

Introduction to Model Checking

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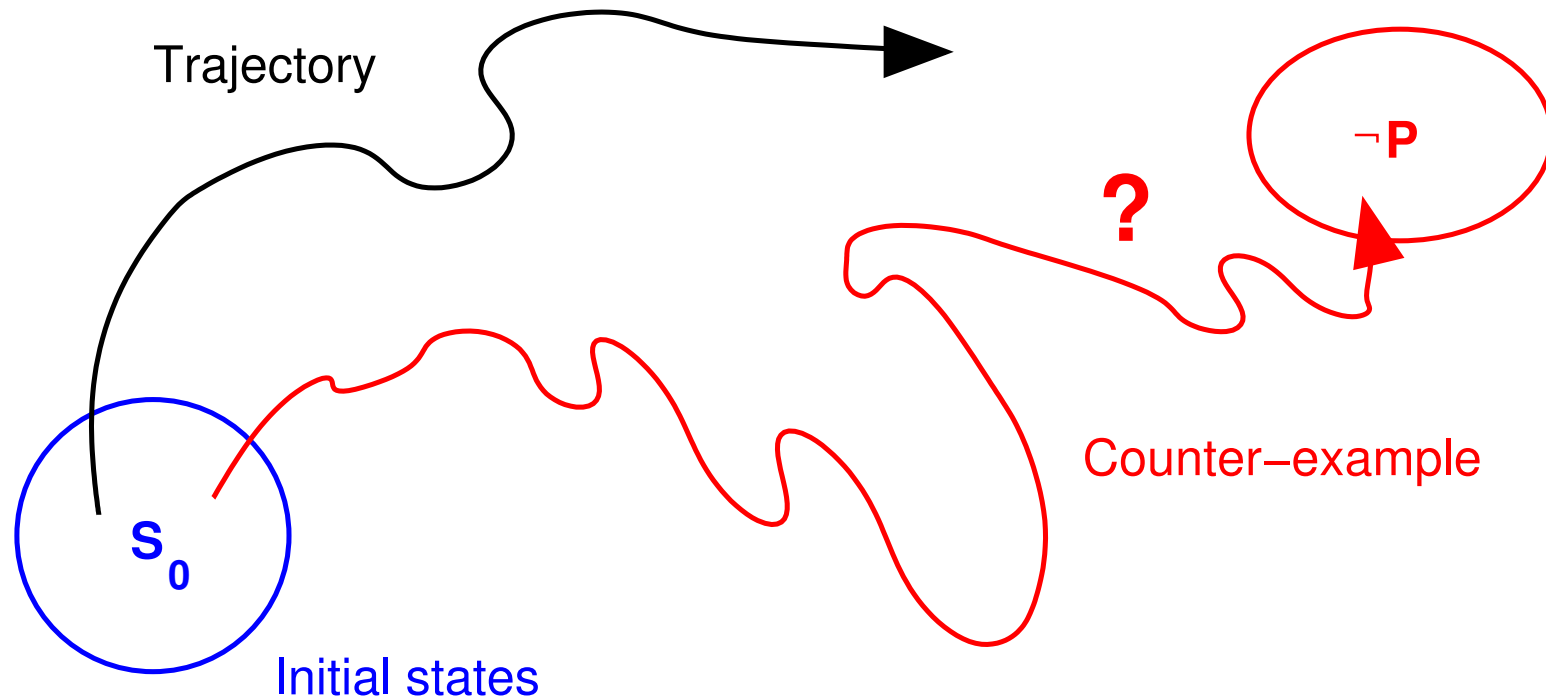
Theoretical Computer Science

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Goal: Compute all possible system behaviors

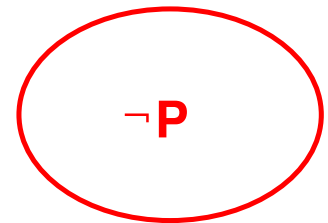
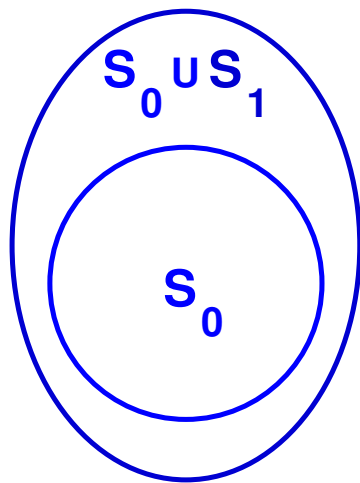
- **Question:** All possible outcomes of a program execution.
No matter what the inputs/parameters are.
- **Answer:** Enumerate all possibilities! → Model Checking.
- Alternative: Reason about all outcomes (theorem proving).

