









# Improving Application Migration to Serverless Computing Platforms: Latency Mitigation with Keep-Alive Workloads

Minh Vu<sup>#</sup>, Baojia Zhang<sup>#</sup>, Olaf David, George Leavesley, Wes Lloyd<sup>1</sup>

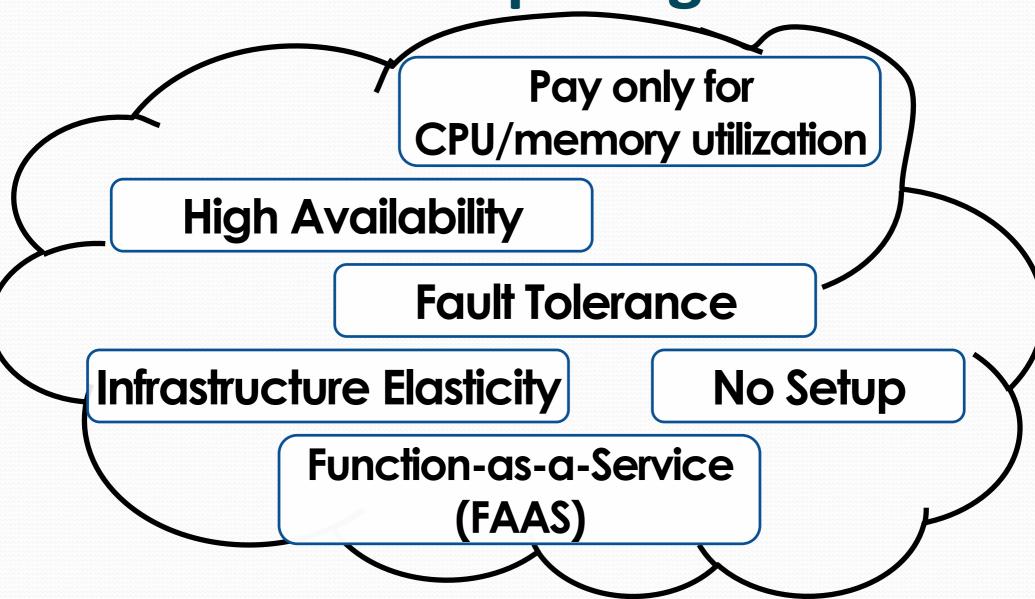
December 20, 2018

School of Engineering and Technology,
University of Washington, Tacoma, Washington USA
WOSC 2018: 4th IEEE Workshop on Serverless Computing (UCC\_2018)

#### Outline

- Background
- Research Questions
- Experimental Workloads
- Experiments/Evaluation
- Conclusions

