**COMPUTER NETWORKING**

**MECHANICS:**

1. The participant must attend the following contest activities:

● Opening Ceremony

● Contest Proper

● Awarding/Closing Ceremony

2. One (1) participant per school.

3. Tools to use:

* CISCO Packet Tracer for Simulation
* 2 cables (straight through) 1 cable (cross over) for Actual.

**CRITERIA FOR JUDGING:**

1. This is an individual competition where the participant will configure the given network

2. This event will be simulation and actual configuration.

3. The event will be held onsite at University of Makati.

4. The winning participants will be announced after the judges evaluated and finalized the total scores

5. Organizers have the right to modify, alter, or cancel the details, venue, rules, and the event itself.

The decision of the judges is final and no objections shall be declared against their decisions.

6. Participants will be given a 1 hour and 30 min allotted time to do the given task

8. Final output will be checked by the judges.

**COMPETITION PROPER:**

1 **ELIMINATION ROUND:** Router & Switch Configuration. Allotted time is 30 min.

2 **CHAMPIONSHIP ROUND:** Actual Configuration of the network. Allotted time 60 min or 1 Hour.

**EVALUATION:**

1. Violation/error is defined as missing in the required configurations and/or mistake done in the given instructions.

2. 5 points deduction per violation/error found.

3. 100 points will be given to all the participants as an initial scoreless deduction/error.