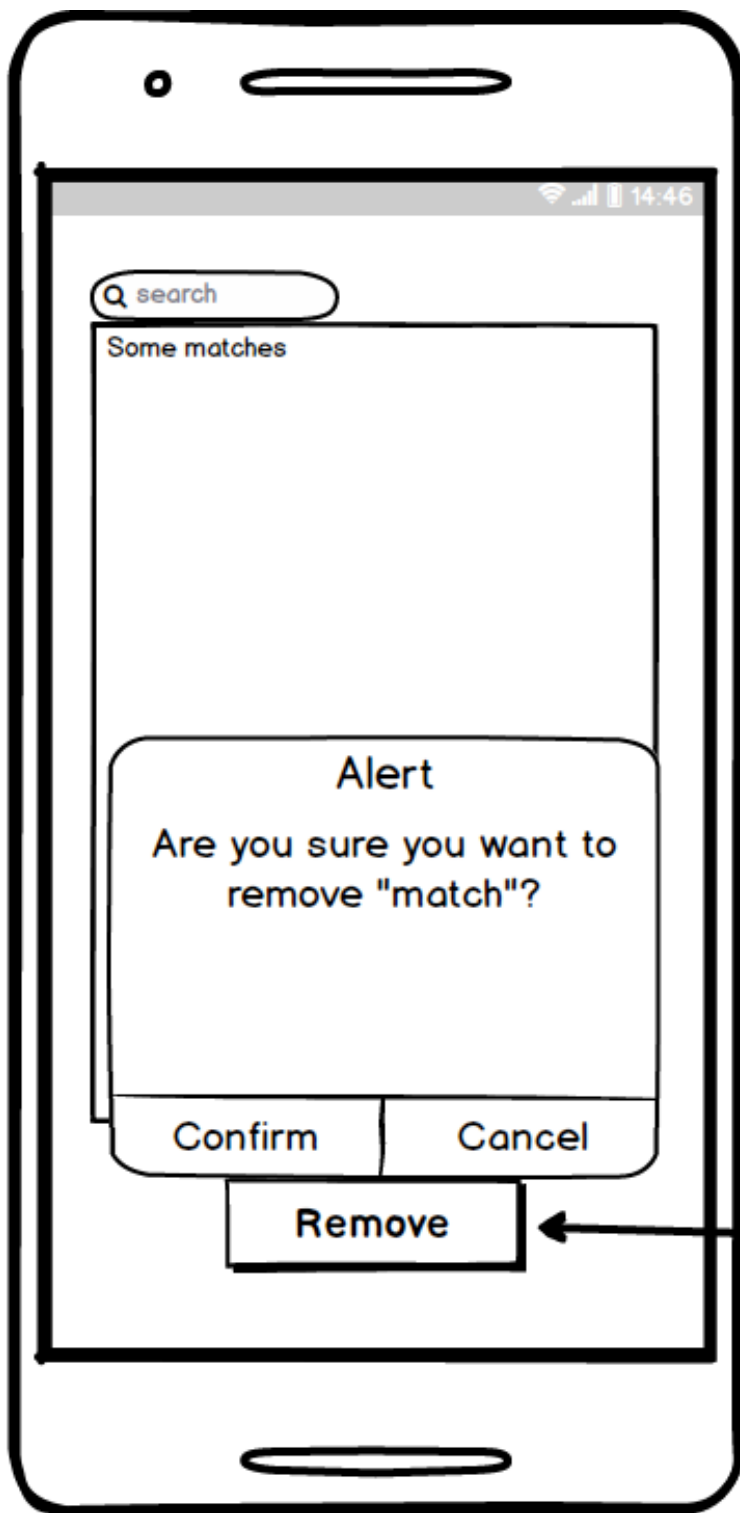
pressing the button opens an alertbox



displays teams i tables

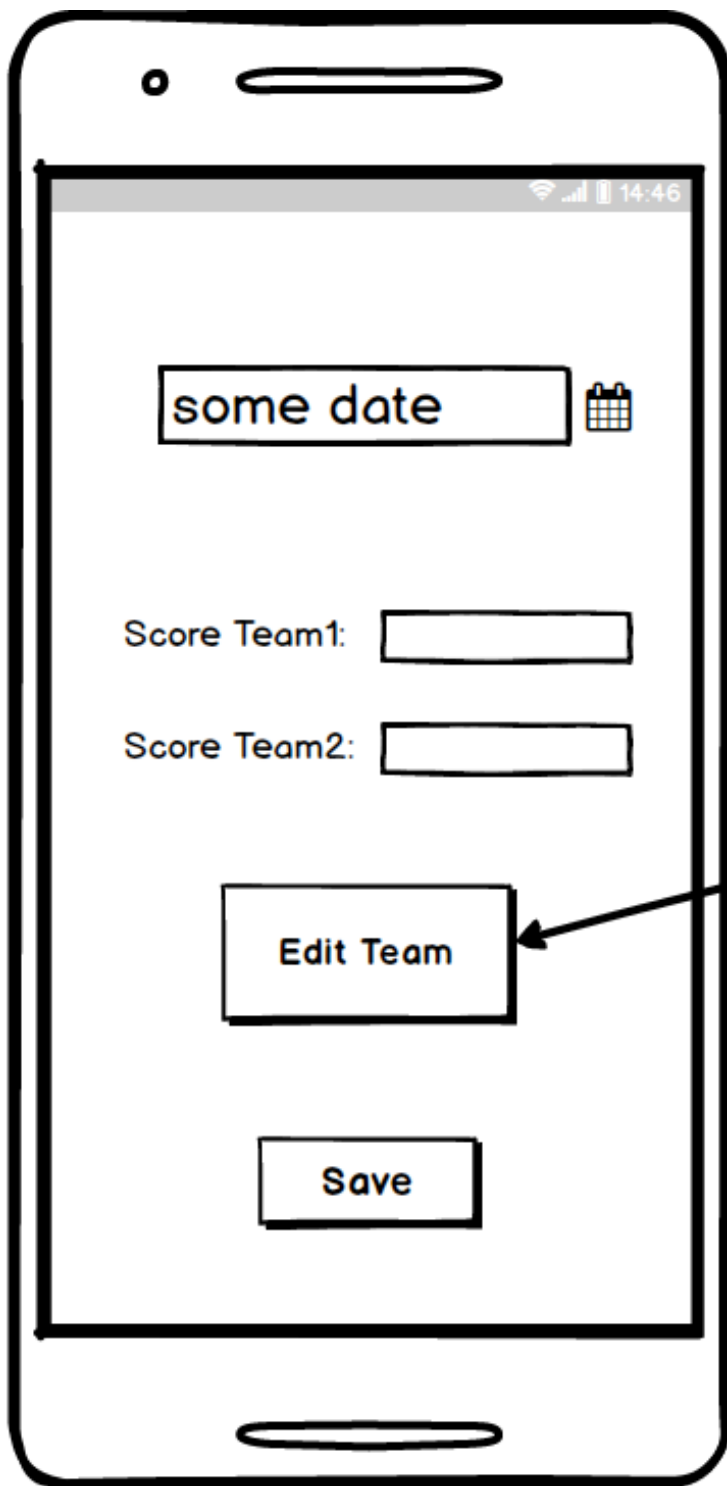


**List of matches
remove selected match
+search**



**List of matches
remove selected match
+search**

pressing the button opens an alertbox



date chooser.... to update the date
2 input fields... for scores
Edit Team.... opens EditTeamGUI
Save... saves the changes

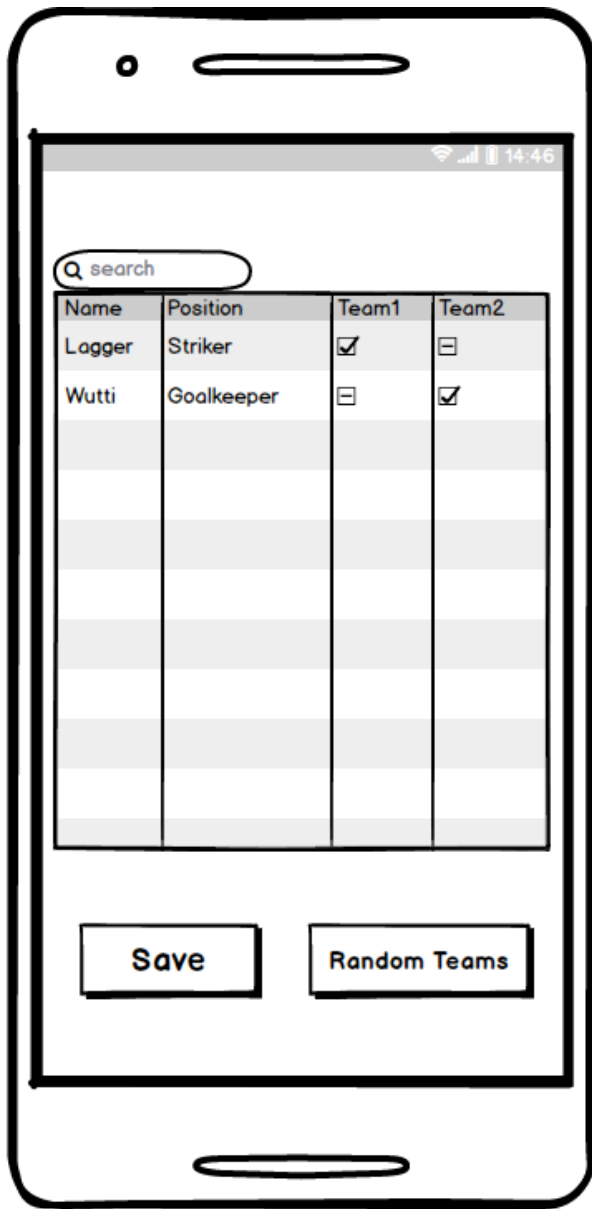


table with players... checkbox to choose the team
search..

Save... opens a dialog to display the teams(not saved yet)
Random Teams... generates random Teams and opens
dialog to display the teams(not saved yet)

Q search

Name	Position	Team1	Team2
Lagger	Striker	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Wutti	Goalkeeper	<input type="checkbox"/>	<input checked="" type="checkbox"/>

Selected Teams

Team1 Team2

Goalkeeper	Defender	Midfielder	Striker

Confirm Cancel

Save Random Teams

dialog(window)
tabcontrol...to switch between teams
Confirm.... closes the EditTeamGUI (saved
but not in database yet)