**Serverless Computing** 



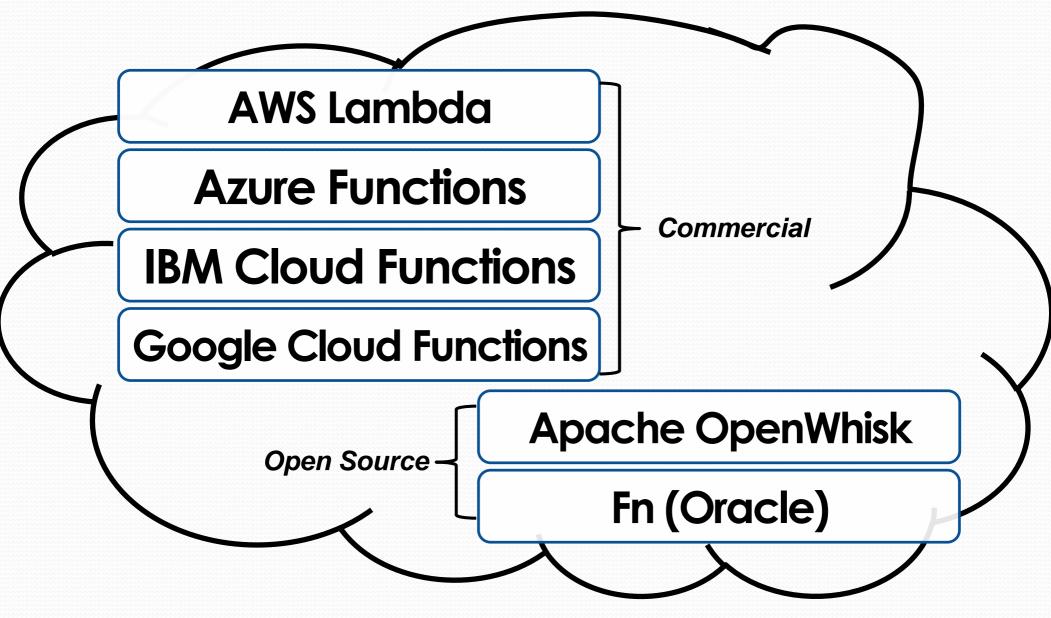
### **Serverless Computing**

#### **Why Serverless Computing?**

Many features of distributed systems, that are challenging to deliver, are provided automatically

...they are built into the platform

#### **Serverless Platforms**



### Serverless Computing

Research Challenges



Image from: https://mobisoftinfotech.com/resources/blog/serverless-computing-deploy-applications-without-fiddling-with-servers/

## Serverless Computing Research Challenges

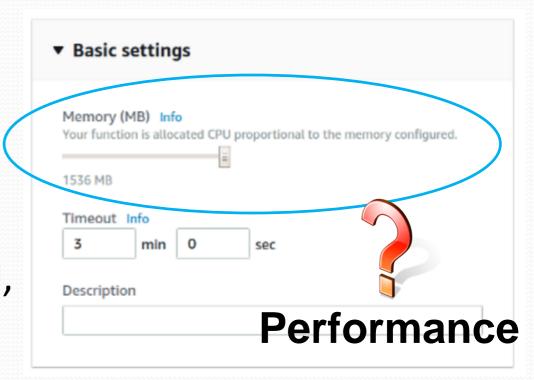
- Memory reservation
- Infrastructure freeze/thaw cycle
- Vendor architectural lock-in
- Pricing obfuscation
- Service composition

## Serverless Computing Research Challenges

- Memory reservation
- Infrastructure freeze/thaw cycle
- Vendor architectural lock-in
- Pricing obfuscation
- Service composition

#### **Memory Reservation Question...**

- Lambda memory reserved for functions
- UI provides "slider bar" to set function's memory allocation
- Resource capacity (CPU, disk, network) coupled to slider bar:



"every doubling of memory, doubles CPU..."

But how much memory do model services require?

### Infrastructure Freeze/Thaw Cycle

- Unused infrastructure is deprecated
  - But after how long?



- AWS Lambda: Bare-metal hosts, firecracker micro-VMs
- Infrastructure states:

https://firecracker-microvm.github.io/

- Provider-COLD / Host-COLD
  - Function package built/transferred to Hosts
- Container-COLD (firecracker micro-VM)
  - Image cached on Host
- Container-WARM (firecracker micro-VM)
  - "Container" running on Host



#### Outline

- Background
- Research Questions
- Experimental Workloads
- Experiments/Evaluation
- Conclusions

#### **Research Questions**

RQ1: PERFORMANCE: What are the performance implications for application migration? How does memory reservation size impact performance when coupled to CPU power?

RQ2: SCALABILITY: For application migration what performance implications result from scaling the number of concurrent clients? How is scaling affected when infrastructure is allowed to go cold?

#### Research Questions - 2

RQ3:

**COST:** For hosting large parallel service workloads, how does memory reservation size, impact hosting costs when coupled to CPU power?

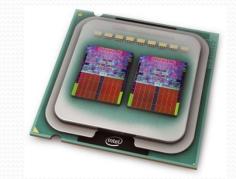
**RQ4**:

PERSISTING INFRSASTRUCTURE: How effective are automatic triggers at retaining serverless infrastructure to reduce performance latency from the serverless freeze/thaw cycle?

#### Outline

- Background
- Research Questions
- Experimental Workloads
- Experiments/Evaluation
- Conclusions

## AWS Lambda PRMS Modeling Service



- PRMS: deterministic, distributed-parameter model
- Evaluate impact of combinations of precipitation, climate, and land use on stream flow and general basin hydrology (Leavesley et al., 1983)
- Java based PRMS, Object Modelling System (OMS) 3.0
- Approximately ~11,000 lines of code
- Model service is 18.35 MB compressed as a Java JAR file
- Data files hosted using Amazon S3 (object storage)

