JM

JAMES MCGOWAN

BSC (HONS) COMPUTER GAME DEVELOPMENT |
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OBJECTIVE

A recent graduate from Staffordshire University with experience in C++, C#, testing, and version control.

Looking for full-time employment to use learned skills and develop new knowledge.

SKILLS

Time management skills - Able to meet deadlines in a fast-paced environment.

Project management skills - Led a group project and delegated and managed tasks.

Interpersonal skills- Able to communicate effectively and clearly both verbally and written.

Computer literacy- Interested in technology and how it works and able to

EXPERIENCE

GROUP PROJECT • STAFFORDSHIRE UNIVERSITY• 2021
Worked as a team to develop a game within Lua. Utilizing leadership skills to delegate tasks. Communicated through Microsoft teams to a range of students from other courses to combine information. Utilizing SCRUM methodology to meet deadlines, updating the backlog regularly. Worked independently on tasks using problem-solving skills to fix bugs and documenting each development stage.

FYP• STAFFORDSHIRE UNIVERSITY• 2021
Created a mobile game to help up-and-coming students learn important skills required for employability in the game industry. Multiple software methodologies were reached to establish the most suitable one for the project. The game created was a maze that would require the player to decipher notes placed around the level which included clues to the correct solution. The game also included replayability as the maze was randomly generated. The project was created in Unity using C#.

SALES ASSISTANT • ALDI • AUG 2021- CURRENT
Customer-facing role servicing customers in a fast-paced environment. Being friendly and informative and assisting with customer queries utilizing excellent communication skills. Working both as a team and independently to meet deadlines.

utilize applications such as
IOS, android, and Microsoft.

EDUCATION

**BSC (HONS) COMPUTER GAME DEVELOPMENT • 2021 •
STAFFORDSHIRE • FIRST CLASS**

- Worked within game engines such as UE4 and Unity to create
  applications
- Created projects using programming ide – Visual Studio
- Experience using Version control - GitHub
- Experience using programming languages - C++,C#, Java, Lua
- Excellent presentation skills and experience using Microsoft
  Office packages.
- Tested applications using white box, black box, and agile testing

**BTEC LEVEL 3 COMPUTER GAME DEVELOPMENT • 2018 • LEEDS
CITY COLLEGE • D* D* D***

Key modules include:
- Website production
- Communication and employability skills
- System analysis and design
- Computer and information systems

**9 GCSE'S INCLUDING MATH'S B, ENGLISH C, SCIENCE B, AND
COMPUTER SCIENCE A**