

In [14]:

```
def HangMan():
    import random
    teams = ["argentina", "australia", "brazil", "cameroon", "canada", "chile", "china",
             "france", "germany", "italy", "jamaica", "japan", "netherlands", "newzealand", "nigeria",
             "scotland", "southafrica", "southkorea", "spain", "sweden", "thailand", "unitedstates"]

    team = random.choice(teams)    # random function
    blanks = "_" * len(team)       # number of spaces
    print("Guess the country \n" + blanks)

    turns = round(0.4 * len(team)) # number of turns

    lst = []
    check = True                    # switch

    while check:
        print("Your remaining turns are: " + str(turns))
        guess = input("Your guess(lower case letter): ")
        lst.append(guess)           # storing in a list for ease
        for l in team:              # running through each blank space
            if l in lst:
                print(l, end=" ")
            else:
                print('_', end=" ")
        print("\n")
        if guess not in team:       # check on the number of chances
            turns = turns - 1
            if turns == 0:          # gameover situation
                break
        check = False
        for l in team:              # game win situation
            if l not in lst:
                check = True
    if check == False:
        print("You win")
    else:
        print("You lose")

HangMan()
```

Guess the country

Your remaining turns are: 4

Your remaining turns are: 3
_ _ _ _ a _ a _ _

Your remaining turns are: 3
_ e _ _ e a _ a _ _

Your remaining turns are: 3
n e _ _ e a _ a n _

Your remaining turns are: 3
n e w _ e a _ a n _

Your remaining turns are: 3
n e w _ e a l a n _

Your remaining turns are: 3
n e w _ e a l a n d

Your remaining turns are: 3
n e w z e a l a n d

You win