Model Checking = state space search

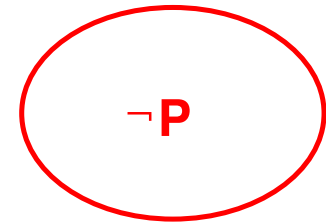
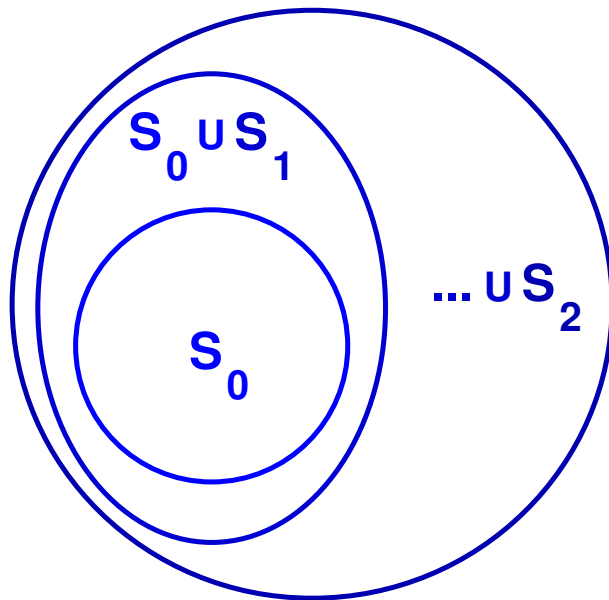


- Traditionally applied to specifications, protocols, algorithms.
- Certain types of software (embedded) can be mapped to such model checkers.

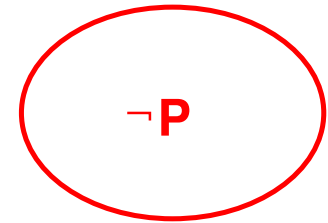
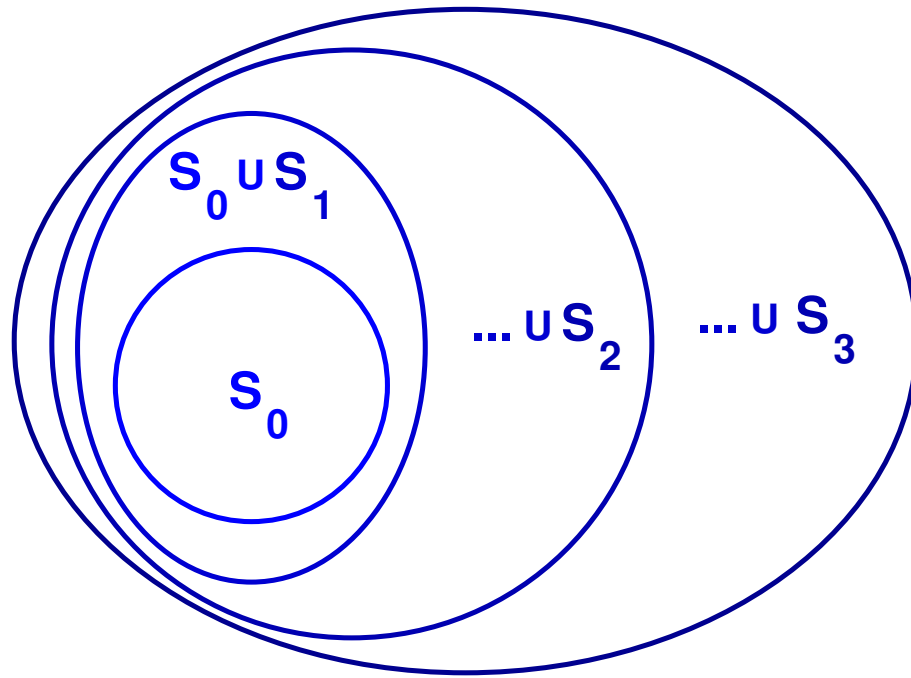
State space search



State space search — 2



State space search — 3



Explicit-state model checking

- Enumerate all states one by one.
- Stop search when property violation found or no new states left.

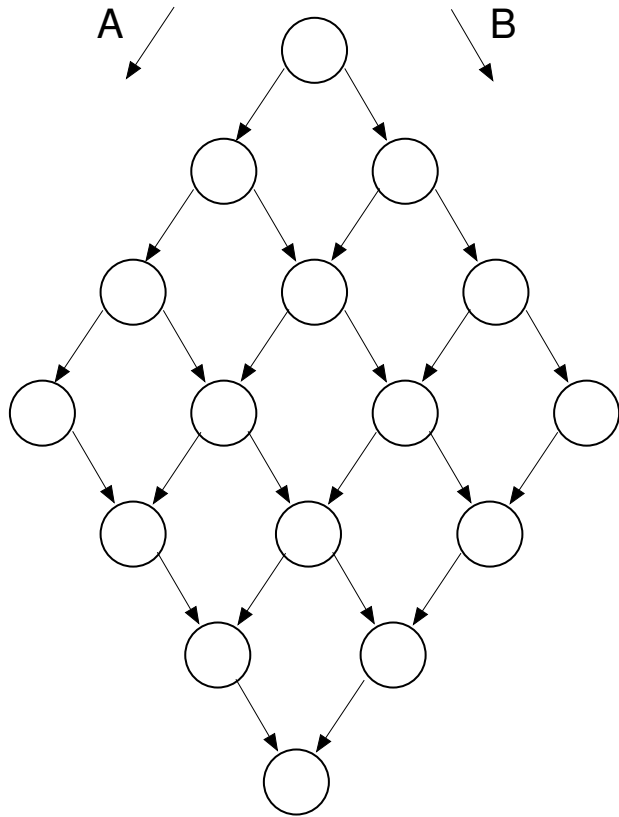
```
def search(model: Model) = {  
    currentStates = new Set(model.initialStates)  
    visitedStates = new Set()  
    var result = None  
    // new search queue with init. state  
    while (!currentStates.isEmpty && result == None) {  
        currentState = currentStates.choose  
        // choose removes returned state from currentStates  
        result = explore(currentState.successors)  
    }  
    return result  
}
```

