

# CS2040C Data Structures and Algorithms

# Which one is your favorite character in Harry Potter?

- Harry Potter
- Ron Weasley
- Hermione Granger
- The Sorting Hat
- Bilbo Baggins

My favorite Harry Potter character was the Sorting Hat.  
His job was to learn people's secrets and then judge them.



# Today

- Sorting algorithms
  - BubbleSort
  - SelectionSort
  - InsertionSort
  - MergeSort
- Properties
  - Running time
  - Space usage
  - Stability

# Before We Start

- Arithmetic progression
- Given a number  $n$ , what is

$$n + (n - 1) + (n - 2) + (n - 3) + \dots + 1$$

- In Big O Notation?

$$n + (n - 1) + (n - 2) + (n - 3) + \dots + 1$$

$$= n(n+1)/2$$

$$= O(n^2)$$

# Sorting Problem Definition

- **Input:** an array  $A[1..n]$  of elements
- **Output:** array  $B[1..n]$  that is a permutation of  $A$ 
  - such that:

$$B[1] \leq B[2] \leq \dots \leq B[n]$$

- E.g.

$$A = [9, 3, 6, 6, 6, 4] \rightarrow [3, 4, 6, 6, 6, 9]$$

# Let's Try: BogoSort

`BogoSort (A[1..n])`

Repeat:

    Choose a random permutation of the  
    array A.

    If A is sorted, return A.

- What is the expected running time?

# Let's Try: QuantumBogoSort

```
BogoSort (A[1..n])
```

```
  Repeat:
```

```
    Choose a random permutation of the  
    array A.
```

```
    If A is sorted, return A
```

```
    else destroy the universe
```

- What is the expected running time?
- (Remember QuantumBogoSort when you learn about non-deterministic Turing Machines.)

# Today

- Sorting algorithms
  - **BubbleSort**
  - SelectionSort
  - InsertionSort
  - MergeSort
- Properties
  - Running time
  - Space usage
  - Stability



# BubbleSort (Version 1)

BubbleSort(A, n)

**Repeat n times:**

**for**  $j \leftarrow 1$  **to**  $n - 1$

**if**  $A[j] > A[j+1]$  **then** swap( $A[j]$ ,  $A[j+1]$ )



```
if A[j] > A[j+1] then swap
```

# BubbleSort Example:

- Given:

8	2	4	9	3	6
---	---	---	---	---	---

- Repeat the first time

8	2	4	9	3	6
---	---	---	---	---	---

2	8	4	9	3	6
---	---	---	---	---	---

2	4	8	9	3	6
---	---	---	---	---	---

2	4	8	9	3	6
---	---	---	---	---	---

2	4	8	3	9	6
---	---	---	---	---	---

2	4	8	3	6	9
---	---	---	---	---	---

```
if A[j] > A[j+1] then swap
```

# BubbleSort Example:

- From last iteration :

2	4	8	3	6	9
---	---	---	---	---	---

- Repeat the second time

2	4	8	3	6	9
---	---	---	---	---	---

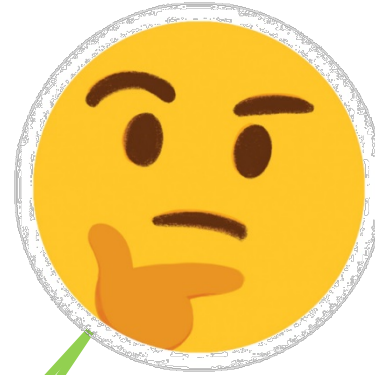
2	4	8	3	6	9
---	---	---	---	---	---

2	4	8	3	6	9
---	---	---	---	---	---

2	4	3	8	6	9
---	---	---	---	---	---

2	4	3	6	8	9
---	---	---	---	---	---

2	4	3	6	8	9
---	---	---	---	---	---



```
if A[j] > A[j+1] then swap
```

# BubbleSort Example:

- From last iteration :

2	4	8	3	6	9
---	---	---	---	---	---

- For the second time, I can stop here!

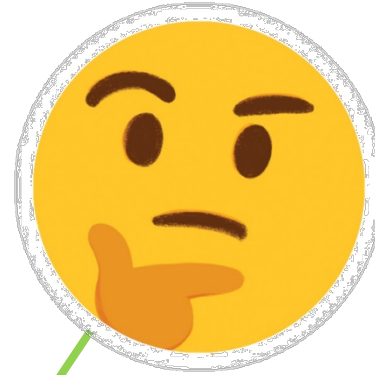
2	4	8	3	6	9
---	---	---	---	---	---

2	4	8	3	6	9
---	---	---	---	---	---

2	4	8	3	6	9
---	---	---	---	---	---

2	4	3	8	6	9
---	---	---	---	---	---

2	4	3	6	8	9
---	---	---	---	---	---



```
if A[j] > A[j+1] then swap
```

## BubbleSort Example:

- After one iteration, the last item is “fixed”



- After two iterations, the last two items are “fixed”



- After  $i$  iterations, the last  $i$  items are “fixed”!



# BubbleSort (Version

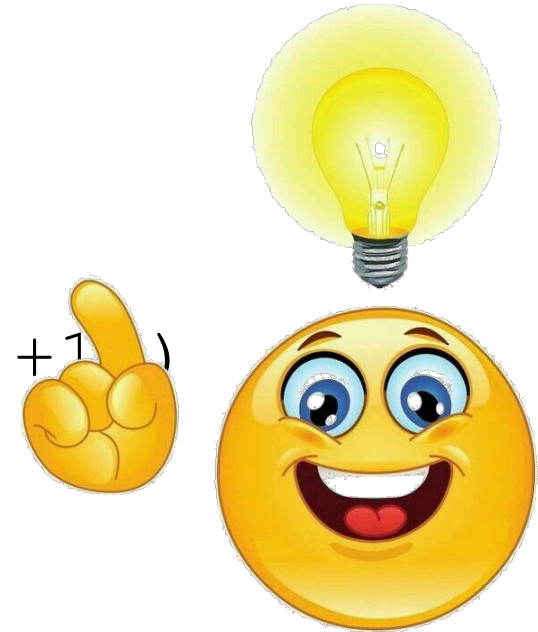
I don't have to go all the way to the end of the array

BubbleSort(A, n)

**Repeat n times:**

**for**  $j \leftarrow 1$  **to**  $n - 1$

**if**  $A[j] > A[j+1]$  **then** swap( $A[j]$ ,  $A[j+1]$ )



compare-and-swap



# BubbleSort (Version 2)

BubbleSort(A, n)

**for**  $i \leftarrow 1$  **to**  $n - 1$

**for**  $j \leftarrow 1$  **to**  $n - i$

**if**  $A[j] > A[j+1]$  **then** swap( $A[j]$ ,  $A[j+1]$ )

compare-and-swap



$j$   $j+1$

# What is the time complexity of BubbleSort?

```
BubbleSort(A, n)
  for i ← 1 to n - 1
    for j ← 1 to n - i
      if A[j] > A[j+1] then swap(A[j], A[j+1])
```

i	j = #inner loop iteration
1	n - 1
2	n - 2
3	n - 3
...	...
n - 1	1

Total running  
time =  $1 + 2 + 3 + \dots + (n-1)$   
 $= n(n-1)/2$   
 $= O(n^2)$



```
if A[j] > A[j+1] then swap
```

# BubbleSort Example:

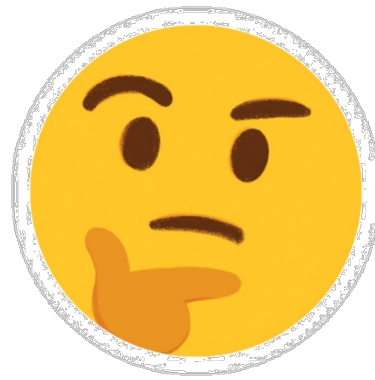
- From last (second) iteration:

2	3	4	6	8	9
---	---	---	---	---	---

- After the third iteration

2	3	4	6	8	9
---	---	---	---	---	---

- And how many more iterations do I have to go?



# BubbleSort (Version 3)

```
BubbleSort(A, n)
  repeat until no more swapping
    for  $j \leftarrow 1$  to  $n - 1$ 
      if  $A[j] > A[j+1]$  then swap( $A[j]$ ,  $A[j+1]$ )
```

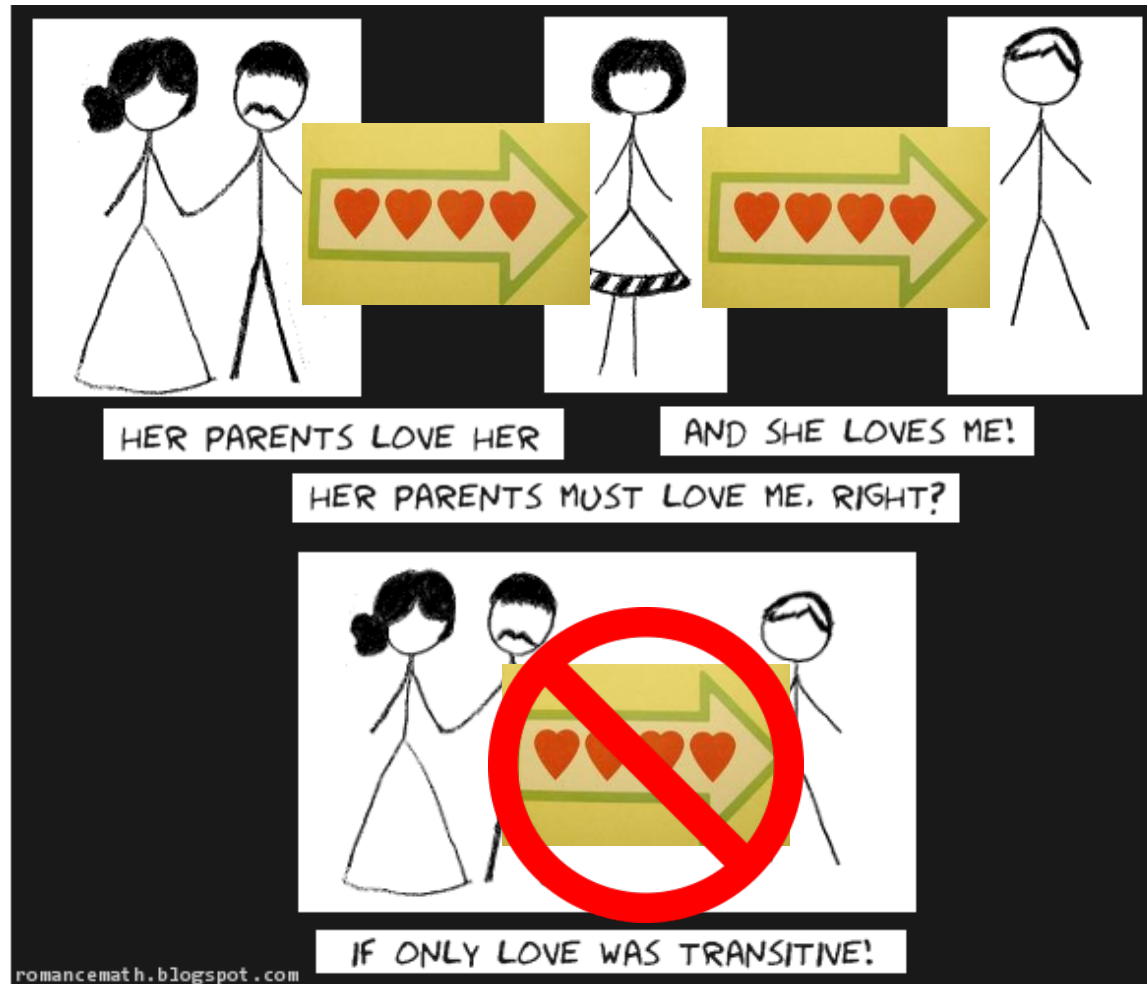
- Running time?
  - Best-case:  $O(n)$
  - Worst-case:  $O(n^2)$

# Is BS only limited to sorting numbers?

```
BubbleSort(A, n)  
  repeat until no more swapping  
    for j ← 1 to n - 1  
      if A[j] > A[j+1] then swap(A[j], A[j+1])
```

- You can use this to sort any elements with a total ordering that is transitive

# Non-transitive relationship



# Sorting ANY type of elements

```
BubbleSort(A, n)
```

```
  repeat until no more swapping
```

```
    for  $j \leftarrow 1$  to  $n - 1$ 
```

```
      if  $A[j].compareTo(A[j+1]) == 1$  then swap( $A[j]$ ,  $A[j+1]$ )
```

- Such That:

```
 $x.compareTo(y)$  :
```

```
  -1:    if ( $x < y$ )
```

```
    0:    if ( $x == y$ )
```

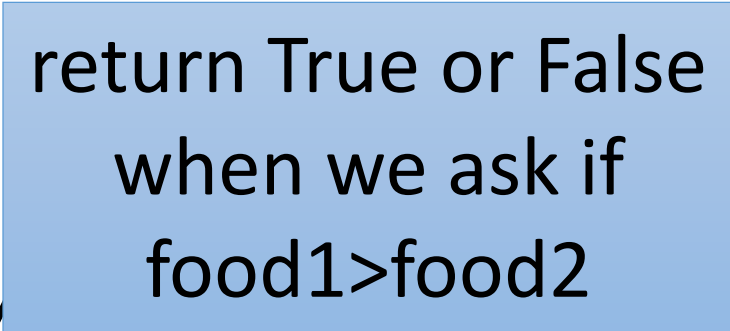
```
    1:    if ( $x > y$ )
```

Or you can just overload the “>” operator

```
BubbleSort(A, n)
  repeat until no more swapping
    for j ← 1 to n - 1
      if A[j] > A[j+1] then swap(A[j], A[j+1])
```

# Let's Say We Want to Sort the class FOOD

```
class Food {  
private:  
    string _name;  
    int _cal;  
public:  
    Food() { _name = ""; _cal = 0; };  
    Food(string, int);  
  
    bool operator>(const Food&);  
  
    friend ostream &operator<<(ostream&, const Food&);  
};
```



return True or False  
when we ask if  
food1>food2

# Usage

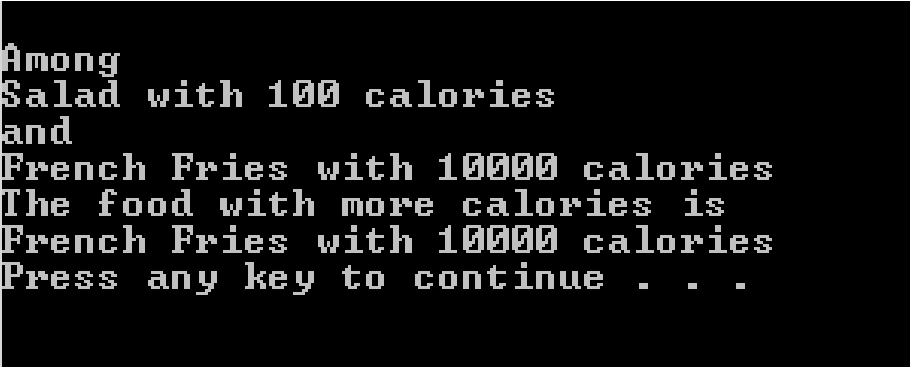
```
bool Food:: operator>(const Food& f) {  
    return _cal > f._cal;  
}
```

```
int main() {  
    Food dish1("Chicken", 100);  
    Food dish2("Rice", 400);  
    if ( dish1 > dish2 ) . . .
```



```
Food food1("Salad", 100);  
Food food2("French Fries", 10000);
```

```
cout << "Among" << endl;  
cout << food1;  
cout << "and" << endl;  
cout << food2;  
cout << "The food with more calories is" <<  
endl;  
cout << (food1 > food2 ? food1 : food2);
```

