Conversion to Decimal

CS 350: Computer Organization & Assembler Language Programming Lab 3, due Fri Sep 13

A. Why?

• Two's complement binary is one of the basic ways to store information in a modern computer.

B. Outcomes

At the end of this lab you should be able to:

- Write a simple C program that reads and manipulates arrays of characters.
- Convert the string representation of a 2's complement binary integer to its int equivalent.
- Calculate the 2's complement negative of a binary integer represented by a string.

C. Programming Assignment [100 points]

You are to write a C program for alpha.cs.iit.edu that repeatedly reads in a string representing a 2's complement binary integer and converts it to its int equivalent. Your program should:

- 1. [3 pts] Print a message giving your name & section and that this program is for Lab 3 of CS 350. Also, include your name & section in the program header comments.
- 2. [3 pts] Prompt the user for a bitstring or **q** for quit.
- 3. [6 pts] Read a string, stopping when it hits white space. (Represent the string as an array of characters and read it using scanf with %s.)
- 4. [3 pts] If the string is "q", stop the program.

- 5. [30 pts]¹ Treat the bitstring as a 2's complement binary integer and convert it to decimal. Print the string and its decimal value. E.g., for input **011**, you'd print **3** as the decimal value; for input **101**, you'd print **-3**.
- 6. [25 pts] Now calculate the 2's complement negative of the bitstring and print that out. E.g., for input **011**, you'd print **101** (and vice versa).
- 7. [5 pts] Go on to the next input (jump back to step 2 above).

Notes

- [10 pts]: If during step 5 you find that the string includes any character other than '0' or '1', complain to the user, display the character, skip the rest of steps 5 and 6 and go on to the next input (step 2 above).
- [15 pts] Code organization and commenting.

Hints

- To see if a string equals "q", you can use **strcmp**. To see if the first character of a string is 'q', you can check index 0 of the character array.
- You can assume the integer will fit into an int. If you know how many bytes an int takes on alpha, then you can figure out the longest allowable bitstring.
- If a bitstring of length n begins with a 1, then one way to calculate the 2's complement value of the string is to treat it as an unsigned binary number and add it to −2ⁿ. E.g., input 101 equals 5 (unsigned), and 5 − 2³ = -3, which is what 101 represents in 3-bit 2's complement.
- There are two ways to convert an unsigned bitstring into decimal; the one that goes left-to-right is easier (in my opinion), but if you really want to go right-to-left, you can.
 - Example (left-to-right): $11011_2 = (((1*2+1)*2+0)*2+1)*2+1 = 27$
 - Example (right-to-left): $11011_2 = 1^2^4 + 1^2^3 + 0^2^2 + 1^2^1 + 1^2^0 = 27$

D. What to Submit

• Just the *.c file, to Blackboard.

 $^{^{1}}$ 30 pts: 15 pts for nonnegative values, 15 pts for negative values.