

# Jakob Hain

[jakobeha.github.io](https://jakobeha.github.io) | [github.com/jakobeha](https://github.com/jakobeha)

[jakobeha@fastmail.com](mailto:jakobeha@fastmail.com) | Winthrop, MA 02152, US

---

**Area of Focus:**     Programming languages + software engineering

---

## Education

**Purdue University - Computer Science Graduate Program**

Sept 2020 - Present

Seeking:             PhD in Computer Science

GPA:                 3.06 / 4

Notable Classes: CS565 Programming Languages, CS5592TPL Types and PL,  
CS505 Machine Learning, CS592IML Interpretability of ML

**Northeastern University - Khoury College of Computer Sciences**

Sept 2017 - Dec 2019

Degree:             Bachelor of Science in Computer Science

GPA:                 3.887 / 4. Member of the Honors College

Notable Classes: CS4910 Verified Compilers, CS4620 Building Extensible Systems,  
CS4500 Software Development, CS4410 Compilers

---

## Publications

**Contextual Dispatch for Function Specialization - OOPSLA 20**

Oct 2020

Olivier Flückiger, Guido Chari, Ming-Ho Yee, Jan Ječmen, Jakob Hain, Jan Vitek

**R Melts Brains - DLS 2019**

Oct 2019

Olivier Flückiger, Guido Chari, Jan Ječmen, Ming-Ho Yee, Jakob Hain, Jan Vitek

---

## Tools

High performance: Rust, C++, C, Unix / Linux internals

Web development: HTML, CSS, JS/TS, React, esbuild, PostgreSQL

Formal methods: Coq, Haskell

General purpose: Kotlin, Swift/iOS, Java, Python, Lua, Docker, Bash, Git, Excel

---

## Research Experience

**NominalScript - Purdue**

Jan 2023 - Present

- Superset of TypeScript with an additional nominal type system, like how Typescript is a superset of JavaScript with a structural type system
- Type system formalized in Coq, language implemented in Rust using tree-sitter to parse

**UnderstandableBinary - Purdue**

Sept 2022 - March 2023

- ML to improve readability and disassembly of C/C++ object code
- Fetches and compiles packages from `debianstable+vcpkg+conan`, decompiles using Ghidra, then fine-tunes a transformer (CodeT5) with the decompiled and original code

---

## Research Experience (cont.)

**Ř** - *Northeastern PRL*

Sept 2017 - May 2020

- Ř is a JIT compiler for R which uses static analysis and speculation to elide unused reflective data like string variable names, improving performance
  - Uses well-known compiler techniques but adapted to handle R's unique evaluation and reflective capabilities: liveness analysis, taint analysis, scope analysis, SSA form, loop peeling, LICM, constant folding, type inference, depot speculation, profiling, and others
  - Mainly worked on type inference fixes, serialization, and Software Transactional Memory to "safely" reduce lazy expressions when they don't produce side effects
- 

## Teaching Experience

**CS307 Software Engineering** - *Purdue CS*

Sept 2021 - Present

- Course which teaches Industry concepts and ethics, teams create their own software project (e.g. website), and submit design documents, and follow SCRUM
- As project coordinator I help teams specify their projects and review their documents
- As head TA (fall 2022) I also handled logistics and Qs from other coordinators

**CS2500 Fundamentals I** - *Northeastern CCIS*

Sept 2018 - Dec 2018

- Northeastern's mandatory introductory course, teaches foundations of programming (e.g. recursion) and good practices (documentation, testing) in a dialect of Scheme
- 

## Work Experience

**Intern Developer** - *NextDroid (self-driving ground-truth analysis via LIDAR)*

Jan 2020

- Fixed website bugs and create camera view for analysis (frontend)
- Fixed camera C++ driver and server (backend)

**Freelance Developer** - *RemoG, Remote*

Jan 2018

- Built an iOS app to show sensor data (speed, temperature, pressure) for a car
- 

## Community Service

**Counselor** - *GER<sup>2</sup>I, West Lafayette IN*

July 2022

**Counselor** - *Parks and Recreation, Winthrop MA*

June 2016 - Aug 2016

**Instructor** - *Cervizzi's Martial Arts Academy, Winthrop MA*

April 2015, Oct 2016

---

## Personal Projects

**cge-ai** - *General-purpose ML/AI library for turn-based games*

Jan 2022 - May 2022

- Based on AlphaZero, but modified to support more flexible games (e.g. more players)

**TreeScript** - *DSL to transform (refactor) syntax*

Dec 2018 - May 2019

- Related: coccinelle (Muller, Lawall, Andersen, Brunel, Hansen, Padiolaue, Palix), "Parser Parser Combinators" (van Tonder, Le Goues)
- Language-agnostic AST match and substitution. Syntax example: "foo(\x) -> bar(\x)"
- Finalist at Northeastern's RISE 2019

---

## Personal Projects (cont.)

**Descript** - *Simple language which transforms its own code*

April 2018 - Aug 2018

- Descript programs can input and output Descript source code, like macros. Unlike macros, Descript programs will modify the input file in-place/on-disk
  - Idea: complex large-scale refactors. Evolved into TreeScript to support other languages
  - IDE (VS Code) extension which highlights errors and renames symbols
- 

**Hobbies:** Running, Weightlifting, Graphic Design, Electronic Music Production