

```
#include <stdio.h>
#include <conio.h>
#include <string.h>
#include <windows.h>
```

```
int xstrlen ( char * );
void xstrcpy ( char *, char * );
void xstrcat ( char *, char * );
int xstrcmp ( char *, char * );
void show ( char * );
```

```
int main( )
{
```

```
    char s1[ ] = "kicit" ;
    char s2[ ] = "Nagpur" ;
    char s3[20] ;
    int len ;
```

```
    system ( "cls" ) ;
```

```

printf ( "String s1: %s\n", s1 );
len = strlen ( s1 );
printf ( "length of the string s1: %d\n", len );

printf ( "String s2: %s\n", s2 );

strcpy ( s3, s1 );
printf ( "String s3 after copying s1 to it: %s\n", s3 );

strcat ( s3, s2 );
printf ( "String s3 after concatenation: %s\n", s3 );

if ( strcmp ( s1, s2 ) == 0 )
    printf ( "The strings s1 and s2 are similar\n" );
else
    printf ( "The strings s1 and s2 are not similar\n" );

return 0 ;
}

/* finds the length of the string */
int strlen ( char *s )
{
    int l = 0 ;
    while ( *s )
    {
        l++ ;
        s++ ;
    }
    return l ;
}

/* copies source string s to the target string t */
void strcpy ( char *t, char *s )
{
    while ( *s )
    {

```

```

        *t = *s ;
        t++ ;
        s++ ;
    }
    *t = '\0' ;
}

```

/\* concatenates the two strings \*/

void xstrcat ( char \*t, char \*s )

```

{
    while ( *t )
        t++ ;
    while ( *s )
        *t++ = *s++ ;
    *t = '\0' ;
}

```

/\* compares two strings s and t for equality \*/

int xstrcmp ( char \*s, char \*t )

```

{
    while ( *s == *t )
    {
        if ( ! ( *s ) )
            return 0 ;
        s++ ;
        t++ ;
    }
    return ( *s - *t ) ;
}

```



```
#include <stdio.h>
#include <conio.h>
#include <string.h>
#include <windows.h>
```

```
#define MAX1 6
#define MAX2 20
```

```
char masterlist[MAX1][MAX2] ;
int count ;
```

```
int add ( char *s ) ;
int find ( char *s ) ;
```

```

int main( )
{
    char yourname[MAX2];
    int flag ;

    system ( "cls" );

    flag = add ( "akshay" );
    if ( flag == 0 )
        printf ( "Unable to add string\n" );

    flag = add ( "parag" );
    if ( flag == 0 )
        printf ( "Unable to add string\n" );

    flag = add ( "raman" );
    if ( flag == 0 )
        printf ( "Unable to add string\n" );

    flag = add ( "srinivas" );
    if ( flag == 0 )
        printf ( "Unable to add string\n" );

    flag = add ( "gopal" );
    if ( flag == 0 )
        printf ( "Unable to add string\n" );

    flag = add ( "rajesh" );
    if ( flag == 0 )
        printf ( "Unable to add string\n" );

    printf ( "Enter your name: " );
    gets ( yourname );
    flag = find ( yourname );
    if ( flag == 1 )
        printf ( "Welcome, you can enter the palace\n" );
    else
        printf ( "Sorry, you are a trespasser\n" );
}

```

```

        return 0 ;
    }

/* adds string to the array */
int add ( char *s )
{
    if ( count < MAX1 )
    {
        if ( strlen ( s ) < MAX2 )
        {
            strcpy ( &masterlist[count][0], s ) ;
            count++ ;
            return 1 ;
        }
    }

    return 0 ;
}

```

```

/* finds the given string */
int find ( char *s )
{
    int flag = 0, i ;

    for ( i = 0 ; i < count ; i++ )
    {
        if ( strcmp ( &masterlist[i][0], s ) == 0 )
        {
            flag = 1 ;
            break ;
        }
    }

    return flag ;
}