State space exploration

```
def explore(states: List[State]) {  
  // explore each successor of the current state  
  // stop search at target  
  for (s <- states) {  
    if (s.isAccepting) {  
      return Found  
    }  
    if (!visitedStates.contains(s)) {  
      currentStates += s  
    }  
    visitedStates += s  
  }  
}
```

- This code shows the key concepts.
- Liveness properties require extra transformations or bookkeeping about loops.

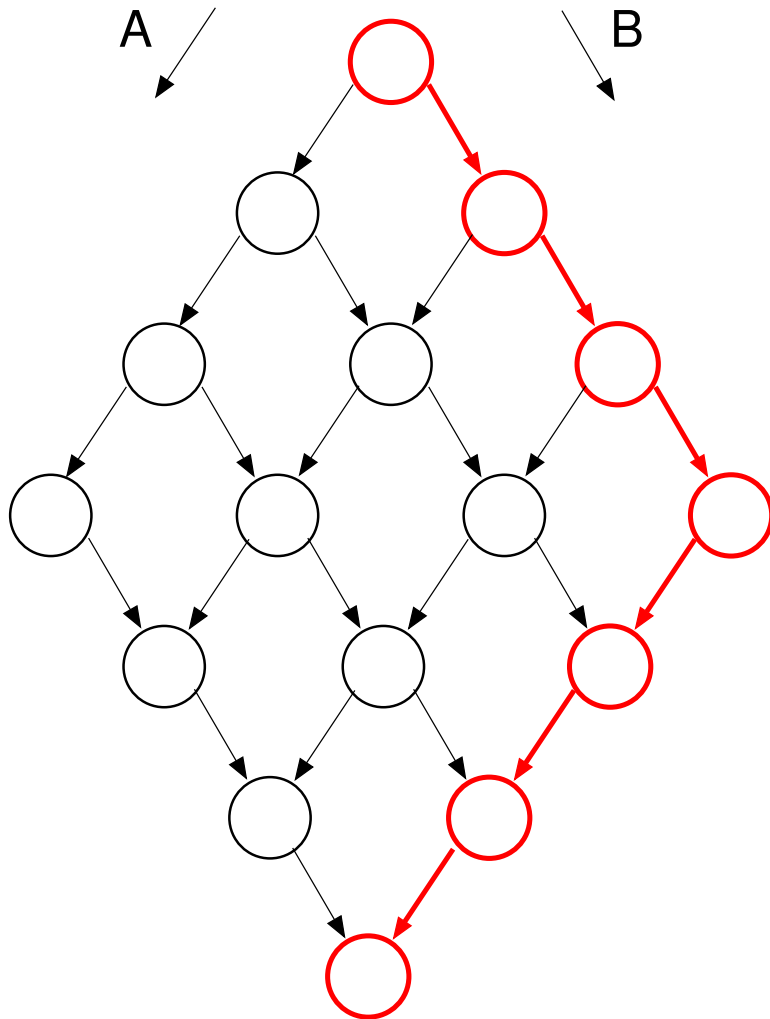
Problem: State space explosion!