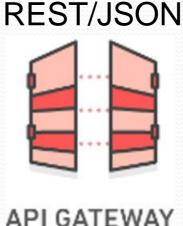
Goal: quantify performance and cost implications of memory reservation size and scaling for model service deployment to AWS Lambda



#### **PRMS Lambda Testing**











Images credit: aws.amazon.com



PRMS service

Client: c4.2xlarge or c4.8xlarge (8 core) (36 core)

BASH: GNU Parallel Multi-thread client script "partest"

Up to 100 concurrent synchronous requests

Results of each thread traced individually

Fixed-availability zone: EC2 client / Lambda server us-east-1e

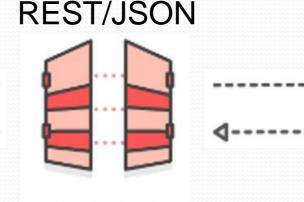
Max service duration: < 30 seconds

Memory: 256 to 3008MB

### **PRMS Lambda Testing - 2**







API GATEWAY



Client:

c4.2xlarge or c4.8xlarge (8 core) (36 core)

**Automatic Metrics Collection**(1):

New vs. Recycled Containers/VMs

# of requests per container/VM

Avg. performance per container/VM

Avg. performance workload

Standard deviation of requests per container/VM

(1) Lloyd, W., Ramesh, S., Chinthalapati, S., Ly, L., & Pallickara, S. (April 2018). Serverless computing: An investigation of factors influencing microservice performance. In Cloud Engineering (IC2E), 2018 IEEE International Conference on (pp. 159-169). IEEE.

Container Identification
UUID → /tmp file

PRMS service

VM Identification btime → /proc/stat

Linux CPU metrics

#### Outline

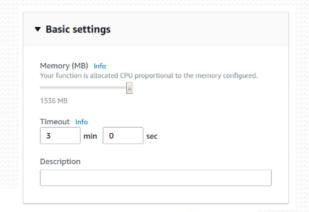
- Background
- Research Questions
- Experimental Workloads
- Experiments/Evaluation
- Conclusions

### RQ-1: Performance

#### Infrastructure

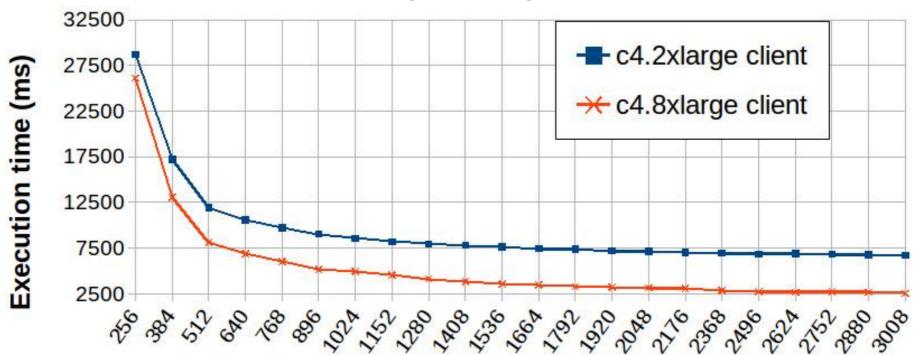
What are the performance implications of memory reservation size?

### RQ-1: AWS Lambda Memory Reservation Size



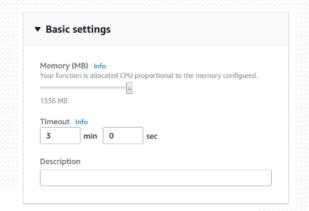
#### PRMS AWS Lambda Performance (100 concurrent requests)





Memory Reservation Size (MB)

