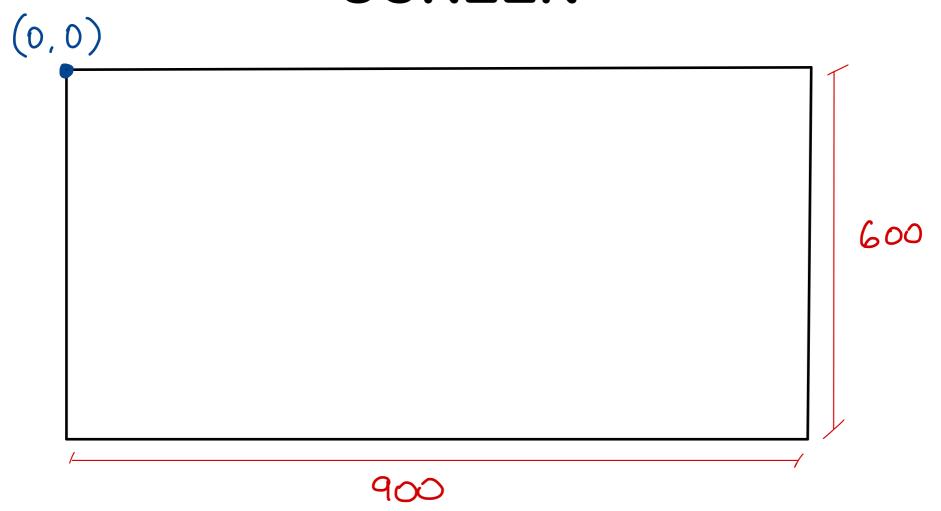
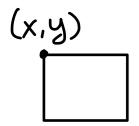
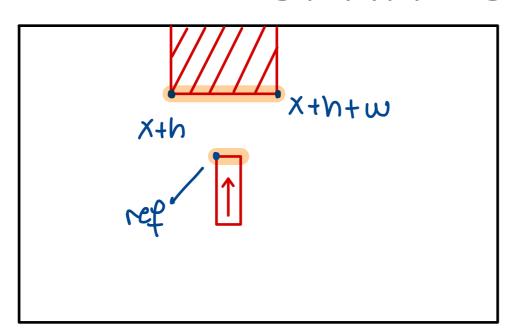
SCREEN



SPRITES





h = height W = wiath

