```
#ifndef ARRAY H
#define ARRAY_H
class Array
  public:
     Array();
                           //Default Constructor for the class
     Array(int);
                           //Copy Constructor with size
                           //Destructor for the class
     ~Array();
     int sizeOfArry;
                           //Array size
     int *arrData;
                           //integer Array
     int getSize();
                               //Function to access the size
     void displayArray();
                               //Display the content of the array
     void addToTop(int);
                               //Function to Add an element at the beginning
     void addToEnd(int);
                               //Function to Add an element at the end
     void removeFromTop(); //Function to Remove an element at the beginning
     void removeFromBottom(); //Function to Remove an element at the end
     void reverseArray();
                              //Function to Inverse the order of the elements in the array
     int returnSum();
                              //Function to Return the sum of the elements in the array
     int* checkOdd();
                        //Function to Return an array that contains the odd numbers only
     void writeToFile(char *); //Function to Display the content of the array in a file
     int* operator+(const Array&) const;
                             //concatenate 2 arrays of size n and m into a new array
  protected:
  private:
};
#endif // ARRAY_H
#include "Array.h"
using namespace std;
                             //Default Constructor for the class
Array::Array(){}
Array::Array(int value)
                             //Copy Constructor with size
   sizeOfArry = value;
                             //User Pass size
   arrData = new int[sizeOfArry];
  for(int i =0;i<sizeOfArry;i++)</pre>
     arrData[i]=i;
}
Array::~Array(){
                             // Destructor for the class
```

```
Function to access the size
int Array::getSize()
                                            Array A(20);
 return sizeOfArry;
                                            cout<<"Size : "<< A.getSize()<<endl;</pre>
Display the content of the array
void Array::displayArray()
                                            Array A(20);
  for(int i=0;i<sizeOfArry;i++)</pre>
                                            A.displayArray();
    cout<<arrData[i]<<endl;
Function to Add an element at the beginning
void Array::addToTop(int value)
                                            Array A(20);
  sizeOfArry = sizeOfArry+1;
                                            A.addToTop(30);
 // with allocate memory
 arrData =
(int*)realloc(arrData,sizeof(int)*sizeOfArry);
 for(int i =sizeOfArry-1;i>0;i--)
  arrData[i] = arrData[i-1];
  arrData[0]=value;
Function to Add an element at the end
void Array::addToEnd(int value)
                                            Array A(20);
  sizeOfArry = sizeOfArry+1;
                                            A.addToEnd(50);
  // with allocate memory
  arrData =
(int*)realloc(arrData,sizeof(int)*sizeOfArry);
  arrData[sizeOfArry-1]=value;
Function to Remove an element at the beginning
void Array::removeFromTop()
                                            Array A(20);
{ for(int i =0;i<sizeOfArry;i++)
  arrData[i] = arrData[i+1];
                                            A.removeFromTop();
  arrData[sizeOfArry-1]=NULL; }
```

```
Function to Remove an element at the end
void Array::removeFromBottom()
                                           Array A(20);
  arrData[sizeOfArry-1]=NULL;
                                           A.removeFromBottom();
Function to Inverse the order of the elements in the array
void Array::reverseArray()
                                           Array A(20);
                                           A.reverseArray();
  int temp;
  for(int i=0; i<sizeOfArry/2;i++)</pre>
    temp = arrData[i];
    arrData[i] = arrData[sizeOfArry-i-1];
    arrData[sizeOfArry-i-1] = temp;
}
Function to Return the sum of the elements in the array
int Array::returnSum()
                                           Array A(20);
                                          cout<<"Sum: "<<A.returnSum()<<endl;</pre>
  int Sum=0;
  for(int i =0;i<sizeOfArry;i++)
    Sum +=arrData[i];
Function to Return an array that contains the odd numbers only
int* Array::checkOdd()
                                           Array A(20);
                                           int *DD;
  bool isOdd =true;
  for(int i =0;i<sizeOfArry;i++)
                                           DD = A.checkOdd();
    { if(arrData[i]%2==0){isOdd =false;
break; } }
    if(isOdd)return arrData;
    else return NULL;
```

Function to Display the content of the array in a file through fstream

```
void Array::writeToFile(char* filename)
{
  ofstream myfile;
  myfile.open (filename);
  for(int i =0;i<sizeOfArry;i++)
   {
     myfile << arrData[i] <<"\n";
   }
  myfile.close();
}</pre>
Array A(20);

A.writeToFile("Data.txt");
```

Overload the + operator so you can concatenate 2 arrays of size n and m into a new array of size n+m

```
int* Array::operator+(const Array& M) const
                                                Array A(20);
                                                Array B(10);
                                                int *DD;
 int totalSize = this->sizeOfArry
 +M.sizeOfArry;
                                                DD = A + B;
  int *result = new int[totalSize];
                                                for(int i=0; i<(A.getSize()+B.getSize());
  for(int i=0;i<totalSize;i++)</pre>
                                                i++)
                                                     cout<<DD[i]<<endl;
     if(i<this->sizeOfArry)
       result[i]=this->arrData[i];
     else
       result[i]=M.arrData[i-this->
 sizeOfArry];
  return result;
```