# JAVA SCRIPT

1) What will be the output of this code?

```
console.log(x);
```

var x=5;

o/p: undefined

**Explanation**:

**Step 1**: The declaration of var x is hoisted to the top of the scope, but the initialization (x = 5) is not.

Step 2: When console.log(x) is executed, x has been declared but not yet assigned a value, so it's undefined at that point.

After the console.log, x is assigned the value 5, but this happens after the log statement.

2) What will be the output of this code?

console.log(x);

var x;

o/p: undefined

Explanation:

**Step 1**: The variable x is declared at the top of the scope due to hoisting.

**Step 2**: console.log(x) is executed, the variable x exists, but it hasn't been assigned a value, so it logs undefined.

There is no assignment after the declaration, so x remains undefined throughout.

3) What will be the output of this code?

console.log(a);

a=10;

var a;

o/p: undefined

Explanation:

**Step 1**: The variable a is declared (hoisted) at the top of the scope, but it's not yet assigned any value, so it's undefined at the time of console.log(a).

**Step 2**: console.log(a) is executed, and since a is declared but not initialized, the output is undefined.

**Step 3**: After logging, a is assigned the value 10, but this happens after the log statement.

Hence, the output will be undefined.

4) What will be the output of this code?

console.log(a);

o/p: Reference Error

### **Explanation:**

**Step 1:** In this case, a has not been declared anywhere in the code before console.log(a) is executed.

So you will get a ReferenceError

5) What will be the output of this code?

```
console.log(a);
var a=10;
console.log(a);
a=20;
console.log(a);
o/p: undefined
10
```

20

# Explanation:

**Step 1**: The variable a is declared at the top because var declarations are hoisted. Before the assignment of 10, a is undefined.

Step 2: (console.log(a)): At this point, a is still undefined because it hasn't been assigned any value.

Step 3: (a = 10): The variable a is assigned the value 10.

Step 4: (console.log(a)): Now, a holds the value 10, so 10 is logged.

Step 5: (a = 20): The variable a is reassigned the value 20.

Step 6: (console.log(a)): Now, a holds the value 20, so 20 is logged.

6) What will be the output of this code?

```
console.log(f);
var f=100;
var f;
```

```
console.log(f);

o/p: undefined

100
```

## **Explanation:**

**Step 1:** When var f; is hoisted to the top, f is created with an initial value of undefined.

**Step 2: console.log(f)**: At this point, f is still undefined since it hasn't been assigned any value yet. Thus, it outputs undefined.

Step 3: (f = 100): Here, f is assigned the value 100.

**Step 4: (var f)**: This line does not change anything because f has already been declared. The var keyword allows redeclaration but does not affect the existing value.

**Step 5: console.log(f)**: Now, since f has been assigned the value 100, this logs 100.

7) What will be the output of this code?

```
console.log(g);
var g=g+1;
console.log(g);
o/p: undefined
NaN
```

### Explanation:

**Step 1: console.log(g):** output will be undefined because the declaration of g is moved to the top, but not its initialization with the help of hosting.

Step 2: (var g = g + 1): attempts to add 1 to g, but g is undefined.

Step 3: console.log(g): output is NaN because value is not assigned for g.

8) What will be the output of this code?

```
var h;
console.log(h);
h=50;
console.log(h);
o/p: undefined
50
```

Explanation:

- **Step 1:** The line var h; declares the variable h. In JavaScript, when a variable is declared but not initialized, it is automatically assigned the value undefined.
- **Step 2: console.log(h)**: When this line is executed, h has been declared but not assigned a value yet. Therefore, it outputs undefined.
- **Step 3: Assignment (h = 50)**: Here, h is assigned the value 50.
- **Step 4: console.log(h)**: Now that h has been assigned the value 50, this log statement outputs 50.
- 9) What will be the output of this code?

```
console.log(i);
i=10;
var i=40;
console.log(i);
```

o/p: undefined

40

### **Explanation:**

- **Step 1:** The line var i; is hoisted, so i is declared but not initialized. Therefore, i is undefined at this point.
- Step 2: console.log(i): Since i has not yet been assigned any value, it outputs undefined.
- Step 3: (i = 10): Now, i is assigned the value 10, but this happens after the first log statement.
- Step 4: (var i = 40): This line re-declares i, but since i is already declared, it just updates the value of i to 40.
- **Step 5: console.log(i)**: Finally, this logs the current value of i, which is now 40.