### Machine Learning: Introduction to Linear Regression, Logistic Regression, and Neural Networks

# Chapter 3 Review of Mathematical Concepts

#### Review of Mathematical Concepts

Supervised Learning: Process of learning a function that maps input information to labelled output information. The labelled input/output information is called the training data. The learned function is then used to predict outputs when new input information is provided.

#### Approach and underlying mathematics

- Assume "Function Structure" with unknown function parameters
- Function structures for Linear Regression, Logistic Regression, and Neural Networks are based on matrices
- Training Algorithm uses optimization to find function parameters that minimize loss function
- Optimization algorithms involve computation of gradients, which requires the chain rule and matrix transpose and multiplication

#### Review of Mathematical Concepts

Section	Title	Coverage
3.1	Linear Algebra	Vectors, Matrices, and Transposes  Matrix Multiplication  Broadcasting  Matrix Multiplication and Transpose
3.2	Multivariable Calculus	Partial Derivatives Gradients Chain Rule
3.3	Optimization	Gradient Descent Algorithm for Minimizing a Function
3.4	Notation	Notation to be used in Course

# 3.1 Review of Mathematical Concepts: Linear Algebra

#### Review of Mathematical Concepts

- Linear Algebra
  - Vectors, Matrices, and Transposes
  - Dot Product and Matrix Multiplication
  - Broadcasting
  - Multiplication and Transpose

#### Linear Algebra – Vectors and Matrices

• Example of a row vector of length d (start index at 0)  $W = [W_0 \ W_1 \ ... \ W_{d-1}]$ 

Denote the i'th entry as  $W_i$ 

• Example of a matrix with dimensions dxm (d rows and m columns) (indices are i=0,...,d-1, and j=0,...,m-1)

$$X = \begin{bmatrix} X_{00} & \dots & X_{0,m-1} \\ \dots & \dots & \dots \\ X_{d-1,0} & \dots & X_{d-1,m-1} \end{bmatrix}$$

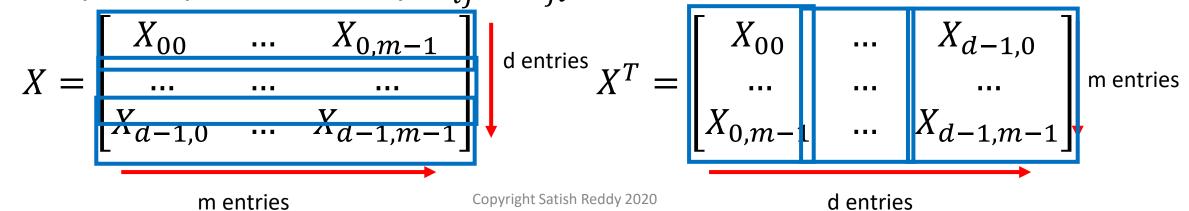
Denote entry for row i, column j:  $X_{ij}$  (row index 1st, column index 2<sup>nd</sup>)

#### Linear Algebra – Transpose

- Let W be a row vector of length d (dimensions 1xd)
- The transpose of W denoted  $W^T$  (dx1) is a column vector of length d

$$W = \begin{bmatrix} W_0 \ W_1 \ \dots \ W_{d-1} \end{bmatrix} \qquad W^T = \begin{bmatrix} W_0 \\ \dots \\ W_{d-1} \end{bmatrix} \quad \text{d entries}$$

• Let X be (dxm) matrix. Transpose (dimensions mxd) denoted by superscript T defined by:  $X_{i\,i}^T=X_{j\,i}$ 



#### Linear Algebra – Transpose Example

$$W = [1\ 2\ 3\ 4] \qquad W^T = \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \end{bmatrix}$$

• Example 2:

$$X = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{bmatrix} \qquad X^T = \begin{bmatrix} 1 & 5 & 9 \\ 2 & 6 & 10 \\ 3 & 7 & 11 \\ 4 & 8 & 12 \end{bmatrix}$$

#### Linear Algebra – Dot Product

Let W and X both be row vectors of length d

$$W = [W_0 \ W_1 \ ... W_{d-1}]$$
 and  $X = [X_0 \ X_1 \ ... X_{d-1}]$ 

Dot product of W and X given by:

$$Z = W_0 X_0 + W_1 X_1 + W_2 X_2 + \dots + W_{d-1} X_{d-1} = \sum_{i=0}^{d-1} W_i X_i$$

 Can express this as a matrix multiplication (which is built upon dot product of row of first object and column of second)

$$Z = WX^{T} = [W_{0} \ W_{1} \ ... W_{d-1}] \begin{bmatrix} X_{0} \\ X_{1} \\ ... \\ X_{d-1} \end{bmatrix}$$
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#### Linear Algebra – Dot Product Example

Example

$$W = [1 \ 2 \ 3 \ 4]$$
  $X = [5 \ 6 \ 7 \ 8]$ 

$$Z = WX^{T} = \begin{bmatrix} 1 \ 2 \ 3 \ 4 \end{bmatrix} \begin{bmatrix} 5 \\ 6 \\ 7 \\ 8 \end{bmatrix} = (1)(5) + (2)(6) + (3)(7) + (4)(8) = 70$$

#### Linear Algebra – Vector/Matrix Multiplication

• Let W be row vector of length d, X be a matrix of dimension (dxm)

$$W = [W_0 \ W_1 \ \dots W_{d-1}] \qquad X = \begin{bmatrix} X_{00} & \dots & X_{0,m-1} \\ \dots & \dots & \dots \\ X_{d-1,0} & \dots & X_{d-1,m-1} \end{bmatrix}$$