## RQ-1: AWS Lambda Memory Reservation Size



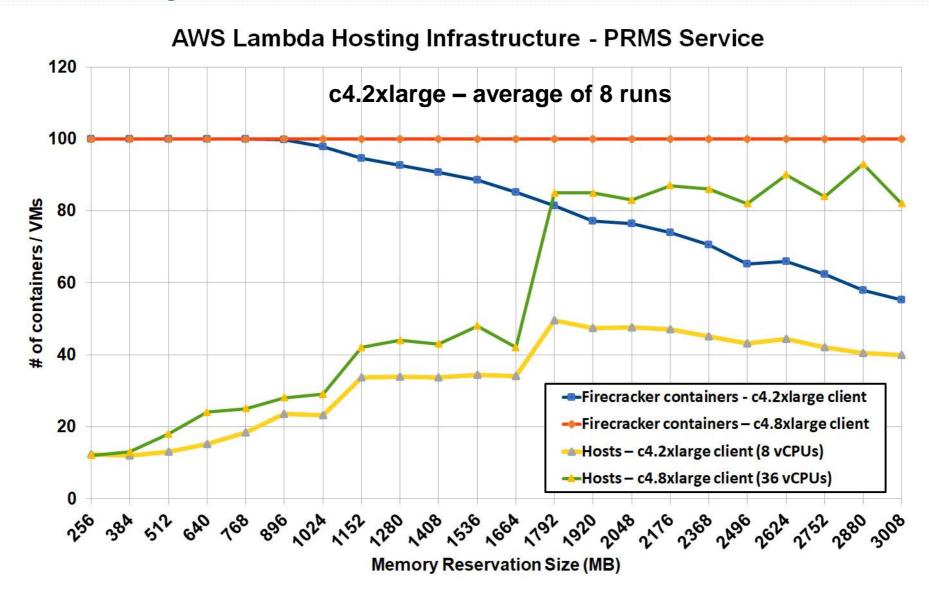
PRMS AWS Lambda Performance (100 concurrent requests)

<u>Memory Speedup (256 → 3008 MB):</u>			
4.3 X	3 X 8-vCPU client		
10.1 X	36-vCPU client		
	c4.2xlarge client	c4.8xlarge client	
Speedup @ 256MB	4.3x	10.1x	
Speedup @ 1024MB	1.3x	1.9x	
Speedup @ 1536MB	1.14x	1.4x	lis a
Speedup @ 2048MB	1.06x	1.2x	0
			800 %

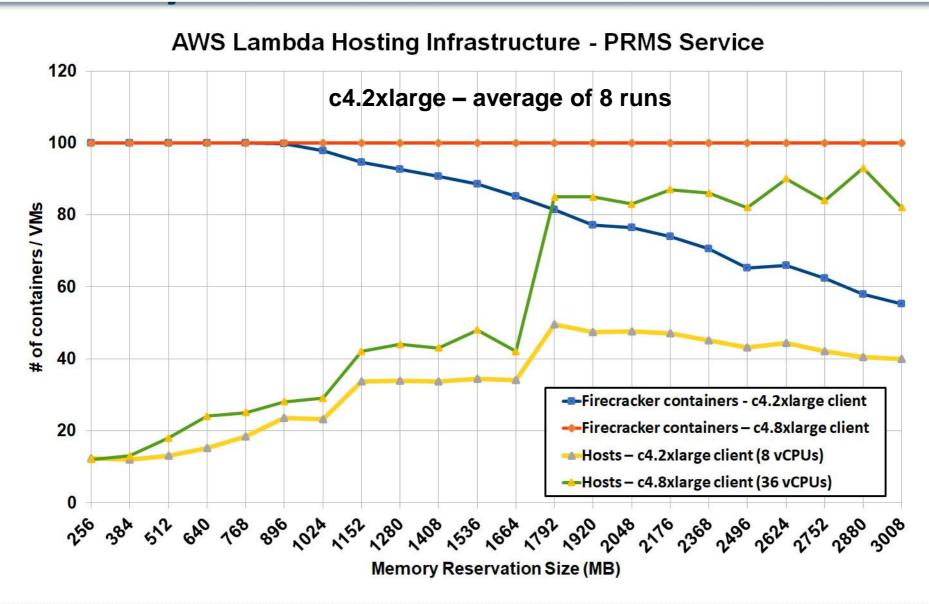
Memory Reservation Size (MB)

Execution time (ms)

