

Context-free Grammars

Def: A **Context-free Grammar** (CFG) is a 4-tuple

$$G = (N, \Sigma, P, S)$$

where:

1. N is a finite, nonempty set of symbols (non-terminals)
2. Σ is a finite set of symbols (terminals)
3. $N \cap \Sigma = \emptyset$
4. $V = N \cup \Sigma$ (vocabulary)
5. $S \in N$ (Goal symbol or start symbol)
6. P is a finite subset of $N \times V^*$ (Production rules).

Sometimes written as $G = (V, \Sigma, P, S)$, $N = V \setminus \Sigma$.

Example Grammar: Arithmetic Expressions

$G = (N, \Sigma, P, E)$ where:

$$N = \{ E, T, F \}$$

$$\Sigma = \{ (,), +, *, \text{id} \}$$

$$P = \{ E \rightarrow T$$

$$E \rightarrow E + T$$

$$T \rightarrow F$$

$$T \rightarrow T * F$$

$$F \rightarrow \text{id}$$

$$F \rightarrow (E) \}$$

Note: $P \subseteq N \times V^*$, where

$$V = N \cup \Sigma = \{ E, T, F, (,), +, *, \text{id} \}$$

Note: $(A, \alpha) \in P$ is usually written

$$A \rightarrow \alpha$$

$$\text{or } A ::= \alpha$$

$$\text{or } A : \alpha$$

Derivations of a Grammar

Directly Derives or \Rightarrow :

If α and β are strings in V^* (vocabulary), then α directly derives β (written $\alpha \Rightarrow \beta$) *iff* there is a production $A \rightarrow \delta$ s.t.

- A is a symbol in α
- Substituting string δ for A in α produces the string β

Canonical Derivation Step:

The above derivation step is called rightmost if A is the rightmost non-terminal in α . (Similarly, leftmost.)

A rightmost derivation step is also called canonical.

Derivations and Sentential Forms

Derivation:

A sequence of steps $\alpha_0 \Rightarrow \alpha_1 \Rightarrow \alpha_2 \Rightarrow \dots \Rightarrow \alpha_n$ where $\alpha_0 = S$ is called a derivation. It is written $S \Rightarrow^* \alpha_n$

If every derivation step is rightmost, then this is a canonical derivation.

Sentential Form

Each α_i in a derivation is called a sentential form of G .

Sentences and the Language $L(G)$

A sentential form α_i consisting only of tokens (i.e., terminals) is called a sentence of G .

The language generated by G is the set of all sentences of G . It is denoted $L(G)$.

Parse Trees of a Grammar

A **Parse Tree** for a grammar G is any tree in which:

- The root is labeled with S
- Each leaf is labeled with a token a ($a \in \Sigma$) or ϵ (the empty string)
- Each interior node is labeled by a non-terminal.
- If an interior node is labeled A and has children labeled $X_1 \dots X_n$, then $A \rightarrow X_1 \dots X_n$ is a production of G
- If $A \rightarrow \epsilon$ is a production in G , then a node labeled A may have a single child labeled ϵ

The string formed by the leaf labels (left to right) is the **yield** of the parse tree.

Parse Trees (continued)

- An **intermediate parse tree** is the same as a parse tree except the leaves can be non-terminals.

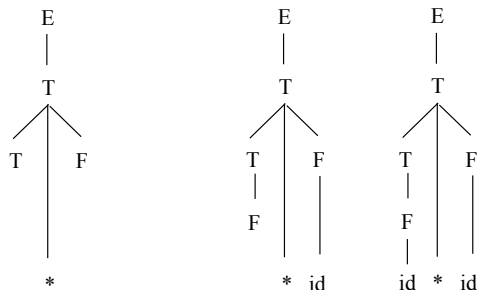
Notes:

- Every $\alpha \in L(G)$ is the yield of some parse tree. **Why?**
- Consider a derivation, $S \Rightarrow \alpha_1 \Rightarrow \alpha_2 \Rightarrow \dots \Rightarrow \alpha_n$, where $\alpha_n \in L(G)$. For each α_i , we can construct an intermediate parse tree. The last one will be the parse tree for the sentence α_n .
- A parse tree ignores the order in which symbols are replaced to derive a string.

