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Hashing in PostgreSQL

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Hashing in PostgreSQL

PostgreSQL uses linear hashing on tables which have been:

create index Ix on R using hash (k);

Hash file implementation: backend/access/hash

- hashfunc.c... a family of hash functions
- hashinsert.c... insert, with overflows
- hashpage.c ... utilities + splitting
- hashsearch.c... iterator for hash files

Detailed info in src/backend/access/hash/README

Based on "A New Hashing Package for Unix", Margo Seltzer, Winter Usenix 1991

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PostgreSQL Hash Function

PostgreSQL generic hash function (simplified):

```
Datum hash_any(unsigned char *k, int keylen)
{
    uint32 a, b, c, len, *ka = (uint32 *)k;
    /* Set up the internal state */
    len = keylen;
    a = b = c = 0x9e3779b9+len+3923095;
    /* handle most of the key */
    while (len >= 12) {
        a += ka[0]; b += ka[1]; c += ka[2];
        mix(a, b, c);
        ka += 3; len -= 12;
    }
    ... collect data from remaining bytes into a,b,c ...
    mix(a, b, c);
    return UInt32GetDatum(c);
}
```

See backend/access/hash/hashfunc.c for details (inclmix())

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❖ PostgreSQL Hash Function (cont)

hash_any() gives hash value as 32-bit quantity (uint32).

Typically invoked from a type-specific function, e.g.

```
Datum
hashint4(PG_FUNCTION_ARGS)
{
    return hash_uint32(PG_GETARG_INT32(0));
}
```

where hash uint32() is a faster version of hash any()

Hash value is "wrapped" as a Datum

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PostgreSQL Hash Function (cont)

```
Implementation of hash → page ID
```

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Hash Files in PostgreSQL

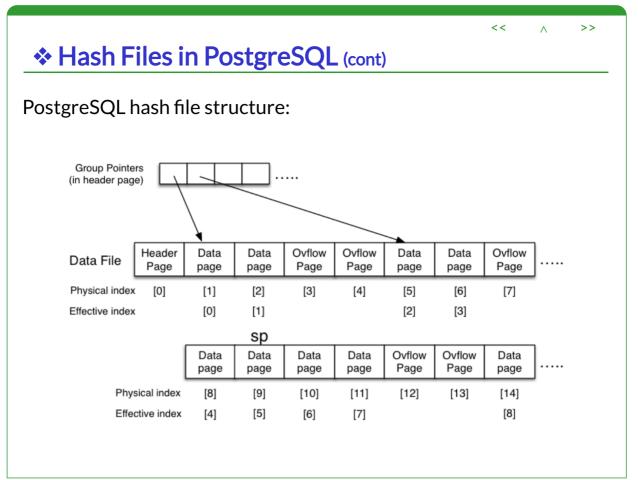
PostgreSQL uses different file organisation ...

- has a single file containing header, main and overflow pages
- has groups of main pages of size 2ⁿ
- in between groups, arbitrary number of overflow pages
- maintains collection of group pointers in header page
- each group pointer indicates start of main page group

If overflow pages become empty, add to free list and re-use.

Confusingly, PostgreSQL calls "group pointers" as "split pointers"

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Hash Files in PostgreSQL (cont)

Approximate method for converting bucket # to page address:

```
// which page is primary page of bucket
uint bucket_to_page(headerp, B) {
    uint *splits = headerp->hashm_spares;
    uint chunk, base, offset, lg2(uint);
    chunk = (B<2) ? 0 : lg2(B+1)-1;
    base = splits[chunk];
    offset = (B<2) ? B : B-(1<<chunk);
    return (base + offset);
}
// returns ceil(log_2(n))
int lg2(uint n) {
    int i, v;
    for (i = 0, v = 1; v < n; v <<= 1) i++;
    return i;
}</pre>
```

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