• Define  $Z_i$  to be the dot product of W and the j'th column of X

$$Z_j = W_o X_{oj} + W_1 X_{1j} + W_2 X_{2j} + \dots + W_{d-1} X_{d-1,j} = \sum_{i=0}^{d-1} W_i X_{i,j}$$
 for j=0,...,m-1

• Z is a row vector of length m

$$[Z_0 \ Z_1 \ \dots Z_{m-1}] = [W_0 \ W_1 \ \dots W_{d-1}] \begin{bmatrix} X_{00} & \dots & X_{0,m-1} \\ \dots & \dots & \dots \\ X_{d-1,0} & \dots & X_{d-1,m-1} \end{bmatrix}$$

or 
$$Z = WX$$

#### Linear Algebra – Matrix/Matrix Multiplication

• Let W be a matrix of dimension (nxd), X be a matrix of dimension (dxm)

$$\bullet \ \ \mathsf{W} \! = \! \begin{bmatrix} W_{00} & \dots & W_{0,d-1} \\ \dots & \dots & \dots \\ W_{n-1,0} & \dots & W_{n-1,d-1} \end{bmatrix} \qquad X = \begin{bmatrix} X_{00} & \dots & X_{0,m-1} \\ \dots & \dots & \dots \\ X_{d-1,0} & \dots & X_{d-1,m-1} \end{bmatrix}$$

• Define  $Z_{ij}$  to be the dot product of row i of W and column j of X

$$Z_{ij} = W_{i0}X_{0j} + W_{i1}X_{1j} + W_{i2}X_{2j} + \dots + W_{i,d-1}X_{d-1,j} = \sum_{k=0}^{d-1} W_{ik}X_{kj}$$
 i=0,...,n-1, j=0,...,m-1

• Z is an nxm matrix

$$\begin{bmatrix} Z_{00} & \dots & Z_{0,m-1} \\ \dots & \dots & \dots \\ Z_{n-1,0} & \dots & Z_{n-1,m-1} \end{bmatrix} = \begin{bmatrix} W_{00} & \dots & W_{0,d-1} \\ \dots & \dots & \dots \\ W_{n-1,0} & \dots & W_{n-1,d-1} \end{bmatrix} \begin{bmatrix} X_{00} & \dots & X_{0,m-1} \\ \dots & \dots & \dots \\ X_{d-1,0} & \dots & X_{d-1,m-1} \end{bmatrix}$$

or

$$Z = WX$$

#### Linear Algebra – Multiplication Example 1

$$W = \begin{bmatrix} 1 & 2 & 3 \end{bmatrix} \qquad X = \begin{bmatrix} 4 & 7 \\ 5 & 8 \\ 6 & 9 \end{bmatrix}$$

$$Z = WX = \begin{bmatrix} 1 & 2 & 3 \end{bmatrix} \begin{bmatrix} 4 & 7 \\ 5 & 8 \\ 6 & 9 \end{bmatrix}$$

$$Z = [(1)(4) + (2)(5) + (3)(6) (1)(7) + (2)(8) + (3)(9)]$$

$$Z = [32 \quad 50]$$

#### Linear Algebra – Multiplication Example 2

$$W = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 4 \end{bmatrix} \quad X = \begin{bmatrix} 4 & 7 \\ 5 & 8 \\ 6 & 9 \end{bmatrix}$$

$$Z = WX = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 4 \end{bmatrix} \begin{bmatrix} 4 & 7 \\ 5 & 8 \\ 6 & 9 \end{bmatrix}$$

$$Z = \begin{bmatrix} (1)(4) + (2)(5) + (3)(6) & (1)(7) + (2)(8) + (3)(9) \\ (2)(4) + (3)(5) + (4)(6) & (2)(7) + (3)(8) + (4)(9) \end{bmatrix}$$

$$Z = \begin{bmatrix} 32 & 50 \\ 47 & 74 \end{bmatrix}$$

#### Linear Algebra – Broadcasting

• Let W be row vector of length d, X be a matrix of\_dimension (dxm), and b a scalar

$$W = [W_0 \ W_1 \ \dots W_{d-1}] \qquad X = \begin{vmatrix} X_{00} & \dots & X_{0,m-1} \\ \dots & \dots & \dots \\ X_{d-1,0} & \dots & X_{d-1,m-1} \end{vmatrix}$$

• Define  $Z_i$  to be dot product of W and column j of X plus b

$$Z_j = W_o X_{oj} + W_1 X_{1j} + W_2 X_{2j} + \dots + W_{d-1} X_{d-1,j} + b = \sum_{i=0}^{d-1} W_i X_{ij} + b$$
 for j=0,...,m-1

• Z is a row vector of length m

$$[Z_0 \ Z_1 \ \dots Z_{m-1}] = [W_0 \ W_1 \ \dots W_{d-1}] \begin{bmatrix} X_{00} & \dots & X_{0,m-1} \\ \dots & \dots & \dots \\ X_{d-1,0} & \dots & X_{d-1,m-1} \end{bmatrix} + \mathbf{b}$$

or Z = WX + b

• b is a scalar, so it does not have the same dimensions as Z. It is added for each element of Z. This is an example of broadcasting (this is term used in numpy documentation)