A screenshot of a terminal window with a black background and white text. The output of the C++ program is displayed line by line.

```
Among  
Salad with 100 calories  
and  
French Fries with 10000 calories  
The food with more calories is  
French Fries with 10000 calories  
Press any key to continue . . .
```

# BubbleSort C++ Code for Every Class

```
template<class TypeT>
void bubble(TypeT a[], int n) {
    int i, j;
    for (i = 0; i < n - 2; i++)
        for (j = 0; j < n-i-1; j++)
            if (a[i]>a[i+1])
                swap(a[i],a[i+1]);
}
```

\* In C++, we assume the array indices are from 0 to n-1

# Today

- Sorting algorithms
  - BubbleSort
  - **SelectionSort**
  - InsertionSort
  - MergeSort
- Properties
  - Running time
  - Space usage
  - Stability

# SelectionSort

```
SelectionSort(A, n)
  for j ← 1 to n - 1:
    find index k s.t. A[k] is the smallest in A[j..n]
    swap(A[j], A[k])
```

# SelectionSort Example:

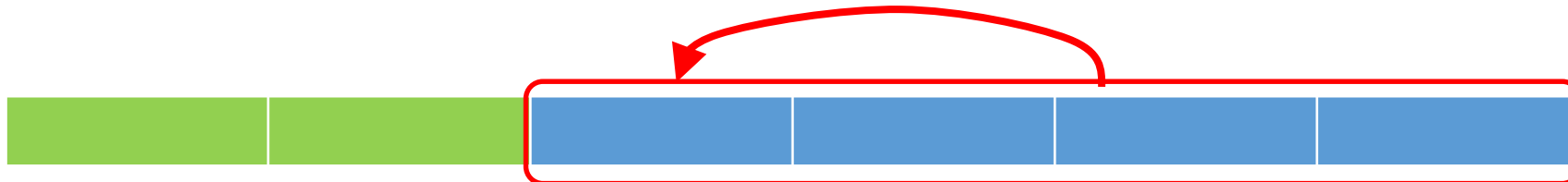
- $j = 1$ , find the smallest in  $A[1..n]$  and swap it into  $A[1]$



- $j = 2$ , find the smallest in  $A[2..n]$  and swap it into  $A[2]$



- $j = 3$ , find the smallest in  $A[3..n]$  and swap it into  $A[3]$



# SelectionSort Example:

- Given:



- $j = 1$ ,  $A[2]=2$  is the smallest in  $A[1..n]$



- $j = 2$ ,  $A[5]=3$  is the smallest in  $A[2..n]$



- $j = 3$ ,  $A[3]=4$  is the smallest in  $A[3..n]$



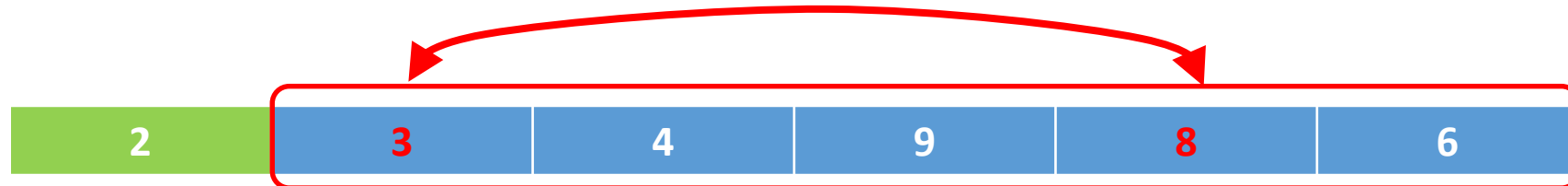
# Loop Invariant:

- After  $j$  iterations, the subarray  $A[1..j]$  is sorted

- $j = 1$ ,  $A[2]=2$  is the smallest in  $A[1..n]$



- $j = 2$ ,  $A[5]=3$  is the smallest in  $A[2..n]$



- $j = 3$ ,  $A[3]=4$  is the smallest in  $A[3..n]$



# SelectionSort Time Complexity?

```
SelectionSort(A, n)
  for j ← 1 to n - 1:
    find index k s.t. A[k] is the smallest in A[j..n]
    swap(A[j], A[k])
```

- Only loop  $n$  times, so  $O(n)$ ?
- But how long does it take to search for the minimum in  $A[j..n]$ ?
  - $O(n - j)$
- Total complexity:
  - $O(n - 1) + O(n - 2) + O(n - 3) + \dots + O(1) = O(n^2)$



# Today

- Sorting algorithms
  - BubbleSort
  - SelectionSort
  - **InsertionSort**
  - MergeSort
- Properties
  - Running time
  - Space usage
  - Stability

# Loop Invariant:

- After  $j$  iterations, the subarray  $A[1..j]$  is sorted
- What is another way to maintain the loop invariant if I do not want to look for the minimum of the rest of the array?



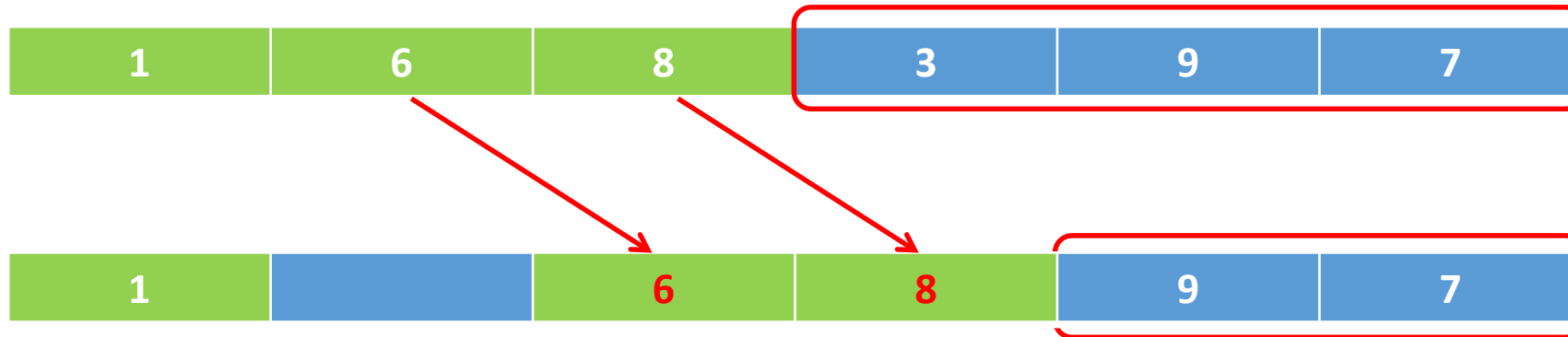
- For the  $k^{\text{th}}$  iteration, I know that the left part is sorted, how to I merge the next number into the green part?
- **Insert** the item into the “right” position in the sorted array!



- So we don't need to find the minimum like SelectionSort, so  $O(n)$ ?

# But When you “Insert”

- You need to “shift” some elements to the right



- What will be the worst case scenario?
  - Or how many numbers do we shift for every iteration?
- Or what is the best scenario?

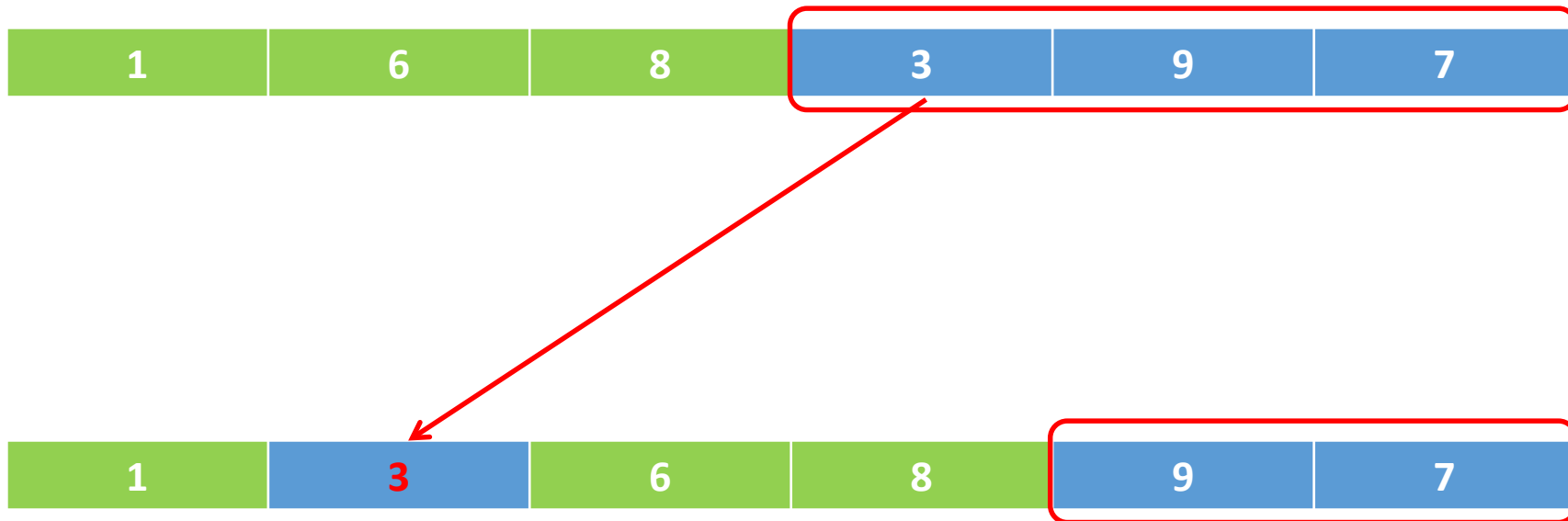
# InsertionSort

InsertionSort(A, n)

**for**  $j \leftarrow 2$  **to**  $n$

$key \leftarrow A[j]$

    Insert key into the sorted array  $A[1..j-1]$



# We can do “inverse” BubbleSort!

```
InsertionSort(A, n)
```

```
  for j ← 2 to n
```

```
    key ← A[j]
```

Insert key into the sorted array A[1..j-1]



# InsertionSort

InsertionSort(A, n)

**for**  $j \leftarrow 2$  **to**  $n$

$key \leftarrow A[j]$

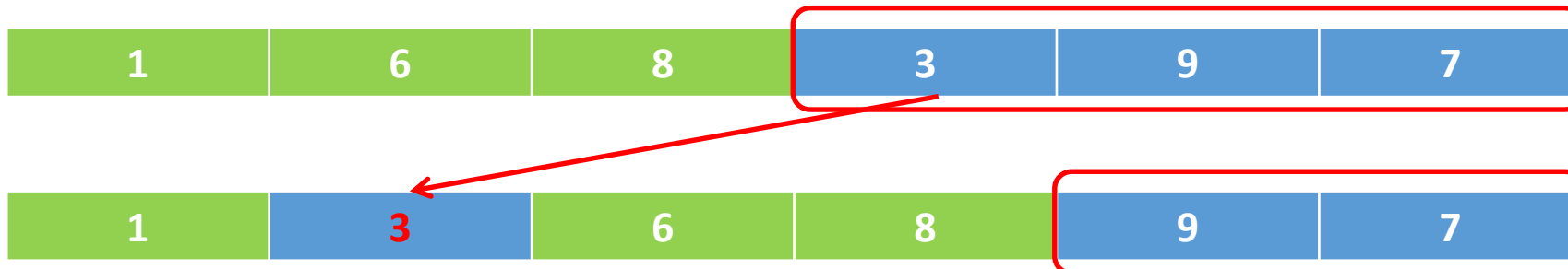
$i \leftarrow j-1$

**while**  $(i > 0)$  **and**  $(A[i] > key)$

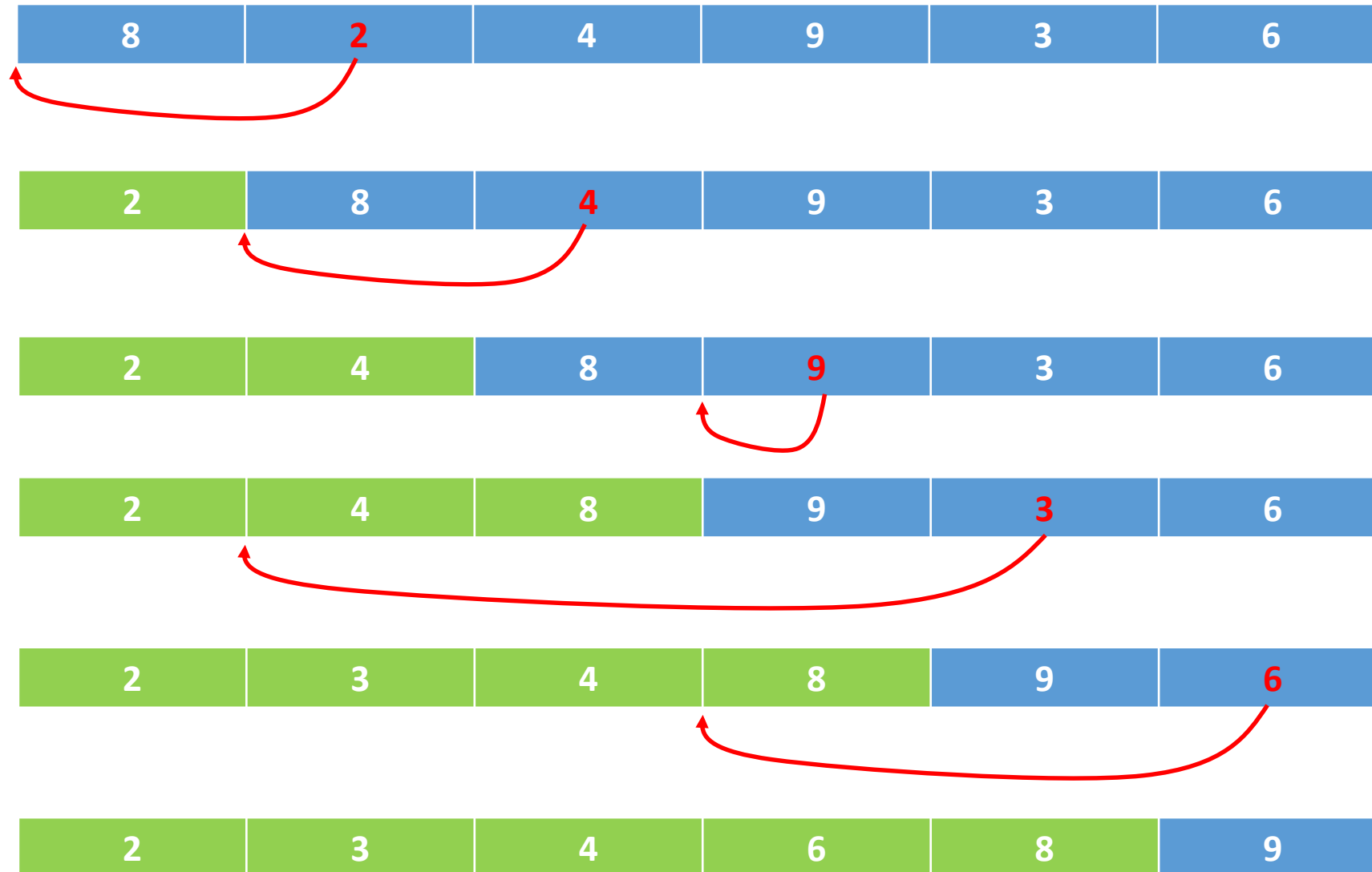
$A[i+1] \leftarrow A[i]$

$i \leftarrow i-1$

$A[i+1] \leftarrow key$



# InsertionSort Example



# InsertionSort Time Complexity

```
InsertionSort(A, n)
  for j ← 2 to n
    key ← A[j]
    i ← j-1
    while (i > 0) and (A[i] > key)
      A[i+1] ← A[i]
      i ← i-1
    A[i+1] ← key
```

