**Testing**

In order to test Wake App, we recommend that three phases of testing is undertaken to ensure that a workable solution can be delivered. The phases would consist of:

**Usability Testing**

Utilising a focus, we’d provide them with our wireframes to provide feedback on the following aspects of our project:

* The user experience of our design
* Identify opportunities to improve the functionality of the app: and,
* Test the project idea to ensure that it meets the objectives of our project.

Based on the feedback from the group, we’d adapt our designs and requirements to ensure Wake App is easy to use and responses to user’s needs.

**System Testing**

Post completion of the development of the app and the integration of all the components, system testing would be undertaken.

The purpose of the is to ensure that Wake App meets all the technical specifications of the purposed design.

**User Acceptance Testing**

User acceptance testing would be undertaken ideally post the completion of system testing and prior to the launch of Wake App to the general public.

The purpose of user acceptance testing is the ensure that the app is working as per the original objectives of the project. The app would be test with a small of users to ensure that it works as designed in practice. Any identified defects would be addressed or placed the product backlog to fix in a future release.