### Linear Algebra – Broadcasting Example 1

$$W = \begin{bmatrix} 1 & 2 & 3 \end{bmatrix} \qquad X = \begin{bmatrix} 4 & 7 \\ 5 & 8 \\ 6 & 9 \end{bmatrix} \qquad b = 7$$

$$Z = WX + b = \begin{bmatrix} 1 & 2 & 3 \end{bmatrix} \begin{bmatrix} 4 & 7 \\ 5 & 8 \\ 6 & 9 \end{bmatrix} + 7$$

$$Z = [(1)(4) + (2)(5) + (3)(6) + 7 (1)(7) + (2)(8) + (3)(9) + 7]$$

$$Z = [39 57]$$

#### Linear Algebra – Broadcasting

• Let W be a matrix of dimension (nxd), X be a matrix of dimension (dxm), b be a column vector of length n

$$\mathbf{W} = \begin{bmatrix} W_{00} & \dots & W_{0,d-1} \\ \dots & \dots & \dots \\ W_{n-1,0} & \dots & W_{n-1,d-1} \end{bmatrix} \quad X = \begin{bmatrix} X_{00} & \dots & X_{0,m-1} \\ \dots & \dots & \dots \\ X_{d-1,0} & \dots & X_{d-1,m-1} \end{bmatrix} \quad b = \begin{bmatrix} b_0 \\ \dots \\ b_{n-1} \end{bmatrix}$$

• Define  $Z_{ij}$  to be the dot product of row i of W and column j of X plus i'th entry of b

$$Z_{ij} = W_{i0}X_{0j} + W_{i1}X_{1j} + W_{i2}X_{2j} + \dots + W_{i,d-1}X_{d-1,j} + b_i = \sum_{k=0}^{d-1} W_{ik}X_{kj} + b_i \qquad \text{i=0,...,n-1, j=0,...,m-1}$$

Z is an nxm matrix

$$\begin{bmatrix} Z_{00} & \dots & Z_{0,m-1} \\ \dots & \dots & \dots \\ Z_{n-1,0} & \dots & Z_{n-1,m-1} \end{bmatrix} = \begin{bmatrix} W_{00} & \dots & W_{0,d-1} \\ \dots & \dots & \dots \\ W_{n-1,0} & \dots & W_{n-1,d-1} \end{bmatrix} \begin{bmatrix} X_{00} & \dots & X_{0,m-1} \\ \dots & \dots & \dots \\ X_{d-1,0} & \dots & X_{d-1,m-1} \end{bmatrix} + \begin{bmatrix} b_0 \\ \dots \\ b_{n-1} \end{bmatrix}$$

or

Z=WX+b

• Example of Broadcasting - entry i of b is added to each entry of row i of Z

### Linear Algebra – Broadcasting Example 2

$$W = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 4 \end{bmatrix} \quad X = \begin{bmatrix} 4 & 7 \\ 5 & 8 \\ 6 & 9 \end{bmatrix} \quad b = \begin{bmatrix} 11 \\ 12 \end{bmatrix}$$

$$Z = WX + b = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 3 & 4 \end{bmatrix} \begin{bmatrix} 4 & 7 \\ 5 & 8 \\ 6 & 9 \end{bmatrix} + \begin{bmatrix} 11 \\ 12 \end{bmatrix}$$

$$Z = \begin{bmatrix} (1)(4) + (2)(5) + (3)(6) + 11 & (1)(7) + (2)(8) + (3)(9) + 11 \\ (2)(4) + (3)(5) + (4)(6) + 12 & (2)(7) + (3)(8) + (4)(9) + 12 \end{bmatrix}$$

$$Z = \begin{bmatrix} 43 & 61 \\ 59 & 86 \end{bmatrix}$$

#### Linear Algebra – Multiplication and Transpose

Consider:

$$Z_{ij} = \sum_{k=0}^{d-1} W_{ik} X_{jk}$$
 (dot product of row i of W and row j of X)

• Rewrite as:

$$Z_{ij} = \sum_{k=0}^{d-1} W_{ik} X_{kj}^T$$
 (dot product of row i of W and column j of X<sup>T</sup>)

- Can express this as a matrix multiplication:  $Z = WX^T$
- Consider:

$$Z_{ij} = \sum_{k=0}^{d-1} W_{ki} X_{kj}$$
 (dot product of column i of W and column j of X)

• Rewrite as:

$$Z_{ij} = \sum_{k=0}^{d-1} W_{ik}^T X_{kj}$$
 (dot product of row i of W<sup>T</sup> and column j of X)

• Can express this as matrix multiplication:  $Z = W^T X$ 

#### Linear Algebra – Jupyter Notebook Demo

- Open file IntroML/Examples/Chapter3/LinearAlgebra.ipynb
- Has examples of
  - Transpose
  - Matrix Multiplication
  - Matrix Multiplication with Broadcasting

# 3.2 Review of Mathematical Concepts: Multivariable Calculus

#### Review of Mathematical Concepts

- Multivariable Calculus
  - Partial Derivatives
  - Gradients
  - Chain Rule

#### Multivariable Calculus – Partial Derivatives

- Consider a function of m variables  $L = L(Z_0, Z_1, Z_2, ..., Z_{m-1})$
- Partial derivative of L with respect to  $Z_j$  measures rate of change of L if only  $Z_i$  changes. By definition this partial derivative is:

$$\frac{\partial L}{\partial Z_i} = \lim_{\varepsilon \to 0} \frac{L(Z_0, Z_1, \dots, Z_j + \varepsilon, \dots, Z_{m-1}) - L(Z_0, Z_1, \dots, Z_j, \dots, Z_{m-1})}{\varepsilon}$$