```

```
#include <stdio.h>
#include <conio.h>
#include <string.h>
#include <windows.h>
```

```
#define MAX 6
```

```
char *names[MAX];
int count;
```

```
int add ( char * );
void swap ( int, int );
void show( );
```

```
int main( )
```

```
{
```

```
    int flag;
```

```
    system ( "cls" );
```

```
    flag = add ( "akshay" );
```

```
    if ( flag == 0 )
```

```
        printf ( "Unable to add string\n" );
```

```
    flag = add ( "parag" );
```

```
    if ( flag == 0 )
```

```
        printf ( "Unable to add string\n" );
```

```
    flag = add ( "raman" );
```

```
    if ( flag == 0 )
```

```
        printf ( "Unable to add string\n" );
```

```
    flag = add ( "srinivas" );
```

```
    if ( flag == 0 )
```

```
        printf ( "Unable to add string\n" );
```

```
    flag = add ( "gopal" );
```

```
    if ( flag == 0 )
```

```

        printf ( "Unable to add string\n" ) ;

flag = add ( "rajesh" ) ;
if ( flag == 0 )
    printf ( "Unable to add string\n" ) ;
printf ( "Names before swapping:\n" ) ;
show ( ) ;

swap ( 2, 3 ) ;
printf ( "Names after swapping:\n" ) ;
show( ) ;

return 0 ;
}

```

```

/* adds given string */
int add ( char *s )
{
    if ( count < MAX )
    {
        names[count] = s ;
        count++ ;
        return 1 ;
    }
    else
        return 0 ;
}

```

```

/* swaps the names at given two positions */
void swap ( int i, int j )
{
    char *temp ;
    temp = names[i] ;
    names[i] = names[j] ;
    names[j] = temp ;
}

```

```

/* displays the elements */

```



```
void show ( )  
{  
    int i ;  
    for ( i = 0 ; i < count ; i++ )  
        puts ( names[i] ) ;  
    printf ( "\n" ) ;  
}
```

### ***Output:***

Names before swapping:

akshay

parag

raman

srinivas

gopal

rajesh

**malloc( )** in the array of pointers to strings. }  
following program:

```
#include <stdio.h>
#include <conio.h>
#include <malloc.h>
#include <string.h>
#include <windows.h>
```

```
int main( )
```

```
{
```

```
    char *name[5];
```

```
    char str[20];
```

```
    int i;
```

```
    system ( "cls" );
```

```
    for ( i = 0 ; i < 5 ; i++ )
```

```
    {
```

```
        printf ( "Enter a String: " );
```

```
        gets ( str );
```

```
        name[i] = ( char * ) malloc ( strlen ( str ) + 1 );
```

```
        strcpy ( name[i], str );
```

```
    }
```

```
    printf ( "\n" );
```

```
    printf ( "The strings are:\n" );
```

```
    for ( i = 0 ; i < 5 ; i++ )
```

```
        printf ( "%s\n", name[i] );
```

```
    for ( i = 0 ; i < 5 ; i++ )
```

```
        free ( name[i] );
```

```
    return 0 ;
```

```
}
```

# Brute Force Algorithm

This is the simplest of all the algorithms used for pattern matching. According to this algorithm the string  $s$  in which the pattern string  $p$  is to be searched is scanned character by character. Beginning from the 0<sup>th</sup> character of the string  $s$ , each character is compared with each and every character of the pattern string  $p$ . This process continues till either there is no mismatch or the pattern string  $p$  is not exhausted. If a match is found then the index of the character in  $s$  from which the comparison began is returned as the position where the pattern string  $p$  is found. However, if there is a mismatch then next character of the string  $s$  is considered and there on again it is compared with the characters of the pattern string  $p$ . How long would this process continue? The process ends either when a match is found or when the number of characters in string  $s$  that remain to be scanned is less than the total number of characters in the pattern string  $p$ .

