

## The Room

### Team Awesome

Cole Proctor  
Edwin Chiang  
Austin Metz  
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Project Tracker: We initially used Trello, but due to it's inconvenience as a tool we switched to Discord, a fantastic way to communicate through text and talk, and also to send files.







Version Control: We used github as our VCS: [https://github.com/davidnyberg/Team\\_Awesome](https://github.com/davidnyberg/Team_Awesome)

### Github Commits:

The screenshot displays the commit history of a GitHub repository. The commits are organized into sections by date, with a vertical timeline on the left. Each commit entry includes a profile picture, a commit message, the author's name, the commit date, a file icon, the commit hash, and a code icon.

- Commits on Nov 2, 2017**
  - Added Sprites**  
ThermalBlade committed on Nov 2  
Hash: f4c9108
- Commits on Oct 29, 2017**
  - A Test Commit**  
ThermalBlade committed on Oct 29  
Hash: 6053966
  - Initial Build**  
ThermalBlade committed on Oct 29  
Hash: 13e4f77
- Commits on Oct 20, 2017**
  - Add files via upload**  
austinmetz committed on Oct 20  
Hash: e415564
- Commits on Sep 30, 2017**
  - milestone\_one**  
davidnyberg committed on Sep 30  
Hash: fd85dc8
- Commits on Sep 27, 2017**
  - Initial commit**  
davidnyberg committed on Sep 27  
Hash: 213e3c3







Commits on Dec 2, 2017

	<b>Smooth Camera</b> ThermalBlade committed 10 days ago	 70f285c	
	<b>Blend Tree and Animation Fixing</b> ThermalBlade committed 10 days ago	 33e191a	







Commits on Nov 27, 2017

	<b>Movement and Animation</b> ThermalBlade committed 15 days ago	 7be9cd1	
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Commits on Nov 5, 2017

	<b>Merge branch 'master' of https://github.com/davidnyberg/Team_Awesome</b> ThermalBlade committed on Nov 5	 1525717	
	<b>First Room, More Sprites</b> ThermalBlade committed on Nov 5	 fcd05f3	

Commits on Nov 3, 2017

	<b>Added Milestone 3, talks about what the tables in SQL will look like</b> TwoChiangz committed on Nov 3	Verified  9c63f15	
	<b>Add files via upload</b> ... davidnyberg committed on Nov 3	Verified  a614086	


Commits on Dec 5, 2017

	<b>First Level Complete</b> ThermalBlade committed 7 days ago	 18bab50	
	<b>2 rooms, 2 players, first puzzle</b> ThermalBlade committed 7 days ago	 272aa2b	
	<b>Merge branch 'master' of https://github.com/davidnyberg/Team_Awesome</b> ThermalBlade committed 7 days ago	 9908b3f	
	<b>Enginge Switch Plus Functioning Switch</b> ThermalBlade committed 7 days ago	 aa0e3a6	










Commits on Dec 4, 2017

	<b>will update with automated testing</b> davidnyberg committed 8 days ago	Verified  dd31da6	
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Commits on Dec 3, 2017

	<b>Updated and New Sprites</b> ThermalBlade committed 9 days ago	 1f66b30	
	<b>Player2 Created</b> ThermalBlade committed 9 days ago	 785ecb1	







#### Commits on Dec 11, 2017

	<b>Allowed Timeout</b> ... TwoChiangz committed 20 hours ago		66ef9ee	
	<b>actual commit</b> Austin Metz committed 21 hours ago		22f997f	
	<b>changed the scoring and some formatting</b> Austin Metz committed 21 hours ago		12ff2fb	














#### Commits on Dec 9, 2017

	<b>Added Local database</b> ... TwoChiangz committed 3 days ago		04c851f	
	<b>username added</b> ... davidnyberg committed 3 days ago		17a513e	
	<b>added title/end screen/display moves</b> ... davidnyberg committed 3 days ago		1e30374	

#### Commits on Dec 7, 2017

	<b>Added more sprites and physics engine</b> ThermalBlade committed 5 days ago		00dc796	
	<b>New sprites, start 2nd puzzle</b> ThermalBlade committed 5 days ago		4a0d374	

#### Commits on Dec 12, 2017

	<b>Game .exe</b> ... TwoChiangz committed 9 minutes ago	Verified		59fbc3b	
	<b>final presentation</b> davidnyberg committed an hour ago	Verified		41f5abe	
	<b>Add files via upload</b> JamesHere committed 4 hours ago	Verified		db3d532	
	<b>Finished the pause</b> ... TwoChiangz committed 4 hours ago			3f22506	
	<b>Add files via upload</b> ... JamesHere committed 8 hours ago	Verified		81161b9	

Deployment: The game install file is on GitHub, it installs the game onto the computer. With the installer it will ask to allow Yoyo GameMaker player to be installed so that the game can be added onto the computer. It will ask for a path and this is where the game will be accessed by the user when they want to play again. This will allow for the game to run as is with a .exe file. Eventually this game can be added to steam for other players to download and play.