#### Partial Derivatives - Example

- Consider:  $L = Z_0 e^{Z_1}$
- Compute  $\frac{\partial L}{\partial Z_0}$  and  $\frac{\partial L}{\partial Z_1}$
- For  $\frac{\partial L}{\partial Z_0}$  differentiate wrt  $Z_0$  and treat all other variables as constants

$$\frac{\partial L}{\partial Z_0} = e^{Z_1}$$

• For  $\frac{\partial L}{\partial Z_1}$  differentiate wrt  $Z_1$  and treat all other variables as constants

$$\frac{\partial L}{\partial Z_1} = Z_0 e^{Z_1}$$

#### Multivariable Calculus – Gradient

- Consider a function of m variables  $L = L(Z_0, Z_1, Z_2, ..., Z_{m-1})$
- The gradient is vector of length m defined by:

$$\nabla_Z L = \begin{bmatrix} \frac{\partial L}{\partial Z_0} & \frac{\partial L}{\partial Z_1} & \dots & \frac{\partial L}{\partial Z_{m-1}} \end{bmatrix}$$

Individual entries of gradient vector denoted by:

$$\nabla_Z L_j = \frac{\partial L}{\partial Z_j}, \quad j = 0, ..., m - 1$$

#### Gradient - Example

• Consider:

$$L = Z_0 e^{Z_1}$$

• Compute 
$$\nabla_Z L = \begin{bmatrix} \frac{\partial L}{\partial Z_0} & \frac{\partial L}{\partial Z_1} \end{bmatrix}$$

• From the previous example:

$$\nabla_Z L = \begin{bmatrix} e^{Z_1} & Z_0 e^{Z_1} \end{bmatrix}$$

#### Multivariable Calculus - Gradient Notation

Generalize the gradient notation to scalars and matrices

• If L is a function of a single variable: L = L(b). Gradient defined as:

$$\nabla_b L = \left[ \frac{\partial L}{\partial b} \right]$$

• If L is function of nxm variables in matrix Z ( $Z_{ij}$  for i=0,...,n-1,j=0,...,m-1),  $\nabla_Z L$  is a matrix with same dimensions as Z

$$\nabla_Z L = \begin{bmatrix} \frac{\partial L}{\partial Z_{00}} & \dots & \frac{\partial L}{\partial Z_{0,m-1}} \\ \dots & \dots & \dots \\ \frac{\partial L}{\partial Z_{n-1,0}} & \dots & \frac{\partial L}{\partial Z_{n-1,m-1}} \end{bmatrix}$$

$$\nabla_Z L_{ij} = \frac{\partial L}{\partial Z_{ij}} \quad i = 0, \dots, n-1, j = 0, \dots, m-1$$

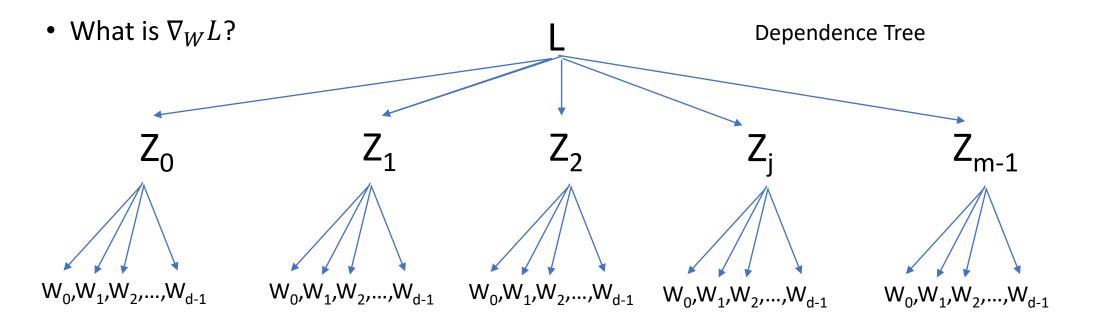
• Consider a function of m variables  $L = L(Z_0, Z_1, Z_2, ..., Z_{m-1})$ .

- Suppose:  $Z_j = W_o X_{oj} + W_1 X_{1j} + W_2 X_{2j} + \dots + W_{d-1} X_{d-1,j}$  for j=0,...,m-1
- In matrix terms:

$$[Z_0 \ Z_1 \ \dots Z_{m-1}] = [W_0 \ W_1 \ \dots W_{d-1}] \begin{bmatrix} X_{00} & \dots & X_{0,m-1} \\ \dots & \dots & \dots \\ X_{d-1,0} & \dots & X_{d-1,m-1} \end{bmatrix}$$

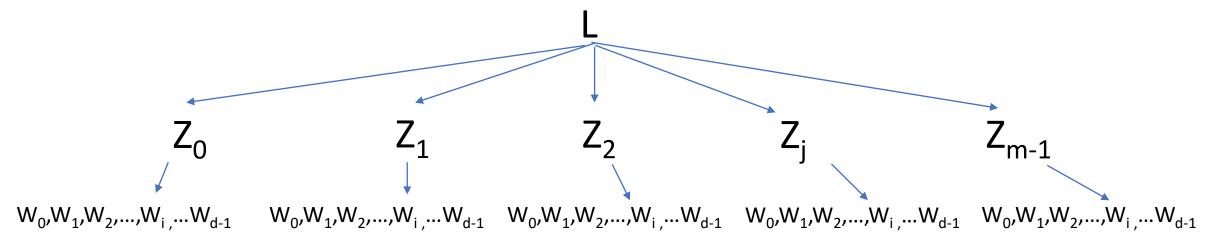
Z=WX

• Question: what is  $\nabla_W L$ ?



