

Todo list

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Project SB3: Data Logger Package Environment Monitoring Final Report

Andrew Holt
ah635
Team 6
Emmanuel

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summary: motive, method, key results, conclusions

add summary/abstract

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1 Introduction

The express delivery industry is one of the fastest growing industries in the world today. In 2003, the industry made a direct contribution of US\$64 billion to worldwide GDP, and has been growing by around 8% per year since [2]. However, customers have very little information of the environmental and handling conditions their package has been subject to during its transit. When shipping fragile or sensitive products, the conditions that the parcel is subject to may be critical in the integrity of the product. The two major issues here are:

1. Fragile goods which arrive broken: it is desirable to determine whether the package has been mishandled, and if so by whom.
2. Perishable goods: if they have been subjected to conditions outside of sensitive temperature and humidity limits they will have a shorted shelf life. This may not be obvious upon inspection of the goods, so detailed condition tracking is required.

While products have been around for a while to carry out this type of tracking on shipping containers, the same problem applies to smaller and domestic packages too. In the past six months, two large companies have announced products to achieve this, but it is clearly an emerging market and a good product launched now could have a great chance of success. One of these, “SenseAware” [4] by FedEx Corporation, is already released and available however this is only available on a select number of carriers and services and is a business level product, not suited for everyday or relatively low value package monitoring. An alternative is the “DropTag” system recently announced by Cambridge Consultants [1], however this system is not yet at the commercial release stage.

With a problem identified and a solution required, as well as a clear business opportunity due to the interest in development from other companies, product development was begun.

2 Overview

In order to effectively track the condition of a parcel during transit, the final product was clearly required to be cheap, low power and physically small and robust. For this project, a simple prototype was to be developed, which if successful could be miniaturised and fabricated for the final product.

2.1 Summary of Design

The first stage of the design process was to evaluate which quantities should be measured and logged. The key environmental variables would be temperature and humidity. Vibration, orientation and shocks would also be required to understand the handling and transport conditions. GPS tracking would also be useful, but it was decided to focus on the other five initially as GPS could be relatively easily included with a dedicated GPS chip communicating over the I²C protocol, and GPS reception may be limited at many points during transit.

The product would clearly be required to work without being plugged in to a computer, so a standalone mode would be developed. It would be useful for development, debugging and testing to operate with instant feedback from the computer system, so a linked mode was also developed.

To ensure long term operation, on-board memory would be required, so an EEPROM was used for data storage in the standalone mode. This would also require a battery supply.

Some kind of on-board display would also be useful on the board, for monitoring, debugging and status display, so an LCD screen was used along with five LEDs.

The platform choices were specified in the project requirements, so the project was to be developed for the STM32F100 ARM Cortex MCU and a PC running the Windows operating system. The key design areas would therefore be hardware, firmware and software. The budget was generous for the development board so cost was not really an issue, however to achieve a commercial product, the cost and size would need to be reduced. This could be achieved by miniaturising, as surface mount components tend to be cheaper; and use of a cheaper MCU (which wouldn’t need the development features of the STM).

The project block diagram is shown in figure 1.