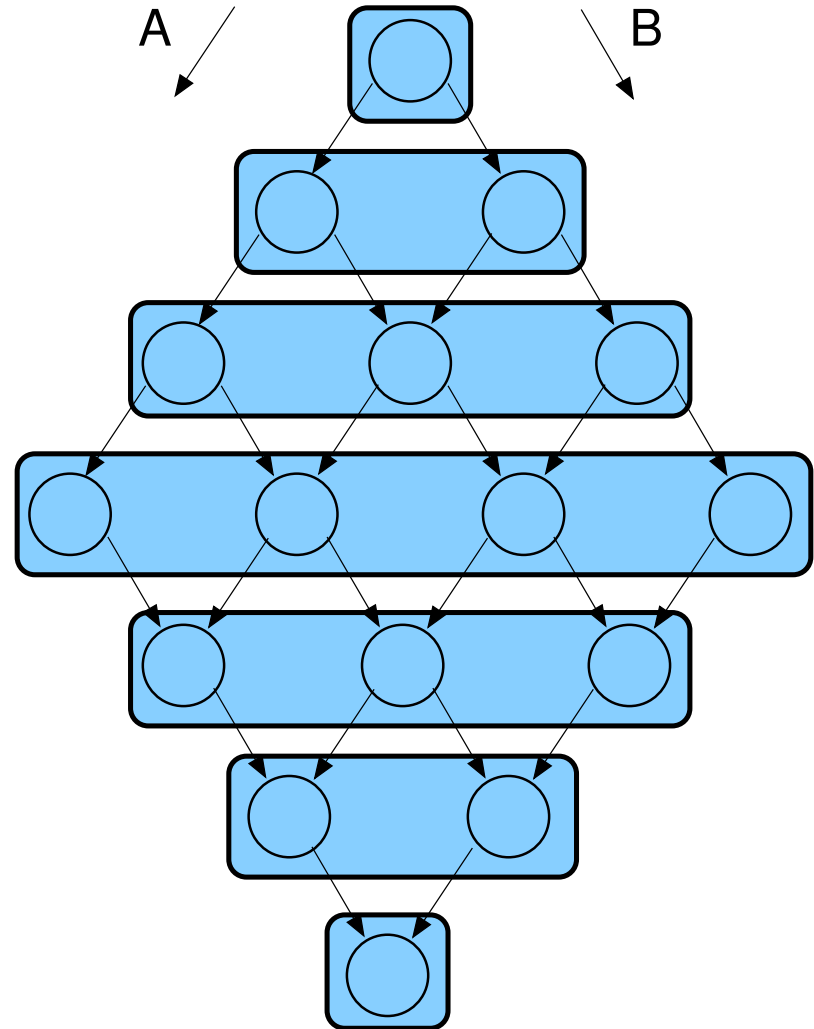
- Process state space exponential in the size of the state.
- Cross-product of processes.

Remedies

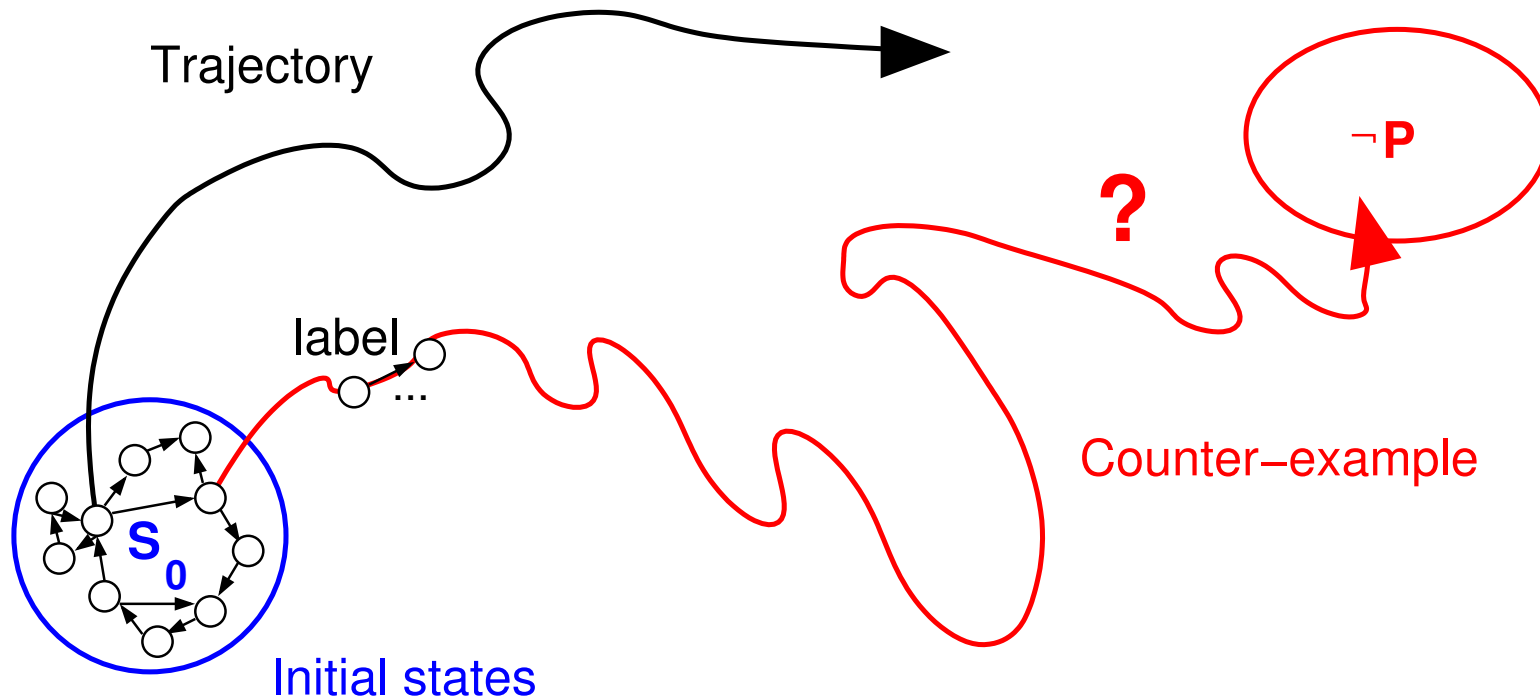
Partial-order reduction



System abstraction



How to define models: Kripke structures



State transition system $M = (S, S_0, R, L)$.

