|  |  |
| --- | --- |
| James McGarr | JamesDanielProgrammer.com |

|  |  |  |  |
| --- | --- | --- | --- |
| CONTACT | \*\*\*\*\*\*\*\*, | E-Mail: | \*\*\*\*\*\*\*\* |
|  | \*\*\*\*\*\*\*\*, | Phone: | \*\*\*\*\*\*\*\* |
|  | \*\*\*\*\*\*\*\* | Date of Birth: | \*\*\*\*\*\*\*\* |

|  |  |  |
| --- | --- | --- |
| EDUCATION | Third Level  2013 - Present | \*\*\*\*\*\*\*\*, \*\*\*\*\*\*\*\*  \*\*\*\*\*\*\*\* \*\*\*\*\*\*\*\* |
|  | Second Level  2001 - 2006 | \*\*\*\*\*\*\*\*,  \*\*\*\*\*\*\*\* |

|  |  |  |
| --- | --- | --- |
| EMPLOYMENT  HISTORY | 2006 - 2012 | \*\*\*\*\*\*\*\*,  \*\*\*\*\*\*\*\*,  \*\*\*\*\*\*\*\* |

## Interests and Activities

* Peer tutoring
* Class Representative
* Samaritans fundraising, IT Support
* Member of Sci-fi society
* Keep fit
* Travel

## Career Objectives

To build my career as a programmer by obtaining real experience and contributing to a growing company.

To excel and advance in my field through hard work and determination.

To take up challenges in the area of computer software learning practical industry standard techniques and best practices.

## Additional Information

* Full driver licence

## References

On Request

## Technical Skills

|  |  |
| --- | --- |
| As Part of College Work | Self Study |
| Languages / Frameworks / Design Methodologies | |
| Java | Bootstrap |
| HTML5 | JQuery |
| CSS3 | Perl |
| JavaScript | C++ |
| MySQL | C |
| OracleSQL | XML |
| PHP5 |  |
| Python |  |
| C# |  |
| Android |  |
| UML |  |
| Bash |  |
| IDEs / Applications / Operating Systems | |
| JCreator | IDLE |
| PS Pad | Filezilla |
| CISCO Packet Tracer | MS Windows 7/8.1 |
| Notepad++ | CodeBlocks |
| Adobe Photoshop | Git Bash |
| Oracle SQL Developer | Arduino |
| MS Visual Studio 2013/’15 | Raspberry Pi |
| Oracle Virtual Box | Slack |
| MS Office | Eclipse |
| IPython |  |
| Unix / Linux |  |
| IntelliJ IDEA |  |
| Netbeans |  |
| PyCharm |  |
| Genymotion |  |

## Subjects and Results

Year 1, Semester 1

|  |  |
| --- | --- |
| Subject | Result % |
| Mathematics | 91 |
| Introduction to Programming | 78 |
| Web Design | 86 |
| Learning at Third Level | 82 |
| Mobile App Development Concepts | 69 |
| Digital Imaging & Digital Interfaces | 82 |

Year 1, Semester 2

|  |  |
| --- | --- |
| Subject | Result % |
| Computer Architecture | 85 |
| Object Oriented Programming 1 | 93 |
| Web Design for Multiple Platforms | 71 |
| Operating Systems | 79 |
| Intro to Mobile Web App Development | 93 |

|  |  |
| --- | --- |
| Year 1 Average Result | 83.5% |

Year 2, Semester 1

|  |  |
| --- | --- |
| Subject | Result % |
| Database Concepts | 60 |
| Object Oriented Programming 2 | 56 |
| Software Engineering | 73 |
| Dynamic Web: Open source App | 91 |
| Networking Fundamentals | 74 |

Year 2, Semester 2

|  |  |
| --- | --- |
| Subject | Result % |
| Software Engineering Project | 81 |
| Object Oriented Programming 3 | 97 |
| Routing Concepts and Protocols | 86 |
| Algorithms | 82 |
| Scripting | 80 |
| Native Mob App Design & Development | 73 |

|  |  |
| --- | --- |
| Year 2 Average Result | 75.75% |