Applying the chain rule of multivariable calculus:

- (1) To determine partial derivative of L with respect to W<sub>i</sub>, find all paths from L to W<sub>i</sub>
- (2) Take partial derivatives along each path and multiply
- (3) Sum over all the paths



- 1. For  $\frac{\partial L}{\partial W_i}$  there are m paths: L ->  $Z_j$  ->  $W_i$  j=0,...,m-1:
- 2. Product of derivatives on each path:  $\frac{\partial L}{\partial Z_j} \frac{\partial Z_j}{\partial W_i}$
- 3. Sum over all paths:  $\frac{\partial L}{\partial W_i} = \sum_{j=0}^{m-1} \frac{\partial L}{\partial Z_j} \frac{\partial Z_j}{\partial W_i}$  (for i=0,...,d-1)
- By definition:  $\frac{\partial L}{\partial Z_j} = \nabla_Z L_j$
- From the last pages:  $Z_j = W_o X_{oj} + W_1 X_{1j} + W_2 X_{2j} + \dots + W_{d-1} X_{d-1,j}$  so  $\frac{\partial Z_j}{\partial W_i} = X_{ij}$

$$\frac{\partial L}{\partial W_i} = \sum_{j=0}^{m-1} \nabla_Z L_j X_{ij} = \sum_{j=0}^{m-1} \nabla_Z L_j X_{ji}^T$$

In matrix form:  $\nabla_W L = \nabla_Z L X^T$  dimensions: 1xd = (1xm) times (mxd)

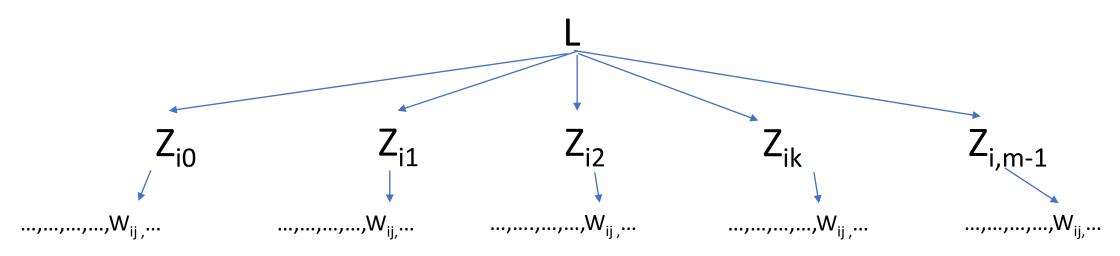
- Consider more general case: L = L(Z)
- Z is an (nxm) matrix, so L is a function of nxm variables
- Z defined by Z = WX + b: W is nxd, X is dxm and b is nx1

$$\begin{bmatrix} Z_{00} & \dots & Z_{0,m-1} \\ \dots & \dots & \dots \\ Z_{n-1,0} & \dots & Z_{n-1,m-1} \end{bmatrix} = \begin{bmatrix} W_{00} & \dots & W_{0,d-1} \\ \dots & \dots & \dots \\ W_{n-1,0} & \dots & W_{n-1,d-1} \end{bmatrix} \begin{bmatrix} X_{00} & \dots & X_{0,m-1} \\ \dots & \dots & \dots \\ X_{d-1,0} & \dots & X_{d-1,m-1} \end{bmatrix} + \begin{bmatrix} b_0 \\ \dots \\ b_{n-1} \end{bmatrix}$$

- What are:  $\nabla_W L$ ,  $\nabla_h L$ ,  $\nabla_X L$ ?
- Note: these gradients come up in machine learning training algorithms

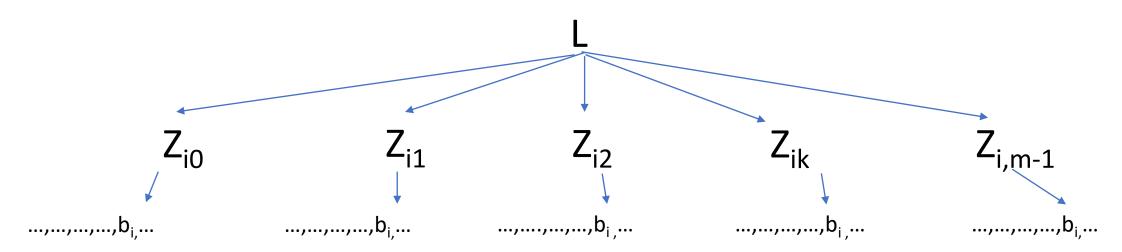
• For 
$$\nabla_W L_{ij} = \frac{\partial L}{\partial W_{ij}}$$
 (i=0,...,n-1, j=0,...,d-1)

$$Z=WX+b \quad \begin{bmatrix} ... & ... & ... \\ Z_{i0} & ... & Z_{i,m-1} \end{bmatrix} = \begin{bmatrix} ... & ... & ... \\ ... & W_{ij} & ... \end{bmatrix} \begin{bmatrix} ... & ... & ... \\ X_{j0} & ... & X_{j,m-1} \end{bmatrix} + \begin{bmatrix} ... \\ ... \end{bmatrix}$$