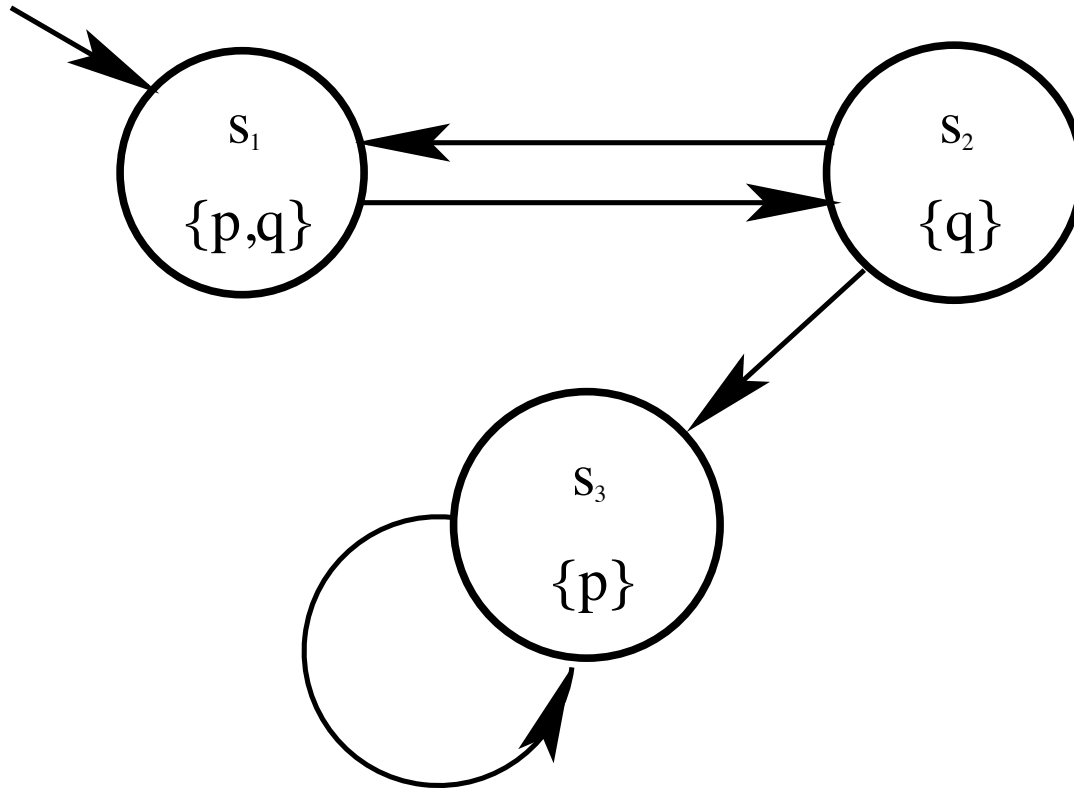
Each transition affects AP : atomic properties.

S : set of states $R : S \times S$: transition relation

S_0 : set of initial states L : set of (action) labels: $S \rightarrow 2^{AP}$

2^{AP} : power set: each atomic property is true or false at given state.

Example (by Ashutosh Gupta)



