Prerequisites:

1. [Brief] Introduction
2. Basics of TDD
   1. Workshop One – Simple Tic Tac Toe exercise, no dependencies
3. DI Concepts
4. Mocking
   1. Workshop Two – Introduce a dependency on an interface, no integration w/ a test harness at this point
5. DI Frameworks and How to Use Them – this is where I introduce Ninject. I will also mention Structure Map, Unity and AutoFac. If any of you guys are familiar with these other frameworks please let me know
6. Integration and Other Types of Tests
   1. Workshop Three – Participants can either use a test harness we provide with VERY basic functionality or (preferred) build their own components and use a DI framework to instantiate object graphs and do integration testing. The test harness provided will be based on the interface provided for exercise two.
7. Getting Management and QA on Board
8. Q & A