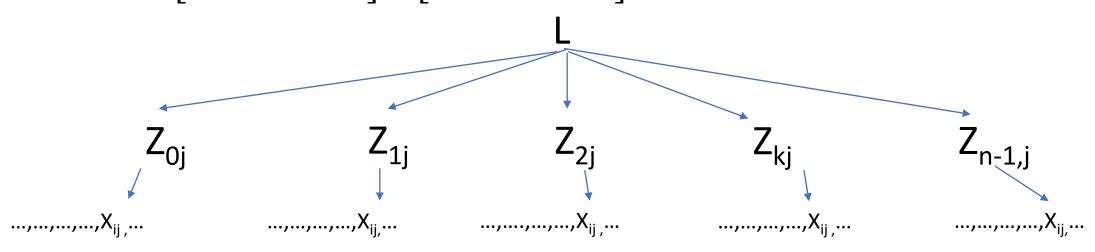
- Applying chain rule:  $\nabla_W L_{ij} = \sum_{k=0}^{m-1} \frac{\partial L}{\partial Z_{ik}} \frac{\partial Z_{ik}}{\partial W_{ij}} = \sum_{k=0}^{m-1} \nabla_Z L_{ik} X_{jk} = \sum_{k=0}^{m-1} \nabla_Z L_{ik} X_{kj}^T$
- This is matrix/matrix multiplication:  $\nabla_W L_{ij} = (\nabla_Z L X^T)_{ij}$
- Hence:  $\nabla_W L = \nabla_Z L X^T$

• For 
$$\nabla_b L_i = \frac{\partial L}{\partial b_i}$$
 (i=0,...,n-1) 
$$Z=WX+b \quad \begin{bmatrix} Z_{i0} & \dots & Z_{i,m-1} \end{bmatrix} = \begin{bmatrix} \dots & \dots & \dots \\ \dots & \dots & \dots \end{bmatrix} \begin{bmatrix} \dots & \dots & \dots \\ \dots & \dots & \dots \end{bmatrix} + \begin{bmatrix} \dots \\ b_i \end{bmatrix}$$



- Applying chain rule:  $\nabla_b L_i = \sum_{k=0}^{m-1} \frac{\partial L}{\partial Z_{ik}} \frac{\partial Z_{ik}}{\partial b_i} = \sum_{k=0}^{m-1} \nabla_Z L_{ik} * 1 = \sum_{k=0}^{m-1} \nabla_Z L_{ik}$
- This is simply a sum along the i'th row of the gradient  $\nabla_Z L$

• For 
$$\nabla_X L_{ij} = \frac{\partial L}{\partial X_{ij}}$$
 (i=0,...,d-1, j=0,...,m-1)



• Applying chain rule: 
$$\nabla_X L_{ij} = \sum_{k=0}^{n-1} \frac{\partial L}{\partial Z_{kj}} \frac{\partial Z_{kj}}{\partial X_{ij}} = \sum_{k=0}^{n-1} \nabla_Z L_{kj} W_{ki} = \sum_{k=0}^{n-1} W_{ik}^T \nabla_Z L_{kj}$$

- This is matrix/matrix multiplication:  $\nabla_X L_{ij} = (W^T \nabla_Z L)_{ij}$
- Hence:  $\nabla_X L = W^T \nabla_Z L$

#### Multivariable Calculus – Chain Rule Example

• Consider:

$$L = 2Z_0 + Z_1$$

Gradient is

$$\nabla_Z L = \begin{bmatrix} \frac{\partial L}{\partial Z_0} & \frac{\partial L}{\partial Z_1} \end{bmatrix} = \begin{bmatrix} 2 & 1 \end{bmatrix}$$

Now assume:

$$Z = WX + b$$
 and  $W = [W_0 \ W_1], X = \begin{bmatrix} X_{00} & X_{01} \\ X_{10} & X_{11} \end{bmatrix}$  so

$$Z = [Z_0 \ Z_1] = [W_0 X_{00} + W_1 X_{10} + b \ W_0 X_{01} + W_1 X_{11} + b]$$

• Substituting the expressions for  $Z_0$  and  $Z_1$  into L, we get:

$$L = 2W_0X_{00} + 2W_1X_{10} + 2b + W_0X_{01} + W_1X_{11} + b$$

Exercise: Compute  $\nabla_W L \nabla_X L \nabla_b L$  directly and by the chain rule

#### Multivariable Calculus – Chain Rule Example

#### Start with:

$$L = 2W_0 X_{00} + 2W_1 X_{10} + 2b + W_0 X_{01} + W_1 X_{11} + b \quad \nabla_Z L = \left[ \frac{\partial L}{\partial Z_0} \ \frac{\partial L}{\partial Z_1} \right] = [2 \ 1]$$

Direct Calculation: 
$$\nabla_W L = \begin{bmatrix} \frac{\partial L}{\partial W_0} & \frac{\partial L}{\partial W_1} \end{bmatrix} = \begin{bmatrix} 2X_{00} + X_{01} & 2X_{10} + X_{11} \end{bmatrix}$$

Chain Rule: 
$$\nabla_W L = \nabla_Z L X^T = \begin{bmatrix} 2 & 1 \end{bmatrix} \begin{bmatrix} X_{00} & X_{10} \\ X_{01} & X_{11} \end{bmatrix} = \begin{bmatrix} 2X_{00} + X_{01} & 2X_{10} + X_{11} \end{bmatrix}$$