$$S = \{s_1, s_2, s_3\}$$

$$S_0 = \{ \}$$

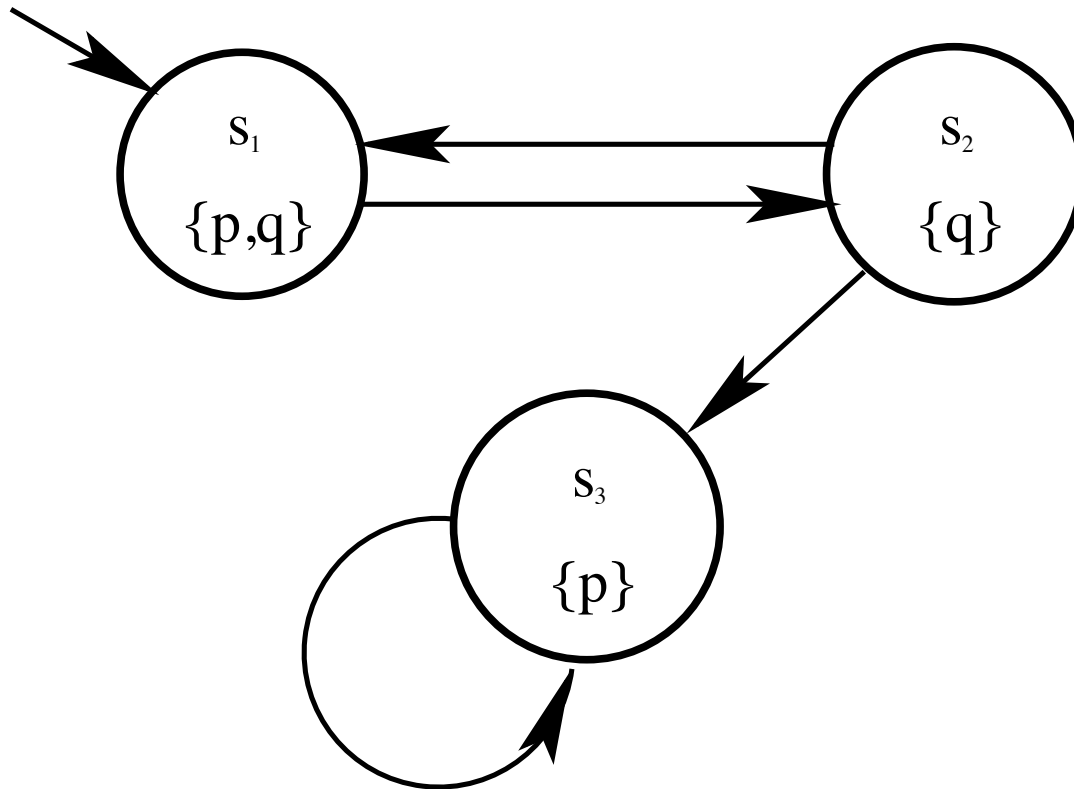
$$R = \{(s_1, s_2), (s_2, s_1),$$
$$\}$$

$$L = \{(s_1, \{p, q\}),$$
$$\}$$

Fill in the gaps

Give some example paths that this system can generate!

Example (by Ashutosh Gupta)



$$S = \{s_1, s_2, s_3\}$$

$$S_0 = \{s_1\}$$

$$R = \{(s_1, s_2), (s_2, s_1), \\ (s_2, s_3), (s_3, s_3)\}$$

$$L = \{(s_1, \{p, q\}), \\ (s_2, \{q\}), (s_3, \{p\})\}$$

Example paths:

$$\langle s_1, s_2, s_3, s_3 \rangle$$

$$\langle s_1, s_2, s_1, s_2, s_3 \rangle$$

$$\langle \overline{s_1, s_2} \rangle$$

(overline = inf. path)

Words generated by transition systems

- Example: $\{p, q\}, \{q\}, \{p, q\}, \{q\}, \{p\}, \dots$
- Words can be infinitely long.
- We need to reason about words (sequence of atomic properties).

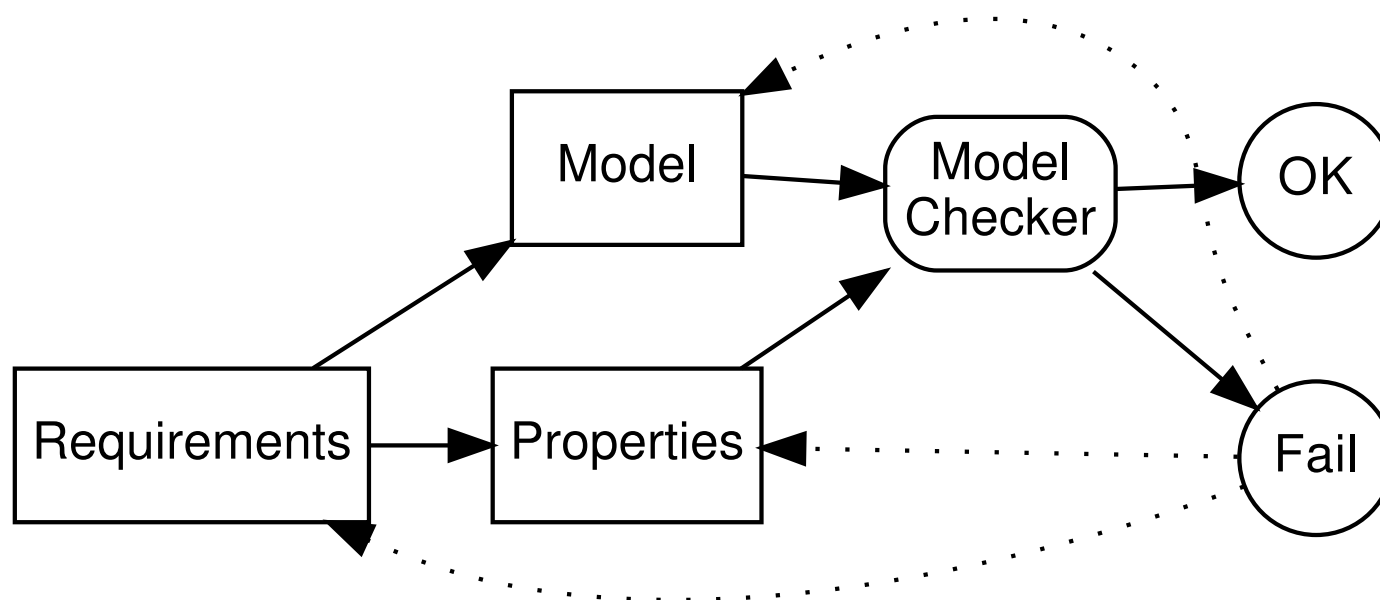
How model is designed

- We typically think of a „state” as certain (state) variables having certain values.
- State transitions have preconditions and actions (more in next lecture).
- Model checker translates this into (simpler but larger) Kripke structure.
- Efficient algorithms to check reachability (more on that soon).
- We could just label „bad” states but that’s not convenient.

