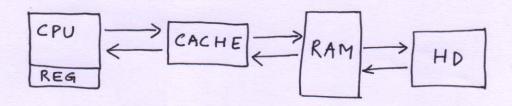
(1)

MEMORY HIERARCHY



- (a) Data in Cache Can be accessed much more quickly than RAM.
- (b) The Size of Cache is Small and fixed.
- (c) Sometimes the requested data is already in the Cache (HIT).
- (d) Sometimes the requested data is not in the cache (MISS)

· A Cache maintenance algo decides what to keep and what to evict during a MISS

Sequence: a b c b c a b Initial Cache Contents = {a,b}

Ref	Cache Content	H/M	Fetch
a	{a, b}	H	N
Ь	€a, L}	H	N
C	{c, b}	M	Y
Ь	{c, b}	H	N
C	fc, 5}	H	N
a	{a, b}	M	Y
b	{a,b}	H	N

Schedule SI Misses = 2 Fetches = 2

(3)

Sequence: a b c b c a b Înitial Cache Contents: {a,b}

Ref	Cache Content	H/M	Fetch
a	{a,b}	Н	N
ط	{a,b}	H	N
C	{a,e}	М	Y
6	fa, 53	М	Y
C	{b,c}	M	Y
a	$\{a,c\}$	M	7
6	{b,c}	M	Y

Schedule S2 Misses = 5 Fetches = 5

4

GOAL! Given a Sequence of memory references, design an optimal eviction schedule.

OPTIMAL SCHEDULE :

A schedule is Optimal if it incurs as few fetches. from the main memory as possible.

GREEDY APPROACH

- · Everytime evict the item that is needed farthest in future.
 - . This eviction schedule is Called SFF
 - Check whether Si is equal to SFF or not.

- · Now we have to prove that SFF is optimal.
- · Before proving, we need to understand the difference between a Reduced Schedule and a non-Reduced Schedule.

Reduced Schedule

If # Fetches = # Misses. eg SI, Sz

Non-Reduced Schedule

If # Fetches > # Misses
eg as below: Initial Cache = {a, b}

Ref	Cache Contents	HM	FH
a	20,53	H	N
6	29,63	H	N
C	{a,c}	M	Y
6	{b, c}	M	Y
C	{a,c}	H	Y
a	{a,c}	Н	N
6	{6, 6}	M	Y

Misses = 3

Fetches =4

Observation

Any non reduced Schedule

Can be Converted into

a reduced schedule

Without increasing the

number of fetches.

Proof! Be Lazy ---

THEOREM

Let S be a reduced schedule that makes the same eviction decisions as SFF through the first jitems in the Sequence, for a number j.

Them there is a reduced schedule s' that makes the same eviction decisions as SFF through the the first (j+1) items, and incurs no move misses than S does.

PROOF: S and SFF have same cache Contents till jth point.

Say (j+1) th request is for item d

-de Cache S and SFF agrees till point (j+1). ... s'=s

Lode Cache

CASE 2

CASE

Both S and SFF evict the same item to make room for d. Again S and SFF agree till point (j+1) and

· ' S'=S

CASE 2 S evicts f, but SFF evicts e sit e f.

Now after (j+1) th Step: S has Cache Contents (e+X) S'or SFF has Cache Contents (f + X)

From Step (j+2) Omward s' Should behave in Such a way that It does not more fetches than 5 From Step (j+2) Onward, S' Will behave exactly like S Untill One of the following happens.

- (a) There is a Request for g + e, f S.t g & Cache
 - · If S evicts e, then s' evicts f.
 - . The Caches of S and S' becomes equal, and S behaves like S there after.
- (b) There is a request for f, and s evicts e to bring in f. In this case s' does nothing. Sand s' have some cache.

- (c) There is a request for f and s'evicts e' (s.t e' \neq e) to bring in f.
 - · s' will evict e' to bring in e.
 - Same Cache Contents
 here after. However s'
 Mow is a non-reduced
 Scheduled.
 - . Convert & into its

 Reduced form without
 increasing the # fetches.

(d) There is a request for e. This case is not possible, because SFF has evicted e which means that it is requested after f.

THE PROOF ENDS.

Corollary: Suppose S* is the optimal Schedule which has the Zero Steps Common with SFF. We can Construct SI which has first Step Common with SFF and doesn't incur more fetches than S*,

From SI we can Construct S2. From S2 we can Construct S3...

From Sny We can Construct Sn.