



COMPLETE EXAMPLE OF MAGNETIC MEMORY METHOD WORKSHEETS

FILLED OUT BY A READER JUST LIKE YOU

READ THIS FIRST

This reader did such an incredible job filling out his Worksheets that I asked him permission to share his efforts with others.

He has since gone on to memorize hundreds of German words and over a dozen poems.

And get this: He's 88 years old.

So if you haven't filled out your Worksheets yet, please use this as an example and take action right away. Every day that you aren't using the incredible powers of your memory and imagination, you are leaving a huge part of life's pleasure behind.



If the answer is yes, then realize that with Memory Palaces and the other techniques I've taught you, you most certainly can.

Following this example, you'll find some images of Memory Palaces readers of my books and participants in my courses have created to inspire and educate you even further.

You'll also want to listen to the same free training he used on my podcast to come up with all his places. Here's the link:

How To Find Memory Palaces

http://www.magneticmemorymethod.com/how-to-find-memory-palaces/

ENJOY!



ADLINGTON CO-OP

1.	Entrance door	6. The cold store
2.	The newspaper stand	7. The Meat shelf
• • • • •		
3.	The cake shelf	8. Soft drinks shelf
4.	The milk shelf	9. The Wine section
5.	The bread shelf	10. The Till



BLACK HORSE (A PUB AND ITS AREA.)

1. The car park	6. Corridor
2. Entrance lobby	7. Bar top
3. Lobby seat	8. Beer pumps
4. Entrance door	9. Display shelves
5. The coat hooks	10. The sandwich container



COTTAGE (A COTTAGE WHICH I KNOW WELL)

1. Entrance Gates	6. Septic tank
2. Adjacent Lamp post	7. Septic tank control box
3. Hedge to the left	8. Coal bunker
4. Hedge to the right	9. Lilac shrub
5. Steps	10. Front door



DAM (A DAM HOLDING BACK THE RESERVOIR AND FORMS A ROAD. (NEAR EEL COTT)

1.	Stile to the hill	6. Path across the field
2.	Steps adj to the stile	7. The gate at the end of the field
3.	Stone wall adj to the Stile	8. The red stone track
4.	Footpath up the hill	9. The Aboretum
5.	Oak tree at the top of the hill	10. The five bar gate to the Aboretum



EEL COTTAGE, I HAVE RENAMED THIS FROM THE WATERMAN'S COTT.

1.	The cottage	6. The footpath to the side
2.	The porch	7. The seat by the lake
3.	The white door	8. The gate opposite
4.	The shrub box to the side	9. The bridge over the stream
5.	The garage	10. The parapet wall to the bridge



FARM (SMITHS FARM WHICH I KNOW WELL)

1.	Pile of hardcore: to the side of the entrance	6. The entrance door of the house
	drive	7. The Cow stalls
2.	The stone gate post: left	8. The enclosure for calves
3.	The stone gate post: right	9. The concrete yard
4.	The drive	10. The silage dome
5.	Gates to the farm yard	



GOLF COURSE

1.	The car park	6. The door to the bar
2.	The professional's shop	7. The bar
3.	The steps to the "	8. The bar counter
4.	The changing room	9. The Pumps for the Beer
5.	The Locker with DKH on it	10. The reading Paper rack



HALL (THE) A BUILDING OF SOME AGE. MY WIFE'S BROTHER'S WEDDING WAS HELD HERE. CLOSE TO

THE TITHE BARN (SEE LATER)

1. The small bridge over the stream	7. The Microphone to the side of the Piano
2. The entrance door	8. The song sheets
3. The Hall vestibule	9. The Singer (small man with a weasel face (my
4. The dining room table to the right	exaggeration)
5. The piano	10. His black shoes
6. The stool to the Piano	



INNSBROOK CASTLE (AN OLD CASTLE FORMALLY KNOWN AS THE LIVERPOOL CASTLE: BUILT AS A

RUIN.

1. The stone entrance path	6. The broken glass in the windows
2. The iron railings to the side	7. The shattered tower
3. The fallen masonry to the left of the entrance	8. The crumbling stairway
4. The arched doorway	9. The crumbling stairway
5. The stone lintel of a window on the floor	10. The low wall overlooking the reservoir

I was struggling with this one and will find it difficult to provide further stations. I will have to imagine a station



JEPSON'S FARM

1.	The hill approach to the farm	7. The rings on the wall of the barn for the bulls
2.	The five barred gate with a bar missing	8. The farm dog sitting in the yard. (Black and
3.	The catch to the gate	white)
4.	Aunt Sis in her long black skirt	9. The back door of the barn (studded with nails)
5.	Aunt Sis holding a milking can	10. The heap of manure
6	The water trough for the cows (adj to the barn)	