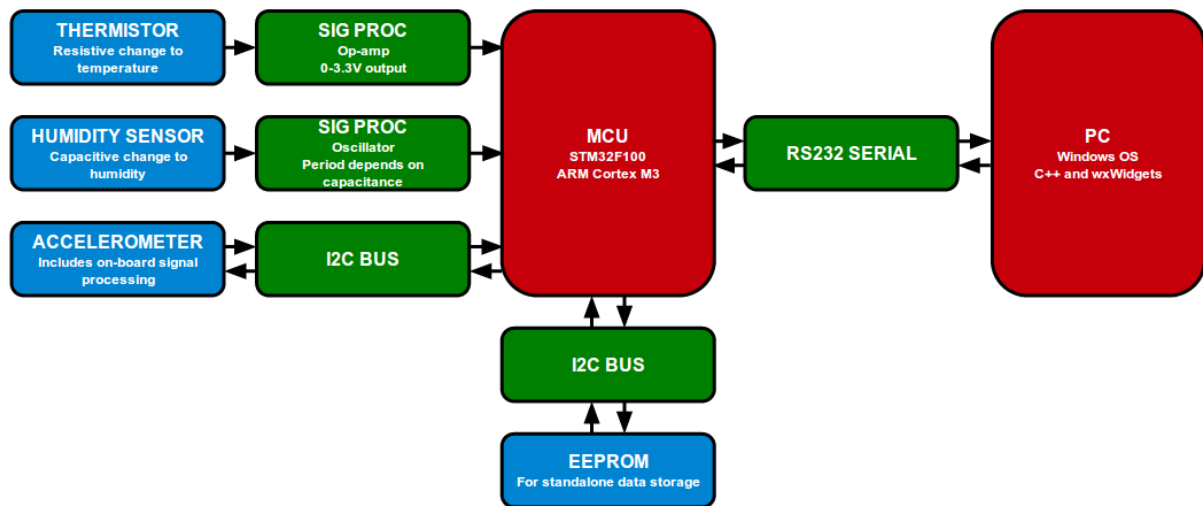


Figure 1: Overall system block diagram

2.2 Project Management

The project was divided between the two team members. It was decided that James would write the firmware for the MCU, Andrew would write the software for the computer and the hardware design was to be shared. The general development plan was to start by making a basic but working system and gradually adding features and complexity upon the existing system. This ensured that we would have a fully operational product, if not with every desired feature, by the end of the project, and would also allow the simpler parts to be used in testing more complex parts.

Initially basic hardware circuits were designed and built. The firmware and software were then developed. The hardware circuits were highly useful in testing the firmware, but in writing the firmware, flaws in the circuit designs became apparent, such as the initial plan to use a simple charge-discharge of the humidity sensor. For this reason, the humidity sensor circuit was updated during the project.

3 Design

A brief overview of the design has been given in section 2.1. This section gives technical detail about the parts of the system which I designed. The other parts are detailed in James' report.

3.1 Hardware

In order to measure temperature, it was decided to use a thermistor. Thermistors have advantages over other temperature measurement devices such as thermocouples, resonant crystal thermometers and diode junction voltage measurement such as [3]:

1. The dependant quantity is very easy to measure.
2. Large change in measured quantity (thousands of ohms, compared to millivolt changes in thermocouples and diode junctions), meaning low demands are placed on the analogue circuitry.
3. Inexpensive.
4. Good stability.
5. Circuit can easily be designed to give very linear output, making the digital conversion to temperature straightforward.

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board

With these considerations, an ND06P00103K NTC 10 k Ω thermistor from AVX was selected, based on price and good electrical characteristics based on the application requirements.

An analogue signal processing circuit was required to process the output from the thermistor to a signal usable by the MCU analogue-to-digital converter (ADC). This required a signal in the range of 0 – 3.3 V.

The thermistor was placed in a voltage divider circuit with a series 10 k Ω resistor. This was selected to linearize the temperature curve. This combination gives a response linear to within 1 % from 0 to 40 °C and 3 % between –10 and 50 °C. This voltage divider operates from a 3.3V rail, ensuring that the input to the next stage will always lie within its supply rails. At this supply level, the maximum power dissipation through the thermistor was calculated as 3.3 mW at 50 °C. This is well below the maximum dissipation for the thermistor of 0.71 mW, so will not have a noticeable affect on the temperature measurement.

The output from the voltage divider is input to an op-amp non-inverting amplifier circuit. The voltage divider has relatively high output resistance, so use of a non-inverting op-amp configuration ensures a very large input resistance ($\sim 10^{13} \Omega$), avoiding loading on the measurement circuit.

