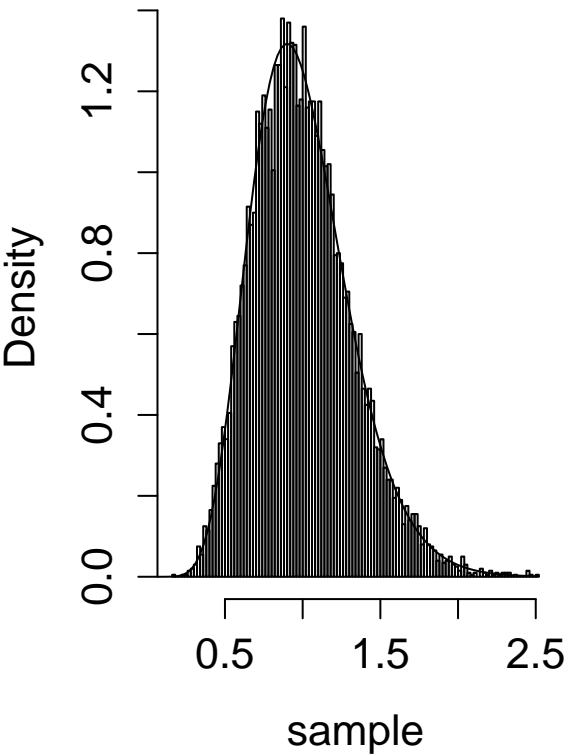


bounds=(0.01, Inf)



bds=(0, Inf)

