

# DRUID (LEVEL 4)

The gnome Lini has a way with wild creatures, but seems eccentric to people—as evidenced by the bundle of sticks she guards closely. A faithful snow leopard, Droogami, stalks near her.

## LINI

Female gnome druid 4

N Small humanoid (gnome)

**Init** +1; **Senses** low-light vision; Perception +12

## DEFENSE

**AC** 16, touch 13, flat-footed 15 (+3 armor, +1 deflection, +1 Dex, +1 size); +4 dodge vs. giants

**hp** 35 (4d8+12)

**Fort** +8, **Ref** +3, **Will** +8; +4 vs. fey and plant-targeted effects, +2 vs. illusions

## OFFENSE

**Speed** 20 ft.

**Melee** mwk sickle +3 (1d4–2)

**Ranged** sling +5 (1d3–2)

**Special Attacks** +1 on attack rolls against goblinoid and reptilian humanoids, wild shape 1/day

**Gnome Spell-Like Abilities** (CL 1st)

1/day—*dancing lights*, *ghost sound* (DC 13), *prestidigitation*, *speak with animals*

**Druid Spells Prepared** (CL 4th; concentration +7)

2nd—*barkskin*, *bull's strength*, *flaming sphere* (DC 15)

1st—*entangle* (2, DC 14), *goodberry*, *speak with animals*

0 (at will)—*detect magic*, *know direction*, *light*, *resistance*

## STATISTICS

**Str** 6, **Dex** 12, **Con** 16, **Int** 12, **Wis** 16, **Cha** 16

**Base Atk** +3; **CMB** +0; **CMD** 12

**Feats** Natural Spell, Self-Sufficient\*

**Skills** Craft (jewelry) +3, Handle Animal +10, Heal +11, Knowledge (geography) +9, Knowledge (nature) +11, Perception +12, Spellcraft +8, Survival +11; **Racial Modifiers** +2 Craft (jewelry), +2 Perception

**Traits** animal friend, devotee of the green\*

**Languages** Common, Druidic, Gnome, Goblin, Sylvan

**SQ** nature bond (animal companion), nature sense\*, trackless step, wild empathy +7, woodland stride

**Combat Gear** *scroll of barkskin*, *scrolls of owl's wisdom* (2), *scroll of spider climb*, *wand of cure light wounds* (30 charges), *wand of magic fang* (7 charges), *wand of produce flame* (20 charges), acid;

**Other Gear** +1 leather armor, mwk sickle, sling with 10 bullets, cloak of resistance +1, ring of protection +1, antitoxin, belt pouch, mistletoe, spell component pouch, stick collection, sunrods (2), trail rations (2), 8 gp

\* The effects of this ability have already been calculated into Lini's statistics.

## SPECIAL ABILITIES

**Wild Shape** Once per day, Lini can turn herself into a Small or Medium animal and back again, like the *beast shape I* spell (*Pathfinder RPG Core Rulebook* 247). This lasts 4 hours or until she changes back.

Changing to or back from an animal is a standard action that doesn't provoke attacks of opportunity. Lini can't speak while using wild shape, but can communicate with animals of the same general type.

**Animal Companion** Lini's snow leopard animal companion, Droogami, has the following statistics:

**Size** Medium; **AC** 18; **hp** 26; **Fort** +6, **Ref** +9, **Will** +2; **Defensive**

**Abilities** evasion; **Speed** 50 ft.; **Melee** bite +8 (1d6+3 plus trip), 2 claws +8 (1d3+3); **Str** 17, **Dex** 21, **Con** 15, **Int** 2, **Wis** 12, **Cha** 6; **Feats** Skill Focus (Stealth), Weapon Finesse; **Skills** Acrobatics +9 (+17 when jumping), Climb +7, Perception +5, Stealth +12; **SQ** link, low-light vision, scent, share spells, sprint (move 500 feet when charging 1/hour), tricks (attack [all creatures], come, defend, down, fetch, guard, heel, stay)

**Animal Friend** Lini gains a +1 trait bonus on Will saving throws while an animal is within 30 feet.

**Natural Spell** While using wild shape, Lini can complete the verbal and somatic components of spells, and use material components or focuses that are melded into her form.

**Spontaneous Casting** Lini can exchange any prepared spell that is not an orison for a *summon nature's ally* spell of the same spell level or lower as she casts the spell.

**Trackless Step** Lini leaves no trail in natural surroundings and can't be tracked.

**Wild Empathy** Lini can improve the attitude of an animal using wild empathy (like how using Diplomacy works with people). Her bonus on this check is +7. She can try influencing a magical beast with an Intelligence score of 1 or 2, but takes a –4 penalty.

**Woodland Stride** Lini can move through nonmagical undergrowth at normal speed and without taking damage.

Lini always had a way with wild creatures. More than once, her enclave was threatened by some great bear or razor-clawed cat, yet each time she soothed the beast and sent it on its way. The snow leopard Droogami was the first animal to threaten her, but Lini beseeched the cat to help her instead, and they quickly became companions. In the years since her departure from the Lands of the Linnorm Kings, Lini has collected more than a dozen sticks—one from each forest she has visited. These sticks are a road map of her experiences, and each holds a wealth of memories for the gnome druid.



“Yes, Droogami, they do seem friendly. But let me know if you smell trouble.”