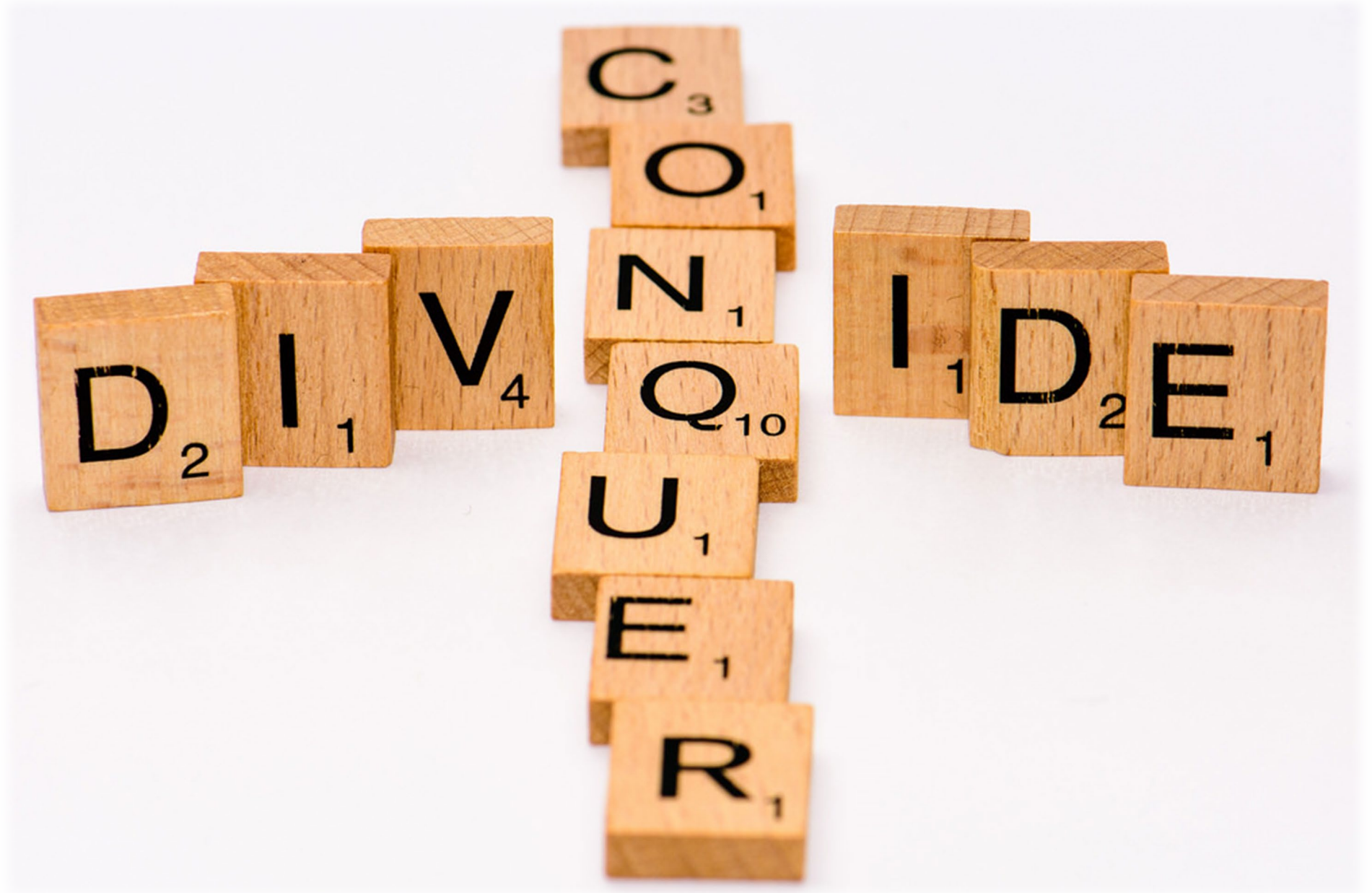
- Worst-case:  $O(n^2)$
- What is the best-case scenario?



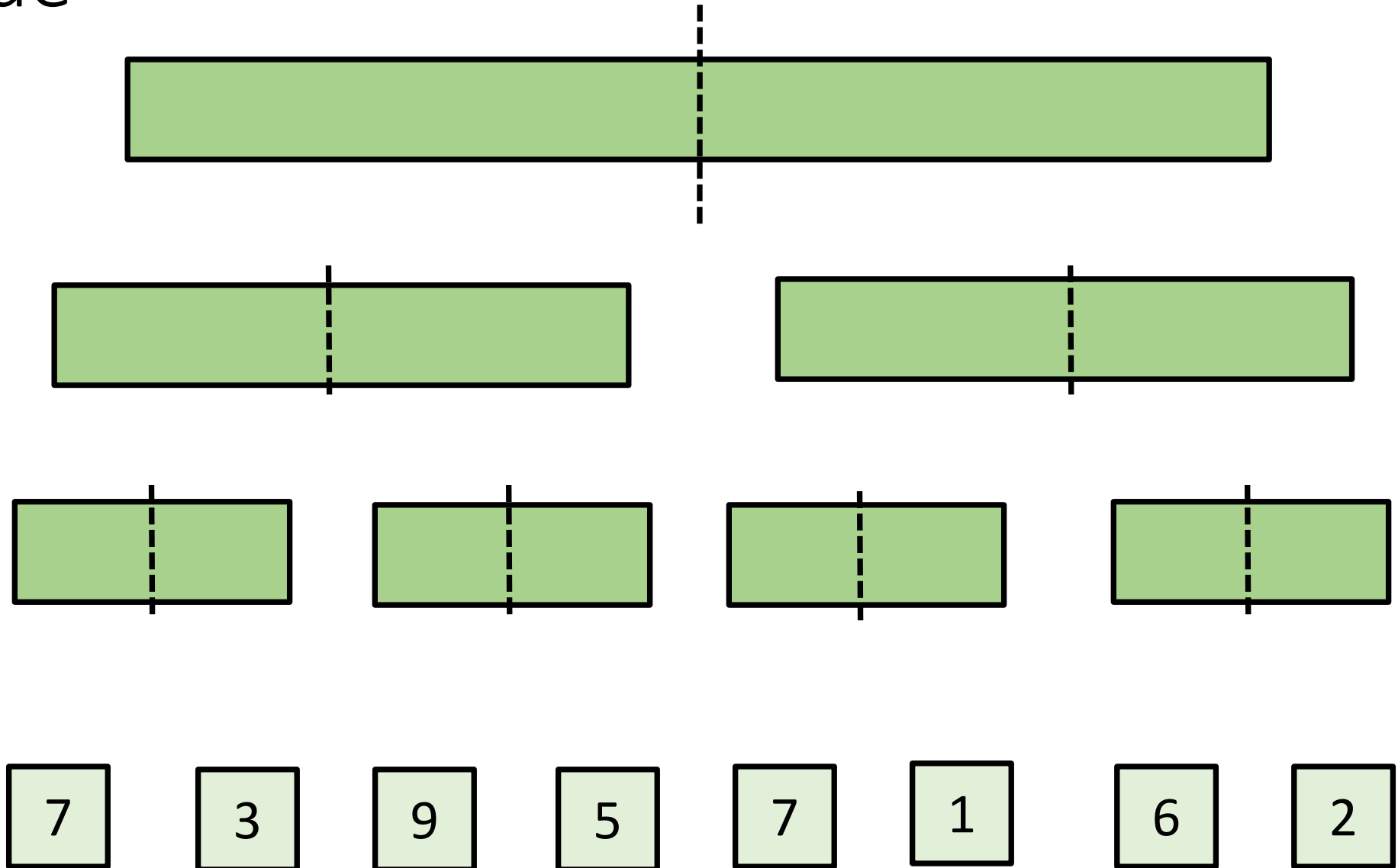
# Today

- Sorting algorithms
  - BubbleSort
  - SelectionSort
  - InsertionSort
  - MergeSort
- Properties
  - Running time
  - Space usage
  - Stability

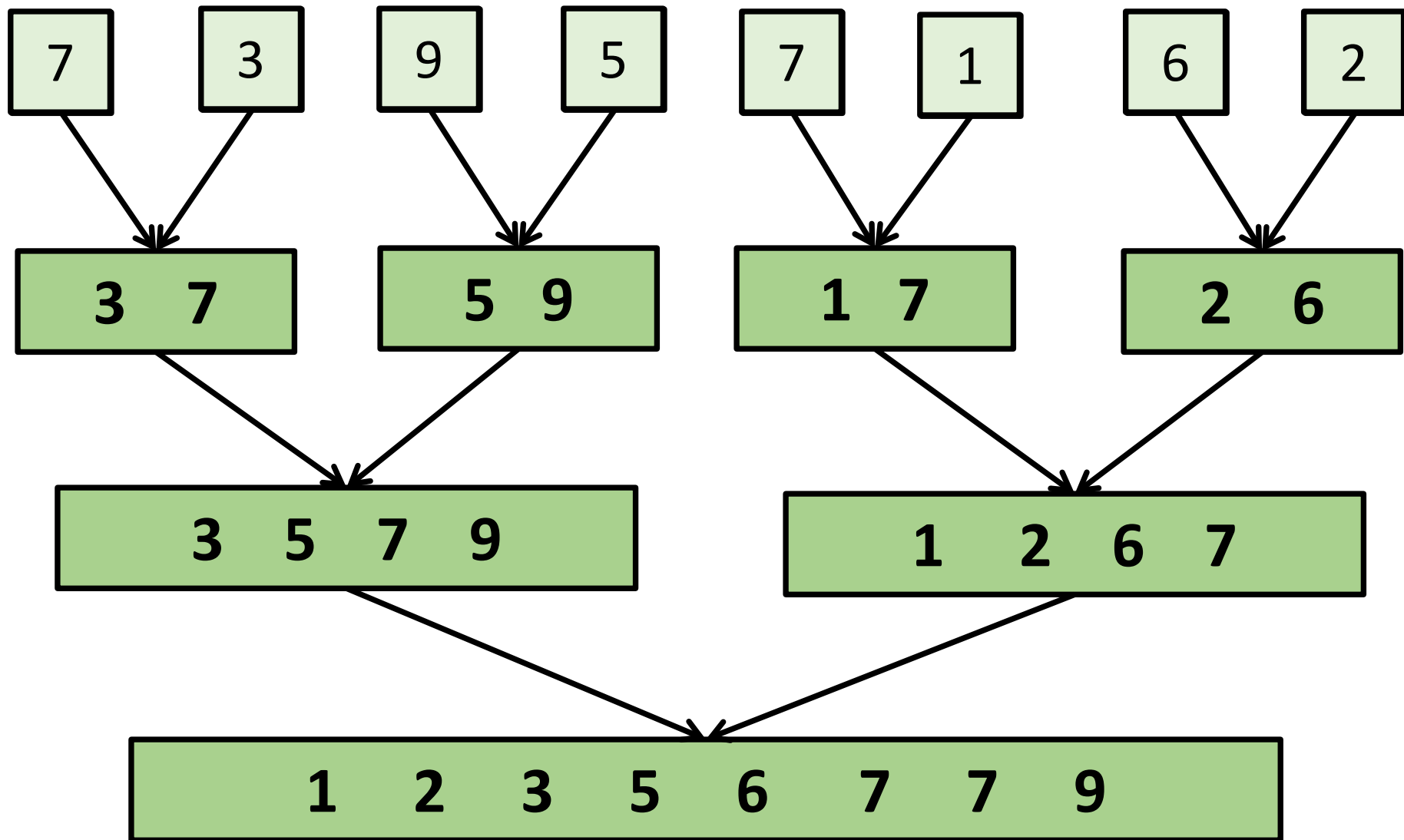
Idea

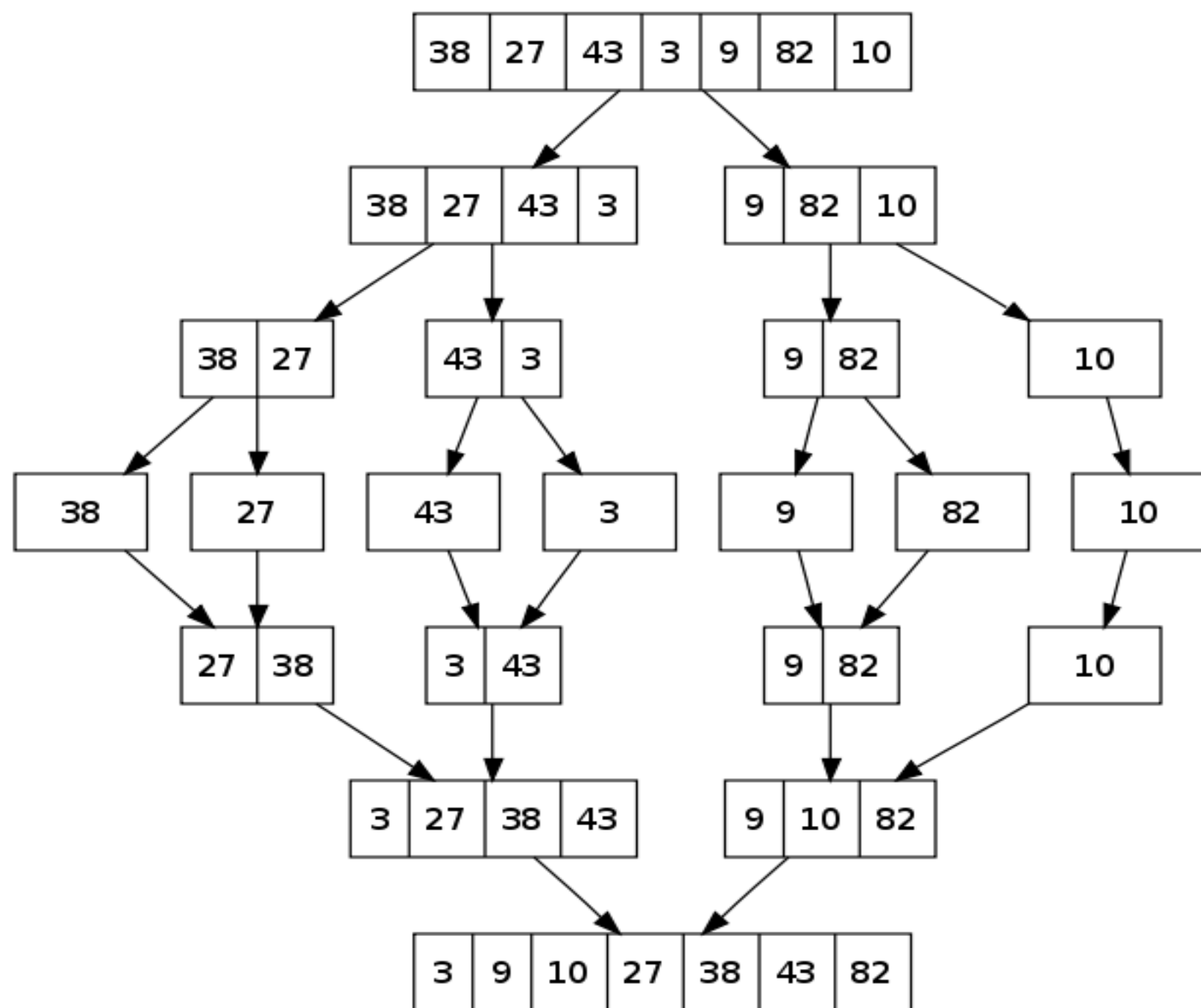


Divide



# Merge





# MergeSort

```
MergeSort (A, n)
```

```
    if (n=1) then return;
```

```
    else:
```

```
        X ← MergeSort (A[1..n/2], n/2);
```

```
        Y ← MergeSort (A[n/2+1, n], n/2);
```

