```cpp
1
2  #include "pch.h"
3  #include "framework.h"
4
5  #ifndef SHARED_HANDLERS
6  #include "DesignArk.h"
7  #endif
8
9  #include "CDocView.h"
10
11
12 // Public constructors
13 CDocView::CDocView()
14 {
15     this->m_pBitmaps[L"caret"] = new CBitmap();
16     this->m_pBitmaps[L"caret"]->LoadBitmap(IDB_CARET);
17 }
18 CDocView::~CDocView()
19 {
20
21     for (auto& it : this->m_pBitmaps) {
22         delete it.second;
23     }
24 }
25
26 void CDocView::updateWindow(BOOL caret, BOOL window)
27 {
28 }
29
```