Derivations and Parse Trees

id * id

$E \Rightarrow T \Rightarrow T * F \Rightarrow T * \underline{id} \Rightarrow F * \underline{id} \Rightarrow \underline{id} * \underline{id}$



Uniqueness of Derivations

Derivations and Parse Trees

- Every *parse tree* has a unique *derivation*: **Yes? No?**
- Every *parse tree* has a unique *rightmost derivation*: **Yes? No?**
- Every *parse tree* has a unique *leftmost derivation*: **Yes? No?**

Derivations and Strings of the Language

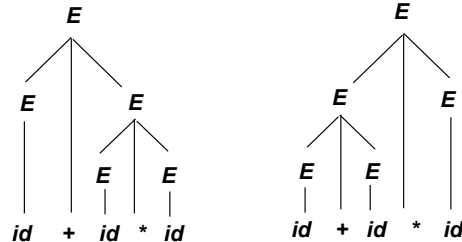
- Every $u \in L(G)$ has a unique *derivation*: **Yes? No?**
- Every $u \in L(G)$ has a unique *rightmost derivation*: **Yes? No?**
- Every $u \in L(G)$ has a unique *leftmost derivation*: **Yes? No?**

Ambiguity

Def. A grammar, G , is said to be unambiguous if $\forall u \in L(G), \exists$ exactly one canonical derivation $S \Rightarrow^* u$. Otherwise, G is said to be ambiguous.

E.g., Grammar: $E \rightarrow E + E \mid E * E \mid (E) \mid \text{id}$

Two parse trees for $u = \text{id} + \text{id} * \text{id}$



These are different syntactic interpretations of the input code

Order of Evaluation of Parse Tree

Note: These are conventions, not theorems

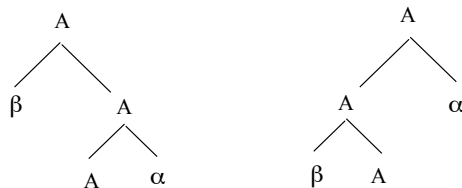
- Code for a non-terminal is evaluated as a single “block”
 - I.e., cannot partially execute it, then execute something else, then evaluate the rest
 - A different parse tree would be needed to achieve that
 - E.g. 1: Non-terminal T enforces precedence of $*$ over $+$
 - E.g. 2: $E \rightarrow E + T$ enforces left-associativity,
 $E \rightarrow T + E$ enforces right-associativity.
- Parse tree does *not* specify order of execution of code blocks
 - Must be enforced by the code generated for parent block. Obey:
 - » Operator (e.g., $+$) cannot be evaluated before operands
 - » Associativity rules

Detecting Ambiguity

Caution: There is no mechanical algorithm to decide whether an arbitrary CFG is ambiguous.

But one common kind of ambiguity can be detected:

If a symbol, $A \in N$ is both left-recursive (i.e., $A \Rightarrow^* A\alpha$, $|\alpha| \geq 0$) and right-recursive (i.e., $A \Rightarrow^* \beta A$, $|\beta| \geq 0$), then G is ambiguous, provided that G is “reduced” (i.e., has no “redundant” symbols).



Removal of Ambiguity: Example 1

- Enforce higher precedence for $*$

$$E \rightarrow E + E \mid T$$

$$T \rightarrow T * T \mid \text{id} \mid (E)$$

- Eliminate right-recursion for $E \rightarrow E + E$ and $T \rightarrow T * T$.

$$E \rightarrow E + T \mid T$$

$$T \rightarrow T * \text{id} \mid T * (E) \mid \text{id} \mid (E)$$

Removal of Ambiguity: Example 2

The Infamous *Dangling-Else* Grammar:

```

Stmt → if expr then stmt
      | if expr then stmt else stmt
      | other

```

Solution: Introduce new non-terminals to distinguish matched **then/else**

```

Stmt → matched_stmt | unmatched_stmt
matched_stmt → if expr then matched_stmt else matched_stmt
              | other
unmatched_stmt → if expr then stmt
                 | if expr then matched_stmt else unmatched_stmt

```