```
- **Union**: `set1 | set2` or `set1.union(set2)` returns a
                                                                       ```python
new set containing all elements from both sets.
 # Dictionary
- **Intersection: \(\) set1 & set2\(\) or \(\) set1.intersection(set2)\(\)
 d = {'name': 'John', 'age': 25, 'city': 'New York'}
returns a new set containing elements common to both sets.
- **Difference**: \set1 - set2\ or \set1.difference(set2)\
 d.keys()
returns a new set containing elements in `set1` that are not
 d.values()
in `set2`.
 d.items()
 d['city'] = 'New York' # Adding a new key-value pair
 Symmetric Difference: \set1 ^ set2\ or
`set1.symmetric_difference(set2)` returns a new set
 d['age'] = 26 # Updating the value of an existing key
containing elements that are in either 'set1' or 'set2', but
 del d['age'] # Removing 'age': 25
 city = d.pop('city') # Removing 'city': 'New York' and retrieving
- **Subset**: `set1 <= set2` or `set1.issubset(set2)` returns
 the value
'True' if 'set1' is a subset of 'set2', 'False' otherwise.
- **Superset**: 'set1 >= set2' or 'set1.issuperset(set2)'
 print(d) # Output: {'name': 'John'}
 print(city) # Output: 'New York'
returns 'True' if 'set1' is a superset of 'set2', 'False'
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- **Disjoint**: `set1.isdisjoint(set2)` returns `True` if
'set1' and 'set2' have no elements in common, 'False'
                                                                       def merge_dict(D1, D2):
                                                                            D = \{\}
otherwise.
- **Remove element**: `set1.remove(element)` or
`set1.discard(element)` removes an element from `set1`.
                                                                            # Merge keys from D1
'remove()' raises a 'KeyError' if the element is not found,
                                                                            for name, numbers in D1.items():
while 'discard()' does not raise an error.
                                                                                D[name] = numbers.copy()
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 # Merge kevs from D2
set1 = \{1, 2, 3, 4\}
 for name, numbers in D2.items():
set2 = {3, 4, 5, 6}
 if name in D:
 D[name] |= numbers
print(set1 | set2) # Union: {1, 2, 3, 4, 5, 6}
 else:
print(set1 & set2) # Intersection: {3, 4}
 D[name] = numbers.copy()
print(set1 - set2) # Difference: {1, 2}
 return D
print(set1 ^ set2) # Symmetric Difference: {1, 2, 5, 6}
print(set1 <= set2) # Subset: False</pre>
print(set1 >= set2) # Superset: False
print(set1.isdisjoint(set2)) # Disjoint: False
 \\\python
 a = True
 b = False
set1.add(7)
print(set1) # {1, 2, 3, 4, 7}
 print(a and b)
 print(a or b)
 # True
set1.remove(4)
print(set1) # {1, 2, 3, 7}
 print(not a)
 # False
 print(a ^ b)
 # True
set1.clear()
 print(not (a and b)) # True (NAND)
print(set1) # {}
 print(not (a or b)) # False (NOR)
 print(not (a ^ b))
 # False (XNOR)
 print(not a or b)
 # False (Implication)
```python
import math
                                                                       Syntax: \separator.join(list)\
                                                                       Syntax: `[item for item in list if item != '']`
class Point2d(object):
                                                                       Syntax: 'max(list)'
    def __init__(self, x0=0, y0=0):
        self.x = x0
                                                                       Syntax: `list.append(item)`
        self.y = y0
                                                                       Syntax: 'list.insert(index, item)'
                                                                       Syntax: `list.remove(item)`
    def magnitude(self):
        return math.sqrt(self.x**2 + self.y**2)
                                                                       Syntax: 'list.index(element)'
    def dist(self, o):
                                                                       Syntax: `list.pop(index)`
        return math.sqrt((self.x - o.x)**2 + (self.y -
                                                                       Syntax: 'string.find(substring)'
o.y)**2)
                                                                       Syntax: `list.count(element)`
                                                                       Syntax: `list[start:end:step]`
    def __sub__(self,o):
        return Point2d(self.x-o.x, self.y-o.y)
                                                                       Syntax: '[i for i, x in enumerate(list) if x == element]'
                                                                       Syntax: `list(range(start, stop, step))`
    def __mul__(self,s):
        return Point2d(s*self.x, s*self.y)
                                                                       ```python
 def __eq__(self,o):
 a = [1, 2, 3, 4, 5, 6, 7, 8]
print(a[:5]) # prints [1, 2, 3, 4, 5]
 return self.x==o.x and self.y==o.y
 def __lt__(self,o):
 """This is the less than operator"""
 print(a[2:])
 # prints [3, 4, 5, 6, 7, 8]
 def __str__(self):
 return "({\{3},{\{3}})".format(self.x, self.y)
 print(a[2:5])
 # prints [3, 4, 5]
 # prints [3, 5, 7]
prints [8, 7, 6, 5, 4, 3, 2, 1]
 print(a[2:7:2])
...
 print(a[::-1])
```python
# Find the values that are in exactly one of the three sets
                                                                       ```python
s = (s1 ^ s2 ^ s3) - (s1 & s2) - (s1 & s3) - (s2 & s3)
 # Deduplicate
s = (s1 - s2 - s3) | (s2 - s1 - s3) | (s3 - s1 - s2)
 list(set(L))
Find the values that are in exactly two of the three sets
s = (s1 & s2 | s2 & s3 | s1 & s3) - (s1 & s2 & s3)
 def add_review(rest_reviews, new_review, rest_name):
 if rest_name in rest_reviews:
```python
s = \{1, 2, 3\}
                                                                               rest_reviews[rest_name].append(new_review)
                                                                            else:
s.remove(2) # Output: {1, 3}
                                                                               rest_reviews[rest_name] = [new_review]
                                                                       ***
s.discard(4) # No error raised
s.add(4) # Output: {1, 2, 3, 4}
s.update([4, 5, 6]) # Output: {1, 2, 3, 4, 5, 6}
                                                                       ```python
 def find_name(contacts, number):
 for name in contacts.keys():
 if number in contacts[name]:
 return name
 return 'Unknown'
```