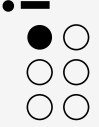
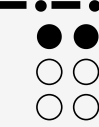
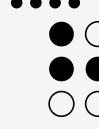
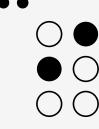



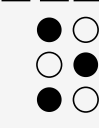
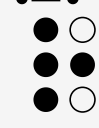





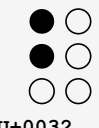




NATO Spelling Alphabet

A alfa  Unicode: U+0041 ASCII: 65 (x41) EBCDIC: 193 (xC1)	B bravo  Unicode: U+0042 ASCII: 66 (x42) EBCDIC: 194 (xC2)	C charlie  Unicode: U+0043 ASCII: 67 (x43) EBCDIC: 195 (xC3)	D delta  Unicode: U+0044 ASCII: 68 (x44) EBCDIC: 196 (xC4)	E echo  Unicode: U+0045 ASCII: 69 (x45) EBCDIC: 197 (xC5)	F foxtrot  Unicode: U+0046 ASCII: 70 (x46) EBCDIC: 198 (xC6)
G golf  Unicode: U+0047 ASCII: 71 (x47) EBCDIC: 199 (xC7)	H hotel  Unicode: U+0048 ASCII: 72 (x48) EBCDIC: 200 (xC8)	I india  Unicode: U+0049 ASCII: 73 (x49) EBCDIC: 201 (xC9)	J juliett  Unicode: U+004A ASCII: 74 (x4A) EBCDIC: 209 (xD1)	K kilo  Unicode: U+004B ASCII: 75 (x4B) EBCDIC: 210 (xD2)	L lima  Unicode: U+004C ASCII: 76 (x4C) EBCDIC: 211 (xD3)
M mike  Unicode: U+004D ASCII: 77 (x4D) EBCDIC: 212 (xD4)	N november  Unicode: U+004E ASCII: 78 (x4E) EBCDIC: 213 (xD5)	O oscar  Unicode: U+004F ASCII: 79 (x4F) EBCDIC: 214 (xD6)	P papa  Unicode: U+0050 ASCII: 80 (x50) EBCDIC: 215 (xD7)	Q quebec  Unicode: U+0051 ASCII: 81 (x51) EBCDIC: 216 (xD8)	R romeo  Unicode: U+0052 ASCII: 82 (x52) EBCDIC: 217 (xD9)
S sierra  Unicode: U+0053 ASCII: 83 (x53) EBCDIC: 226 (xE2)	T tango  Unicode: U+0054 ASCII: 84 (x54) EBCDIC: 227 (xE3)	U uniform  Unicode: U+0055 ASCII: 85 (x55) EBCDIC: 228 (xE4)	V victor  Unicode: U+0056 ASCII: 86 (x56) EBCDIC: 229 (xE5)	W whiskey  Unicode: U+0057 ASCII: 87 (x57) EBCDIC: 230 (xE6)	X x-ray  Unicode: U+0058 ASCII: 88 (x58) EBCDIC: 231 (xE7)
Y yankee  Unicode: U+0059 ASCII: 89 (x59) EBCDIC: 232 (xE8)	Z zulu  Unicode: U+005A ASCII: 90 (x5A) EBCDIC: 233 (xE9)	0 ZE-RO  Unicode: U+0030 ASCII: 48 (x30) EBCDIC: 240 (xF0)	1 WUN  Unicode: U+0031 ASCII: 49 (x31) EBCDIC: 241 (xF1)	2 TOO  Unicode: U+0032 ASCII: 50 (x32) EBCDIC: 242 (xF2)	3 TREE  Unicode: U+0033 ASCII: 51 (x33) EBCDIC: 243 (xF3)
4 FOW-er  Unicode: U+0034 ASCII: 52 (x34) EBCDIC: 244 (xF4)	5 FIFE  Unicode: U+0035 ASCII: 53 (x35) EBCDIC: 245 (xF5)	6 SIX  Unicode: U+0036 ASCII: 54 (x36) EBCDIC: 246 (xF6)	7 SEV-en  Unicode: U+0037 ASCII: 55 (x37) EBCDIC: 247 (xF7)	8 AIT  Unicode: U+0038 ASCII: 56 (x38) EBCDIC: 248 (xF8)	9 NIN-er  Unicode: U+0039 ASCII: 57 (x39) EBCDIC: 249 (xF9)

- The [NATO spelling alphabet](#) was created so that the names for letters and numbers would be distinct enough to be easily understood by those who exchanged voice messages by radio or telephone, regardless of languages differences or the quality of the connection.
- [Morse code](#) is a method used in telecommunication to encode text characters as standardized sequences of two different signal durations, called dots and dashes.
- [Braille](#) is a tactile writing system used by people who are visually impaired.
- [Unicode](#), [ASCII](#), and [EBCDIC](#) are character encodings used by computer programmers all over the world.