Let us now see a program that implements this algorithm.

```
#include <stdio.h>
#include <conio.h>
#include <string.h>
#include <windows.h>
```

```
int xstrsearch ( char *, char * );
void show( ) ;
int main( )
```

```
{
```

```
    char s1[ ] = "NagpurKicit" ;
```

```
    char s2[ ] = "Kicit" ;
```

```
    int pos ;
```



```

system ( "cls" );

printf ( "String s1: %s\n\n", s1 );

printf ( "String s2: %s\n\n", s2 );

/* search if s2 is present in s1 */
pos = xstrsearch ( s1, s2 );
printf ( "The pattern string is found at position: %d\n", pos );

return 0 ;
}

/* searches for the given pattern s2 into the string s1 */
int xstrsearch ( char * s1, char * s2 )
{
    int i, j, k ;
    int l1 = strlen ( s1 ) ;
    int l2 = strlen ( s2 ) ;

    for ( i = 0 ; i <= l1 - l2 ; i++ )
    {
        j = 0 ;
        k = i ;
        while ( ( s1[k] == s2[j] ) && ( j < l2 ) )
        {
            k++ ;
            j++ ;
        }
        if ( j == l2 )
            return i ;
    }
    return -1 ;
}

```

**Output:**

String s1: NagpurKicit



```
#include <stdio.h>
#include <conio.h>
#include <string.h>
#include <malloc.h>
#include <windows.h>
```

```
int search ( char *, char );
int isequals ( char *, char * );
int issmaller ( char *, char * );
int isgreater ( char *, char * );
char * getsub ( char *, int, int );
char * leftsub ( char *, int n );
char * rightsub ( char *, int n );
void upper ( char * );
void lower ( char * );
void reverse ( char * );
int replace ( char *, char, char );
int setat ( char *, char, int );
```

```
int main( )
{
```

```
    char s1[ ] = "Hello" ;
    char s2[ ] = "Hello World" ;
    char s3[ ] = "Four hundred thirty two" ;
    char ch, *s ;
    int i ;
```

```
    system ( "cls" ) ;
```

```
    printf ( "String s1: %s\n", s1 ) ;
```

```
    /* check for the first occurrence of a character */
```

```
    printf ( "Enter character to search: " ) ;
```

```
    scanf ( "%c", &ch ) ;
```

```
    i = search ( s1, ch ) ;
```

```
    if ( i != -1 )
```

```

        printf ( "The first occurrence of character %c is found at index no.
%d\n\n", ch, i );
    else
        printf ( "Character %c is not present in the list.\n", ch );

    printf ( "String s2: %s\n", s2 );

    /* compares two strings s1 and s2 */
    i = isequals ( s1, s2 );
    if ( i == 1 )
        printf ( "Strings s1 and s2 are identical\n" );
    else
        printf ( "Strings s1 and s2 are not identical\n" );
    i = issmaller ( s1, s2 );
    if ( i == 1 )
        printf ( "String s1 is smaller than string s2\n" );
    else
        printf ( "String s1 is not smaller than string s2\n" );

    i = isgreater ( s1, s2 );
    if ( i == 1 )
        printf ( "String s1 is greater than string s2\n" );
    else
        printf ( "String s1 is not greater than string s2\n\n" );

    /* extract characters at given position */
    printf ( "String s3: %s\n", s3 );
    s = getsub ( s3, 5, 7 );
    printf ( "Sub string: %s\n", s );
    free ( s );

    /* extract leftmost n characters */
    s = leftsub ( s3, 4 );
    printf ( "Left sub string: %s\n", s );
    free ( s );

    /* extract rightmost n characters */
    s = rightsub ( s3, 3 );