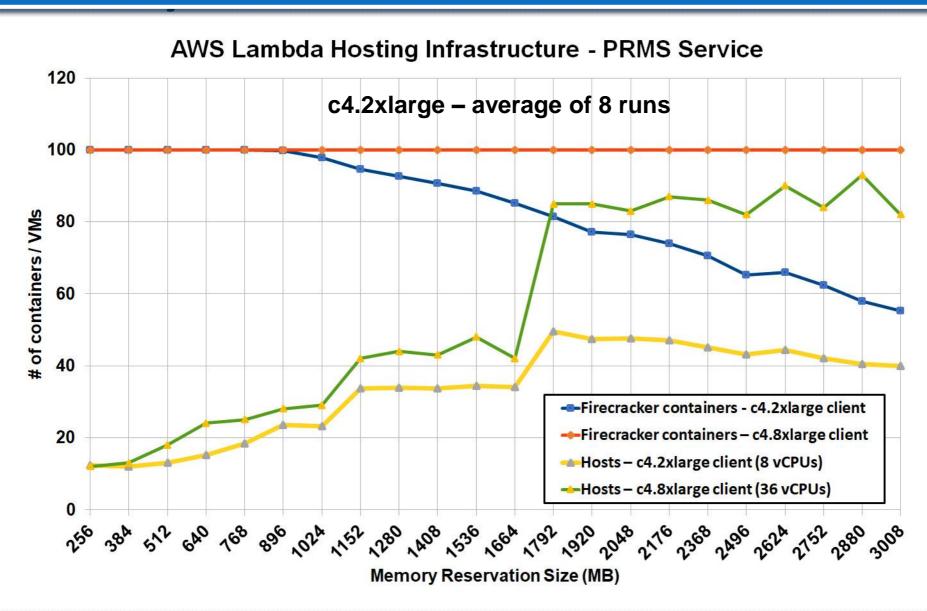
### **RQ-1: AWS Lambda Memory Reservation Size - Infrastructure**



### Many more Hosts leveraged when memory > 1536 MB



#### 8 vCPU client struggles to generate 100 concurrent requests >= 1024MB



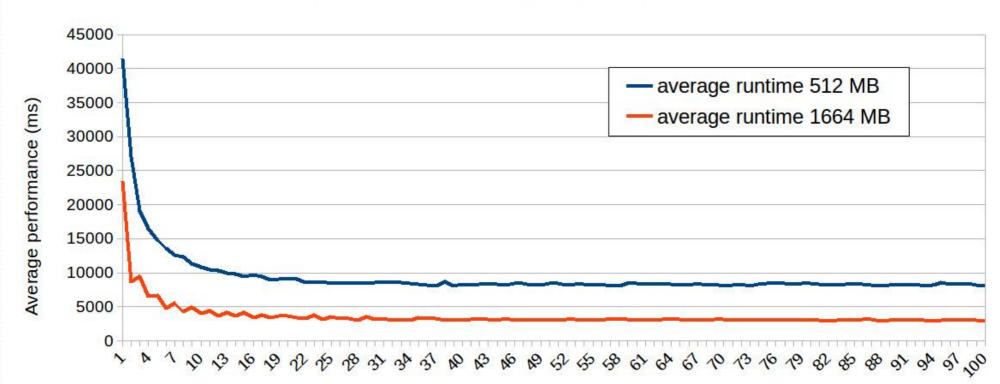
### **RQ-2: Scalability**

How does performance change when increasing the number of concurrent users?

(scaling-up, totally cold, and warm)

