

Explain in detail your document's development from planning to finish, describing your challenges, how you overcame them, and what you learned.

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## Planning

I began by brainstorming what topic I would like to build instructions for. I decided on wanting to make a PC building guide, which would include visual representations of every part. My audience was people who had never built a PC before or even people who didn't know what PC parts even looked like. I also wanted to include resources to make sure that the user owned compatible parts before starting to build their PC. The value in these instructions was clear as buying a prebuilt PC can be twice as expensive as building one on your own.

## First Draft (for peer editing)

My first draft for my usability script was rough. It was definitely useful for developing my script; however, I didn't manage to put many instructions in the body. This was still useful because I was able to plan out the structure/what I wanted to cover in my instructions.

## Second Draft (for your packet)

One common concern that I received in my peer reviews/comments in the discussion posts was that building a PC could be very complicated for people who are very inexperienced. To mitigate this issue, I chose to use very basic language and include images of each part in order to avoid having to explain super technical terms.

## Final Draft (for your portfolio)

That last part about image choice definitely influenced most of my revisions for my final portfolio. My main focus was still to format and effectively use headers/numbered instructions to keep the flow of the instructions consistent. I numbered each instruction, revised the diction of each instruction to be more "to the point," and commanding rather than "prose(y?)." When crafting my visual design further, I still leaned towards using a very basic font/color scheme as I wanted to avoid as much confusion as possible. My image choice remained the same, I feel that as they may have been used decoratively in my drafts, they served an effective purpose for the audience that these instructions were for. I had a ton of fun with this project and learned a lot. 😊