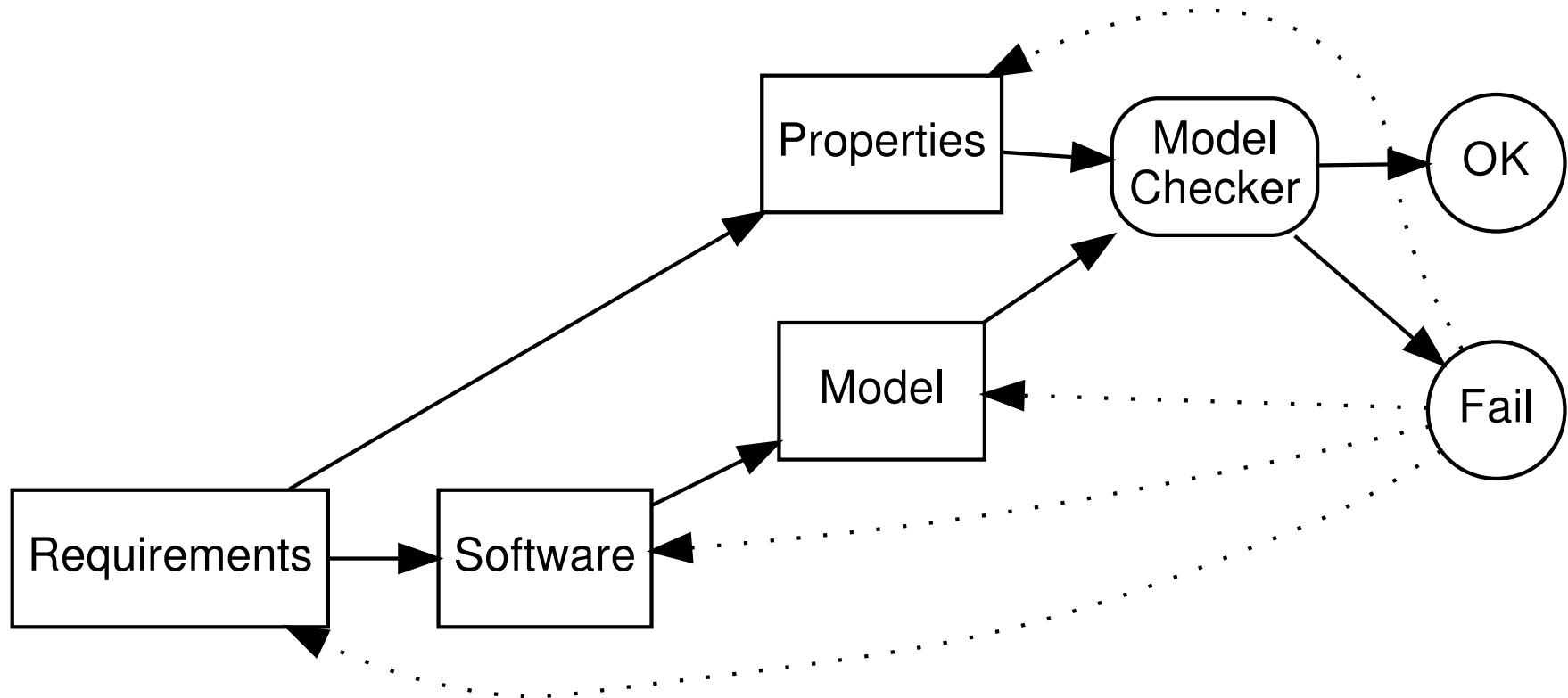
How to describe properties?

Protocol/algorithm verification

- Knowledge on security/safety/reliability concerns.
- Logics to express temporal properties.
- Tools to verify transition systems.

