Jackson, MS 601-896-5035 Portfolio: Github LinkedIn: Link

## **EDUCATION**

Junior Developer: Mississippi Coding Academy started in June 2018, expected graduation May 2019.

Lanier High School: Graduated in May 2018.

Career Development Center: Graduated with Student of the Quarter in May 2018.

Animation and Simulation Design: Certificate received in May 2018 from Career Development Center.

## TECHNICAL SKILLS

Languages: HTML/CSS, Javascript, Sql, Python

Framework: Bootstrap, React, Jquery, Express, Nodejs

## TECHNICAL EXPERIENCE

Rental Project: Innovate Mississippi Coding Academy

Dec 2018 to March 2019

Goal: Built a Rental Company using API and SQL.

- Built a database that filters the vehicles by models, color, and price so only the vehicles that match are displayed using the routes.
- Made sure all Application Programming Interface (API) routes are directed to the right database depending on the filter option chosen.

Writerszone: Coalesce Techstars StartUp Weekend

March 1, 2019 to March 3, 2019

Goal: Created a website to provide editors, writers & readers a place to communicate to pitch to investors and judges.

- Created a table on the homepage that displayed the cover of each novel
- o Designed a web page registration for both readers and writers to access an account
- Made a functional text editor for the writers to edit and write their novels online.

TextSouls: Innovate Mississippi Coding Academy

October 29, 2018

July 18, 2018.

Goal: Built a web page adventure game using Javascript to demonstrate conditional logic.

- Obsigned a game with a function that plays sound when certain events (game over, achievements, wins, etc) occur as the game progresses.
- Set a function to randomly pick endings, bosses, and paths that are available in the game to diversive the playthrough to make each session unique
- o Implemented achievements when specific options are met.

**Tkinter GUI**: Innovate Mississippi Coding Academy

nterface(LII) using Python

Goal: Built a Graphic-User-Interface(UI) using Python

- Made three UI windows using tkinter framework
- o Programmed each item in the UI to be interactive.

## WORK EXPERIENCE

Package Handler, Jackson MS, Current

- Unload Trailers
- Unload Package Cars