## RQ-2: AWS Lambda PRMS Scaling Performance





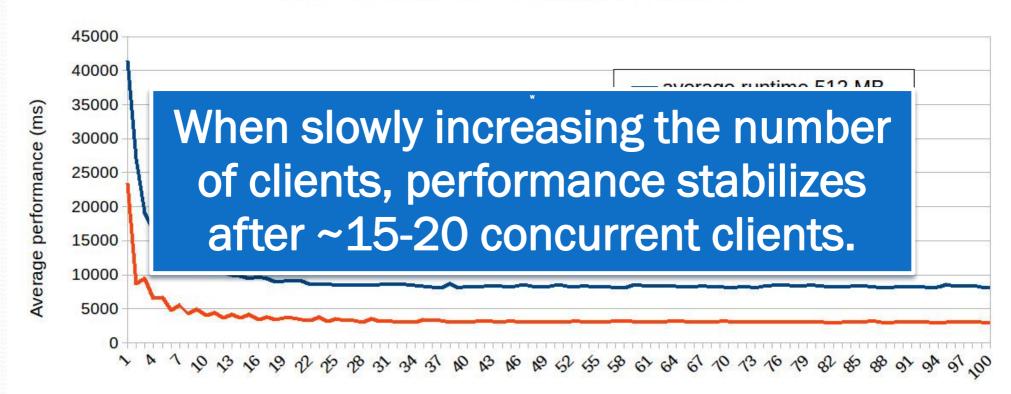
C4.8xlarge 36 vCPU client

# of concurrent runs

26

## RQ-2: AWS Lambda PRMS Scaling Performance

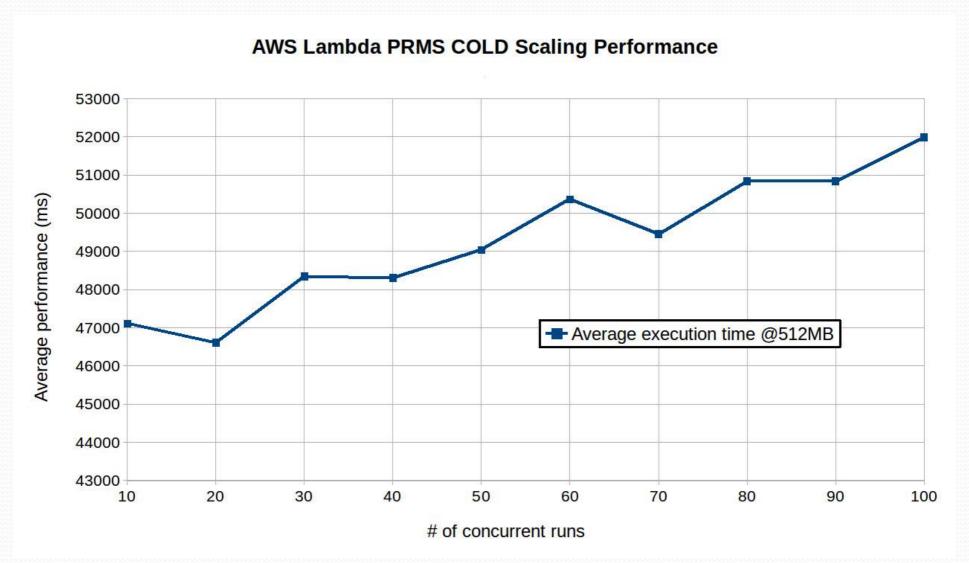




C4.8xlarge 36 vCPU client

# of concurrent runs

# RQ-2: AWS Lambda Cold Scaling Performance



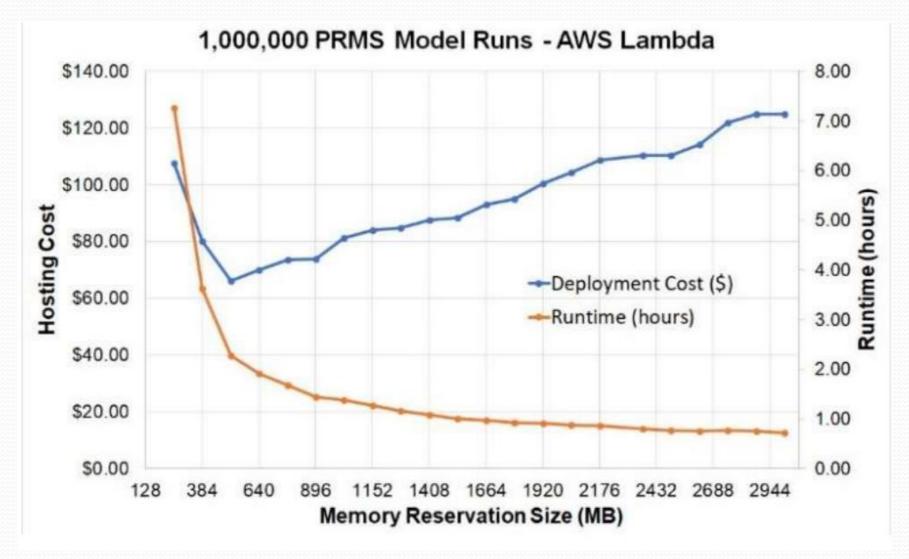
#### RQ-3: Cost

What are the costs of hosting PRMS using a FaaS platform in comparison to laaS?