KAY'S FARM (DOWN THE LANE FROM THE COTTAGE)

1. The small broken down barn	6. The small wicket gate to the farm house
2 7 1 1 1 1 1 1 1 1 1 1	
2. The doors to the barn hanging off nearly	7. The geraniums in the window boxes
3. The dirt path at the side of the barn (leading	8. The iron gates which form an entrance to Had-
down to a brook)	docks Fold
4. The stone wall adj to the barn	9. The stepping stones near the Iron Gate
5. The milestone on the side of the road adj to	10. The isolated stone gate posts just past the
the farm house	stepping stones



LEAD MINES: A LOVELY SPOT WITH LOTS OF INTERESTING ASPECTS, ROOM FOR PLENTY OF STATIONS. I

REALLY NEED SOMETHING LIKE THIS FOR THE LETTER 'S'

1. The parking spot for the car.	6. The end of the stone wall at the pool
2. The large wooden gate locked with a padlock	7. The concrete bridge
3. The lichgate to the side with catch to close the	8. The broken handrail on the bridge
gate	9. The safe handrail on the bridge
4. The broken stone wall to the right hand side	10. The small copse of trees over the bridge
5. A projection of two slabs, like a urinal stall!	



MARKET HALL/PLACE, CHORLEY

1.	The red stone paving bricks to the entrance	6. The clothes counter
2.	The fish counter	7. The outside stall showing live owls
3.	The meat counter	8. The television stall
4.	The bric-a-brac counter	9. The space for invalid car owners
5.	The coffee shop	10. The Traffic warden



NICKLETON BROW; STUCK WITH THIS BUT IT IS THE ROAD LEADING TO THE COTTAGE

1. The motorway bridge	7. The first Tree on th right hand side
2. The bump at the end of the Bridge	8. The entrance to the three cottages on the left
3. The sign to the Yewtree Inn on the left	9. The small parking place outside of the entrance
4. The sign for Nickleton Brow on the right	gates
5. The rubbish bins at the entrance to Roy's place	10. The broken down car in the parking area.
6. The entrance to Roy's place	



OLD RACHAEL'S; A DILAPIDATED AND DESERTED COTTAGE OUT ON THE MOORS,. IT IS PART OF A WALK WE DO FROM THE LEADMINES.

The Bottom The Lettismines.	
1. The start of the Cinder path to the walk	6. The wall outside of the above. We used to sit
2. The raised stone bridge on the cinder track	on this.
3. The isolated ricket gate along the cinder path	7. The broken down window opening on the left
4. Jim's pool: one of our dogs (sadly passed away)	8. The broken down door
5. Stepping stones to the approach to Rachael's	9. The remaining doorway entrance
Cott,	10. The broken cobble stones in front of the door



PIKE: THIS IS AN OLD RELIC FROM THE PAST AND IS A HIGH HILL WITH A STONE TOWER ON THE TOP.

USED IN RALEIGH'S DAY! FOR THE ARMADA. STILL IN USE FOR THIS TYPE OF THING. I USED TO RUN IN A

RACE UP THIS HILL SO EVERY STONE IS EMBEDDED IN MY MIND!!!!

1. The start of the race to the top of the pike at	6. Past the Grammer school
Leverhulme park: Two large marble Pillars	7. Through the iron gate
2. The bus stop at the start	8. Past the deserted cottage on the bend
3. The municipal gardens at the start	9. Up the rough stone path at the bend
4. The garden bench at the start	10. Reaching the roadway at a wooden licht gate
5. The corner of the iron railings were the race	before the ascent
turned to the Pike	



QUARRY: NOT REALLY FAMILIAR WITH THIS BUT WILL DOUBLE CHECK IT WHEN I GO TO THE AREA

NEXT WEEK

1. The lower entrance to the quarry	6. The large stones to the Car park spaces (the
2. The first rock you meet on the bed of the	first one)
quarry	7. The narrow path to the quarry (the start)
3. The barrier to the entrance to the Car Park	8. The first seat on the way to the Quarry
4. The pay machine to the Car Park	9. The second seat on the bend of the path
5. The stile to the entrance to the quarry walk	10. The last seat before the main road

(not really ideal to have three seats)



RIVINGTON: A HISTORIC HAMLET WITH CHURCH AND SCHOOL AND CLUB, LOTS OF STATIONS

1.	The village green	6. The Anglican Church entrance lychgate
2.	The water trough for horses	7. The school entrance
3.	The vicarage gates	8. The Club entrance off the road
4.	The post office door	9. The parking space on the ramp of the club
5.	The Unitarian graveyard entrance	10. The beer barrels at the top of the ramp



STREET (THE). THIS IS A LONG ROAD WHICH LINKS THE AREA OF RIVINGTON TO RHE AREA OF THE COTTAGE. LOTS OF STATIONS AVAILABLE AND FOR THIS EXERCISE I WILL KEEP TO THE RIVINGTON END.

