Project Terms of Reference — To compare Virtualisation and Containerisation for the context of hosting headless servers.

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1 Background

Virtualisation has been utilised by a number of industries for a long time now, with first iterations of virtual machines dating back to IBM in the 1960s [Pugh, 1995]. System Virtual machines allow an operating system to emulate the function of a full operating system layered on top of a base operating system. Functionally, this allows multiple different logical 'computers' with varying operating systems to run on one physical computer. In most modern implementations, virtualisation requires software (known as a hypervisor) to manage and create the virtual machines.

Whilst I was on a year-long placement provided as part of a sandwich course at my university, I had the chance to work in an IT risk department at a reputable enterprise in Newcastle Upon Tyne. whilst working there I witnessed first hand, infrastructure and operations departments using virtualisation for much of the internally and externally facing server infrastructure, in what was an unwieldy and cumbrous use of scripts to update and install patches and dependencies across a multitude of systems. This resulted in a number of incidents where systems had to be pulled down in order to update the Operating Systems of individual virtual machines. These methods often caused unnecessary down time for systems, resulting in substantial risk for the business. Furthermore, this method often put a substantial stress on the hardware of these systems, with hardware boxes often running at full resource potential under heavy load, and whilst these boxes were designed to withstand these kinds of loads, it still affected the longevity of the hardware.

In recent years there has been research into the use of containers instead of virtual machines for various operations across computing industries [Watada et al., 2019]. Containers are different from virtual machines in that they run on the base OS, and don't require a secondary emulated operating system to be managed by a hypervisor. This is a benefit as it reduces the resources [Joy, 2015] used by each instance. Overall, containers are a more lightweight and efficient system, that are easier to keep up to date. Whilst research has claim in displaying the benefits of containerisation, much of the server infrastructure of enterprise remains reliant on Virtualisation, not Containerisation.

I have also had the opportunity to partake in gatherings held by CoTech, a network of tech co-operatives that meet semi-regularly to discuss various tech related topics. Whilst I was there, it was discussed that a large portion of these small enterprises used Docker, a system for packaging and deploying containers, to develop applications for their clients.

There is historical research that compares virtualisation and containerisation for other technical applications, for example [Dua et al., 2014] compares the two methods inside the context of PaaS (Platform as a service), which is similar to co-techs use of Docker. It seems that the application for containerisation has been realised as early as 2014 when it is being applied to the development and hosting of applications, but not as much when talking about the running of wider server infrastructure. This is further supported by research from '451 Research' who in 2017 estimated a compound annual growth rate of 40% for containers in 2020 [Research, 2017], suggesting a coming paradigm shift from virtualisation to containerisation.

2 Proposed Work

I plan to do similar work to the studies I have already mentioned [Joy, 2015], [Dua et al., 2014], but instead focus this work on my own context and my own interest in Operating Systems and Server Infrastructure. I have experience with running headless servers on virtual machines already, through the Advanced Operating Systems module I did in my second year of study at Northumbria University. I plan to use Linux (ubuntu server) as the base operating system for my virtual machines, and plan to host a full working topology of servers, including a DNS architecture with primary and secondary servers, a web-server architecture that includes HTTP (Apache) servers, NFS servers and MySQL servers. The idea behind this is to create as realistic a topology as possible, and to ensure a decent level of communication and work between the individual servers.

3 Aims and Objectives

There should only be one or two aims

3.1 Aims

To show how LATEX and tools can be used to write a dissertation

3.2 Objectives

Your objective list is a series of measurable objectives, can you tick each one off as *done*? I usually expect between 8 and 12 objectives

The **enumerate** environment is useful here for generating a numbered list. You can put commands in with a keyword and then refer to the label with a command, it puts the number of the objective in the text

See objective 1

- 1. Classify the problem domain this is where you develop an understanding of the nature of the problem/project
- 2. **Identify Techniques to solve** What Algorithms are you to use, how is a database structured,
- 3. Select tools to use What languages, software, hardware; are you using?
- 4. **Design the system to be build** Its requirements, the **test plan**, the architecture (Layer model/Model-View-Controller)
- 5. Build the system I'd include testing here, as the result is a working wywtem

4 Skills

This is where you can cover the skills you have relevant to the project and the new skills you are going to acquire during the project.

- 1. Programming in C, see module KFxxx
- 2. Hardware Design

5 Resources

This is an important section, it lists the hardware and software you are going to need for the project.

5.1 Hardware

For Hardware this is more critical, as we need to identify any hardware we have, or that you are going to buy. We do have an ordering mechanism in the Department, but time and budget are critical constraints here.

5.2 Software

In the case of software, there isn't usually an issue, unless you're needing huge amounts of run-time (we don't have a super-computer handy).

6 Structure and Contents of the Report

Here you set out the likely chapters you will have in your report. Usually each objective lends itself to one or more chapters. You can refer back to the objectives set.

6.1 Report Structure

Introduction Sets out the background and motivation for the project. Summarises the work done, the results, the conclusions, and the recommendations for future work. It is a one chapter summary of the *entire* project.

Defining the problem Objective 1 requires a precise definition of the problem you are solving. Don't forget to reference good source material See section 2.

Possible Solutions Discuss the possible solutions, compare the alternatives, and select the one to use for the implementation.

6.2 List of Appendices

What Appendices you will include. A copy of the TOR should be the first, followed by the Ethics form and the Risk Assessment.