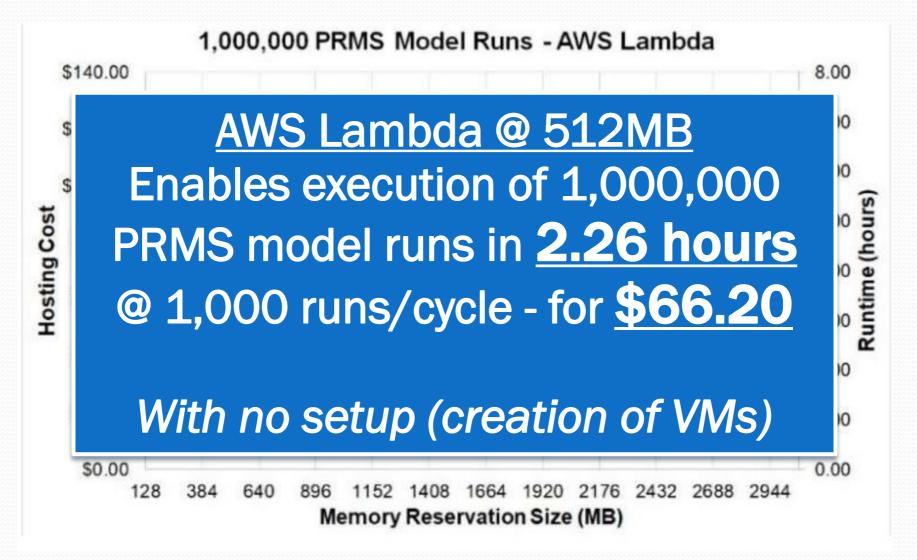
## RQ-3: laaS (EC2) Hosting Cost 1,000,000 PRMS runs

- Using a 2 vCPU c4.large EC2 VM
  - 2 concurrent client calls, no scale-up
- Estimated time: 347.2 hours, 14.46 days
  - Assume average exe time of 2.5 sec/run
- Hosting cost @ 10¢/hour = \$34.72

## RQ-3: FaaS Hosting Cost 1,000,000 PRMS runs



## RQ-3: FaaS Hosting Cost 1,000,000 PRMS runs



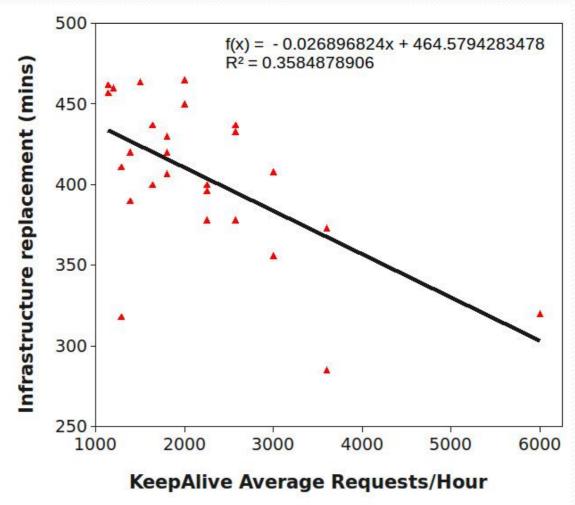
#### RQ-4: Persisting Infrastructure

How effective are automatic triggers at retaining serverless infrastructure to reduce performance latency from the serverless freeze/thaw cycle?

### **RQ-4: Persisting Infrastructure**

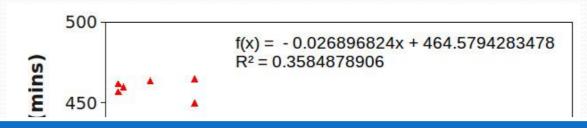
- Goal: preserve 100 firecracker containers for 24hrs
  - Mitigate cold start latency
- Memory: 192, 256, 384, 512 MB
- All initial host infrastructure replaced between ~4.75 – 7.75 hrs
- Replacement cycle (start → finish): ~2 hrs
- Infrastructure generations performance variance observed from: -14.7% to 19.4% ( $\Delta$  34%)
- Average performance variance larger for lower memory sizes: 9% (192MB), 3.6% (512MB)

#### RQ-4: Persisting Infrastructure AWS Lambda: time to infrastructure replacement vs. memory reservation size

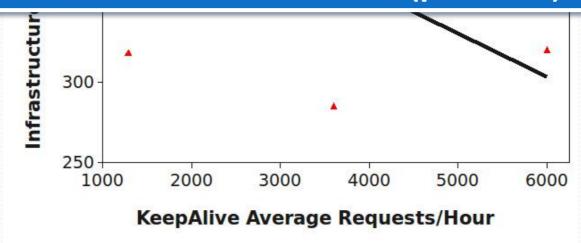


Memory sizes tested: 192, 256, 384, 512 MB

# RQ-4: Persisting Infrastructure AWS Lambda: time to infrastructure replacement vs. memory reservation size



With more service requests per hour, Lambda initiated replacement of infrastructure sooner (p=.001)



