Jakub Nowicki

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OBJECTIVE Internship in Computer Science

SUMMARY Accomplished student-athlete Collaborative and team-focused

Experienced in real-time programming Strong problem-solving abilities

EDUCATION B.S. Computer Science and B.S. Applied Mathematics Expected May 2027

UNIVERSITY OF EVANSVILLE Evansville, IN

Related Courses Probability Intro to Computer Science

Calculus I, II, III Fundamentals of Programming I & II

Computer Skills Python C++ Microsoft Excel

COMPUTER SCIENCE EXPERIENCE

Rock-Paper-Scissors Game with Hand Recognition

March 2024

GPA 3.55

Developer

- Created a real-time rock-paper-scissors game using Python, OpenCV, and MediaPipe for hand gesture recognition
- Utilized OpenCv for real-time video capture and frame manipulation, essential for image processing tasks needed in the game
- Integrated MediaPipe's hand tracking solutions to detect and track multiple hand landmarks in real-time, which are critical for determining gestures

Programmer of Poznan, Poland

Sep 2017-May 2018

Programmer

- Competed in a speed programming competition to develop new coding abilities to solve problems quickly
- Developed coding for a new two-dimensional game to gain experience working with a team and collaborating effectively

WORK EXPERIENCE

ESPN Evansville, Indiana

Dec 2023-Present

Camera Operator

- Operated professional-grade cameras to capture live sporting events for ESPN broadcasts
- Collaborated with the production team to ensure smooth, high-quality broadcasts which strengthened adaptability in high-pressure situations

ATHLETICS

NCAA Division I Men's Cross Country and Track & Field Aug 2023-Present

Student-Athlete

VOLUNTEER Angel Mounds Cross Country Meets

EXPERIENCE Harrison High School Track and Field Meets

HONORS/

International Student Scholarship

RECOGNITION Poland Men's Cross Country Champions

Men's Track and Cross Country Scholarship