1. The lodge at the end of 'The Street' and its	6. The flower baskets on the wall
junction with horribins Road	7. The entrance to the Farm on the left
2. The corner of the wall on the right of the 'The	8. The brown dog which attacks you (fiction al-
Street' entrance	though there is a dog there)
3. The low wall to the Lodge.	9. The start of the Reservoir wall on the right
4. The hole in the Tarmacadam adj to the Lodge	10. Ditto on the left
5. The white gate to the Lodge's entrance.	



TITHE BARN; THE SCENE OF OUR WEDDING: A LOVELY OLD BARN USED CONSTANTLY FOR LOCAL

EVENTS AND FEATURES

1. The central area of Car Park	walk in
2. The entrance porch to the Barn	7. The refreshment table to the end.
3. The seats to the right of the Porch	8. The Bar to the opposite end
4. The seats to the left of the Porch	9. The rear entrance door
5. The glass entrance doors to the Main Hall	10. The bench outside the rear door
6. The first main hammer-headed Truss as you	



UNITARIAN CHURCH: THIS IS IN RIVINGTON SO I AM DIVERTING BUT THIS LETTER BEAT ME

1.	Tea room	6. Collection plate (foyer)
2	Unitarian graveyard	7. Pulpit
	Officarian graveyard	7. Fupit
3.	Alter in the Church	8. Candles
4.	Pews in the church front row	9. Door from the Church to the tearoom
5.	Ditto rear row	10. Steps to the Tearoom



VILLAGE HALL

1. Turning from Railway Road into the Car Park.	7. The notice board on the wall of the Entrance
2. Rubbish bin outside the entrance door.	Lobby
3. The rear gate of Andy and Jeans house	8. The steps to the entrance lobby
4. The rear yard "	9. The cloakroom on the right of the Lobby
5. The rear door of "	10. The bar as you enter the Hall
6. The entrance lobby of the Village Hall.	



WHITE COPPICE. THIS IS A FAMOUS VILLAGE WITH A TYPICAL ENGLISH GREEN AND CRICKET FIELD.

1.	The pavilion steps	6. The veranda
2.	-	7. The table on the veranda
3	The score board	8. The tea room
4.	The cricket sight-screens	9. The sink in the tea room
5.	The Lawn mower	10. The cupboard in the kitchen



XWILCOX FARM. I HAVE CHEATED SLIGHTLY HERE. * COULDN'T FIND A WORD FOR X

1. The Wind Turbine	orange string
2. The caravan site	7. The Chicken house doorway
3. The stile opposite the Caravan Park	8. The horsebox at the entrance to the farm
4. The lane leading to the Caravan Park	9. The stables
5. The field where the Horses are kept	10. The chimney to the Farmhouse
6. The gate to the Horses which is tied with	



YEWTREE INN: THIS IS A RESTAURANT OPPOSITE THE COTTAGE.

1.	Tea Garden entrance gate	6. The lobby to the restaurant
2.	The post box	7. The door from the Lobby
3.	The tree stump from the original Yewtree	8. The first room on the right with a fireplace
4.	The veranda to the building	9. The mantle-piece over the fireplace
5.	The table on the veranda	10. The wood basket at the side of the fireplace



ZMAST: I HAVE CHEATED SLIGHTLY HERE. * COULDN'T FIND A WORD FOR X SO I HAVE ADDED ONE TO WHAT IS A TELEVISION MAST.

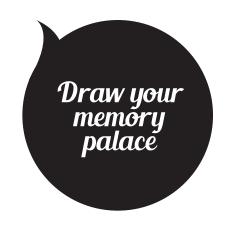
1. Scotsman stump. An iron monument to	5. The wire fence round the Mast
commemorate a man charged with a murder he	6. The gates to the enclosure
did not commit. I think	7. The admin building for the Mast
2. The Mast	8. The red light at the top of the Mast
3. The base of the Mast	9. The colour of the Mast
4. The top of the Mast	10. The road to the Mast

