LIS 4351 Group Design Sprint 4: Personal Digital Collections

At its most basic form, this assignment is to develop an interface for creating a personal collection of "favorite artifacts" on a museum website. At a minimum, it needs to be possible to create a collection on a museum website, and add artifacts from the museum's database to that collection. Ideally, it should be possible for the user to create more than one collection, add annotations that describe the collection and/or the artifacts, and share the collection with others.

Questions to think about…

- When do you login? Do users have to login? Can they build an entire collection without logging in ever? Or do they need to register up front to use the system. Do you support temporary collections made on the fly and abandoned or not? What is the impact of this on people's intended or eventual use of the system?

- When do users have to name a collection? Before they start adding things to it? Can you have an unnamed collection? Can you have multiple collections? Do you have to create a collection before you start adding items to it? Do you have to start from a my collection page? Or can you switch to the my collection interface while doing a search or looking at search results? How separate are these two things? How integrated?

- When you add an item to a collection, when do you specify which collection? Do all items get added to a temporary collection first, then moved to a named collection? Or does each item go into a named collection as added? Can you create a collection at the same time, or does the collection have to already exist? How do you know which collection you are adding something to when you select an artifact to add?

- When modifying items or collections, how do you separate actions for items vs. collections? Can you delete an entire collection? Can you rename collections? Move items from collection to collection? Can you make collections public? Add annotations? Other ideas?