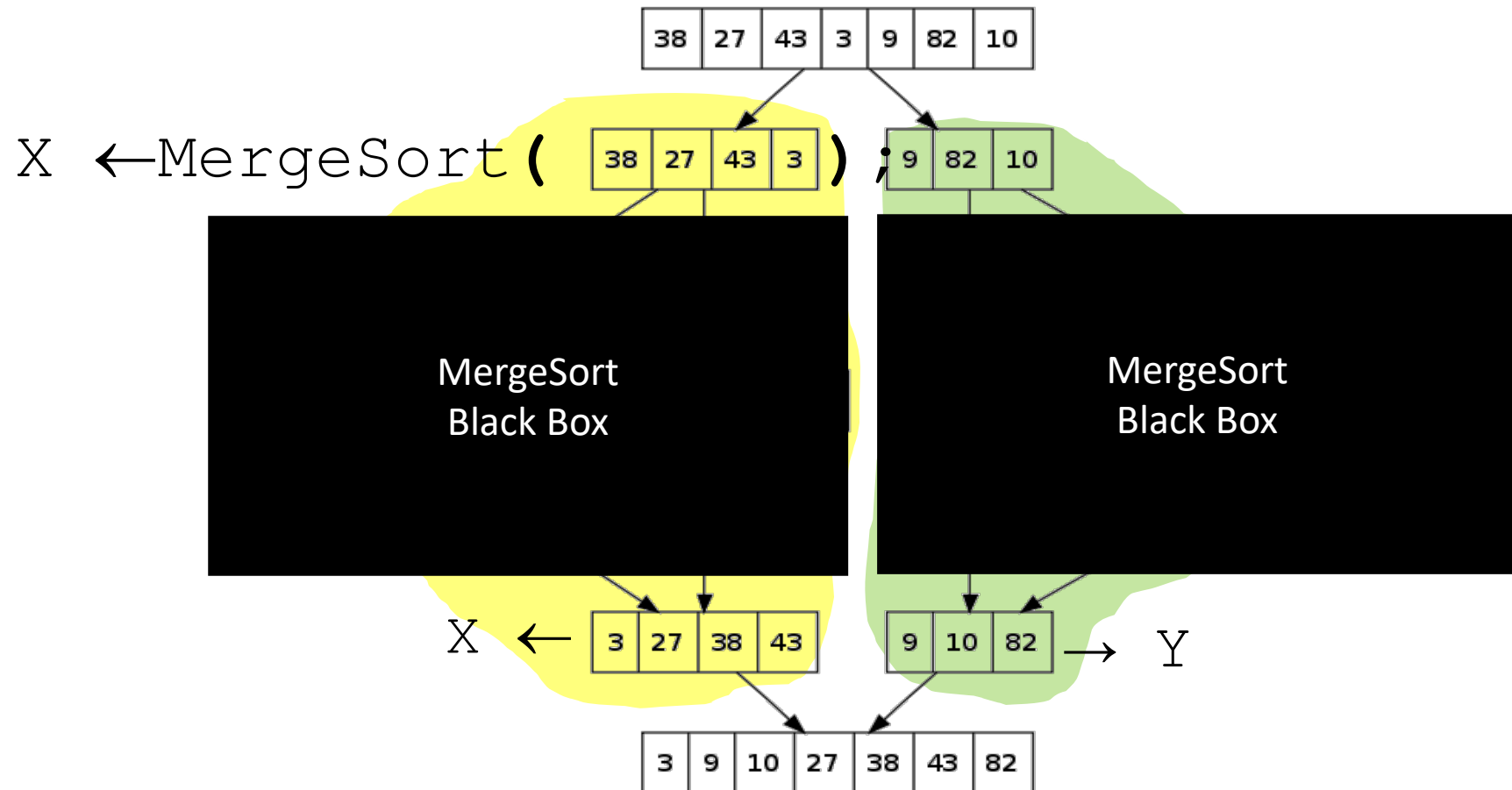
```
    return Merge (X, Y, n/2);
```

Divide

Merge

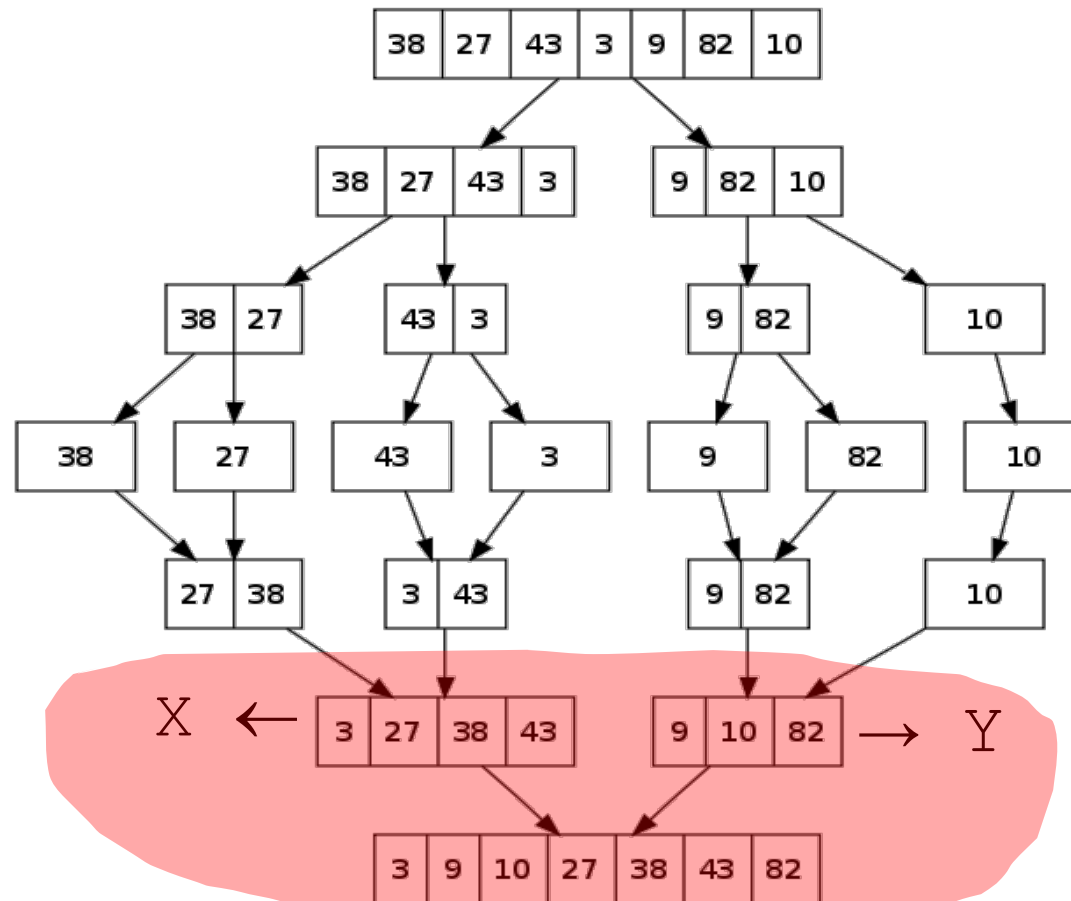
# Divide

```
X ← MergeSort (A[1..n/2], n/2);  
Y ← MergeSort (A[n/2+1, n], n/2);
```



# Merge

Merge (X, Y,  $n/2$ );





# How to do Merge?

```
MergeSort (A, n)
```

```
    if (n=1) then return;
```

```
    else:
```

```
        X ← MergeSort (A[1..n/2], n/2);
```

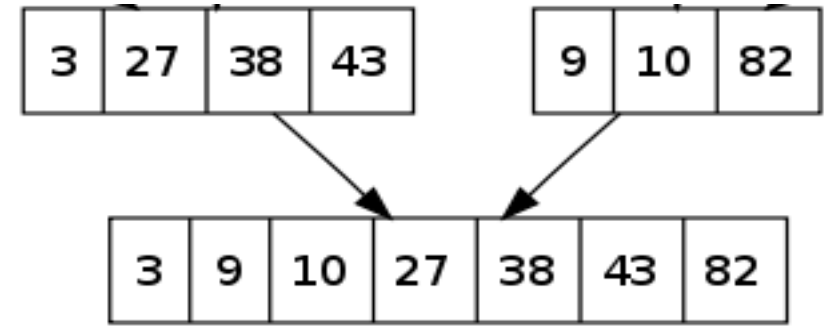
```
        Y ← MergeSort (A[n/2+1, n], n/2);
```

```
    return Merge (X, Y, n/2);
```

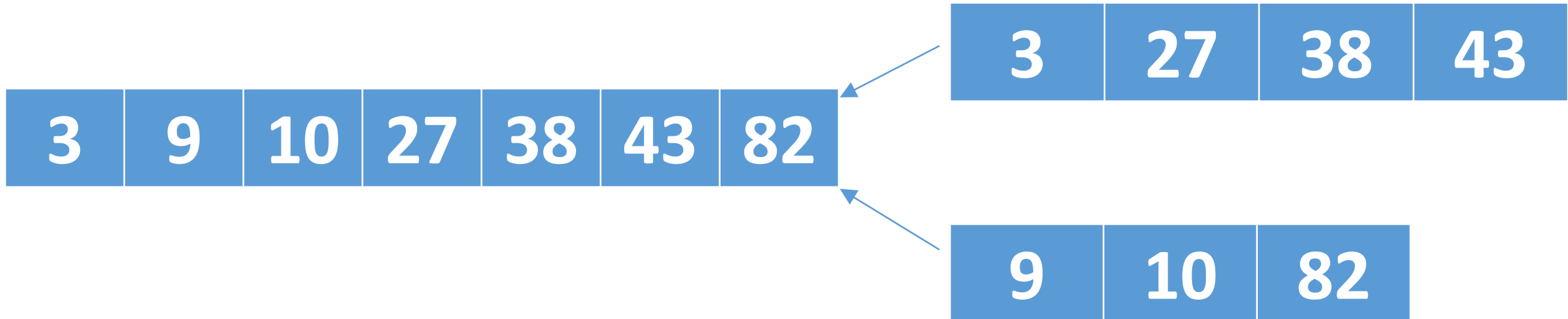
Divide

Merge

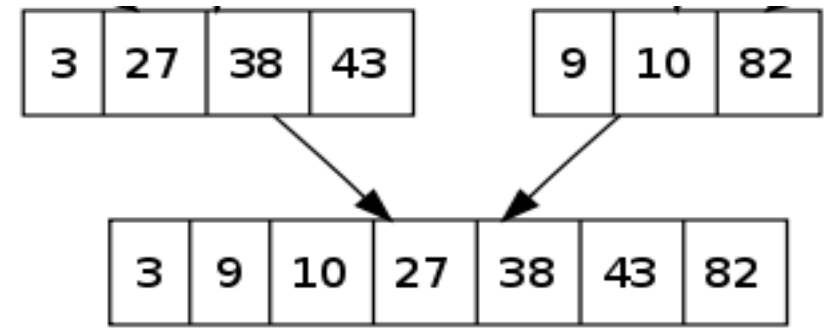
# Merge



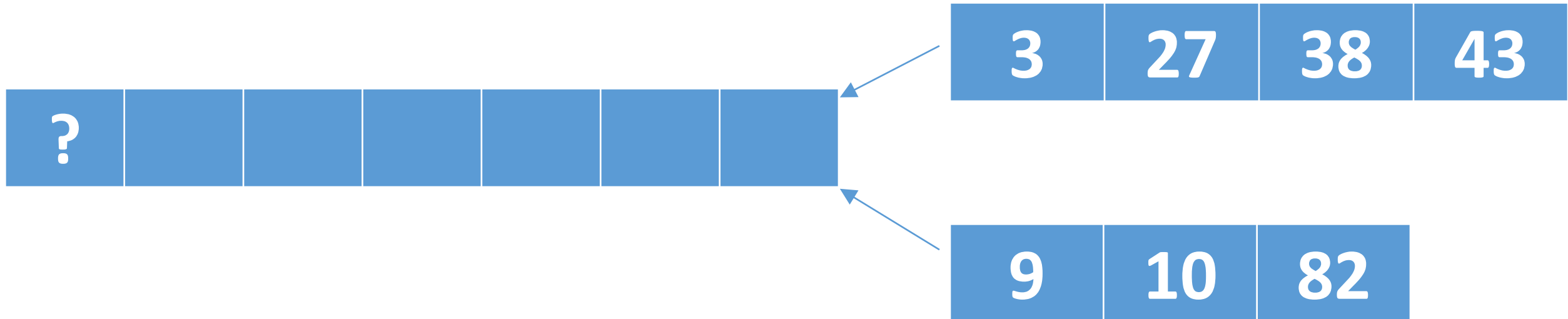
- Given two sorted lists, how to merge into one?
- Image there are two queues? How to merge into one?