Memory sizes tested: 192, 256, 384, 512 MB

### RQ-4: Persisting Infrastructure Keep-Alive Infrastructure Preservation

- PRMS Service: parameterize for "ping"
  - Perform sleep (idle CPU) do not run model
  - Provides delay to overlap (n=100) parallel requests to preserve infrastructure
- Ping intervals: tested 3, 4, and 5-minutes
- VM Keep-Alive client:
   c4.8xlarge 36 vCPU instance: ~4.5s sleep
- CloudWatch Keep-Alive client:
   100 rules x 5 targets: 5-s sleep

#### **RQ-4: Keep-Alive Client Summary**

Client type	c4.8xlarge VM	c4.8xlarge VM	CloudWatch	CloudWatch
Ping interval	5 min	3 min	5 min	4min
Keep-Alive calls/batch	100	100	500	500
Slowdown vs. WARM	13.3%	0.7%	11.6%	35.0%
Speedup vs. COLD	4.03x	4.53x	4.1x	3.4x
Test runs	32	32	26	17
Test duration (hrs)	24	24	18	12
Average new Lambda firecracker containers/test	2.41	0.38	5.42	14.71
Keep-Alive runtime avg (ms)	4492	4463	5200	5200
Memory (GB-sec/hour)	2695	4463	15600	19500
Keep-Alive cost/year	\$4,484.00	\$4,494.76	\$2,278.06	\$2,847.57

Keep-Alive clients can support trading off cost for performance for preserving FaaS infrastructure to mitigate cold start latency

#### **RQ-4: Keep-Alive Client Summary**

Client type	c4.8xlarge VM	c4.8xlarge VM	CloudWatch	CloudWatch
Ping interval	5 min	3 min	5 min	4min
Keep-Alive calls/batch	100	100	500	500
Slowdown vs. WARM	13.3%	0.7%	11.6%	35.0%
Speedup vs. COLD	4.03x	4.53x	4.1x	3.4x
Test runs	32	32	26	17
Test duration (hrs)	24	24	18	12
Average new Lambda firecracker containers/test	2.41	0.38	5.42	14.71
Keep-Alive runtime avg (ms)	4492	4463	5200	5200
Memory (GB-sec/hour)	2695	4463	15600	19500
Keep-Alive cost/year	\$4,484.00	\$4,494.76	\$2,278.06	\$2,847.57

Keep-Alive clients can support trading off cost for performance for preserving FaaS infrastructure to mitigate cold start latency

#### **RQ-4: Keep-Alive Client Summary**

Client type	c4.8xlarge VM	c4.8xlarge VM	CloudWatch	CloudWatch
Ping interval	5 min	3 min	5 min	4min
Keep-Alive calls/batch	100	100	500	500
Slowdown vs. WARM	13.3%	0.7%	11.6%	35.0%
Speedup vs. COLD	4.03x	4.53x	4.1x	3.4x
Test runs	32	32	26	17
Test duration (hrs)	24	24	18	12
Average new Lambda firecracker containers/test	2.41	0.38	5.42	14.71
Keep-Alive runtime avg (ms)	4492	4463	5200	5200
Memory (GB-sec/hour)	2695	4463	15600	19500
Keep-Alive cost/year	\$4,484.00	\$4,494.76	\$2,278.06	\$2,847.57

Keep-Alive clients can support trading off cost for performance for preserving FaaS infrastructure to mitigate cold start latency

#### Outline

- Background
- Research Questions
- Experimental Workloads
- Experiments/Evaluation
- Conclusions

#### Conclusions



#### • RQ-1 Memory Reservation Size:

MAX memory: 10x speedup, 7x more hosts

#### RQ-2 Scaling Performance:

• 1+ scale-up near warm, COLD scale-up is slow

#### RQ-3 Cost

m4.large \$35 (14d), Lambda \$66 (2.3 hr), \$125 (42 min)

#### RQ-4 Persisting Infrastructure (Keep-Alive)

c4.8xlarge VM \$4,484/yr (13.3% slowdown vs warm, 4x ↑),
 CloudWatch \$2,278/yr (11.6% slowdown vs warm, 4.1x ↑)

### Questions