The non-inverting amplifier is slightly non-standard due to a non-zero reference voltage on the inverting terminal. This is selected to give the same output as the thermistor setup at the low end of its response, which was selected as –20 °C as this will lie well below the temperature a package would expect to experience in transit and is at the limit of the linear response. This reference voltage was found to be 0.79 V, so is generated using a series combination of 22 k Ω and two 10 k Ω resistors, giving a very close voltage match with standard resistor values.

The gain was then calculated to produce a 3.3 V output swing over the input range to be received, and the gain required was found to be 1.47. This was achieved in the non-inverting amplifier using standard resistor values of 56 and 120 k Ω .

The output swing was chosen to span the full supply level of 0 – 3.3 V as the op-amp used provides very good rail-to-rail operation, and the extremes of the working temperature range are both unlikely to be experienced and reaching the limits of the linear response from the thermistor. For the package tracking application, it is not critical to know how far beyond these limits the temperature has reached, so a simple saturating output is sufficient.

The circuit diagram for the temperature monitoring circuit is shown in appendix A, figure 3.

3.2 Software

It was suggested to use the National Instruments “LabWindows/CVI” package for developing the PC software and graphical user interface (gui), however it was decided to eschew this in favour of developing in C++ and the wxWidgets cross platform gui toolkit. The reasons for this were:

1. LabWindows is a highly specialist and proprietary development package. While it is simple to use and fast to setup, we found it unlikely that we would use it again in the future.
2. LabWindows is fairly limited in scope of what can be achieved, whereas wxWidgets and C++ allow pretty much anything to be achieved.
3. Our other project was using C++ and wxWidgets, so it was a simpler option to only learn one package, rather than one per project.
4. Past experience of coding in C++ could be utilised, whereas LabWindows relies on C which I have very little experience of.

There are three main components to the software development. The backend functionality required serial port communications and communications protocols with the microcontroller. The front end required a simple user interface to display the logged data and control the microcontroller functions.

The actual data transmission is handled by the serial port library.

The sending of packets to and from the serial port for the microcontroller are handled by the communications level, which provides an interface between the application and the actual data, so the user and user interface level do not depend on the communications system. This is advantageous as it means the top level application is independent of the communication medium, and could be converted to use USB or wifi without modifying the user application. It also simplifies the functions required in the user

application as they do not directly handle the raw data, but instead use more user/programmer friendly data structures.

On top of the communications layer is the application and user interface layer. These allow easy and logical viewing and understanding of commands to be sent and data received by the computer.

This hierarchical structure is shown in figure 2. The layers map very roughly onto the Open Systems Interconnect (OSI) reference model. The user interface performs the duties of layer 7 (application). The communications layer is similar to layer 6 (presentation), while the rs232 library spans levels 4 and 5 (transport and session layers, respectively). The lower layers are defined by the RS232 protocol.

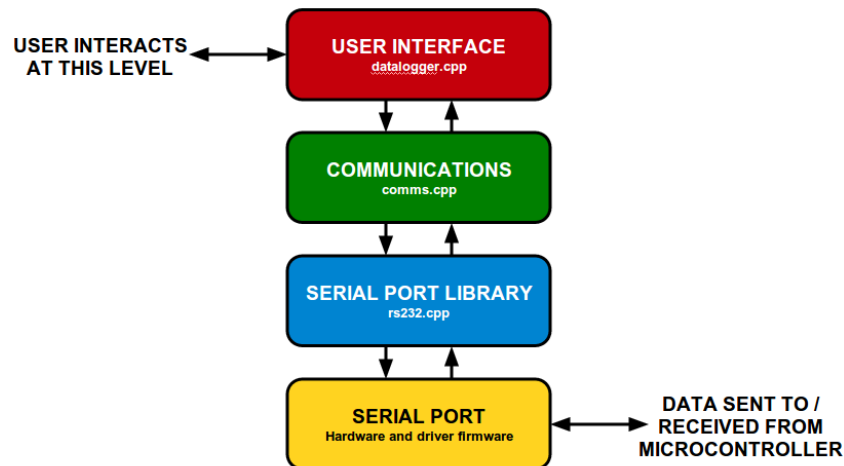


Figure 2: Communications stack showing interaction of each layer.