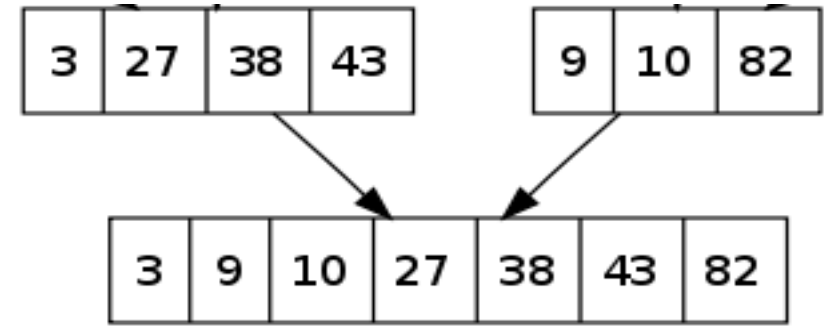
# Merge



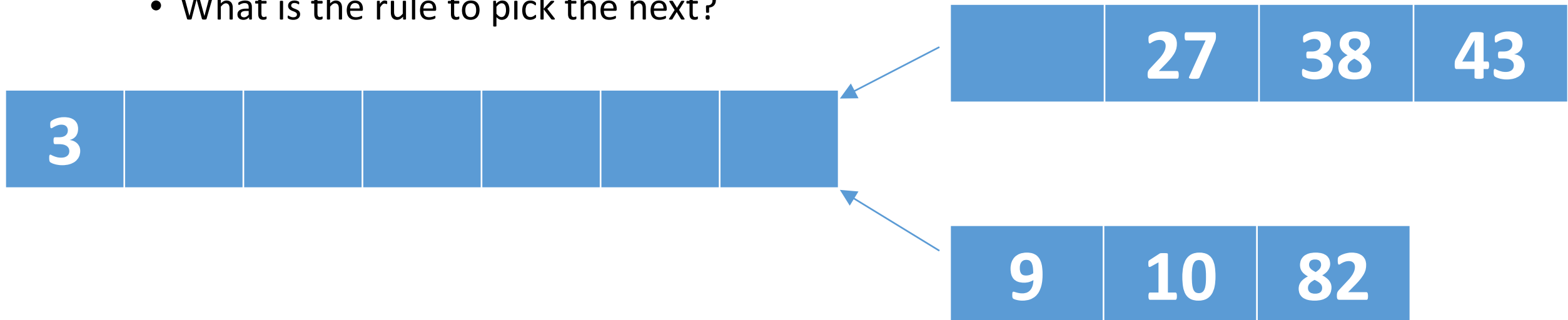
- Given two sorted lists, how to merge into one?
- Image there are two queues? How to merge into one?
  - Which one should be the first in the array?



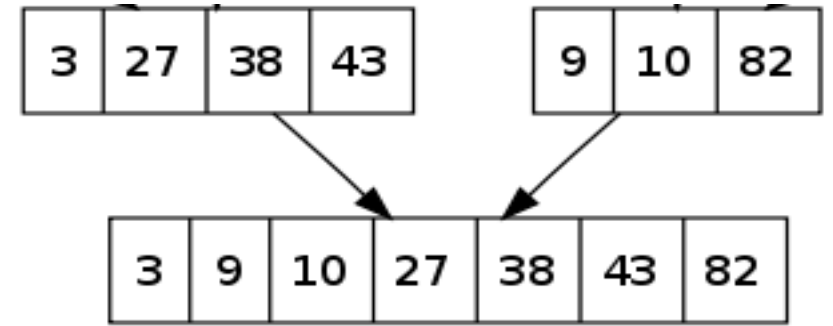
# Merge



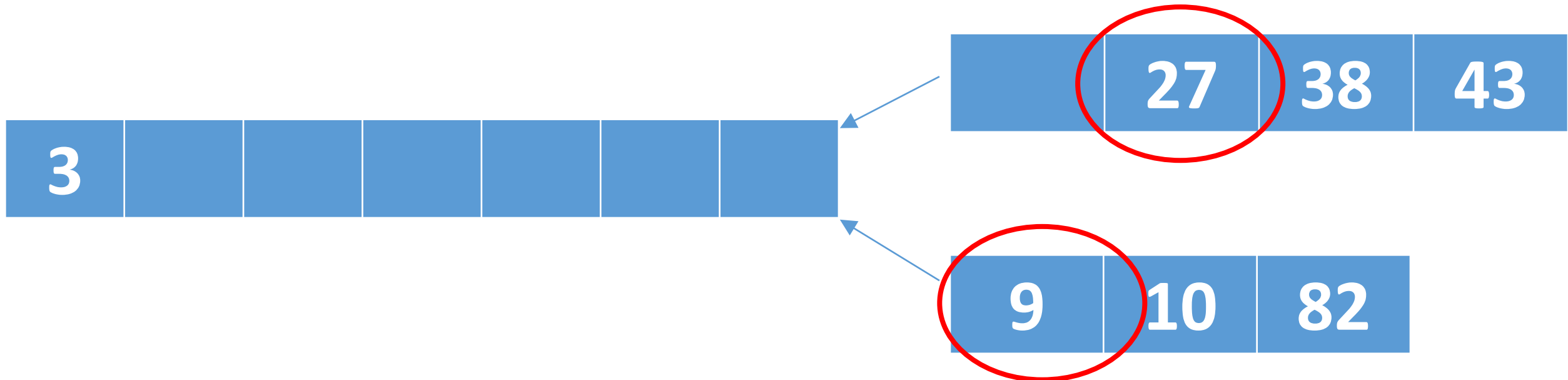
- Given two sorted lists, how to merge into one?
- Image there are two queues? How to merge into one?
  - Which one should be the first in the array?
- Then?
  - What is the rule to pick the next?



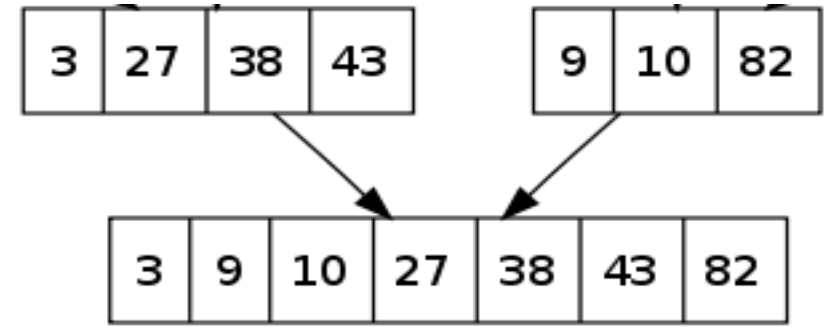
# Merge



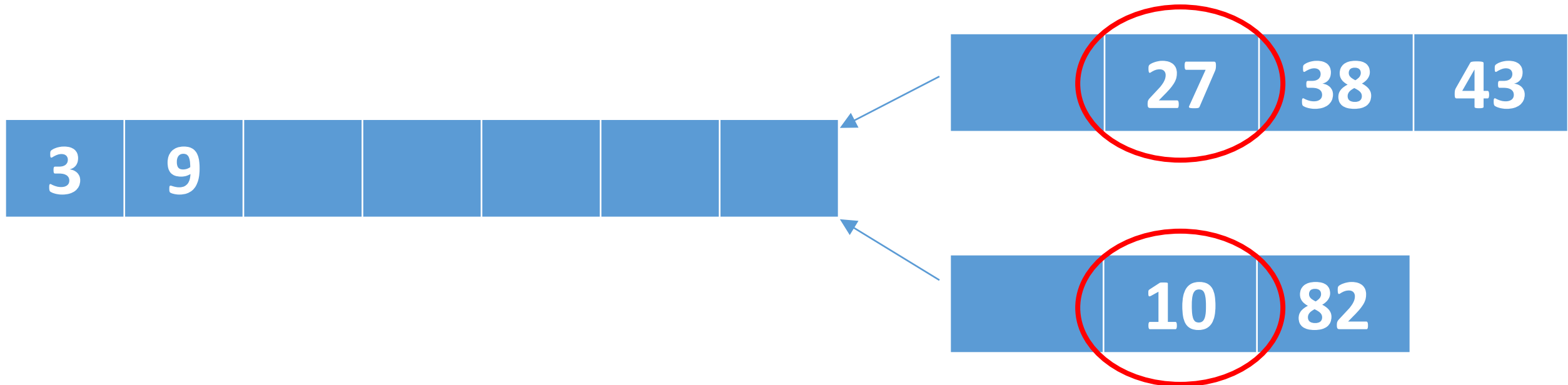
- Given two sorted lists, how to merge into one?
- Compare the two “heads” of the remaining queues
  - Pick the smaller one



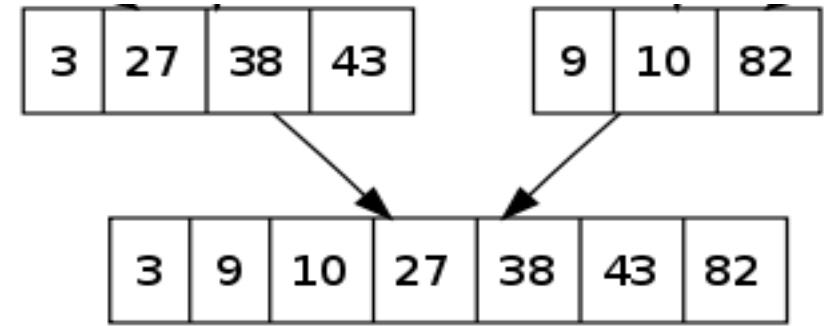
# Merge



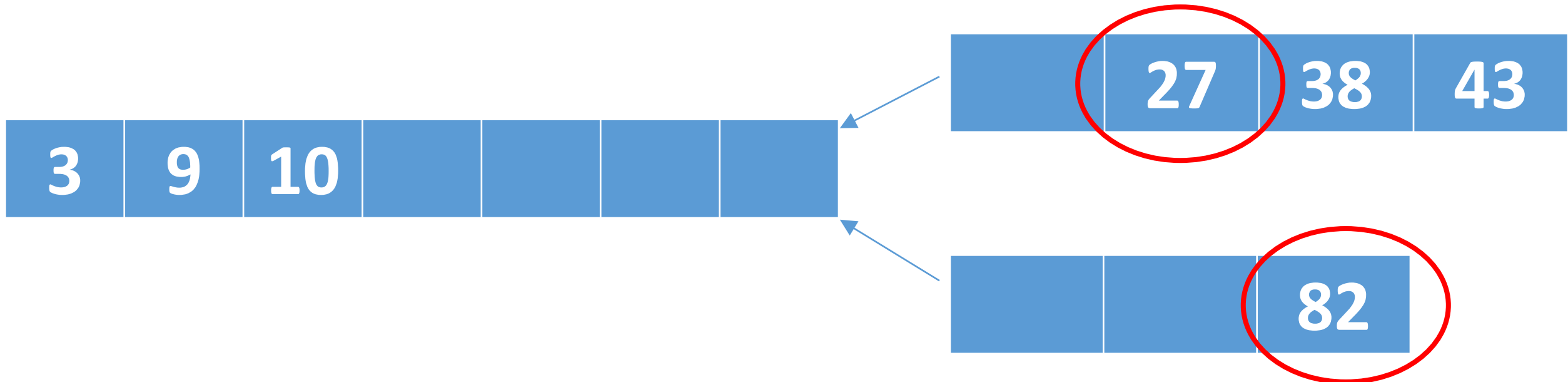
- Given two sorted lists, how to merge into one?
- Compare the two “heads” of the remaining queues
  - Pick the smaller one



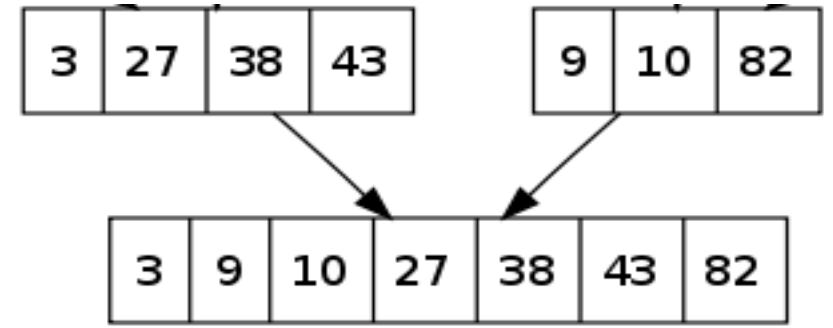
# Merge



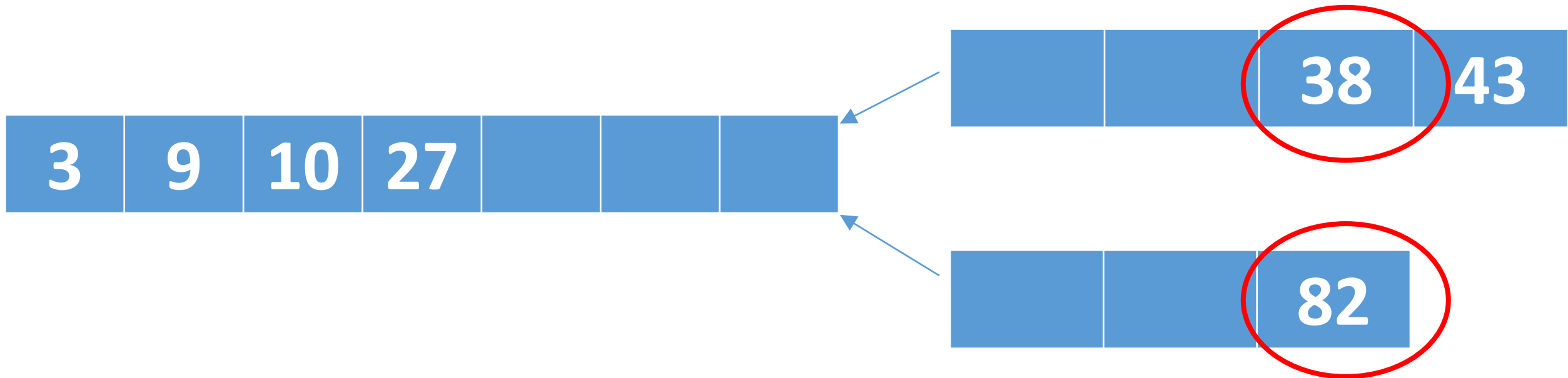
- Given two sorted lists, how to merge into one?
- Compare the two “heads” of the remaining queues
  - Pick the smaller one



# Merge

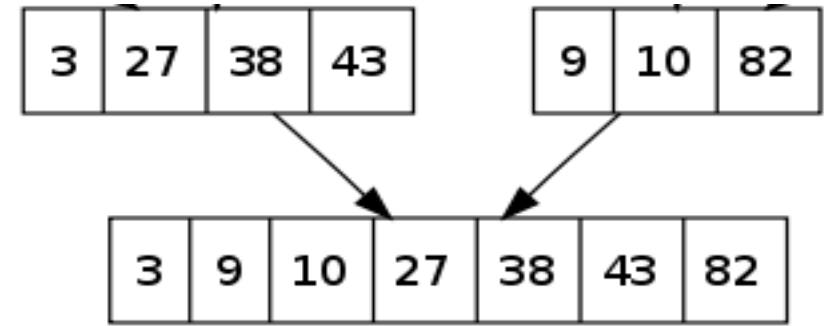


- Given two sorted lists, how to merge into one?
- Compare the two “heads” of the remaining queues
  - Pick the smaller one