Direct Calculation: 
$$\nabla_X L = \begin{bmatrix} \frac{\partial L}{\partial X_{00}} & \frac{\partial L}{\partial X_{01}} \\ \frac{\partial L}{\partial X_{10}} & \frac{\partial L}{\partial X_{11}} \end{bmatrix} = \begin{bmatrix} 2W_0 & W_0 \\ 2W_1 & W_1 \end{bmatrix}$$

Chain Rule: 
$$\nabla_X L = W^T \nabla_Z L = \begin{bmatrix} W_0 \\ W_1 \end{bmatrix} \begin{bmatrix} 2 & 1 \end{bmatrix} = \begin{bmatrix} 2W_0 & W_0 \\ 2W_1 & W_1 \end{bmatrix}$$

Direct Calculation: 
$$\nabla_b L = \left[\frac{\partial L}{\partial b}\right] = [3]$$

Chain Rule: 
$$\nabla_b L = \sum_{i=0}^{m-1} \nabla_z L_i = [3]$$

## Gradient Formulas Summary

Component		Description
Function	Z is nxm matrix W is nxd matrix X is dxm matrix b is nx1 matrix	L = f(Z) $Z = WX + b$
Gradients		$\nabla_W L = \nabla_Z L X^T$ $\nabla_b L_i = \sum_{j=0}^{m-1} \nabla_Z L_{ij} \text{ (sum along i'th row of gradient)}$ $\nabla_X L = W^T \nabla_Z L$

# 3.3 Review of Mathematical Concepts: Optimization

#### Review of Mathematical Concepts

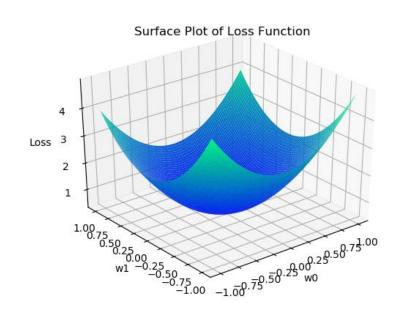
- Optimization
  - Gradient Descent for Minimizing a Function

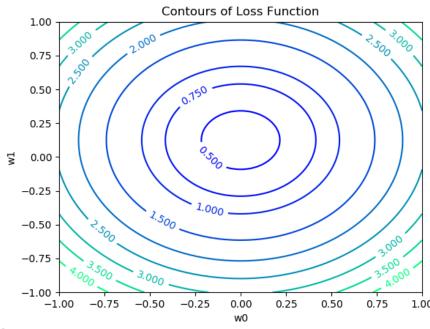
#### Optimization

- Let L(W<sub>0</sub>,W<sub>1</sub>,W<sub>2</sub>,..., W<sub>d-1</sub>) denote a Loss function of d parameters
- Machine Learning Training Algorithm involves finding the parameters  $W_0,W_1,W_2,...,W_{d-1}$  that minimize Loss function
- From multivariable calculus, gradient  $\nabla_W L = 0$  at minimum
- $\nabla_W L$  has d components, so setting gradient to 0 involves solving d equations for d unknowns
- In general it is not feasible to solve these equations exactly
- Optimization is a process of finding the minimum (or getting close to minimum) using an iterative process making use of the gradient

#### Optimization - Surface and Contour Plots

- Use example of Loss function of 2 variables Loss =  $L(W_0,W_1)$  to illustrate Gradient Descent optimization algorithm
- Surface plot: Loss function (3 dimensions)
- Contour plot: lines of constant Loss in (W<sub>0</sub>,W<sub>1</sub>) plane (2 dimensions)



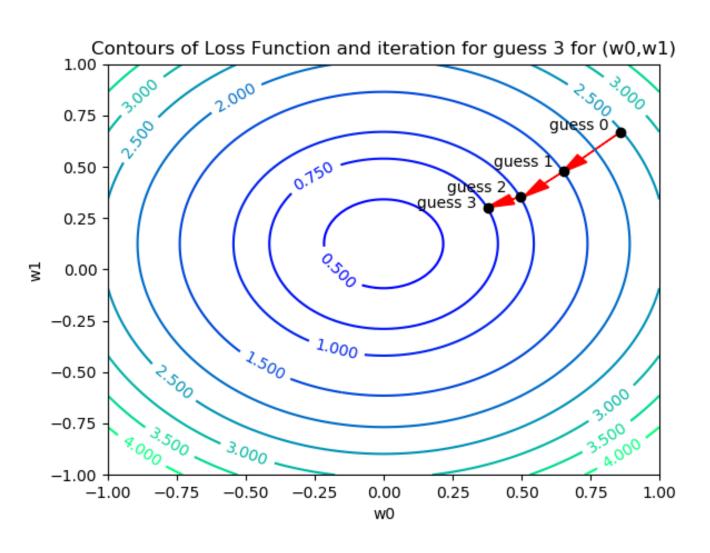


#### Optimization - Gradient Descent Algorithm

#### Key facts to be used in Gradient Descent Algorithm

- At each point in  $(W_0,W_1)$  plane one can compute gradient vector  $\nabla_W L$ , which points in direction of most rapid increase of L
- Gradient orthogonal to contour lines
- To minimize the L, take step in opposite direction of gradient
- Gradient Descent algorithm applies this process repeatedly:
  - Make guess for (W<sub>0</sub>,W<sub>1</sub>)
  - Loop: compute gradient at current point and take step in opposite direction
- Size of step depends on parameter  $\alpha>0$  called Learning Rate
  - If too large, then may overshoot minimum
  - If too small, then many steps may be required to get near minimum