3.2.1 Serial Port Communications

The files `rs232.cpp` and `rs232.h` contain functions for sending and receiving data from the serial port. These were found online [5], released under the GNU General Public Licence. (See section 4 for more details.)

The important functions provided by this software is are:

`RS_232_OpenComport()` This sets up the connection with the serial port to be used, setting up a two way communications link to the microcontroller.

`RS_232_CloseComport()` Closes the connection to the serial port at the end of the operation.

`RS_232_PollComport()` Reads data that has been sent by the microcontroller to the computer.

`RS_232_SendBuf()` Writes to the serial port to send commands to the microcontroller.

These functions were all provided directly by the software found online, which greatly simplified the serial port reading.

3.2.2 Communications

The functions provided in the RS_232 library are very low level, and perform sending and receiving of individual bytes. For the user interface, it is useful to have a high level data structure, rather than dealing with individual bytes of data. The files `comms.cpp` and `comms.h` provide the means to do this. The functions here call the functions in `rs232.cpp`. It converts the user commands into the required bytes to send to the microcontroller, and organises the returned data into a `vector` data structure.

This level provides functions to be called by the datalogger application:

`RS232.Init()` Opens the required comport to establish a link with the microcontroller.

RS232_Close() Closes the opened comport.

send_command() Sends a command to the microcontroller by writing to the serial port buffer (uses the SendBuf function).

read_eeprom_data() Reads data stored in the EEPROM into a vector.

get_Readings() Receives the data sent by the microcontroller in linked mode and stores it in a vector.

3.3 Communications

4 Problems Encountered and Technical Solutions

require rs232 library since couldn't use LabWindows one.

display of data: csv output & plotting in python/excel.

running logging in background while allowing gui functionality.

accelerometer, humidity sensor.

5 Test Procedures

6 Conclusions and Next Steps

A Source Code and Circuit Diagrams

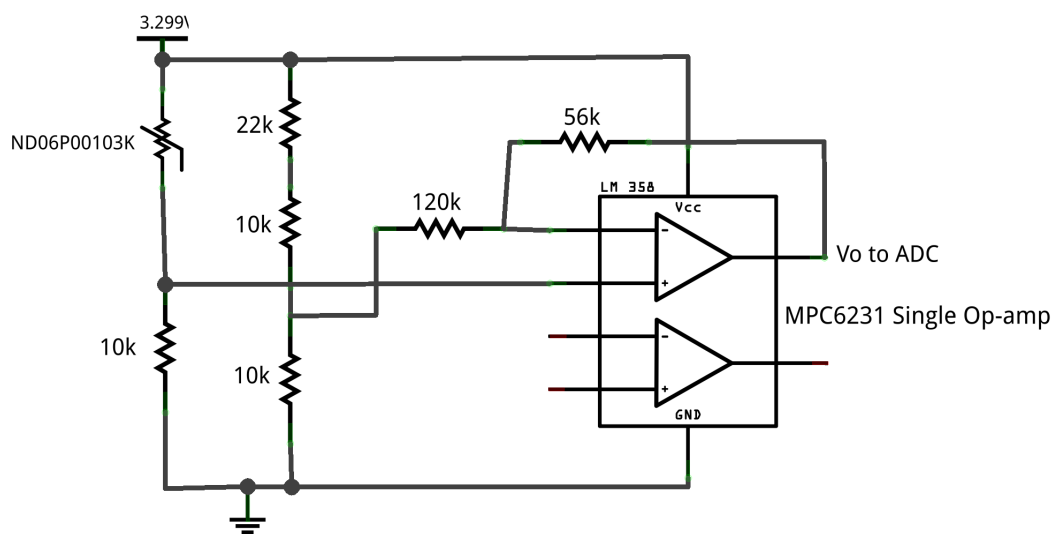


Figure 3: Temperature monitoring circuit.

B Marketing Datasheet

C First Interim Report

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