Others might include design documentation, code listings, tables of results (if too large to include in the main text).

7 Marking Scheme

The marking scheme sets out what criteria we are going to use for the project.

Project Type General Computing or Software Engineering projects

Project Report State which chapters constitute the *Analysis*, the *Synthesis*, and the *Evaluation*. This help me when marking to know when to stop reading one section and put a mark down for it.

Product List the deliverables that make up the *Product*. Code, design, requirements specifications, test plans, etc.

For the Fitness for Purpose and Build Quality list the critera used to asses the product by

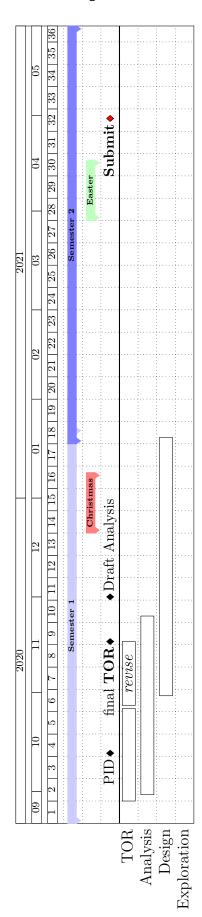
Fitness for Purpose

- meet requirements identified
- other appropriate measures

Build Quality

- Requirements specification and analysis
- Design Specification
- Code quality
- Test plan and Results

8 Project Plan



9 Bibliography

- R. Dua, A. R. Raja, and D. Kakadia. Virtualization vs containerization to support pass. In 2014 IEEE International Conference on Cloud Engineering, pages 610–614, 2014. doi: 10.1109/IC2E.2014.41.
- A. M. Joy. Performance comparison between linux containers and virtual machines. In 2015 International Conference on Advances in Computer Engineering and Applications, pages 342–346, 2015. doi: 10.1109/ICACEA.2015.7164727.
- Emerson Pugh. Building IBM: shaping an industry and its technology. MIT Press, Cambridge, Mass, 1995. ISBN 9780262161473.
- 451 Research. Application containers will be a \$2.7bn market by 2020, 2017. URL https://451research.com/images/Marketing/press_releases/Application-container-market-will-reach-2-7bn-in-2020_final_graphic.pdf.
- J. Watada, A. Roy, R. Kadikar, H. Pham, and B. Xu. Emerging trends, techniques and open issues of containerization: A review. *IEEE Access*, 7:152443–152472, 2019. doi: 10.1109/ACCESS.2019.2945930.

A Ethics Form

If you scan the Ethics form on one of the multifunction printers, you can get a pdf copy. This can then be included with the LATEX command

Assuming of course you have saved the form as ethics.pdf





Department of Computer Science and Digital Technologies

UNDERGRADUATE COMPUTING PROJECTS: ETHICS REGISTRATION AND APPROVAL FORM

Section One: Registration [To be completed by student]

Title of research project/dissertation	
Researcher's name	
Programme of study	
Academic Year	
Module code	
Supervisor's name	
Second marker's name	
Start Date of Project	
Brief outline of research topic:	

Short description of proposed research methods including identification of participar	ıts:	
Ethical considerations in the research project	YES	NO
Does your research involve an external organisation or partner?		
Does your research involve all external organisation of parties: Does your research involve human participants?		
3. If yes to Q.2, will you inform the participants about the research?		
4. Will you obtain their consent using the standard consent form?		
5. Is any deception involved?		
6. Do any participants constitute a 'vulnerable group'?		
(refer to definition of Vulnerable People)		
7. Will the research involve the following information?		
Commercially sensitive		
Personally sensitive		
Politically sensitive		
Legally sensitive		
8. Is the research likely to have any significant environmental impacts?		
9. Are there likely to be any risks for the participants in your research?		
10. Are there likely to be any risks for you in conducting the research?		
11. If yes [to 5, 6, 7, 8, 9 or 10 above] have you identified steps to address the issues		
and mitigate any risks to participants, yourself or the environment?	_	
Statement to explain how any issues identified above will be addressed and what ste to mitigate such risks or adverse impacts	ps will be	taken
to miligate outs hole of autores impasts		

Ethical category of research project
Based on the above Ethical Considerations and with reference to the University's Ethical Scrutiny Risk
Assessment tool identify the Ethical category of your research project (refer to http://www.northumbria.ac.uk/static/5007/respdf/riskassesmenttool for further guidance):

[Please tick as appropriate]

Red	vulnerable participants; human tissue; sensitive data; risks to participants & researchers etc.
Amber	human participants requiring informed consent; commercially sensitive information etc.
Green	no participants involved; secondary data only; no sensitive data

have read the University and the Faculty Ethics Policy and Procedures and confirm that the answers have given above are correct. Where issues arise under items 5, 6, 7, 8, 9 or 10 [above] I have escribed in writing how I intend to approach these issues in the research.
esearcher's signature
ate
ection 1 Ethics Registration to be submitted to Principal Supervisor or Module Tutor and allocated of a reviewer as follows:
reen risk - may be approved by Supervisor
mber risk - to be submitted for approval by one independent reviewer (second marker)
ed risk - to be submitted for approval by two independent members of Faculty Research Ethics
ommittee

B Risk Assessment Form

Likewise you can scan and include the Risk Assessment Form