The task

*Maximum rating is 100 points.*

Write an application using QML that displays images (Image Viewer) (under Windows or Linux or macOS (it doesn’t matter)).

Requirements:

1. Provide the option to choose the path to the folder where some pictures are located (20 points)
2. Implement the option to display pictures:
   1. by list (20 points)
   2. by table (20 points)
   3. by PathView (20 points)
3. The picture enlarges when you click on it (20 points)

**The result of homework:** you have the archive **Home Task – Sceleton.zip**, you need to add necessary code/files to there.