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### Assignment Ten - Object Oriented Program
### Author: James Baierski
class Rectangle:
   #create object
    def __init__(self, height, width):
        self.height = height
        self.width = width
    #perimeter function
    def getPerimeter(self):
        return (self.height * 2 + self.width * 2 )
   #area function
   def getArea(self):
        return( self.height * self.width)
   # * function
   def getStr(self):
            mystr = ""
            width = "* " * self.width + "\n"
            mystr += width
            for i in range(self.height-2):
                mystr += "* "
                mystr += " " * (self.width-2)
                mystr += "* \n"
            mystr += width
            return mystr
def main():
    print('Rectangle Calculator')
   while True:
        height = int(input('Height: '))
        width = int(input('Width: '))
        #build object. Useing class methods to get desired info
        rec = Rectangle(height, width)
        print('Perimeter: ', rec.getPerimeter())
        print('Area: ', rec.getArea())
        print(rec.getStr())
        yes = input('Continue? (y/n): ')
        if yes != 'y':
            break
    print('Bye!')
    return
if __name__ == '__main__' :
    main()
```