

# James Reilly

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## Education

Rochester Institute of Technology, Rochester, NY – B.S. Computer Science, 2018  
GPA: 3.29/4.00 | Dean's List: Spring 2014

## Skills

**Proficient:** Python, C Java, HTML, CSS, Javascript, Meteor.js

**Familiar:** MongoDB, jQuery, ARM/MIPS Assembly, Android Development

## Experience

### SENIOR WEB DEVELOPER, RIT STUDENT GOVERNMENT – AUGUST 2015 - PRESENT

Developing and maintaining web applications and documenting them for open source publication

### FULL STACK WEB DEVELOPER INTERN, MYSPIDERWEB – JUNE 2015 - AUGUST 2015

Helped develop the front and back end of a social media aggregation web application. This web application was built using Meteor.js, HTML, CSS, Javascript and MongoDB.

### STUDENT LAB INSTRUCTOR, RIT COMPUTER SCIENCE DEPARTMENT – AUGUST 2014 - MAY 2015

Instructed the students during the lab sessions, assisted the professor in running problem solving sessions, and graded student's lab assignments.

## Projects

### Hydraforce - [jreilly.me/projects/HydraForce.html](http://jreilly.me/projects/HydraForce.html)

A tool that helps businesses manage their relationships with customers. This was built in 24 hours for the 2015 Meteor Hackathon.

### MyTime – [jreilly.me/projects/MyTime.html](http://jreilly.me/projects/MyTime.html)

A punch clock application that was created to keep track of employees hours and display them in a leaderboard like fashion. This application was built using Meteor.js and Materialize.

### JTweet – [jreilly.me/projects/JTweet.html](http://jreilly.me/projects/JTweet.html)

A Twitter application for Android that follows material design principles. It was built using Java, Android Studio and Fabric.

### AR Drone Challenge – [jreilly.me/projects/DroneChallenge.html](http://jreilly.me/projects/DroneChallenge.html)

Team Autonomous drone challenge for Imagine RIT. The drone was programmed to do a flip whenever a Jetson's character was recognized. Node.js and OpenCV were used to complete this challenge.

### Gobblet AI – [jreilly.me/projects/Gobblet.html](http://jreilly.me/projects/Gobblet.html)

A Java artificial intelligence team project that was able to play a virtual version of the board game Gobblet. This was our final project for the introduction to computer science course sequence.

## Achievements/Activities

**Imagine RIT Autonomous Drone Competition:** 2nd Place

**Gobble AI Competition :** 1st in Class Section, 2nd Place in Department

**RIT Curling Club**

**Saunders Summer Start Program**