

```
1
2 // ChildFrm.h : interface of the CChildFrame class
3 //
4
5 #pragma once
6
7 class CChildFrame : public CMDIChildWndEx
8 {
9 public:
10     // Implementation
11     CChildFrame() noexcept;
12     virtual ~CChildFrame();
13     DECLARE_DYNCREATE(CChildFrame)
14
15     // Overrides
16     virtual BOOL PreCreateWindow(CREATESTRUCT& cs);
17
18 #ifdef _DEBUG
19     virtual void AssertValid() const;
20     virtual void Dump(CDumpContext& dc) const;
21 #endif
22 protected:
23     // Resources
24     CSplitterWndEx m_wndSplitter;
25
26     // Generated message map functions
27     DECLARE_MESSAGE_MAP()
28 };
29
```