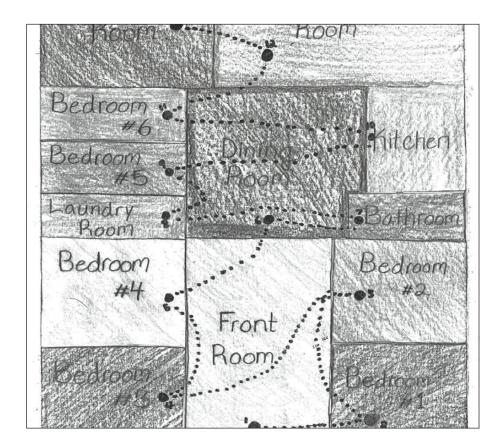
EXAMPLE MEMORY PALACES

Created Visually By Students Of The Magnetic Memory Method

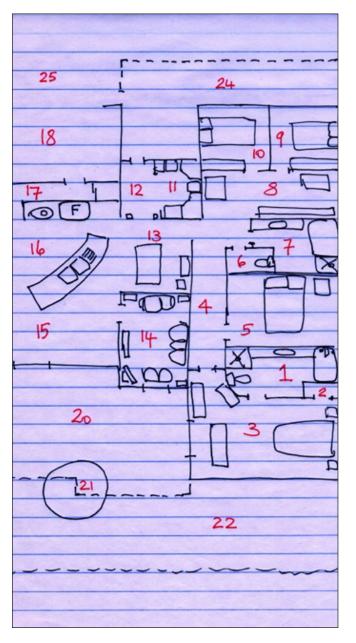
It's useful to take what you've done with the Worksheets one step further by drawing out your Memory Palaces.

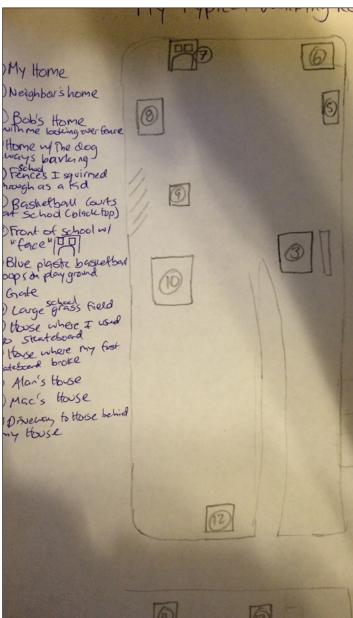
Here are some images by Magnetic Memory Method students who have done just that. This simple and fun step has increased their success phenomenally.



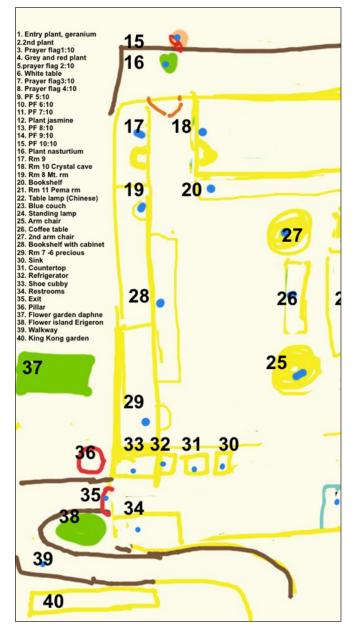


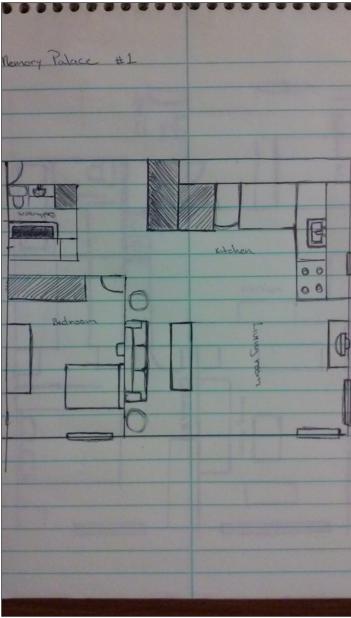
EXAMPLE MEMORY PALACES





EXAMPLE MEMORY PALACES





FURTHER RESOURCES

If you still need further help, check out these episodes of the Magnetic Memory Method help you find more Memory Palaces, find more time and find more energy and motivation.	Podcast. They'll		
	Enjoy!		
How to Memorize Things Fast Using These Time Management Tips			
http://www.magneticmemorymethod.com/how-to-memorize-things-fast/			
How To Increase Memory By Watching Movies and TV Series			
http://www.magneticmemorymethod.com/how-to-increase-memory/			
How To Increase Memory Power With These 3 Fun Exercises			
http://www.magneticmemorymethod.com/how-to-increase-memory-power/			
How To Find Memory Palaces			
http://www.magneticmemorymethod.com/how-to-find-memory-palaces/			