# Jakub Ogrodnik



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**Mobile:** +48 600 924 355

**Location:** Warsaw

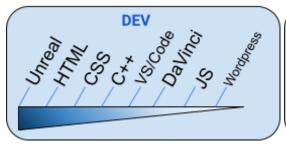
Portfolio: <a href="https://jakubogrodnik.pl">https://jakubogrodnik.pl</a>

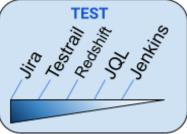
Github: <a href="https://github.com/JakubOgrodnikPL">https://github.com/JakubOgrodnikPL</a>

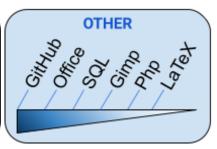
LinkedIn: <a href="https://www.linkedin.com/in/jakub-ogrodnik-483376256/">https://www.linkedin.com/in/jakub-ogrodnik-483376256/</a>

I am a professional game tester and I learn to develop games with Unreal Engine and C++. I play digital games, tabletop RPGs, LARPS and board games. My favourite genre is RPG.

#### **IT SKILLS**







#### **EXPERIENCE**

## 04.2024-NOW: Lionbridge POLAND (For global-scale game developer)

**Software Technical Engineer Support (REMOTE)** 

- supporting team STE
- verifying test cases
- giving feedback on user stories
- checking Redshift queries.

Technologies: Jira, JQL, Jenkins, Testrail, Redshift.

## 04.2023-03.2024: Lionbridge POLAND (For global-scale game developer)

### **Game tester (REMOTE)**

- reporting issues with Jira
- running tests
- preparing training and tutorial materials
- writing reports

Technologies: Jira, Jenkins.

#### 01.2022-03.2023: Freelancing

- creating websites
- making games Unreal Engine projects
- content creation for social media

Technologies: Unreal, HTML, CSS, C++, Visual Studio / Code, DaVinci Resolve, Gimp, Java Script, Wordpress, PHP, SQL, Kotlin.

### 2017-2021: Jaworska Trading LTD. Key Account Manager

 consulting and advisory for the strategic customers, in the field of furnishing office spaces, for global companies as: Citibank, Capgemini, JP Morgan.

### **EDUCATION**

#### **Recent Udemy courses:**

- Unreal Engine 5.4 Motion Design (ongoing)
- Unreal Engine 5 Post Process Materials (ongoing)
- Unreal Engine 5 Cinematics (ongoing)
- Unreal Engine 5 C++ Ultimate Developer (ongoing)
- Jira project management
- Unreal Engine 5 C++ Developer
- Unreal Engine 5 Blueprints: FPS
- Manual software tester (ISTQB knowledge)
- Web developer (HTML, CSS)
- JavaScript basics
- SQL in Postgre
- PHP basics

#### 2006: Faculty of Physics, Warsaw University of Technology

Specialisation: Computer and nuclear physics

Thesis: "Germanium gamma radiation detectors with anti-Compton shield".

### 2002: III High School in Lublin (the Union of Lublin)

Profile: mathematics and physics

#### **LANGUAGES**

polish (native), english (bilingual fluency), french (ongoing B1), german (beginner), bulgarian (beginner)

#### **SKILLS**

analytical skills, communication, creativity, teamwork, work organisation, negotiation, mediation, team management, staff training, logistics, patience, responsibility, driver licence B.

#### **EXPERIENCE**

#### **PASSIONS**

playing video games, classic RPGs, LARPS, board games, doing sports, writing poetry.

# 2014-2017: Jaworska Trading LTD. Sales representative

- office furniture trade and sales
- customer service
- staff training
- improving qualifications

#### 2012-2014: Internship in Jaworska Trading LTD.

- · organisation of office work
- customer service
- transport
- shipping
- logistics

## 2010-2012: Internship in Heavy Ion Laboratory at the University of Warsaw:

 "E.A.G.L.E" gamma radiation detection system support and data acquisition

Tools: LaTeX

# 2009: Internship in Ultra Low Temperature Laboratory, Lancaster University of Technology

 research: "Transition to Turbulence for a Quartz Tuning Fork in Superfluid 4He"

I agree to the processing of personal data provided in this document for realising the recruitment process pursuant to the Personal Data Protection Act of 10 May 2018 (Journal of Laws 2018, item 1000) and in agreement with Regulation (EU) 2016/679 of the European Parliament and of the Council of 27 April 2016 on the protection of natural persons with regard to the processing of personal data and on the free movement of such data, and repealing Directive 95/46/EC (General Dat Protection Regulation).