

Swimming Competition Tests

Description

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I. Team CRUD:

■ postTeam

Method: POST

Endpoint: http://localhost:8080/teams

Description:

This request is used to create a new team in the system. It must contain all NotNull elements in request.

■ getTeams

Method: GET

Endpoint: http://localhost:8080/teams

Description:

Retrieves a list of all teams currently stored in the system.

■ getTeam6

Method: GET

Endpoint: http://localhost:8080/teams/6

Description:

Fetches detailed information about a specific team, in this case, the team with ID 6.

■ putTeam6

Method: PUT

Endpoint: http://localhost:8080/teams/6

Description:

Updates the information for team with ID 6. The request body must contain all of the updated team data.

■ deleteTeam6

Method: DELETE

Endpoint: http://localhost:8080/teams/6

Description:

Deletes the team with ID 6 from the system.

II. Coach CRUD:

■ postCoach:

Method: POST

Endpoint: http://localhost:8080/coaches

Description:

Creates a new coach in the system. It must contain all NotNull elements in request.

■ getCoaches:

Method: GET

Endpoint: http://localhost:8080/coaches

Description:

Retrieves a list of all coaches registered in the system.

■ getCoach6

Method: GET

Endpoint: http://localhost:8080/coaches/6

Description:

Fetches detailed information for the coach with ID 6.

■ putCoach6

Method: PUT

Endpoint: http://localhost:8080/coaches/6

Description:

Updates the information for coach with ID 6. The request body must contain all of the updated coach data.

■ deleteCoach

Method: DELETE

Endpoint: http://localhost:8080/coaches/6

Description:

Deletes the coach with ID 6 from the system.

III. Competition CRUD:

■ postCompetition

Method: POST

Endpoint: http://localhost:8080/competitions

Description:

Creates a new competition in the system. It must contain all NotNull elements in request.

■ getCompetitions

Method: GET

Endpoint: http://localhost:8080/competitions

Description:

Retrieves a list of all competitions registered in the system.

■ getCompetition6

Method: GET

Endpoint: http://localhost:8080/competitions/6

Description:

Fetches detailed information for the competition with ID 6.

■ putCompetition6

Method: PUT

Endpoint: http://localhost:8080/competitions/6

Description:

Updates the information for competition with ID 6. The request body must contain all of the updated competition data.

■ deleteCompetition6

Method: DELETE

Endpoint: http://localhost:8080/competitions/6

Description:

Deletes the competition with ID 6 from the system.

IV. Competitor CRUD:

■ postCompetitor

Method: POST

Endpoint: http://localhost:8080/competitors

Description:

Creates a new competitor in the system. It must contain all NotNull elements in request.

■ getCompetitors

Method: GET

Endpoint: http://localhost:8080/competitors

Description:

Retrieves a list of all competitors registered in the system.

■ getCompetitor6

Method: GET

Endpoint: http://localhost:8080/competitors/6

Description:

Fetches detailed information for the competitor with ID 6.

■ putCompetitor6

Method: PUT

Endpoint: http://localhost:8080/competitors/6

Description:

Updates the information for competitor with ID 6. The request body must contain all of the updated competitor data.

■ deleteCompetitor6

Method: DELETE

Endpoint: http://localhost:8080/competitors/6

Description:

Deletes the competitor with ID 6 from the system.

V. Location CRUD:

■ postLocation

Method: POST

Endpoint: http://localhost:8080/locations

Description:

Creates a new location in the system. It must contain all NotNull elements in request.

■ getLocation

Method: GET

Endpoint: http://localhost:8080/locations

Description:

Retrieves a list of all locations registered in the system.

■ getLocation6

Method: GET

Endpoint: http://localhost:8080/locations/6

Description:

Fetches detailed information for the location with ID 6.

■ putLocation6

Method: PUT

Endpoint: http://localhost:8080/locations/6

Description:

Updates the information for location with ID 6. The request body must contain all of the updated location data.