```

```
printf ( "Right sub string: %s\n", s ) ;  
free ( s ) ;
```

```
/* convert string to uppercase */  
upper ( s3 ) ;  
printf ( "String in upper case: %s\n", s3 ) ;
```

```
/* convert string to lowercase */  
lower ( s3 ) ;  
printf ( "String in lower case: %s\n", s3 ) ;
```

```
/* reverse the given string */  
reverse ( s3 ) ;  
printf ( "Reversed string: %s\n", s3 ) ;
```

```
/* replace first occurrence of one char with new one */  
replace ( s1, 'H', 'M' ) ;  
printf ( "String s1: %s\n", s1 ) ;
```

```
/* sets a char at a given position */  
i = setat ( s1, 'M', 3 ) ;  
if ( i )  
    printf ( "String s1: %s\n", s1 ) ;  
else  
    printf ( "Invalid position.\n" ) ;
```

```
    return 0 ;  
}
```

```
/* check for the first occurrence of a character */  
int search ( char *str, char ch )  
{
```

```
    int i = 0 ;
```

```
    while ( *str )
```

```
    {
```

```
        if ( *str == ch )  
            return i ;
```



```

        str++;
        i++;
    }
    return -1;
}

```

/\* checks whether two strings are equal \*/

int isequals ( char \*s, char \*t )

```

{
    while ( *s || *t )
    {
        if ( *s != *t )
            return 0 ;
        s++;
        t++;
    }
    return 1 ;
}

```

/\* checks whether first string is less than second \*/

int issmaller ( char \*s, char \*t )

```

{
    while ( *t )
    {
        if ( *s != *t )
        {
            if ( *s < *t )
                return 1 ;
            else
                return 0 ;
        }
        t++;
        s++;
    }
    return 0 ;
}

```

/\* checks whether first string is greater than second \*/



```

int isgreater ( char *s, char *t )
{
    while ( *s )
    {
        if ( *s != *t )
        {
            if ( *s > *t )
                return 1 ;
            else
                return 0 ;
        }
        s++ ;
        t++ ;
    }
    return 0 ;
}

```

/\* extracts the character at given position \*/

char \* getsub ( char \*str, int spos, int n ) -

```

{
    char *s = str + spos ;
    char *t = ( char * ) malloc ( n + 1 ) ;
    int i = 0 ;

    while ( i < n )
    {
        t[i] = *s ;
        s++ ;
        i++ ;
    }
    t[i] = '\0' ;

    return t ;
}

```

/\* extracts leftmost n characters from the string \*/

char \* leftsub ( char \*s, int n )

```

{

```

```

char *t = ( char * ) malloc ( n + 1 ) ;
int i = 0 ;

while ( i < n )
{
    t[i] = *s ;
    s++ ;
    i++ ;
}
t[i] = '\0' ;

return t ;
}

```

/\* extracts rightmost n characters from the string \*/

```

char * rightsub ( char *str, int n )
{
    char *t = ( char * ) malloc ( n + 1 ) ;
    int l = strlen ( str ) ;
    char *s = str + ( l - n ) ;
    int i = 0 ;

    while ( i < n )
    {
        t[i] = *s ;
        s++ ;
        i++ ;
    }
    t[i] = '\0' ;

    return t ;
}

```

/\* converts string to uppercase \*/

```

void upper ( char *s )
{
    while ( *s )
    {

```

```

        if ( *s >= 97 && *s <= 123 )
            *s -= 32 ;
        s++ ;
    }
}

```

/\* converts string to lowercase \*/

void lower ( char \*s )

```

{
    while ( *s )
    {
        if ( *s >= 65 && *s <= 91 )
            *s += 32 ;
        s++ ;
    }
}

```

/\* reverses a string \*/

void reverse ( char \*str )

```

{
    int l = strlen ( str ) ;
    char ch, *t = ( str + l - 1 ) ;
    int i = 0 ;

    while ( i < l / 2 )
    {
        ch = *str ;
        *str = *t ;
        *t = ch ;

        str++ ;
        t-- ;
        i++ ;
    }
}

```

/\* replaces the first occurrence of char with new char \*/

int replace ( char \*str, char oldch, char newch )

```

{
    while ( *str )
    {
        if ( *str == oldch )
        {
            *str = newch ;
            return 1 ;
        }
        str++ ;
    }
    return 0 ;
}

```

/\* sets a char at a given position \*/

int setat ( char \*str, char ch, int i )

```

{
    int len = strlen ( str ) ;
    if ( i < 0 || len < i )
        return 0 ;
    *( str + i ) = ch ;
    return 1 ;
}

```