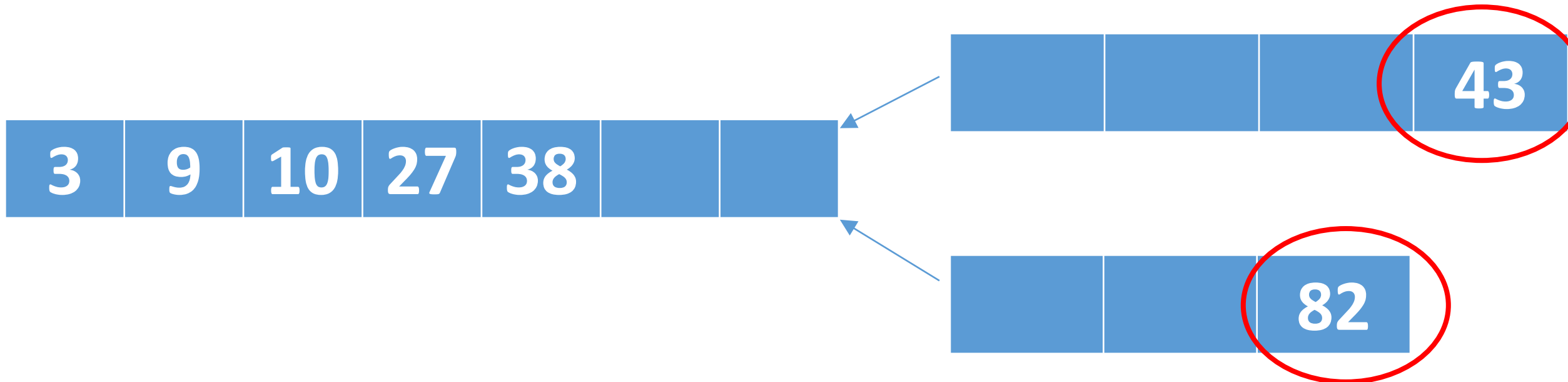




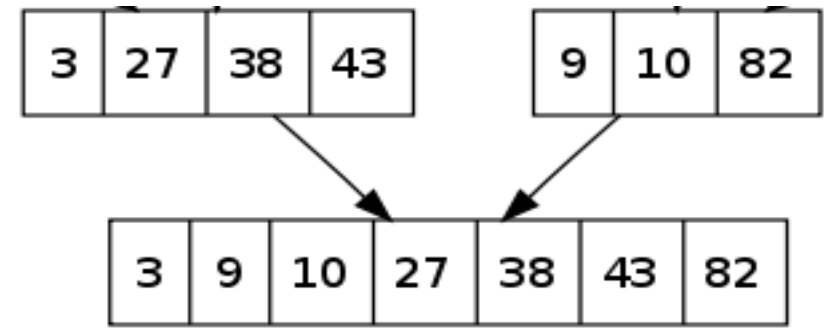
# Merge



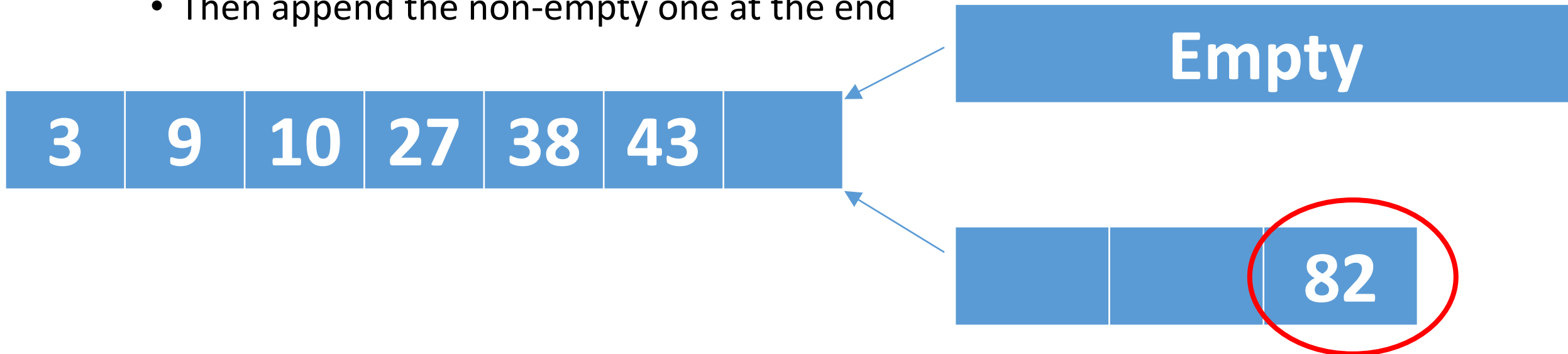
- Given two sorted lists, how to merge into one?
- Compare the two “heads” of the remaining queues
  - Pick the smaller one
- Until?



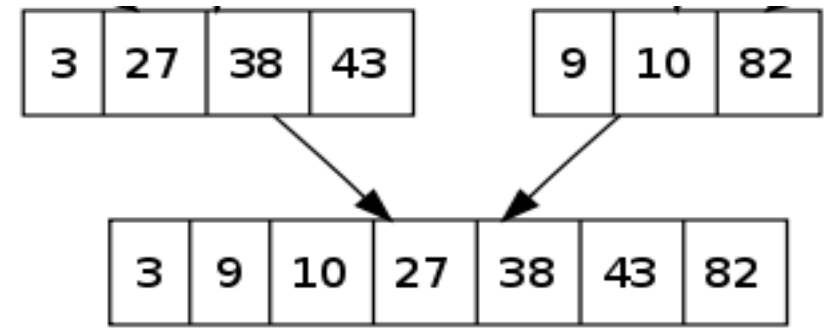
# Merge



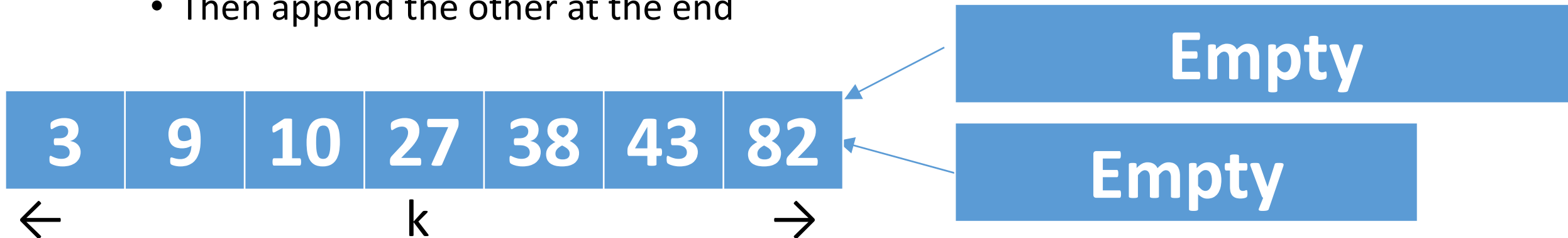
- Given two sorted lists, how to merge into one?
- Compare the two “heads” of the remaining queues
  - Pick the smaller one
- Until either one of the two queues is empty
  - Then append the non-empty one at the end



# Merge



- Given two sorted lists, how to merge into one?
- Compare the two “heads” of the remaining queues
  - Pick the smaller one
- Until either one of the two queues is empty
  - Then append the other at the end



- Running time merging two queues into one array with k elements?
  - $O(k)$  because need constant time to move one element from the 2 queues

# Time Complexity?

```
MergeSort (A, n)
```

```
  if (n=1) then return;
```

```
  else:
```

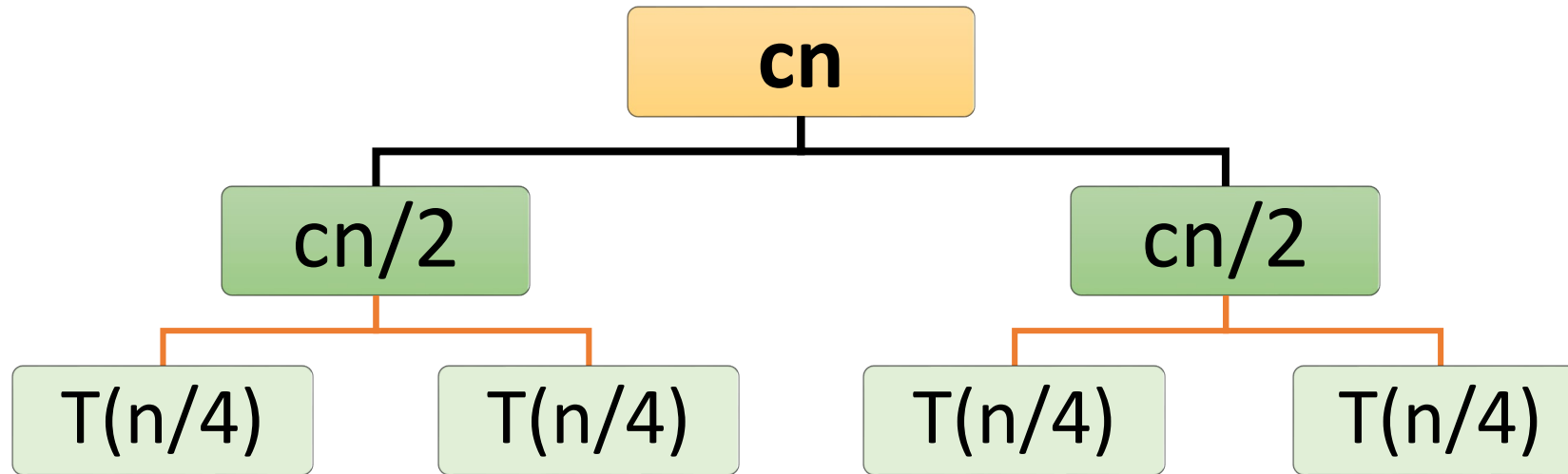
```
    X ← MergeSort (A[1..n/2], n/2) ; ←  $T(n/2)$ 
```

```
    Y ← MergeSort (A[n/2+1, n], n/2) ; ←  $T(n/2)$ 
```

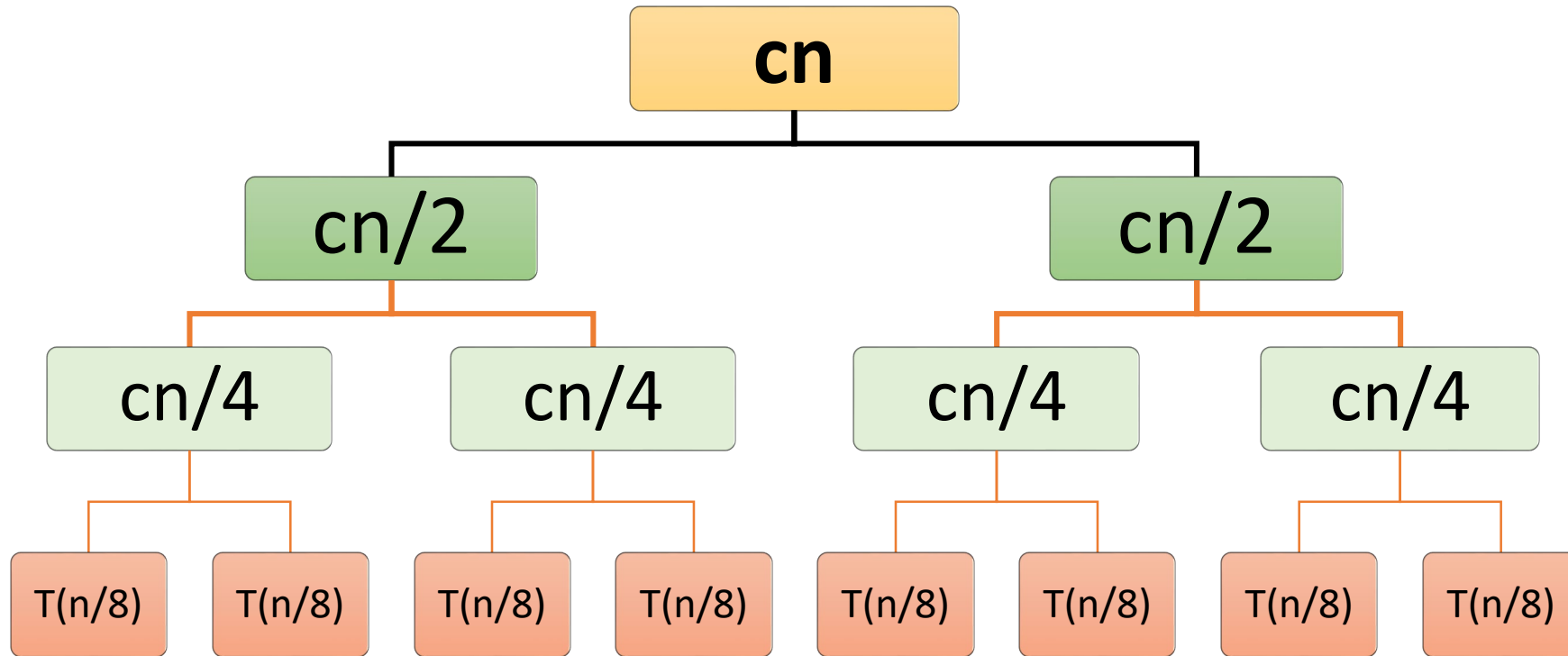
```
  return Merge (X, Y, n/2) ; ←  $O(n)$ 
```

- $$T(n) = T(n/2) + T(n/2) + c n$$
$$= 2 T(n/2) + c n$$

$$T(n) = 2 T(n/2) + c n$$

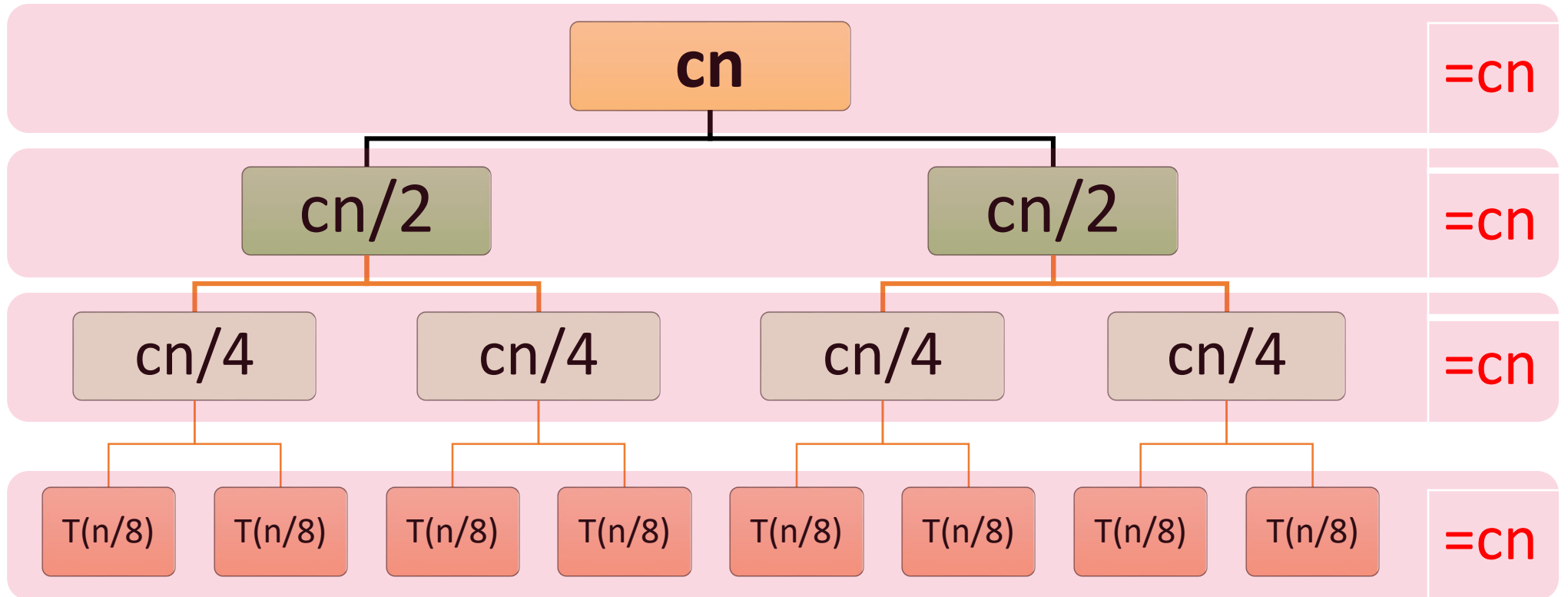


$$T(n) = 2 T(n/2) + c n$$



$$T(n) = 2 T(n/2) + c n$$

- How many levels ?