#### Optimization - Gradient Descent Animation



### Optimization: Gradient Descent Algorithm

Let  $W = [W_0 W_1 W_2 W_{d-1}]$  denote parameter vector of variables. Let  $L(W) = L(W_0, W_1, W_2, ..., W_{d-1})$  be a function of these parameters

Make initial guess  $W_{\text{epoch=0}}$  and choose learning rate  $\alpha{>}0$ 

- 1. Loop epoch i = 1, 2, 3, ...
  - Compute gradient vector  $\nabla_W L_{epoch=i-1}$  at  $W_{epoch=i-1}$
  - Compute new guess using formula:  $W_{epoch=i} = W_{epoch=i-1} \alpha \nabla_W L_{epoch=i-1}$
  - Compute  $L(W_{epoch=i})$

Loop for fixed number of epochs

#### Notes:

- May use more sophisticated stopping criteria:
  - Loss below a specified threshold
  - Loss decreases by specified threshold
- This process may not convergence to minimum or may converge to a local minimum

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## Optimization – Gradient Descent Example

Consider simple function (has minimum at [0 0])

$$L(W) = L(W_0, W_1) = 2W_0^2 + W_1^2$$
 with gradient  $\nabla_W L = [4W_0 \quad 2W_1]$ 

• Choose  $\alpha$ =0.1 and initial guess

$$W_{epoch=0} = [2\ 2]$$
  
  $L(W_{epoch=0}) = 2 * 2^2 + 2^2 = 12$ 

#### • Epoch 1:

$$\nabla_W L(W_{epoch=0}) = [4W_0 \quad 2W_1] = [8 \ 4]$$

$$W_{epoch=1} = W_{epoch=0} - \alpha \nabla_W L(W_{epoch=0}) = [2 \quad 2] - 0.1 * [8 \quad 4] = [1.2 \quad 1.6]$$

$$L(W_{epoch=1}) = 2 * 1.2^2 + 1.6^2 = 5.44$$

• Epoch 2:

$$\nabla_W L(W_{epoch=1}) = \begin{bmatrix} 4W_0 & 2W_1 \end{bmatrix} = \begin{bmatrix} 4.8 & 3.2 \end{bmatrix}$$

$$W_{epoch=2} = W_{epoch=1} - \alpha \nabla_W L(W_{epoch=1}) = \begin{bmatrix} 1.2 & 1.6 \end{bmatrix} - 0.1 * \begin{bmatrix} 4.8 & 3.2 \end{bmatrix} = \begin{bmatrix} 0.72 & 1.28 \end{bmatrix}$$

$$L(W_{epoch=2}) = 2 * 0.72^2 + 1.28^2 = 2.6752$$

### Optimization – Gradient Descent Example

```
In [1]: # import numpy and matpLotLib
import numpy as np
import matplotlib.pyplot as plt

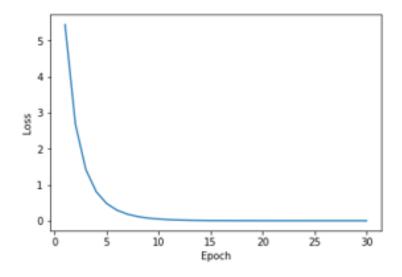
In [2]: # define Loss and gradient functions
def loss(W):
    return 2*W[0]**2 + W[1]**2

def grad(W):
    return np.array([4*W[0],2*W[1]])
```

```
In [3]: # initialization
        W = np.array([2,2])
        alpha = 0.1
        nepoch = 30
        # iteration
        loss history = []
        for epoch in range(nepoch):

«gradW = grad(W)
         ──₩W = W - alpha*gradW
         wloss_history.append(loss(W))
        print("After {} epochs".format(nepoch))
        print("W: {}".format(W))
        print("Loss: {}".format(loss history[-1]))
        plt.figure()
        epoch_list = list(range(1,nepoch+1))
        plt.plot(epoch_list,loss_history)
        plt.xlabel("Epoch")
        plt.ylabel("Loss")
        plt.show()
```

After 30 epochs W: [4.42147839e-07 2.47588008e-03] Loss: 6.129982554452983e-06



#### Gradient Descent Algorithm: Learning Rate

- Choice of learning rate  $\alpha>0$  is problem dependent
- In this course, we will see learning rates between 0.01 to 1
- Jupyter notebook example will show what happens if learning rate is too small or too large
- Use trial and error to determine suitable learning rate

## General Formula for Optimization Algorithm

- Optimization algorithms use iterative approach to approximate W that minimizes loss
- Algorithms differ in update formula in general formula is:

$$W_{epoch=i} = W_{epoch=i-1} + Update$$

• Discuss additional optimization approaches later in course

#### Optimization – Jupyter Notebook Demo

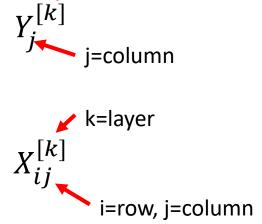
- Open file IntroML/Examples/Chapter3/Optimization.ipynb
- Has examples of
  - Optimization using 2 epochs
  - Optimization using loop for 30 epochs

# 3.4 Notation

#### Notation

- Throughout course we will be dealing with vectors and matrices
- For Neural Networks we will be dealing with multiple layers
- Vectors will typically be row vectors:

Matrix:



Optimization (subscript epoch=p) corresponds to guess for p'th epoch. Here W could be a scalar, vector, or matrix