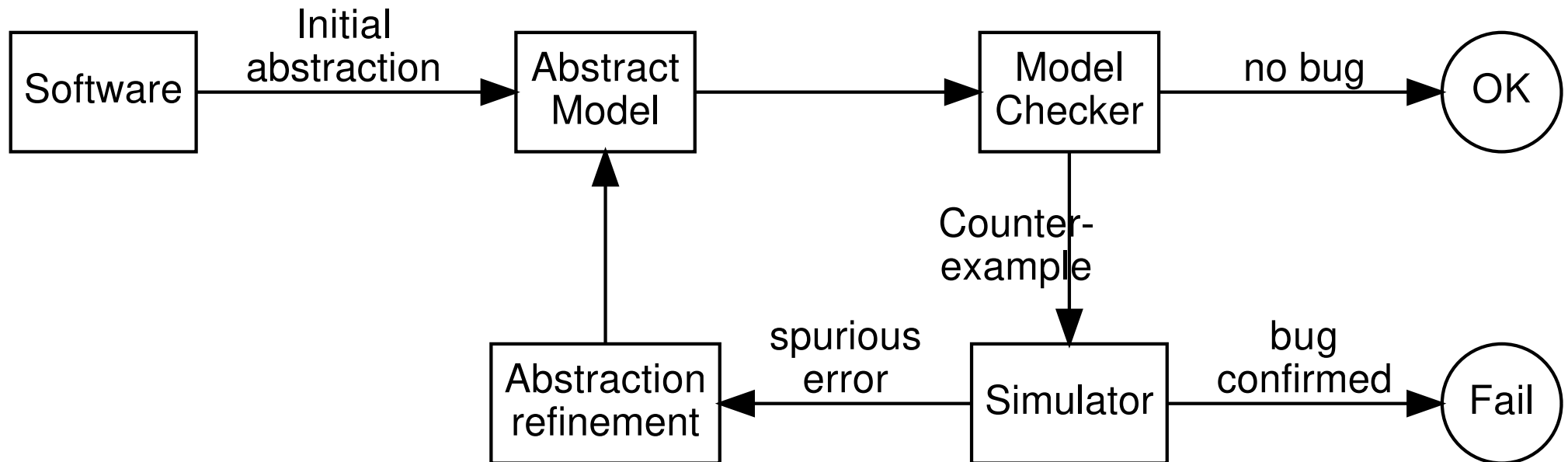


Software verification



Challenging to maintain model by hand.

Counter-Example Guided Abstraction Refinement (CEGAR)



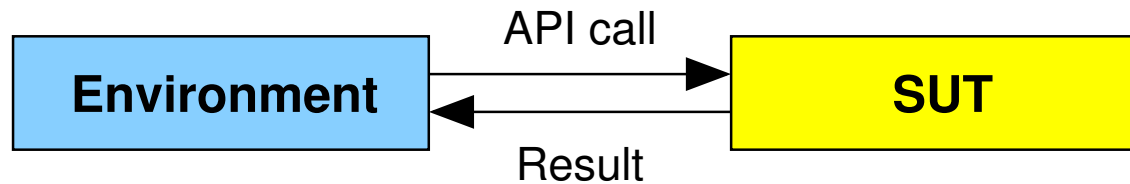
Practical program verification for small systems.

The SLAM Toolkit

- Goal: Verify Windows NT device drivers by model checking.
- System calls approximated by model.
 - Model includes state changes in kernel.
- Model used to check thousands of device drivers.
- Continuous effort (tens of person-years).
- For MC a single application, manual abstraction more economical.

Assignment: Read paper on SLAM, answer quiz.

Model-based Testing vs. Model Checking



SUT = System under test; API = Application programming interface

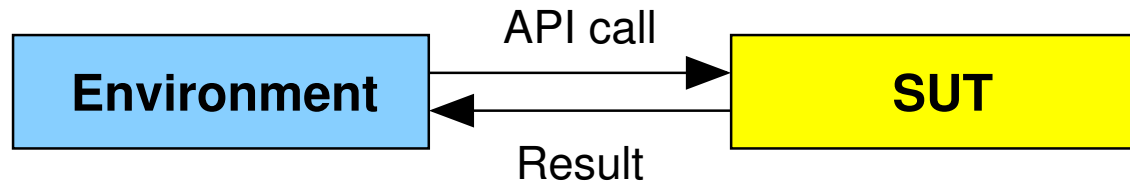
Test model

What

System model

How

Test Model vs. System Model



SUT = System under test; API = Application programming interface

Test model

- Represents **environment**.
- Models system **behavior**.
- Used to generate **test** cases.
- Model, test one module at a time; SUT itself provides counterpart.
- **Model-based testing**.

System model

- Represents **system** itself.
- Models system **implementation**.
- Used to **verify** system.
- Need model of most components to analyze system behavior.
- Model checking, theorem proving.

How to describe events and properties



Assignment: Install NuSMV

1. Download NuSMV from
<http://nusmv.fbk.eu/NuSMV/download/getting-v2.html>
2. Install a binary or download the source
(*/usr/local* can be changed to another location):
 - (a) `cd /tmp`
 - (b) `tar -xzf ~/Downloads/NuSMV-2.6.0.tar.gz`
 - (c) `cd NuSMV-2.6.0/NuSMV`
 - (d) `mkdir build`
 - (e) `cd build`
 - (f) `cmake .. -DCMAKE_INSTALL_PREFIX=/usr/local`
 - (g) `make`
 - (h) `make install`
 - (i) include */usr/local/bin* in `PATH` if needed