# How many Levels?

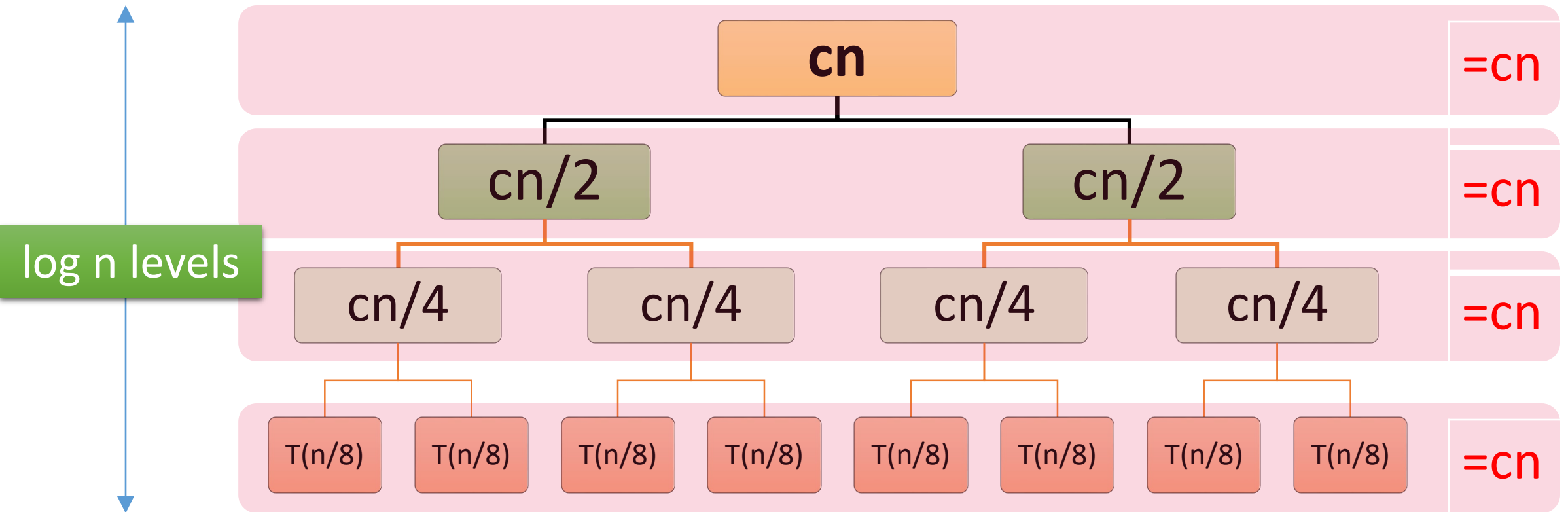
- Each extra level we can handle a double number of elements
- $n = 2^h$
- Therefore  $h = \log n$

Level	Number
0	1
1	2
2	4
3	8
4	16
...	...
$h$	$2^h$



$$T(n) = cn \times \log n = O(n \log n)$$

- How many levels ?



## Another way

- $$\begin{aligned} T(n) &= 2 T(n/2) + cn \\ &= 2 ( 2 T(n/4) + c (n/2) ) + cn \\ &= 4 T(n/4) + 2 c (n/2) + cn \\ &= 4 T(n/4) + 2 cn \\ &= 8 T(n/8) + 3 cn \\ &= 16 T(n/16) + 4 cn \\ &= 2^k T(n/2^k) + k cn \\ &\dots \\ &= n T(1) + cn \log n \\ &= O(n \log n) \end{aligned}$$

Finally  $n/2^k = 1$   
 $k = \log_2 n$  (and  $2^k = n$ )

# MergeSort Time Complexity: $O(n \log n)$

```
MergeSort (A, n)
```

```
    if (n=1) then return;
```

```
    else:
```

```
        X  $\leftarrow$  MergeSort (A[1..n/2], n/2) ;
```

```
        Y  $\leftarrow$  MergeSort (A[n/2+1, n], n/2) ;
```

```
    return Merge (X, Y, n/2) ;
```

# Sorting so far

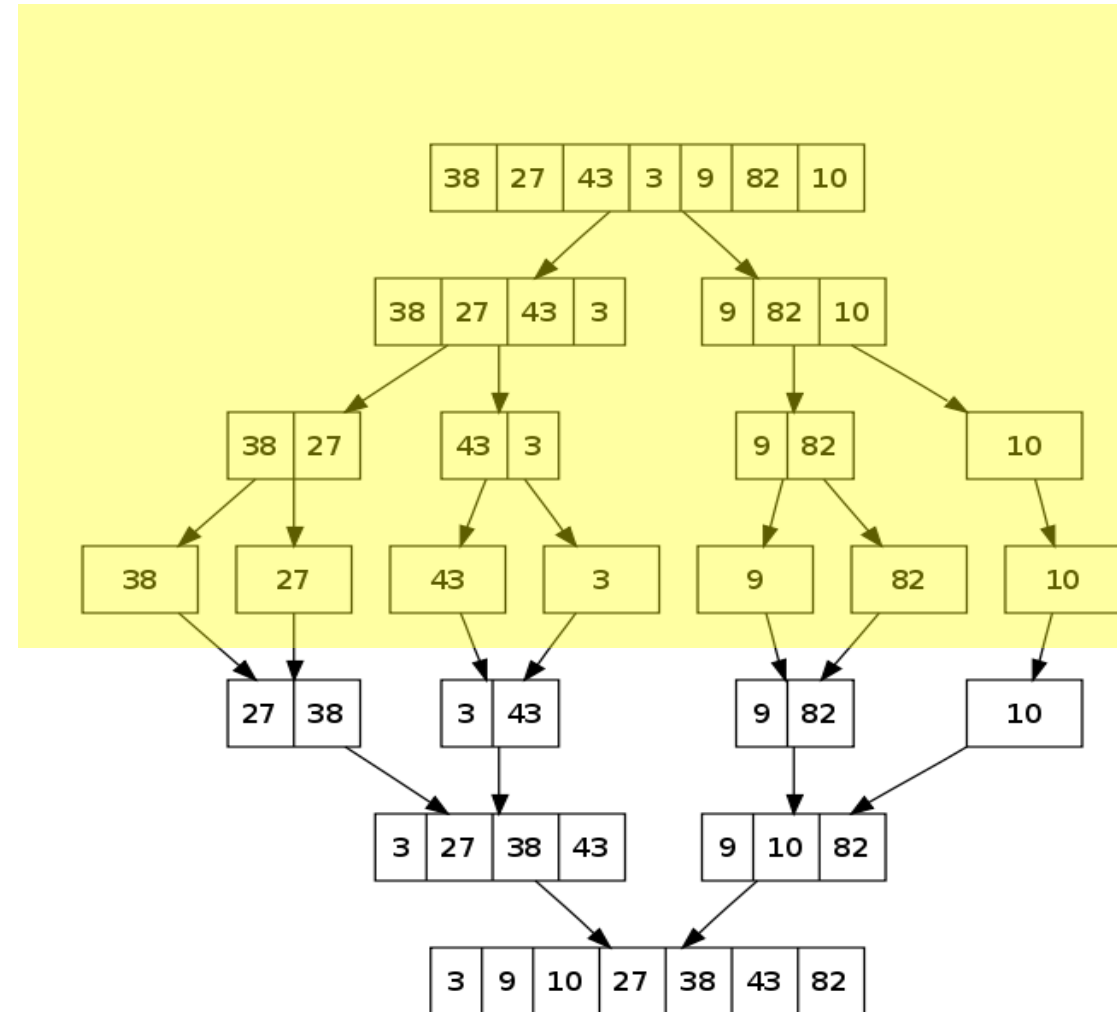
- Sorting algorithms
  - BubbleSort
  - SelectionSort
  - InsertionSort
  - MergeSort
- Worst-case
  - $O(n^2)$
  - $O(n^2)$
  - $O(n^2)$
  - $O(n \log n)$
- Will there be a reason why we want to use InsertionSort rather than MergeSort?

# MergeSort vs InsertionSort

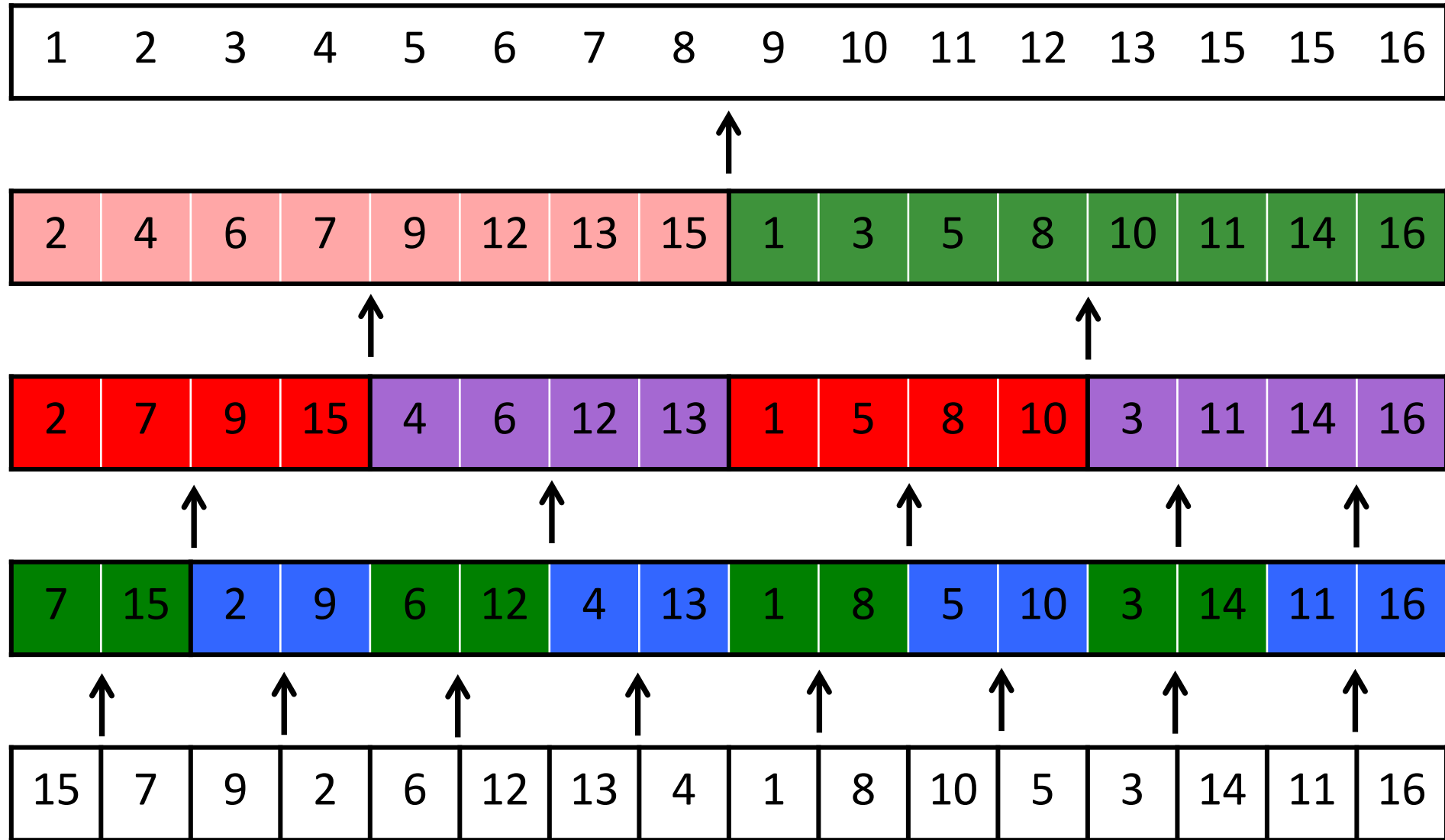
- InsertionSort is faster when
  - When the array is almost sorted
  - When the array is small
- Because MergeSort needs
  - Caching performance, branch prediction, etc.
- In Practice:
  - Inside MergeSort, use InsertionSort when  $n < 1000$  instead

# Space Time Analysis?

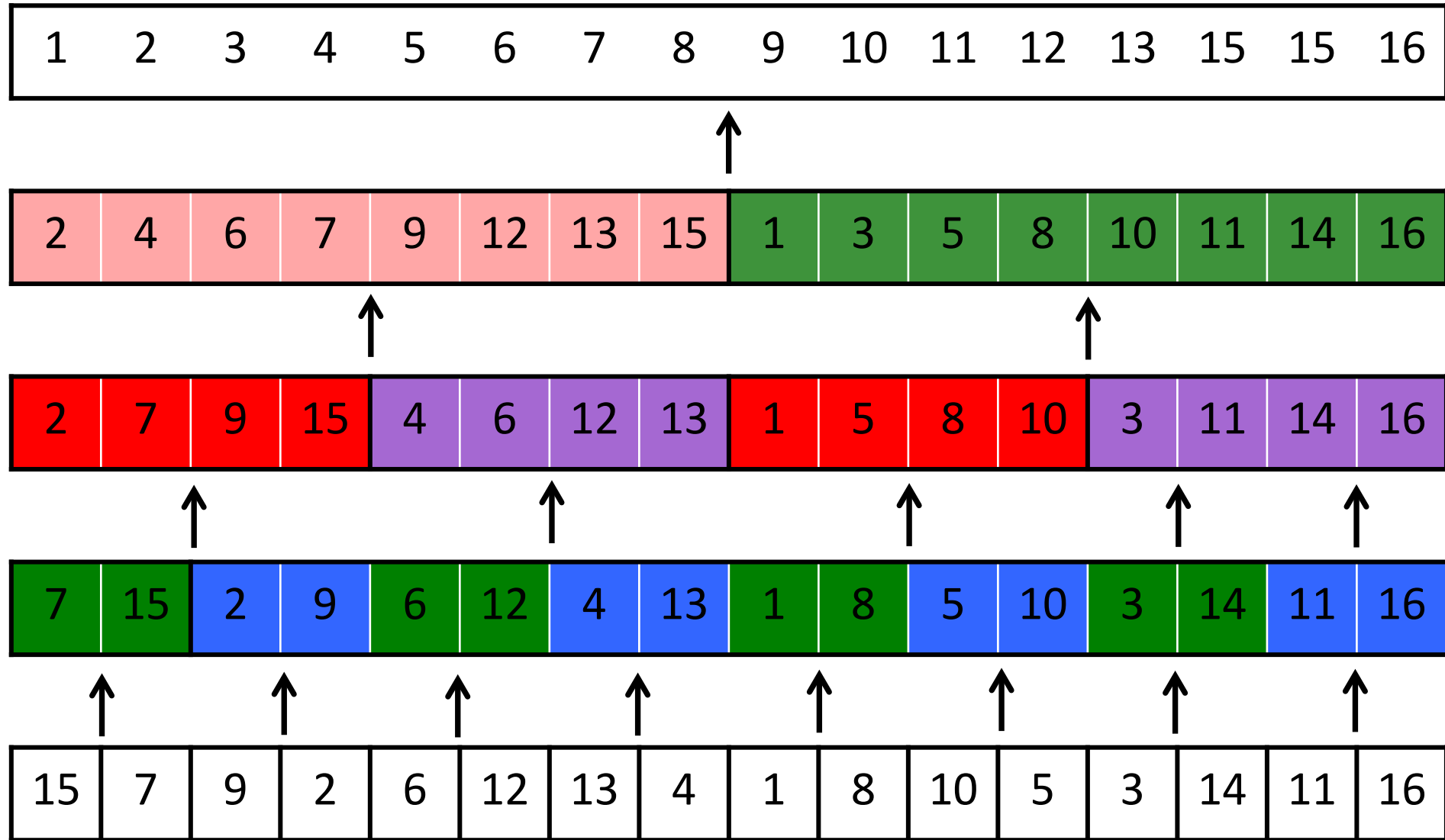
- How about space usage for MergeSort?
- We noticed that we don't need extra space for BubbleSort, InsertionSort and SelectionSort
- If all these stay in the memory, how much space do we need?
  - $O(n \log n)$  (!!!)
- Can we do better?



