```
1 #pragma once
 3 #include "CAppObject.h"
 5 class CTextLineObject
 6
     : public CAppObject
7 {
 8 public:
       // Public constructors
       CTextLineObject(CRect bounds, CString ID, std::vector<int>
10
         lineNums, CString text = L"", BOOL active = FALSE);
11
       ~CTextLineObject();
12
13
       //DECLARE SERIAL(CTextLineObject)
14
15
       // Public commands
16
       int draw(CDC* pDc, CSize textExtent,
         std::vector<std::vector<int>> brackets, int returnNewLines,
         BOOL printing, int printAreaLength = -1);
17
18
      // Public getters & setters
19
      CString getText();
      int getLength();
20
21
      void setText(CString text);
22
       void concatenateString(CString text, int position);
23
      void backspace(int position);
24
      BOOL isHighlighting();
25
      void setHighlighting(BOOL val);
27
      void setHighlighter(int pos1, int pos2);
      void highlightLine();
28
      BOOL isLineHighlighted();
29
      int getHStart();
30
31
      int getHEnd();
32
      CString getHighlightedText();
33
34
      int getNumSubLines();
35
      std::vector<int> iGetLineNums();
36
       CString sGetLineNums();
      void addSublines(std::vector<int> subs);
38
      void incrementLine(int subline, int val);
39
40
      virtual void setBounds(CRect bounds);
       virtual void move(int x, int y);
41
42
43 private:
44
       // Private Functions
45
46
       BOOL onlyNums (CString str);
47
      BOOL brkPosContains(std::vector<std::vector<int>> vector, int
        value, int side = 1);
48
49
       // Private resources
50
       CString text;
51
52
       Gdiplus::Rect highlighter;
```

```
...source\repos\DesignArk\DesignArk\CTextLineObject.h
```

```
BOOL highlight;
54
      int hStart;
55
      int hEnd;
56
     BOOL lineHighlight;
57
  int numSubLines;
58
59
     std::vector<int> lineNums;
60
61
     BOOL smartColour;
62 };
63
64
```