■ deleteLocation6

Method: DELETE

Endpoint: http://localhost:8080/locations/6

Description:

Deletes the location with ID 6 from the system.

VI. Race CRUD:

■ postRace

Method: POST

Endpoint: http://localhost:8080/races

Description:

Creates a new race in the system. It must contain all NotNull elements in request.

■ getRaces

Method: GET

Endpoint: http://localhost:8080/races

Description:

Retrieves a list of all races registered in the system.

■ getRace6

Method: GET

Endpoint: http://localhost:8080/races/6

Description:

Fetches detailed information for the race with ID 6.

■ putRace6

Method: PUT

Endpoint: http://localhost:8080/races/6

Description:

Updates the information for race with ID 6. The request body must contain all of the updated race data.

■ deleteRace6

Method: DELETE

Endpoint: http://localhost:8080/races/6

Description:

Deletes the race with ID 6 from the system.

VII. Result CRUD:

■ postResult

Method: POST

Endpoint: http://localhost:8080/results

Description:

Creates a new result in the system. It must contain all NotNull elements in request.

■ getResults

Method: GET

Endpoint: http://localhost:8080/results

Description:

Retrieves a list of all results registered in the system.

■ getResult11

Method: GET

Endpoint: http://localhost:8080/results/11

Description:

Fetches detailed information for the result with ID 11.

■ putResult11

Method: PUT

Endpoint: http://localhost:8080/results/11

Description:

Updates the information for result with ID 11. The request body must contain all of the updated result data.

■ deleteResult11

Method: DELETE

Endpoint: http://localhost:8080/results/11

Description:

Deletes the result with ID 11 from the system.

VIII. Parameter Requests:

■ team1Coaches

Method: GET

Endpoint: <http://localhost:8080/teams/1/coaches>

Description:

Retrieves a list of coaches assigned to team with ID 1.

This request fetches elements (coaches) that are associated with another element (team).

■ coach2Team

Method: GET

Endpoint: <http://localhost:8080/coaches/2/team>

Description:

Fetches the team assigned to coach with ID 2.

This allows navigation from a coach to entity (team).

■ competition3Races

Method: GET

Endpoint: <http://localhost:8080/competitions/3/races>

Description:

Returns all races that belong to competition with ID 3.

Enables you to retrieve a nested list of races within a specific competition.

■ competitor2Results

Method: GET

Endpoint: <http://localhost:8080/competitors/2/results>

Description:

Gets all results associated with competitor ID 2.

This fetches related performance data linked to a competitor.

■ location1Competitions

Method: GET

Endpoint: <http://localhost:8080/locations/1/competitions>

Description:

Retrieves all competitions that are hosted at location ID 1.
This is used to track which events are scheduled or have occurred at a specific venue.

■ race2Results**Method:** GET**Endpoint:** <http://localhost:8080/races/2/results>**Description:**

Gets the results for race with ID 2.
This allows accessing performance outcomes for a particular race.

■ result3Competitor**Method:** GET**Endpoint:** <http://localhost:8080/results/3/competitor>**Description:**

Retrieves the competitor associated with result ID 3.
This enables you to trace a result back to the athlete who achieved it.

IX. Exception Handling:

■ Error404**Method:** DELETE**Endpoint:** <http://localhost:8080/teams/77777>**Description:**

Attempts to delete a non-existent team using an invalid ID (77777).
Expected to return HTTP 404 Not Found, validating that the server correctly handles attempts to access or delete resources that don't exist.

■ Error400**Method:** POST**Endpoint:** <http://localhost:8080/competitions>**Description:**

Sends a malformed or incomplete request body when creating a competition (missing required fields like name).
Expected to return HTTP 400 Bad Request, confirming that the API validates input data and rejects bad requests appropriately.

■ Error500

Method: GET

Endpoint: http://localhost:8080

Description:

Triggers a server-side failure by sending an invalid payload with a GET request to the root endpoint.

Expected to return HTTP 500 Internal Server Error, testing how the system handles unexpected internal exceptions or logic failures.