



Algorithms and Data Structures 2

Course description

Basic Information

Field of study : Analytical Computer Science

Path : -

Organizational unit : Faculty of Mathematics and Computer Science

Education level : first-cycle

Form of studies : full-time studies

Study profile : general academic

Required : mandatory

Education cycle : 2022/23

Course code : UJ.WMIIANS.180.03345.22

Languages : Polish

Course related to scientific research : Yes

Disciplines : Computer Science

ISCED Classification : 0613 Software and applications development and analysis

USOS Code : WMI.TCS.ASD2.OL

Course coordinator

Maciej Ślusarek

Course instructors

Maciej Ślusarek, Marcin Briński, Krzysztof Potępa

| | | |
|-------------------|---|------------------|
| Period Semester 4 | Form of verification of learning outcomes | |
| | exam | ECTS credits 6.0 |
| | Course format and hours | |
| | lecture: 30 laboratory classes: 30 | |

Learning outcomes for the course

| Code | Outcomes in the area of: | Directional learning outcomes | Verification methods |
|---|--|---|----------------------|
| Knowledge – Student knows and understands: | | | |
| W1 | knows standard algorithms and data structures used in solutions to algorithmic problems in computational geometry, text processing, and number theory | IAN_K1_W04, IAN_K1_W06, IAN_K1_W07, IAN_K1_W08, IAN_K1_W09, IAN_K1_W10, IAN_K1_W11, IAN_K1_W12 | oral exam, credit |
| W2 | understands the concept of computational complexity, knows the definition of NP class and NP-complete problems, identifies example NP-complete problems, knows selected approximation algorithms | IAN_K1_W11 | oral exam, credit |
| Skills – Student can: | | | |
| U1 | model problems presented in natural language using mathematical language and advanced algorithmic concepts | IAN_K1_U01, IAN_K1_U06, IAN_K1_U07, IAN_K1_U17, IAN_K1_U21, IAN_K1_U22 | oral exam, credit |
| U2 | propose a solution for a typical algorithmic problem in the discussed fields and present its solution orally and in writing | IAN_K1_U03, IAN_K1_U06, IAN_K1_U10, IAN_K1_U11, IAN_K1_U17, IAN_K1_U21, IAN_K1_U22 | oral exam, credit |
| U3 | design and implement algorithms using basic and selected advanced algorithmic techniques | IAN_K1_U06, IAN_K1_U07, IAN_K1_U08, IAN_K1_U11, IAN_K1_U17 | oral exam, credit |
| U4 | has an in-depth ability to test their program, search for errors and optimize it | IAN_K1_U03, IAN_K1_U05 | oral exam, credit |

| Code | Outcomes in the area of: | Directional learning outcomes | Verification methods |
|--|---|-------------------------------|----------------------|
| Social competences – Student is ready to: | | | |
| K1 | formulate precise questions that serve to deepen or supplement their understanding of a given topic | IAN_K1_K01 | oral exam, credit |

ECTS credit balance

| Student's activity form | Average number of hours* allocated to completed activity types | |
|---|--|-------------|
| lecture | 30 | |
| laboratory classes | 30 | |
| independently solving computer problems | 60 | |
| preparation for classes | 30 | |
| preparation for exam | 30 | |
| Total student workload | Hours 180 | ECTS 6.0 |

* hour (lesson) means 45 minutes

Course content

| No. | Course content | Learning outcomes for the course |
|-----|----------------|----------------------------------|
|-----|----------------|----------------------------------|

| No. | Course content | Learning outcomes for the course |
|-----|---|----------------------------------|
| 1. | <p>1. Pattern searching in text: prefix-suffixes, KMP method, Aho-Corasick automaton, Karp-Rabin algorithm, Karp-Miller-Rosenberg algorithm. 2. Suffix arrays: construction algorithms, longest common prefix array and optimal search algorithm, suffix trees and their relationship with suffix arrays. 3. Basic techniques of computational geometry: vector determinant, polar sorting, sweep line, convex hull algorithms, finding intersections of segments. 4. Further geometric algorithms: point-in-polygon test, representation of plane division, point location on a plane using layer method, kd-trees. 5. Linear programming, simplex method, duality. 6. Number theory problems: Euclidean algorithm, modular arithmetic, discrete logarithm, RSA algorithm. 7. Prime numbers, Miller-Rabin algorithm. 8. Fast Fourier Transform. 9. Computational complexity: NP class, NP-complete problems, examples of NP-completeness proofs, approximation algorithms.</p> | W1, W2, U1, U2, U3, U4, K1 |

Extended information

Teaching methods:

conventional lecture, laboratory classes

| Class type | Assessment forms | Course completion conditions |
|--------------------|------------------|--|
| lecture | oral exam | Positive grade from the exam, covering the scope of ASD1 and ASD2 courses. Admission to the exam is conditional on a positive grade from the laboratory. The final grade is a weighted average of grades from ASD1 and ASD2 laboratories and the exam. |
| laboratory classes | credit | Laboratory completion based on assessment programs, homework assignments and tests. |

Prerequisites and additional requirements

Algorithms and Data Structures 1, Discrete Mathematics

Literature

Required

1. T.H. Cormen, Ch.E. Leiserson, R.L. Rivest, C. Stein, Wprowadzenie do algorytmów, wydanie III, PWN, 2012

Additional

1. L.Banachowski, K.Diks, W.Rytter, Algorytmy i struktury danych, PWN, 2018