

Trash Dash Test Cases

Test Case	Test Description	Test Data	Result
Life Attributes	Life/health attributes are referenced in various scripts. Testing to ensure all attributes have the same health attributes (maxLife, k_MaxLives..etc)	5	Success
Game Scene	Ensuring all scenes initiate as intended (Start, Main, Shop)	-	Success
Missions	Number of missions are configured properly	4	Success
Input	Necessary inputs work as intended	Mouse/Keyboard	Success
Animations	Animations deployed as intended	-	Success
Framerate	Framerate stability check	-	Success
GameState	Character death, Tutorial, Menu pause	-	Success
Cross-Platform Deployment	Works across multiple platform assembly definition unity errors	Android/Windows	Success