We Thought We need to keep all of these

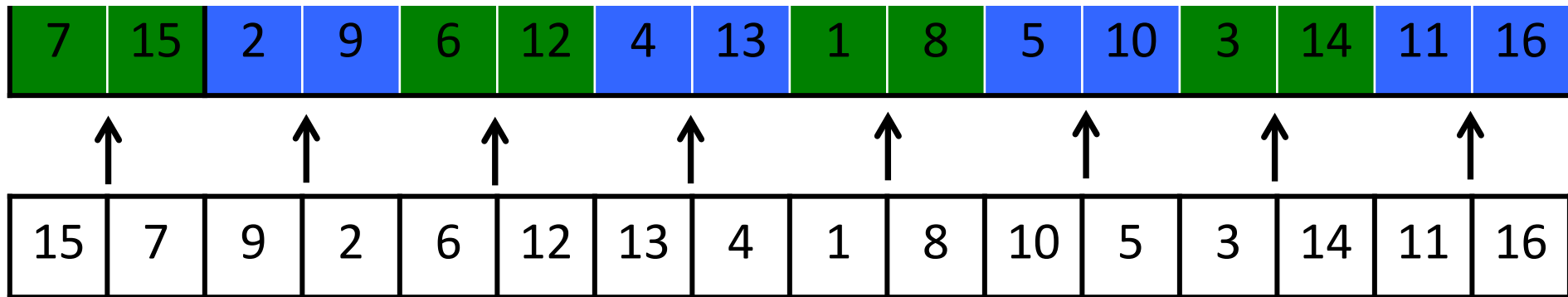


Actually, we only need these **TWO AT A TIME**

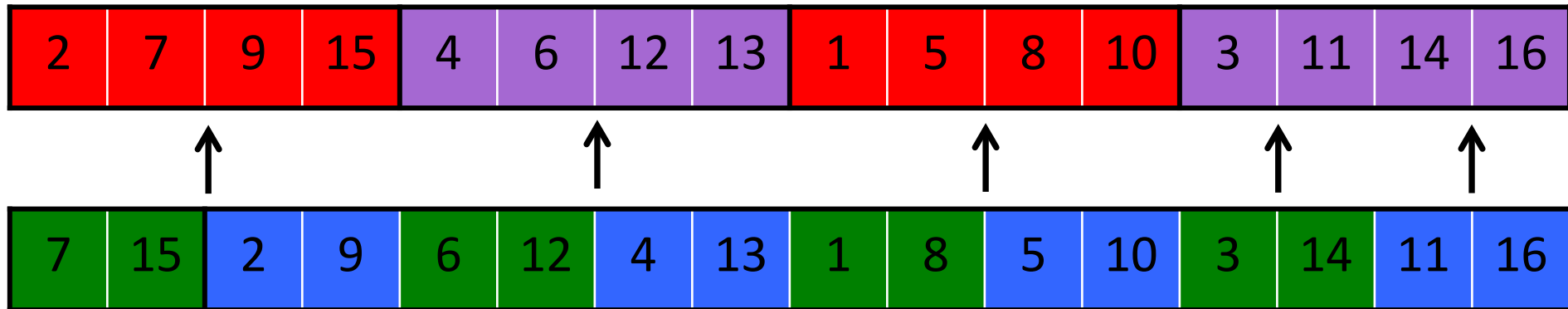




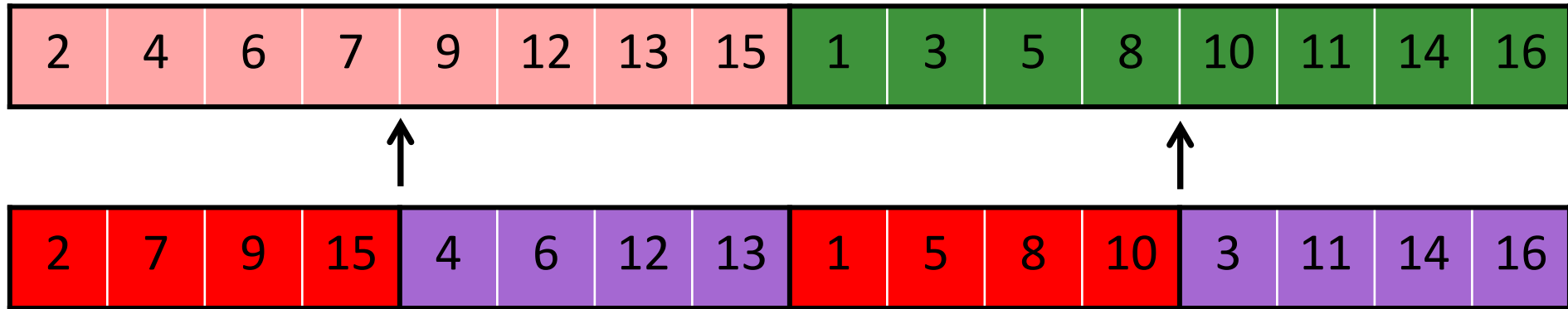
Actually, we only need these **TWO AT A TIME**



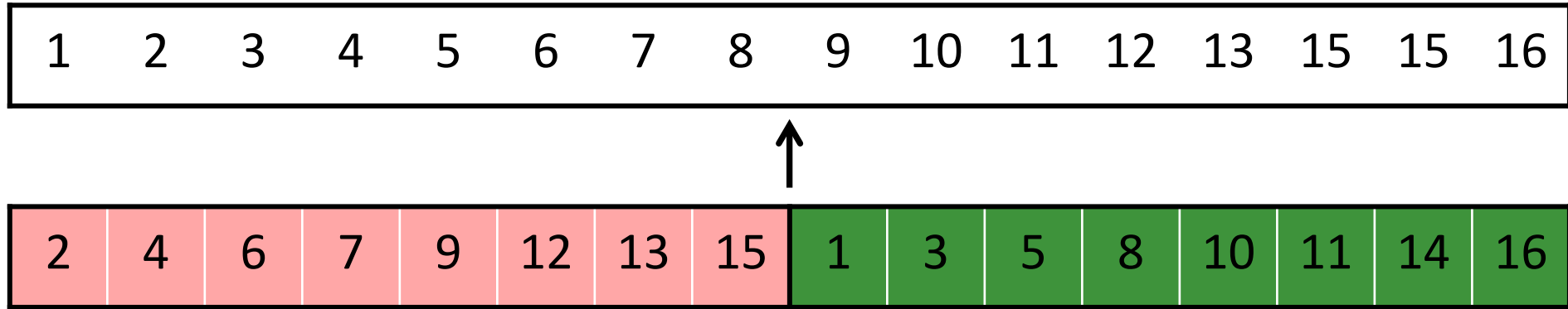
Actually, we only need these **TWO AT A TIME**



Actually, we only need these **TWO AT A TIME**



Actually, we only need these **TWO AT A TIME**

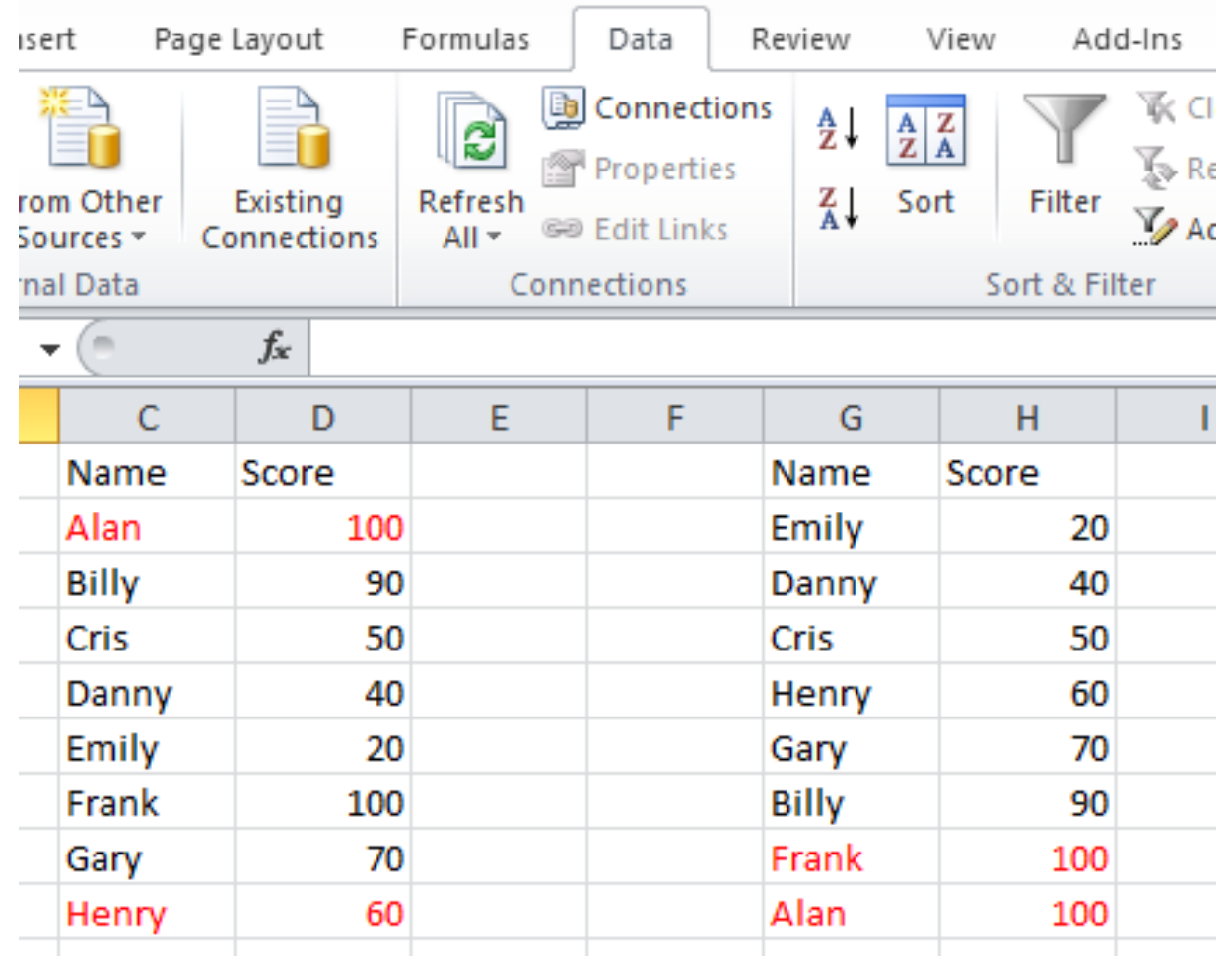


Can we do **EVEN** better?

# Properties of Sorting Algorithms

# Property of Sorting Algorithms: Stability

- When you sort elements that allow duplicates
- Will the “original” order be preserved?
- E.g. sorting the records on the right in Excel by scores, will the order of “Alan” and “Henry” always be preserved?

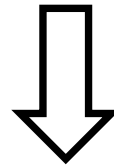


The screenshot shows the Microsoft Excel interface with the 'Data' tab selected on the ribbon. The ribbon includes options like 'Connections', 'Sort', and 'Filter'. Below the ribbon, a table of student records is displayed. The table has columns for Name and Score. The records are sorted by Score in descending order. The original order of the records is preserved, as evidenced by the red text for 'Alan' and 'Henry' in the original order.

Name	Score
Alan	100
Billy	90
Cris	50
Danny	40
Emily	20
Frank	100
Gary	70
Henry	60

# Stable Sort

Key	1	2	5	3	4	5	6	7	8	9
Data	a	b	C	g	h	D	j	k	l	m

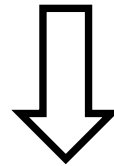


STABLE

Key	1	2	3	4	5	5	6	7	8	9
Data	a	b	g	h	C	D	j	k	l	m

# Unstable Sort

Key	1	2	5	3	4	5	6	7	8	9
Data	a	b	C	g	h	D	j	k	l	m



UNSTABLE

Key	1	2	3	4	5	5	6	7	8	9
Data	a	b	g	h	D	C	j	k	l	m



# Which ones are stable?

- BubbleSort
- InsertionSort
- SelectionSort
- MergeSort

# BubbleSort (Stable)

BubbleSort(A, n)

**repeat until no more swapping**

**for**  $j \leftarrow 1$  **to**  $n - 1$

**if**  $A[j] > A[j+1]$  **then** swap( $A[j]$ ,  $A[j+1]$ )

# InsertionSort (Stable)

```
InsertionSort(A, n)
  for j ← 2 to n
    key ← A[j]
    i ← j-1
    while (i > 0) and (A[i] > key)
      A[i+1] ← A[i]
      i ← i-1
    A[i+1] ← key
```

# SelectionSort (Unstable)

```
SelectionSort(A, n)
  for j ← 1 to n - 1:
    find index k s.t. A[k] is the smallest in A[j..n]
    swap(A[j], A[k])
```

- Thank of a case that is not stable

# MergeSort (Stable)

```
MergeSort (A, n)
```

```
    if (n=1) then return;
```

```
    else:
```

```
        X  $\leftarrow$  MergeSort (A[1..n/2], n/2);
```

```
        Y  $\leftarrow$  MergeSort (A[n/2+1, n], n/2);
```

```
    return Merge (X, Y, n/2);
```

- Challenge: How to we make sure that it is stable?

# Summary

Name	Best Case	Average Case	Worst Case	Memory	Stable?
Bubble Sort	$n$	$n^2$	$n^2$	1	Yes
Selection Sort	$n^2$	$n^2$	$n^2$	1	No*
Insertion Sort	$n$	$n^2$	$n^2$	1	Yes
Merge Sort	$n \log n$	$n \log n$	$n \log n$	$N$	Yes

\*Stable with  $O(n)$  extra space