

# A STITCH IN TIME

TIME TRAVEL MISADVENTURE  
FORGED IN THE DARK

NAME

CREW

LOOK

PROVENANCE: Far Past - Past - Modern Day  
Future - Far Future - Unknown

INDUCTION: Castaway - Groundhog - Savant  
interloper - Thrillseeker

DEFRAG: Pleasure - Drifting - Sanitation - Prosaic

FRAG



PARADOX



Untethered - Overwhelmed - Cautious - Paranoid  
Fractured - Disengaged - Stubborn - Forgetful

CONDITIONS

MILD ☐ INJURED ☐ WATCHED ☐ TIRED

MAJOR ☐ DEAD ☐ TRAPPED ☐ LOST

RETCONS

HOURGLASS ☐

SURROGATE ☐

INNATE ☐

NOTES

# HOPPER

A MOBILE AND  
DARING DEFIER  
OF CAUSALITY

## SPECIAL ABILITIES

- FIND THE PATH:** You are not affected by **quality** or **tier** when you bypass security measures or physical obstacles.
- UNTETHERED:** Reduce the stress cost of [flashbacks] within the score's era by 1, to a minimum of 1.
- NEWCOMER:** When you crash into a new situation with no plan, take **+1d** on your first action.
- JUST IN TIME:** Two times per score you can **assist** a teammate without gaining frag. Say what you left behind where you just were.
- LIFE IN PARALLEL:** You can **push yourself** to spin out a half-dozen copies of yourself, letting you engage a small gang on equal footing. At the scene's end, take harm appropriate to the most wounded copy.
- REWIND:** You may expend your **innate retcon** to resist a consequence from detection or security measures, or to **push yourself** to perform a feat of precision or athleticism.
- ONLY HALF HERE:** Penalties from harm are one level less severe (though level 4 harm is still fatal).
- CAUSALITY SPLICER:** Once per score, when you resist a consequence with **RAMPANCY** you may pass the resisted consequence onto someone else within arm's reach. Take 0-2 Frag depending on the implausibility.
- ○ ○ VETERAN:** Take a move from another playbook.

## PLAYBOOK

### INSIGHT

- ☐ ☐ ☐ ☐ ARCHIVE
- ☐ ☐ ☐ ☐ BOOTSTRAP
- ☐ ☐ ☐ ☐ WEATHERVANE
- ☐ ☐ ☐ ☐ CUT-OUT

### RAMPANCY

- ☒ ☐ ☐ ☐ JAUNT
- ☐ ☐ ☐ ☐ RUIN
- ☐ ☐ ☐ ☐ SLICE
- ☐ ☐ ☐ ☐ TERMINATE

### PROJECTION

- ☒ ☐ ☐ ☐ PUSH
- ☐ ☐ ☐ ☐ BLEND
- ☐ ☐ ☐ ☐ SUBORN
- ☐ ☐ ☐ ☐ ASSESS



## CONTACTS

## ITEMS

BOXES ♦ 3 FEW ♦ 5 SOME ♦ 6 MANY

XP