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| Explain in detail your document’s development from planning to finish, describing your challenges, how you overcame them, and what you learned. |
| Planning |
| I began by brainstorming what topic I would like to build instructions for. I decided on wanting to make a PC building guide, which would include visual representations of every part. My audience was people who had never built a PC before or even people who didn’t know what PC parts even looked like. I also wanted to include resources to make sure that the user owned compatible parts before starting to build their PC. The value in these instructions was clear as buying a prebuilt PC can be twice as expensive as building one on your own. |
| First Draft (for peer editing) |
| My first draft for my usability script was rough. It was definitely useful for developing my script; however, I didn’t manage to put many instructions in the body. This was still useful because I was able to plan out the structure/what I wanted to cover in my instructions. |
| Second Draft (for your packet) |
| One common concern that I received in my peer reviews/comments in the discussion posts was that building a PC could be very complicated for people who are very inexperienced. To mitigate this issue, I chose to use very basic language and include images of each part in order to avoid having to explain super technical terms. |
| Final Draft (for your portfolio) |
| That last part about image choice definitely influenced most of my revisions for my final portfolio. My main focus was still to format and effectively use headers/numbered instructions to keep the flow of the instructions consistent. I numbered each instruction, revised the diction of each instruction to be more “to the point,” and commanding rather than “prose(y?).” When crafting my visual design further, I still leaned towards using a very basic font/color scheme as I wanted to avoid as much confusion as possible. My image choice remained the same, I feel that as they may have been used decoratively in my drafts, they served an effective purpose for the audience that these instructions were for. I had a ton of fun with this project and learned a lot. 😊 |